



WELCOME TO THE LAKEWOOD JUST KICK IT CUP 2024-25

We are getting ready for the annual Lakewood tournament, which will be our 25th indoor tournament. The deadline for team entry is December 18, 2024 and the accepted teams will be posted by December 21, 2024. The organization and volunteer time necessary to put on a successful tournament is immense. Please do your part by arriving at your game site thirty (30) minutes in advance of your game to prepare your team so that games can start on time.

Coaches will sign game sheets on field prior to each game. Managers/coaches are not required to fill out game sheets or return them to headquarters. This is all looked after by our many volunteers.

This is your pre-tournament information package. There is a lot of information enclosed so please take the time to read through it carefully.

We look forward to seeing you January 31st to February 2nd. In the meantime, if you have any questions or concerns, please feel free to contact us. We look forward to making this weekend as enjoyable as you expect it to be!

All Games will be played at the following locations:

Sherwood, Kavia, Trail App Turf Fields and Family Focus Hard Court Fields at the SaskTel Soccer Centre, 150 Nelson Road. The Martensville Sports Centre turf fields at 555 Main Street, Martensville.

PLEASE NOTE: There will be an admission charged for adult spectators – children 18 and under are admitted free. Included in your entry fee are three (3) complimentary passes for the coaching staff. These may be picked up at the Lakewood's headquarters Table. You will be required to present these passes for admission to the tournament.

The tournament registration page:

<https://app.eventconnect.io/events/32173/registration-type/create?nav=hidden>

The tournament schedule and results will also be posted at this website.

TOURNAMENT PROCEDURES

Groupings

Each team is guaranteed a minimum of 3 games.

Group Ranking – Note that standings will not be kept for U9 and U11 age groups

Each team receives 3 points for a win and 1 point for a tie. In the event of a default, the game shall be awarded to the team defaulted against with an official score of 1-0. If two or more teams amass an equal number of points, the following rules, in the following order, shall be used to determine final standings.

Previous match results – the winner of the match between the two teams tied in points shall be awarded the higher position. If 3 or more teams are tied, then we move on to the next level.

Goal difference – subtract total goals allowed from total goals scored in all games played. In calculating the goal difference, a maximum of 5 will be allowed for any one game (ie. Score 8-1, difference will be counted as 5).

Least goals against – The team with the least goals against shall be awarded the higher position.

Kicks from the Penalty Mark – If 2 or more teams are still tied under the above criteria, then the higher standing shall be decided by kicks from the penalty mark as outlined and in accordance with [SYSI Rules & Regulations](#). The Tournament Committee shall decide on a suitable time, date and location for this to occur.

Overtime Periods

In the event of a tie during group competition, no overtime will be played, each team will be awarded 1 point for a tie. In the event of a tie in a semi-final game, no overtime halves shall be played. The game shall go directly to kicks from the penalty mark to determine a winner. In the event of a tie during a final game for medals, there will be two 5 minute overtime halves played. There will be **NO** “Golden Goal” rule and both 5 minute halves will be played in their entirety. In the event that the game is still tied after the overtime halves have been played, the game will go to kicks from the penalty mark, to determine a winner.

Playoff Procedures – Note that depending on the number of teams in a group, there might not be playoffs

The top team or teams in each group (depending on the division) will advance to the playoffs or Finals. In the playoffs, the losing team is eliminated from competition. It is the responsibility of the team’s representatives to determine if the team advances to the playoffs. Information will be available at Tournament Headquarters and online.

Game Procedures

Except as otherwise provided here, the tournament rules shall be as per the [SYSI Rules & Regulations](#) used in Saskatoon league play. The first team listed in the schedule is the Home Team.

Pick up a locker room key (in exchange for a set of vehicle keys) at Saskatoon Sports Centre’s Front Desk, main level, no earlier than 30 minutes before game time.

The Home Team must have an alternate jersey and be prepared to change if, in the opinion of the referee, there is a color conflict. Where alternate uniforms are used, the uniforms need not be numbered.

Please leave the field, team benches and locker rooms promptly and clean, after every game.

A team without the required minimum players (5v5 games (U9) – 3 players, 7v7 games – 5 players & 9v9 games – 7 players) at ten (10) minutes past the scheduled game time will be considered a default.

Discipline

Discipline matters will be dealt with at Tournament Headquarters by the Tournament Committee. Any player involved in a discipline matter will be required to inquire with tournament headquarters as to the outcome as determined. Discipline matters are as follows: Ejection from a game (1 red or 2 yellow cards) results in an automatic 1 game suspension and a hearing. 3 yellow cards in the tournament will result in an automatic 1 game suspension and a hearing. A record of all discipline matters will be forwarded to the appropriate Provincial or District Association involved for review.

FOUL LANGUAGE WILL NOT BE TOLERATED!

Protests

No protests will be heard on any judgment calls by the referee. Protests will be allowed on eligibility or other technical matters. All decisions by the referee will be final concerning outcome of game. Protests will be dealt with provided they are in writing and submitted to the Tournament Committee within 1 hour of completion of the game.

Size of Pitch

U9 – 5v5, the pitch size is $\frac{1}{2}$ of a quarter field. All games will be played on Family Focus Hard Court Field or Sherwood turf field/

U11 – 7v7, the pitch size is $\frac{1}{4}$ field. All games will be played on either Sherwood Turf Field, Kavia Turf Field, Trail App Turf Field or Family Focus Hard Court Field.

