



Airdrie Minor Hockey City League Game Formats and Protocol

2016/2017 Season

1hr Game Slot

(Novice City and certain Atom City League and Playoff Games)

At the start of all AMHA 1 Hr Game Slot Ice- League and Playoff games the clock will be set to allow a three (3) minute warm-up period. The clock shall be started immediately at the commencement of the scheduled time slot, or when the ice is available for both teams to commence skating, whichever is the latter. At the end of the three (3) minute warm-up period, the clock shall be reset to fifteen (15:00) minutes and the game started. Stop time is to be used in all periods of all games. We will allow for a 2.5 minute break between the 2nd & 3rd periods. When five (5) minutes remain on the ice permit and after the first stoppage of play thereafter, the time clock will be set to two (2) minutes and the remainder of the game will be played stop time.

1.5hr Game Slot

(Certain Atom, Pee Wee, Bantam & Midget League and Playoff Games)

At the start of all AMHA 1.5 Hr Game Slot Ice- (select Atom, Pee Wee, Bantam & Midget) League and Playoff games the clock will be set to allow a three (3) minute warm-up period. The clock shall be started immediately at the commencement of the scheduled time slot, or when the ice is available for both teams to commence skating, whichever is the latter. At the end of the three (3) minute warm-up period, the clock shall be reset to twenty (20:00) minutes and the game started. Stop time is to be used in all periods of all games. We will allow for a 2.5 minute break between the 2 & 3 periods. When five (5) minutes remains on the ice permit and after the first stoppage of play thereafter, the time clock will be set to two (2) minutes and the remainder of the game will be played stop time.

Each team will be allowed one 30 second time out per game

There will be no OT or shoot outs-If a game ends in a tie, it remains a tie