

HRI 2018/19 FEMALE EVALUATION & TEAM FORMATION PROCESS



HRI 2018/19 Female Evaluation & Team Formation Process

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PURPOSE

To establish guidelines and procedures for player evaluations and placement within the Female teams.

OVERVIEW

1. For Novice the number of teams and tier will be determined by registration numbers.
2. For Atom there will be one (1) A team formed. The number of B teams formed will be determined by registration numbers.
3. For Pee Wee there will be one (1) AA team formed. The number of A + B teams formed will be determined by the registration numbers.
4. For Midget there will one (1) AA team formed. The number of A teams formed will be determined by the registration numbers
5. To complete a successful evaluation of the players the following personnel will be required:
 - Evaluator coordinator – To co-ordinate, record and summarize all the evaluation forms of the evaluators. This person would be an independent.
 - Evaluators – Included in this will be the HRI selected Head Coaches and independents..
 - Registration personnel – One/two people to handle handing out jerseys at initial ice session and take attendance at all sessions. Also they will need to be present for the final scrimmage portion of the evaluations.
 - Bench persons – For the scrimmage portions, parents are needed to handle the gates/benches of both teams.
6. All player notification prior to the ice session will be done via e-mail.

PLAYER ELIGIBILITY

1. Novice
 - Evaluations for Novice Female teams are open to all Novice aged female hockey players that are, as per HRI regulations, registered with HRI and paid the appropriate evaluation fee.
2. Atom
 - Evaluations for Atom Female are open to all Atom aged female hockey players that are, as per HRI Regulations, registered with HRI and paid the appropriate evaluation fee.
3. Pee Wee
 - Evaluations for Pee Wee Female are open to all Pee Wee aged female hockey players that are, as per HRI regulations, registered with HRI and paid the appropriate evaluation fee.
4. Bantam
 - Evaluations for Bantam Female A are open to all Bantam aged female hockey players that are, as per HRI regulations, registered with HRI and paid the appropriate evaluation fee.

5. Midget
 - Evaluations for Midget Female AA are open to all Midget aged and second year Bantam female hockey players. Evaluations for Midget A are open to all Midget aged female hockey players that are, as per HRI regulations, registered with HRI and paid the appropriate evaluation fee.
 - Upon registration, a player will have the ability to register for Midget Female AA or A. It is the understanding that registering for Midget Female AA does not guarantee placement on a Midget Female AA team
 - To be eligible for the Midget Female AA team selection process, all players must be registered for and attend the evaluations. Players must communicate their absence to the division director or designate, prior to their assigned sessions. Failure to communicate their absence may make that player ineligible for team selection. Injured players may be asked to supply a medical report to the division director.
 - Once the Midget Female AA evaluations have started, late registrations and transfers will be accepted up to the final evaluation session.

6. Any deviations from the above must be approved by the HRI Board of Directors.

EVALUATION PROCESS

CRITERIA

During the course of the evaluations, the evaluators will be evaluating and grading the players on criteria that includes the following:

- Skating – Acceleration, speed, mobility, balance, stride, crossovers, pivots
- Puck control/passing – giving/receiving pass, presents a good target, heads up, good hands
- Shooting – Power, accuracy
- Compete level – can the player follow instruction, overall attitude towards the game, overall desire to compete
- Goalies will be evaluated on the following skills:
 - Balance – Good ready position
 - Mobility – Skating ability, reacts well to puck movement in zone
 - Quickness – Reacts well to shots, quick recovery
 - Concentration/Consistency – Alert, follows puck, able to make key saves

OVERVIEW

1. For all sessions, the players will be divided into equal groups based on numbers.
2. All players will be given a jersey that they will use the entire evaluations. At the conclusion of the scrimmage session, the players will return the jersey to the registration person.
3. All evaluators will be given a list of players/numbers for the ice session. Each evaluator will give all players one overall grade between 1 and 6. At the conclusion of each ice session, the evaluators will hand in their completed forms to the evaluator coordinator.

4. The evaluator coordinator will record all the grades for all the players. Each player will receive one single score between 1 and 6 based on the **AVERAGE** of **ALL** the evaluators' grades for all the sessions.

NOTE: Any parent interfering in the evaluation process may be subject to disciplinary action.

NOVICE

1. For placement purposes, the players registered for Novice Female will be evaluated as part of the Novice (Co-ed) evaluations. There will not be a separate evaluation for the players registered for Novice Female.
2. The evaluation process will consist of the following:
 - Two (2) skill sessions
 - One (1) controlled scrimmages
3. At the conclusion of the evaluation process, the players will be ranked from 1 to n based on their grade.

ATOM

1. The evaluation process will consist of the following:
 - One (1) skill session
 - Two (2) controlled scrimmages
2. At the conclusion of the Atom Female evaluation process, the players will be ranked from 1 to n based on their grade in the Atom Female evaluations only.

PEE WEE

1. The evaluation process will consist of the following:
 - One (1) skill session
 - Two (2) controlled scrimmages
2. At the conclusion of the Pee Wee Female evaluation process, the players will be ranked from 1 to n based on their grade in the Pee Wee Female evaluations only.

BANTAM A

1. The evaluation process will consist of the following:
 - Two (2) controlled scrimmages
2. At the conclusion of the Bantam A evaluation process, the players will be ranked from 1 to n based on their grade in the Bantam A evaluations only.

