



Is proud to present the

5th Annual Fort St John Minor Hockey Ball Hockey Tournament

The tournament will have four divisions:

- 1) Novice – 2009 & 2010 Birth Years –\$80.00 PER TEAM
- 2) Atom – 2007 & 2008 Birth Years - \$80.00 PER TEAM
- 3) Peewee – 2005 & 2006 Birth Years –\$80.00 PER TEAM
- 4) Bantam/Midget – 2000 to 2004 Birth Years – \$80.00 PER TEAM

Teams will consist of a minimum of 5 and maximum 9 players (including goaltender).

This is a co-ed tournament. Teams may consist of all male, all female or mixed – all teams play against each other.

ALL REGISTRATIONS MUST BE IN BY MAY 20/2018.

Tournament Information:

- Where:** Pomeroy Sports Center, Registration from 8:15am – 8:45am. First game starts at 9:00am
- When:** May 26/2018 - time of your team's first game will be emailed to you as soon as the schedule is complete and will also be posted on FSJMHA Website (fsjminorhockey.ca).
There will be a safety meeting held before the start of the tournament for **all players** to attend starting at **8:45am** please ensure all team members are present for this meeting.
- Register:** Forms can be found on FSJMHA website (fsjminorhockey.ca).
Please submit one team registration package with all waivers/registration forms and a team roster.
Drop completed forms off at FSJ Minor Hockey office or email to treasurer@fsjminorhockey.ca
- Payment:** Payment can be mailed to the FSJ Minor Hockey office or dropped off in the drop box outside the office.
Credit and Debit card payments are also available during office hours by contacting fsjmha@telus.net



2018 BALL HOCKEY TOURNAMENT

REGISTRATION & WAIVER (this form is required to be completed for each player for each team)

FIRST & LAST NAME: _____

BIRTH DATE: _____

PHONE NUMBER: _____

EMAIL: _____

EMERGENCY CONTACT NAME: _____ NUMBER: _____

TEAM YOU ARE PARTICIPATING ON: _____

DIVISION (circle): NOVICE _____ ATOM _____ PEEWEE _____ BANTAM/MIDGET _____

Adult Supervision is required for team to participant in the tournament. This person/persons must be in attendance for the duration of the tournament. Drop offs are not acceptable.

SUPERVISOR'S NAME: _____

PHONE NUMBER: _____

WAIVER: I understand and agree that FSJMHA is not responsible for any injury or property damage arising out of the participation in the Tournament, even if caused by their ordinary negligence or otherwise. I understand that participation in the Tournament involves certain risks, including, but not limited to, serious injury and death. I am voluntarily participating in the tournament with knowledge of the danger involved and I agree to accept all risks of participation. I also agree to indemnify and hold harmless FSJMHA for all claims arising out of my participation in the Tournament.

I HAVE READ THIS WAIVER AGREEMENT AND I FULLY UNDERSTAND ITS CONTENT AND VOLUNTARILY AGREE TO ITS TERMS. I ACKNOWLEDGE THAT IN SIGNING THIS WAIVER I AM WAIVING LEGAL RIGHTS AND REMEDIES INCLUDING THE RIGHT TO SUE.

I AM THE PARENT OR LEGAL GUARDIAN OF THE PARTICIPANT AND OF LEGAL AGE AND AM FREELY SIGNING THIS AGREEMENT.

Signature of parent/legal guardian

Print Name

Date



RULES OF PLAY

PENALTIES

1. There will be NO slashing, tripping, body contact, hooking, crosschecking, high sticking, abusive language or any other form of abuse to other players or refs. If a player commits any of the mentioned infractions or any other behavior the referee deems inappropriate, it will result in the other team being rewarded with a penalty shot.
2. Penalty shots will occur directly after the infraction. Penalty shots are taken with the ball being placed at center according to a break away format. Any player that is on the court may take the shot. If the goalie saves the ball then the defending team retrieves the ball and the game resumes from behind the net. See rule #4 under Rules of Play. If the offensive team scores then the ball is taken behind the net and given a 5 foot radius to start play again, see rule #9 under Rules of Play.
3. Any player that gets penalized three times during one game for incidents mentioned above will be forced to leave that game.
4. **Any players involved in a fight will automatically be removed from the tournament.**

EQUIPMENT RULES

1. All participants must wear a CSA approved helmet with full face protector and hockey gloves at all times during play. **Ice skates are strongly RECOMMENDED** for all participants.
2. Ice Hockey Goalie pads are NOT permitted but goalies are encouraged to wear protective gear. This includes helmet, chest protector, catcher, blocker and street hockey pads.

RULES OF PLAY

1. Each team must have a minimum of 5 players and a maximum of 9 players on its roster. (Three players out and one goalie). There will be no movement of players between teams. Once you are rostered on a team that is your team.
2. This is a co-ed tournament. For example an all-male team may play against an all-female team.
3. Each game is 24 minutes running time with two 12-minute halves. There will be a 1 minute break between the halves. Team captains must check in with the Referee prior to the start of each game. Games will not be rescheduled. If a team does not arrive at the start time, they shall default their game.
4. When the ball is covered by the goaltender, the defending team gains possession of the ball behind their goal. The offensive team must give a 5 foot radius to make a play.
5. Substitutions can be made during play ("on the fly"). Players must exit the playing surface **prior** to new player coming on. Penalties will be distributed for too many players on the court.
6. The tournament will run under a Bracket format - 3 game guarantee.
7. Teams will switch ends at the half.
8. Each game will start by a face off at center court governed by the referee. After a goal is scored, the defending team gains possession of the ball behind their goal. The offensive team must give a 5 foot radius to make a play.
9. Any infraction is a penalty shot. See rules #2 under Penalties.
10. All players except goalies can cross the center line at any time.
11. Icings and off-sides shall not be called.
12. In the event of a tied game after 24 minutes of play for any game, the winner will be declared by a shootout. Each team will be given the opportunity to take 3 shots (by 3 different players) in order to break the tie. If a tie still exists, then a coin toss will take place.
13. If the ball leaves the court it will be awarded to the opposition team at the point of where the ball went out. The defensive team must give a 5 foot radius to make a play.
14. If a player is injured he/she must leave the game immediately. i.e. a player must leave the game when an abrasion has flowing blood.