



GPLS Game Rules

1. All GPLS games will be played under AASA rules except as otherwise stated
2. Time Limits
 - i. 'A' No new inning after 105 minutes
 - ii. 'B' no new inning after 90 minutes
 - iii. Regardless of inning, if after relevant time limit is reached, the home team leads, their offensive half inning will **not** be completed and the game is over
 - iv. Official time is according to umpire or person designated by umpire
3. Half Inning Time Limit
 - i. After the third out is made, the team to play defense has 90 seconds (not any set amount of pitches by the pitcher) to be prepared to resume play
 - i. If pitcher or catcher is on base or at bat when third out is made, the team shall have 120 seconds
 - ii. Teams not prepared to resume play after 90 seconds may be charged with a ball (defensive team) or a strike (offensive team) by the umpire
4. Rate of Play
 - i. Teams are permitted to throw ball 'around the horn' following an out with no runners on base. Players are not allowed to meet at pitcher's mound for a conference at that time. If more than one player (in addition to the pitcher) assembles at within the pitching circle (or vicinity) for a conference the following penalties will apply:
 - i. Warning
 - ii. Charged a coach's conference
 - iii. Charged a ball to the next batter each subsequent offense
5. No Ties
 - i. All regular season games must have a winner

- ii. Games tied after seven innings will go directly to international tie-breaker rule (last available batter starts inning on second base)
 - iii. Games tied after 95 minutes will go directly to international tie-breaker regardless of inning
 - iv. U12 games may end in a tie after one complete extra inning
6. Pitching limits
- i. U16/U18: No inning limit
 - ii. U14/U12: No pitcher may pitch in more than four innings/game
7. Run Rule
- i. U16/U14: maximum of 7 runs/inning
 - ii. U12: maximum of 5 runs/inning
8. Courtesy Runner
- i. With one or two outs, the last available batter may run for the catcher
9. Home Team
- i. Will be determined by coin toss conducted during pre-game plate conference
10. Coach's Conferences
- i. A maximum of 3 defensive coach's conferences per game will be allowed
 - i. Cannot have more than one defensive coach's conference per inning
 - ii. A maximum of 3 offensive coach's conferences per game will be allowed
 - i. Cannot have more than one offensive coach's conference per inning
 - iii. Coaches that exceed allotted amount of conferences will be removed from game

