



Hockey Edmonton Spring Break 3 on 3 Showcase

Tournament Rules:

1. Teams must have at least 9 skaters and 1 goalie up to a maximum of 17 skaters and 2 goalies
2. Participants can only be rostered on one team (Exception Emergency Goalies)
3. Each team will be fully dressed and ready to go on the ice at least (5) minutes prior to the scheduled game time
4. All games will consist of a 5 minute warm up followed by two 25 minute run time periods
5. The score at the end of all round robin games stands. The winning team will receive 2pts, losing team 0pts and 1pt for a tie
6. Semi-Final and Final games will follow the same format as round robin games. If tied after regulation time, a five minute running time overtime will be played. If still tied, each team will select three shooters. If still tied after three shooters, sudden death shoot out will commence, all team members must shoot prior to shooting twice with the exception of goaltenders.

Playing Rules:

7. The playing rules of Hockey Alberta will be observed except those varied by 3 on 3 format. In any situation, the referee shall have the final authority
8. There is no icing
9. Offsides are whistled; puck possession goes to the defending team, while the attacking team clears the zone. Once cleared, attacker players may re-enter the zone
10. A puck frozen by the goaltender is whistled but does not result in a face off or stoppage of play; attacking team must clear the top of the circles and then can attack
11. Once a goal is scored, the attacking team will retreat to their side of the centre line and cannot attack until the defending team has crossed their own blue line
12. A minor penalty is served by a penalty shot. The Player taking the penalty shot lines up at the centre dot, all other players line up on one knee on the attacker teams blue line and penalty shot begins on the referee whistle
13. Tournament will follow Hockey Alberta Minimum Suspension Guidelines
14. Pucks will be provided for warm up by the tournament committee

ALL CATEGORIES AND DIVISIONS OF PLAY ARE NON BODY CHECKING