

# MCKNIGHT EVALUATIONS 2017-18

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Parent Information Session

# Agenda

- Evaluation Teams
- Evaluation Process
- Changes / Items of Interest this year
  - Bantam and Midget checking and non checking evaluation changes
  - Atom div structure update
- Closing Thoughts
- Questions

# Evaluation Team

- Timbit – Jeff Brezenski and Tim Hudson
- Novice – Brad O’keefe and Robb Shewchuk
- Atom – Warren Eckdahl and JJ Cormier and
- Peewee – Cam Kezama and Riley Parkson
- Bantam – Srecko Zizakovic and Steve Tocheniuk
- Midget – Cory Stewart, Trevor Graham and Brad Reid
- Goalie – Paul Berrigan and Todd Jackson

# Division Teams Positions

- Division Coordinator – 2 people
- Off Ice Evaluators – 6-12 people
- On Ice Coaches – 2-4 people
- Data Entry Assistants – 1-2 people
- Check in Assistants – 1 person per ice session
- Hockey Consultation Panel – 2-3 people

# Evaluation Process – Prior to Session

- Players will be grouped in parity groups for the 2 conditioning skates and the first evaluation skate. This is a starting point and group number mean nothing for moving to eval 2
- Division coordinators with on ice coaches confirm practice plans and skills to be evaluated
- Conditioning skates and first evaluation skate time and location communicated to the parents / players via email.
- ***Please check your spam email if you do not receive an email.***

# Evaluation Process – Check In

## Check in Assistant

- Will hand out helmet numbers to each player at first session
- Inform player of jersey color for that session
- Communicate any missing players to Coordinators

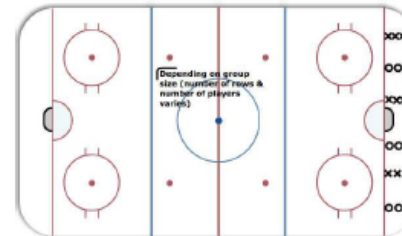
CHECK-IN : Pee wee A - 14 Sep 2014 - 11:45AM/12:45PM (HUN)					
	Player	Helmet Number	Type	Jersey	Comments
<input type="checkbox"/>	AKBL, XUFHJ	2	D	White	
<input type="checkbox"/>	DSAYB, NWUVA	10	F	Black	
<input type="checkbox"/>	DSWJA, VLXJS	11	F	Black	
<input type="checkbox"/>	EFXBR, CPYUD	14	F	Black	
<input type="checkbox"/>	EKAYS, DVEWM	16	D	Black	
<input type="checkbox"/>	EPEPY, GGYYN	18	F	White	
<input type="checkbox"/>	FJURN, SVCYG	23	F	Black	
<input type="checkbox"/>	FXGK, DEBRJ	26	D	Black	
<input type="checkbox"/>	HHEKN, NLRHY	32	D	White	
<input type="checkbox"/>	HVUWK, RGPGB	34	F	White	

# Evaluation Process – On Ice

## On Ice coaches

- Will execute agreed upon practice plan.
- Ensure each player has a chance to participate in each drill.
- Ensure evaluators have seen each player in each skill.

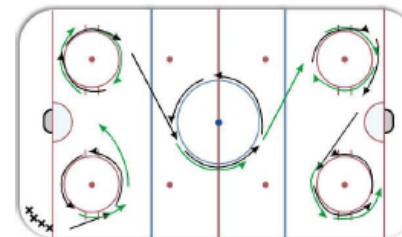
Drill Title: Wave Skates (1 Diagram)



- 2x Forward skating (open ice skate) full length of the ice
- 2x Backward skating (open ice skate) full length of the ice
- 2x Forward/Backward with 180 pivots @ the blue lines (pivots open always to the players bench)
- 2x Forward skating (open ice skate) dropping to knees at the blue lines
- 2x Backward skating (open ice skate) dropping to knees at the blue lines
- 2x Forward/Backward skating with 360 pivots @ the blue lines
- 1x Forward (hard skate) to centre ice (superman slide)

Key Points: , Open ice skating heads are up looking straight down the lane. One hand on stick (full extension) & proper hockey stance knees bent. Transition (pivots) dismount opening hips heads up full extension, Dropping to knees (heads up no no hands looking straight down the lane)

Drill Title: Circle crossovers (1 Diagram)



