

**Hockey Regina Inc
Pee Wee Hockey Program**

Overview

- For Pee Wee, the City will be a divided into one (1) zone.
- For Pee Wee there will be 4 tiers; AA, A, B and C. A player will have the ability to register to try out for AA, A/B, or C. It is the understanding that registering for AA, A or B does not guarantee a placement on a AA, A or B team.
- To be eligible for the AA, A or B team selection draft, all players must be registered for and attend the evaluations of that particular Tier. Late registrations and transfers for AA, A and B will be accepted up to the final evaluation session of that particular Tier.

Team Concept

1. Team formation

Teams will be formed based on the leveling principle. The purpose of this leveling formulation is to provide more enjoyment by practicing, learning and playing with players of similar skills, abilities and desires.

# of skaters registered for AA, A + B	AA	A	B
<295	5	6	7
296 - 315	5	6	8
316 - 335	5	7	8
336 - 355	5	7	9
356 - 375	5	8	9
376 - 395	6	8	9

2. All players will be evaluated as per the Pee Wee Evaluation Procedure document. The number of teams in AA/A/B will be based on the above grid system. Any deviation from this prescribed leveling regulation shall require permission of the HRI Board.

Preferable team numbers for Pee Wee are 15 skaters and 2 goalies per team. The exact roster size to be approved by the Division Director.

3. Team playing rules

- AA
 - Each team will play approximately 28 league games
 - Each team will receive approximately 40 HRI assigned practices
 - Game length will be 120 minutes: 5 minute warm-up, 3-20 minute stop time periods; ice cleaned every two periods
- A/B
 - Each team will play approximately 26 league games
 - Each team will receive approximately 35 HRI assigned practices
 - Game length will be 120 minutes: 5 minute warm-up, 3-20 minute stop time periods; ice cleaned every two periods
- C
 - Each team will play approximately 24 league games
 - Each team will receive approximately 20 HRI assigned practices
 - Game length will be 90 minutes: 5 minute warm-up, 1st period 15 minutes, 2nd and 3rd periods 20 minutes; all periods stop time

4. Playoffs

- All teams shall make the playoffs
- Teams must be available for all scheduled playoff games. Teams forfeiting playoff games will be subject for disqualification from the remainder of the playoffs.
- The playoffs shall be a double knockout format

5. Provincials

- For AA, the playoff champion will be the HRI provincial rep.
- For A+B, the top four Regina teams will be eligible for the HRI provincial playoff round.
- The top four teams are determined by league standings for all league games played up to and including January 31 based on the best point percentage.
- The 1st place team will play the 4th place team and the 2nd place team will play the 3rd place team in a two-game-total goal series. The winners of the 1v 4 and the 2 v 3 series will play in a two-game-total goal series to determine HRI's provincial representative. The lower ranked team is the home team in the first game and the higher ranked team is the home team in the second game. In the event of a tie in total goals following the 2nd game of the two game series overtime, as per H.05, will be used to determine the series winner