U13 Div2 and Div3 – 7v7, the pitch size is $\frac{1}{4}$ field. All games will be played on either Sherwood Turf Field, Kavia Turf Field, Trail App Turf Field or Family Focus Hard Court Field.

U13 Premier/U15/U17/U19– 9 v 9, the pitch size is $\frac{1}{2}$ size of the regular pitch. All games will be played on Kavia or Trail App Turf Fields.

Note: some of the $\frac{1}{4}$ field and $\frac{1}{2}$ field games will be played at the Martensville Sports Centre.

Length of Games

All teams must be ready to start play at their scheduled time. Any delay will reduce the total game playing time. Any team without the required players on the floor at 10 minutes past the scheduled game time will default.

All U9 Games - Duration of the game will be **40 minutes** divided into 2 equal halves.

All U11 Games - Duration of the game will be **40 minutes** divided into 2 equal halves.

U13/U15/U17/U19 - Duration of the game will be **50 minutes** divided into 2 equal halves.

Players and Reserves

Each team may suit up to 14 players (7v7) and 18 players (9v9) in each game. All players must meet the age requirements and be listed on the player registration form and game sheets. Each player is only allowed to play for one team during the Tournament. Having players play for multiple teams, will result in game defaults for all games played. All players must be registered with SSA or the equivalent Provincial Association. Playing unregistered players will result in game defaults and your Provincial Association will be notified.

TEAMS SHOULD BE PREPARED TO PRODUCE PROOF OF AGE AND ELIGIBILITY UPON REQUEST.

Player Substitution

There shall be unlimited substitutions without referee's approval ("on the fly"). Substitution players must enter the pitch at the centre line. Players must be within 2 meters of the substitution area before a substitute may enter, as long as they do not interfere with the play or enable their team to gain direct advantage.

Saskatchewan Laws

All players eligible to play in the tournament are “minors” in the Province of Saskatchewan. Possession or use of alcohol by “minors” is illegal. Any report of use or possession of alcoholic beverages or illegal drugs will result in expulsion from the tournament and notification sent to the applicable Provincial Soccer Association. Any person who defaces, destroys, steals or otherwise abuses the facilities or any property will be expelled from the tournament.

Player of the Game

At the end of each game, the coach of each team shall choose a player from within their own team for the Player of the Game award (U11 and older age groups). The team will be provided with a Player of the Game prizes when they check in at headquarters before their first game. Coaches please make sure that a player may only receive this award once during the tournament.

Ball

FIFA approved Size 4 soccer balls for U9 and U11.

FIFA approved Size 5 soccer balls for Under 13/U15/U17/U19.

Low bounce balls will be provided for games on the Family Focus hard court surface.

Offside

7v7 (U9, U11 and U13 division2/division 3) – No offside

9v9 (U13/U15/U17/U19)

Matches on ½ field or full field playing area:

- *The offside line will be the half. Players can be offside if they are passed the offside line in their opponent’s ½ of the field (the opponent’s defensive end of the field).*

Restarting Game

Ball out-of-bounds will be restarted by goal kick, corner kick or throw-ins from the sideline. If the ball contacts the ceiling or a ceiling attached fixture, the game will be restarted directly below the point of contact by an indirect free kick by the team that was not the last to touch the ball.

The U9 age group will not utilize throw-ins. Play from the sideline will be restarted with a kick-in or dribble-in

- *A Kick-In or Dribble-In (considered an INDIRECT - Free Kick ~ means that the ball must be passed before scoring a goal) taken from the point where the ball went out of play over the touchline (visible or imaginary) by the team that did not touch the ball last. The player can also choose to Dribble-In the ball from the point where the ball went out of play over the touch line. The ball is in play as soon as it passes the touchline.*

Fouls and Misconducts

U11/U13/U15/U19 – as per FIFA Laws of the game

- *All Divisions – yellow and red cards under the standard FIFA rules – no time penalties for yellow and red cards.*
- *Slide tackles are not allowed on hard court/tile games.*
- *Any games played on turf; slide tackles are governed by the FIFA laws of the game.*

U9

- *Even though fouls in the game occur, they are almost always unintentional. Remember the age of these children in front of you. So, when fouls occur such as tripping, kicking, pushing, handling the ball intentionally, etc. the opposing team is awarded an INDIRECT FREE KICK. This means that the ball must first be passed to another player before a goal can be scored.*
- *The coach/parent should explain all the infringements to EVERYONE including the player who committed the foul. This will assist in not alienating the player and gives everyone an explanation of what is not correct behaviour on the soccer field.*
- *No caution or send-off should be issued to the players.*
- *SLIDE TACKLES ARE NOT ALLOWED at this age. Players are not allowed to leave their feet or “go to ground” to win the ball from the opponent. If any coach is found to be allowing this from their players, Disciplinary Action will be taken.*

CANCELLATION POLICY

If for any reason your team cannot attend, **PLEASE INFORM THE TOURNAMENT COMMITTEE IMMEDIATELY**. Email the Tournament Committee even if your participation is questionable or if you are considering cancellation. If you do not inform the tournament committee of your cancellation, we will expect your team at your first scheduled game. Failure to notify the Tournament Committee of your team's cancellation will result in your Provincial Association being notified of your action

Thank you! And please have a great tournament!

Lakewood Soccer