

PANORAMA - RINK B

Quick Start Guide

Starting a New Game

1. Press **NEW GAME** then **CLEAR**
2. Press '1' for timer direction down
3. Press **ENTER** if period is OK
4. Press **ENTER** if minutes is OK
5. Press **ENTER** if seconds is OK
6. Press **ENTER** if 1/100 seconds is OK

Timer Operation

1. **GAME TIMER RUN** to start
2. **GAME TIMER HOLD** to stop
3. **SET TIMER** to correct Game Time
4. When Period is finished, press **PERIOD** to advance to the next one

Intermission/Warm Up

1. Press **INTERMISSION**, to switch to intermission/warm up
2. Press **TIMER RUN/HOLD** to start/pause intermission timer
3. To **END INTERMISSION/WARMUP**, press **RECALL, INTERMISSION**, then enter a time of 0:00

Scoring

1. Press **SCORE** (either **HOME** or **GUEST**)
2. For corrections, press **RECALL, SCORE** and enter a corrected score

Penalties

1. Press **PENALTY** (Home or Guest)
2. Press **ENTER** for normal penalty or **ALT PEN** for delayed penalty or misconduct
3. Enter player number and press **ENTER**
4. Enter penalty minutes and press **ENTER** (or just **ENTER** for default)
5. Enter penalty seconds and press **ENTER** (or just **ENTER** for default)
6. To cancel a penalty after a power-play goal, press **RECALL, PENALTY** (Home or Guest), **CLEAR, ENTER**

Displaying Time of Day on Scoreboard

1. Press **RECALL, TIME OF DAY** to switch to Time of Day display
2. Press **RECALL, SET TIMER** to switch back to Game Timer display

Entry of Team Names

1. Press **TEAM NAMES** (Home or Guest)
2. Pressing a key on the numeric keypad cycles through a set of letters accessible by that key
3. Press '+' to advance to the next character, '-' to go back
4. Press **ENTER** when finished
5. When starting a new game, press **RECALL, TEAM NAMES** to display the last entered name