

## Time keeper Instructions:

Evaluation games will require 2 volunteers to operate the time box. During the game one volunteer will run the buzzer to time shifts. The other volunteer will update the score and run the 30 second shot clock as needed for U12 and above. U10 will not use 30 second shot clock. Timekeepers should also note the time for goalies to rotate and remind them as needed.

Games will be on 60 minute scheduled ice-times and will need to start on time.

Warm-up: 4 minutes on clock with buzzer after 4 minutes.

Periods: All games will have two periods. Both will be 27 minutes running time.

Half time: 1 minute on the clock with buzzer after 1 minute. This time will be given for goalies to change ends if needed and for a half time break. Teams will not change ends.

Shifts will be 1 minute in duration- a buzzer will need to sound every 60 seconds throughout the entire game. U10 may select to use 90 second shift length, if this is desired you will be updated by the U10 evaluation head.

### Goalies

2 goalies: change ends at the half

3 goalies: Rotate clockwise every 9 minutes (no stoppage in play or in run time for goalie rotation)

4 goalies: Rotate clockwise every 13 minutes (no stoppage in play or in run time for goalie rotation)