- 2x Forwards circle cross overs (full circle) all 5 circles. 5 kids at a time
- 2x Backwards circle cross overs (full circle) all 5 circles. 5 kids at a time
- 2x Forwards/Backwards transition (always facing north straight up ice)

Key Points: , Heads up. Step right over foot knees bent using both edges (inside and out) push glide ride the edges. Open ice skate between circles

Drill Title: Diagonal Skate (Stops & starts) (1 Diagram)



- 2x Diagonal stops & starts. (all stops facing north straight down the ice)

Key Points: , Open ice skate between cones (stop in a hockey stance) head up knees bent 2 hands on stick ready to shoot player facing straight north

# Evaluation Process – Evaluators

## Off Ice Evaluator

- Will evaluate each player for every skill for that session.
- Individuals will not evaluate their own children.

PeeWee Evaluation PeeWee A - 14/Sep/2014 - 11:45/12:45 (HUN)

Evaluator: DHJRD PAJED

Helmet Number	Type	Skating Forward	Skating Backwards	Stopping	Agility (Pivots/Edges)	Puck Handling	Notes
2	D						
10	F						
11	F						
14	F						
16	D						
18	F						
23	F						
26	D						
32	D						
34	F						
37	D						
38	F						
40	F						
45	D						
46	F						
52	F						
54	F						
56	D						
64	F						
66	F						
67	D						
83	D						
95	F						



# Evaluation Process – Data Entry Asst.

## Data entry assistant

- Will enter score sheet numbers into one click ice's data entry form.

Evaluator:	BUYDK ZXUUG				
Novice Evaluation:	08-Sep-14 18:30/19:30 (THO)				
Helmet Number	Skating Forward	Skating Backward	Stopping	Agility (Pivots / Ed)	Notes
4	8	4	4	5	
5	9	7	10	9	
16	8	10	2	1	
20	4	4	3	4	
24	6	6	6	9	
29	3	4	5	5	
41	7	9	1	10	
58	6	5	8	5	
62	1	7	5	8	
65	10	10	8	7	
74	7	5	4	6	
79	3	3	4	3	
80	6	6	9	7	
82	1	1	1	9	
84	4	3	3	3	
85	5	6	9	8	
88	10	1	10	1	
93	8	9	9	10	
97	5	5	6	6	
101					My Kid
102	9	10	10	7	
103	10	1	1	2	
107	5	10	5	6	
122	9	2	1	8	

# Evaluation Process – Division Coordinator

## Division Coordinator

- Review the scores in the software to identify anomalies.
- Two people reviewing the numbers at all times.
- System access for Division Coordinators does not allow them to change any evaluation numbers.