MIDGET AA

1. The evaluation process for Midget AA will be a two stage process. The first stage will consist of the following:
 - Three (3) controlled scrimmages or skill sessions

2. After completion of the first stage of evaluations; using the team selection process; the Midget AA coach will pick up to twenty (20) skaters and three (3) goalies. This assumes final roster size will be 17 skaters.
3. In stage two of the evaluations, the Midget AA team will have three (3) practices.
4. At the conclusion of the stage two practices and games, the coach will finalize their team of 1 goalie and 15-17 skaters.
5. After the Midget AA evaluations have started a player can choose to opt out of Midget AA and request to be placed in Midget A if they wish. To opt out they must notify the HRI office prior to the second scrimmage of the Midget AA evaluations. Placement for any subsequent requests made after the second scrimmage will be at the discretion of the Division Director.
6. At the conclusion of the first stage of the evaluation process, the players will be ranked from 1 to n based on their grade.
7. Once the team selection has occurred, players not placed on a Midget AA team will be advised of the Midget A evaluation dates within 24 hours via e-mail.

MIDGET A

1. The Midget A evaluations will be for all players not placed on a Midget AA team and the players that chose to go directly to Midget A.
2. The evaluation process will consist of the following:
 - Two (2) controlled scrimmages
3. At the conclusion of the Midget A evaluation process, the players will be ranked from 1 to n based on their grade in the Midget A evaluations only.

TEAM SELECTION PROCESS

OVERVIEW

1. Where more than one team is formed, the Atom-Midget teams will be determined via a draft process.
2. Prior to the draft, the coaches will be given a list of eligible players with a ranking of the players to be provided during the draft.
3. The final appointed Head Coach shall be allowed to attend on the day of the draft. Subject to the approval of the Director of Evaluations and in consultation with the Division Director, the Head Coach may bring an independent person into the draft.
4. The drafting order will be randomly decided at the beginning of the draft. A reverse order format will be used.

Example (assumes 4 teams):

Goaltenders: Round One: 1, 2, 3, 4.

Round Two: 4, 3, 2, 1.

Skaters: Round Three: 4, 3, 2, 1.

Round Four: 3, 2, 1, 4.

Round Five: 2, 1, 4, 3.

Round Six: 1, 4, 3, 2.

5. The coaches' child shall be selected in the round that they evaluate out at.
Example (assumes 4 teams):
Round One: Ranked 1 to 4 Round Two: Ranked 5 to 8
Round Three: Ranked 9 to 12 Round Four: Ranked 13 to 16
Round Five, etc
6. A Head Coach will not draft the child of another Head Coach at the same drafting table.
7. Any discussion that takes place at the drafting table is done so in the strictest of confidence. Anyone that partakes in the drafting process shall not under any circumstances and in any manner communicate to any player including goalies or the parent of any player, any information related to the draft, final ranking, score and grouping of any player and/or goalie.
8. No telecommunication devices will be allowed into the draft.

NOVICE

1. Each player will be assigned a final ranking of 1 to 6 to the nearest decimal point.
2. The Division Director will make-up the teams based on the final grades. Coaches will agree that the teams are of equal caliber before continuing.
3. Trades will only be allowed between players of equal rankings. The maximum amount of trades permitted for any one team will be three transactions of one player for another one player. A goalie can only be traded for other goalie.

ATOM B

1. Each player will be assigned a final ranking of 1 to 6 to the nearest decimal point that allows for a list of the top seventeen (17) skaters and top four (4) goalies. This assumes one team is formed.
2. Note any registered injured/absent player will be ranked at the end and be eligible to be selected.
3. The top ten (10) skaters and top ranked goalie will be placed on the team.
4. From the remaining seven (7) skaters and three (3) goalies, the Head Coach will select four (4) skaters and one (1) goalie.
5. Note this assumes fourteen (14) skaters and two (2) goalies will be placed on the team.

PEE WEE AA+A

1. Each player will be assigned a final ranking of 1 to 6 to the nearest decimal point that allows for a list of the top twenty (18) skaters and top four (4) goalies.
2. Note any registered injured/absent player will be ranked at the end and be eligible to be selected.
3. The top twelve (8) skaters and top ranked goalie will be placed on the team.

4. From the remaining ten (10) skaters and three (3) goalies, the Head Coach will select seven (7) skaters and one (1) goalie.
5. Note this assumes fifteen (15) skaters and two (2) goalies will be placed on the team.

MIDGET AA

1. Each player will be assigned a final ranking of 1 to 6 to the nearest decimal point that allows for a list of the top twenty (23) skaters and top four (4) goalies.
2. Note any registered injured/absent player will be ranked at the end and be eligible to be selected.
3. The top eight (8) skaters and top ranked goalie will be placed on the team.
4. From the remaining fifteen (15) skaters and three (3) goalies, the Head Coach will select seven (7) skaters and one (1) goalie.
5. Note this assumes fifteen (15) skaters and two (2) goalies will be placed on the team.

ATOM C, PEE WEE B, BANTAM A, MIDGET A

1. Each player will be assigned a final ranking of 1 to 6, to the nearest decimal point.
2. Based on the final rankings, players will be grouped in flights of 'N', whereby 'N' is the number of teams in that division times two. A coach will be able to select a player from the current flight only. When there are n players remaining in a group, then the next group of players will be introduced.

Example (Assume 4 teams):

Group A = 1 to 8

Group B = 9 to 12

Group C = 13 to 16

Group D = 17 to 20

Group E = etc

3. The draft will start with Group A. When 4 skaters remain in a group the next group of skaters will be introduced. This will occur from group to group every time 4 skaters are remaining. Note that any registered injured/absent players will be selected after all the other players have been