											+- 10%	+- 17%	over 17%										
Player	#	Jersey	Type	Last Team	Start Pos	End Pos	Team Lock	Average Mark	Average Total	Total	BUYDK ZUUG	CHLSA BCQHZ	DBBG ZKPRG	GVFMN SPYSH	HPXLF GJGXD	KEBNE GLKWB	PPNP KUGKY	QAKIN JZLWD	QSLUG QFAQA	RJRWB DMS	UPJUR BWDSU	WKR RGV	
Novice A - 08/Sep/2014 - 18:30/19:30 (THO)											<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
QKWUE, NMHQ	84	B	P	New	21	<input type="checkbox"/>	1	<input type="text" value="0"/>	1.27	5.08	61	13	4	5	4	5	6	4	4	4	4	4	
BUZVM, ZRYU	13	W	P	N3	5	<input type="checkbox"/>	2	<input type="text" value="0"/>	1.27	5.1	51	12	4	<input type="text" value="0"/>	4	4	4	5	5	4	<input type="text" value="0"/>	4	5
FHCKW, CEPMF	40	W	P	JRT	14	<input type="checkbox"/>	3	<input type="text" value="0"/>	1.4	5.6	56	12	<input type="text" value="0"/>	4	4	4	5	5	4	<input type="text" value="0"/>	5	6	7
NHGHZ, FFYBJ	79	B	P	SRT	5	<input type="checkbox"/>	4	<input type="text" value="0"/>	1.5	6	72	13	4	5	5	4	5	14	5	4	4	5	4
						Skating Forward					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
						Skating Backward					3.0	1.0	1.0	1.0	1.0	1.0	1.0	7.0	1.0	1.0	1.0	1.0	1.0
						Stopping					4.0	1.0	1.0	1.0	1.0	2.0	4.0	1.0	1.0	1.0	1.0	1.0	1.0
						Agility (Pivots / Edges)					3.0	1.0	2.0	2.0	1.0	1.0	1.0	2.0	1.0	1.0	1.0	1.0	1.0
YGNKF, RJSJC	116	B	P	New	18	<input type="checkbox"/>	5	<input type="text" value="0"/>	1.58	6.3	63	12	<input type="text" value="0"/>	7	6	4	4	4	6	<input type="text" value="0"/>	4	10	6
NDUJQ, CEPY	78	B	P	SRT	15	<input type="checkbox"/>	6	<input type="text" value="0"/>	1.63	6.5	65	16	4	7	<input type="text" value="0"/>	4	7	6	<input type="text" value="0"/>	4	7	5	5
DXKRS, KBDDF	26	B	P	New	18	<input type="checkbox"/>	7	<input type="text" value="0"/>	1.78	7.1	71	14	6	6	4	5	5	12	<input type="text" value="0"/>	<input type="text" value="0"/>	9	6	4
XNAZY, YMKV	113	W	P	N3	2	<input type="checkbox"/>	8	<input type="text" value="0"/>	1.8	7.2	72	19	6	5	4	10	6	5	<input type="text" value="0"/>	<input type="text" value="0"/>	5	4	8
ASNEE, JURHN	9	B	P	SRT	13	<input type="checkbox"/>	9	<input type="text" value="0"/>	1.83	7.3	73	14	8	8	<input type="text" value="0"/>	7	5	4	<input type="text" value="0"/>	6	4	8	9
ARYHH, AFFDF	8	B	P	N6	5	<input type="checkbox"/>	10	<input type="text" value="0"/>	1.89	7.56	68	17	4	4	<input type="text" value="0"/>	4	8	5	<input type="text" value="0"/>	<input type="text" value="0"/>	8	5	13
ARSU, NLNQL	7	W	P	SRT	22	<input type="checkbox"/>	11	<input type="text" value="0"/>	1.93	7.7	77	15	4	7	<input type="text" value="0"/>	10	5	6	<input type="text" value="0"/>	8	6	7	9
MSBQJ, XCUHF	76	W	P	N3	17	<input type="checkbox"/>	12	<input type="text" value="0"/>	2.14	8.56	77	18	4	7	<input type="text" value="0"/>	10	<input type="text" value="0"/>	9	<input type="text" value="0"/>	7	5	4	13

# Evaluation Process – Head Coordinator

## Head Coordinator

- Review all of the scores for each division after each skate to verify the evaluation processes were followed.
- Confirm that no players were placed in a group or team that their scores did not support

													+ 10%		+ 17%		over 17%						
Player	#	Jersey	Type	Last Team	Start Pos	End Pos	Team Lock	Average Mark	Average Total	Total	BUYCK ZKUGG	CHLSA BCQHZ	DBBG ZKPRG	GXFNN SPYSH	HPXLF GJGND	KEBVE GLKWB	PPNP KUGKY	QAKGN JLZWD	QSLUG QFAQA	RJRWB DCM	UPUUR BWDSU	WKR RIV	
Novice A - 08/Sep/2014 - 18:30/19:30 (THO)											<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
BUZVM, ZRYU	13	W	P	N3	5	<input type="checkbox"/>	1	<input type="text" value="0"/>	1.08	4.33	39	12	4	<input type="text" value="0"/>	4	4	4	5	5	4	<input type="text" value="0"/>	4	5
QKWUE, NMHQ	84	B	P	New	21	<input type="checkbox"/>	2	<input type="text" value="0"/>	1.09	4.36	48	13	4	5	4	5	6	4	4	4	4	4	
NHGHZ, FFYBJ	79	B	P	SRT	5	<input type="checkbox"/>	3	<input type="text" value="0"/>	1.13	4.5	45	13	4	5	5	4	5	14	5	4	4	5	4
FHCXW, CEPME	40	W	P	JRT	14	<input type="checkbox"/>	4	<input type="text" value="0"/>	1.22	4.89	44	12	<input type="text" value="0"/>	4	4	4	5	5	4	<input type="text" value="0"/>	5	6	7
NDUJQ, CEPY	78	B	P	SRT	15	<input type="checkbox"/>	5	<input type="text" value="0"/>	1.36	5.44	49	16	4	7	<input type="text" value="0"/>	4	7	6	<input type="text" value="0"/>	4	7	5	5
YGNKF, RJSJC	116	B	P	New	18	<input type="checkbox"/>	6	<input type="text" value="0"/>	1.42	5.67	51	12	<input type="text" value="0"/>	7	6	4	4	4	6	<input type="text" value="0"/>	4	10	6
XNAZY, YMKV	113	W	P	N3	2	<input type="checkbox"/>	7	<input type="text" value="0"/>	1.47	5.89	53	19	6	5	4	10	6	5	<input type="text" value="0"/>	<input type="text" value="0"/>	5	4	8
DXKRS, KBDDF	26	B	P	New	18	<input type="checkbox"/>	8	<input type="text" value="0"/>	1.58	6.33	57	14	6	6	4	5	5	12	<input type="text" value="0"/>	<input type="text" value="0"/>	9	6	4
ARYHH, AFFDF	8	B	P	N6	5	<input type="checkbox"/>	9	<input type="text" value="0"/>	1.59	6.38	51	17	4	4	<input type="text" value="0"/>	4	8	5	<input type="text" value="0"/>	<input type="text" value="0"/>	8	5	13
ASNEE, JURHN	9	B	P	SRT	13	<input type="checkbox"/>	10	<input type="text" value="0"/>	1.64	6.56	59	14	8	8	<input type="text" value="0"/>	7	5	4	<input type="text" value="0"/>	6	4	8	9
ARSU, NLNQL	7	W	P	SRT	22	<input type="checkbox"/>	11	<input type="text" value="0"/>	1.72	6.89	62	15	4	7	<input type="text" value="0"/>	10	5	6	<input type="text" value="0"/>	8	6	7	9
JUCD, YUAUP	55	W	P	N4	15	<input type="checkbox"/>	12	<input type="text" value="0"/>	1.78	7.11	64	15	4	5	7	9	17	5	10	6	<input type="text" value="0"/>	7	11
MSBQJ, XCUHF	76	W	P	N3	17	<input type="checkbox"/>	13	<input type="text" value="0"/>	1.84	7.38	59	18	4	7	<input type="text" value="0"/>	10	<input type="text" value="0"/>	9	<input type="text" value="0"/>	7	5	4	13
DAFDQ, WDWRS	20	B	P	SRT	24	<input type="checkbox"/>	14	<input type="text" value="0"/>	2.07	8.27	91	15	6	6	5	6	6	9	9	14	10	10	10

# Evaluation Process – Division Coordinator

- Division Coordinator will take the results of the previous skate and group them appropriately for the next skate.
- Send out notifications to players/parents on when and where they will skate next. ***Check Spam email***
- Ensure the next practice plan, score sheets and volunteers are ready for the next skate.
- Start process again as shown previous.

# Evaluation Process – Assigning Teams

- Division Coordinator will take the results of the evaluations and group them on teams.
  - Peewee, Bantam and Midget will take into account positional balance on each team
  - Will speak with Goalie Evaluation coordinator to assign goalies based on World Pro's ranking of goalies
- Results will be sent to the Head Evaluation Coordinator to be reviewed
- Teams are submitted to the Board to be reviewed and approved and then teams are sent Coach selection Committee
- Coaches are assigned and they will send out notices to the team

# Player Evaluation Sessions

	Skate 1	Skate 2	Skate 3	Skate 4	Skate 5	Skate 6
Novice	Individual skills	Individual skills	Skills & Game	Game Play	Game Play	
Atom	Individual skills	Individual skills	Skills & Game	Individual skills & Game Play	Game Play	
Peewee	Individual skills	Individual skills	Skills & Game	Game Play	Game Play	
Bantam	Individual skills	Pos. & Game	Game Play Pos. & Game	Game Play	Game Play	Game Play
Midget	Individual skills	2xGame 1xGame	2xGame Play	1xGame 1xGame	1xGame 1xGame	

# Goalie Evaluation Session – World Pro

	Evaluation Session 1	Evaluation Session 2	Evaluation Session 3	Evaluation Session 4
Atom	Individual Skill	Individual Skill	Game Play	Game Play
Peewee	Individual Skill	Individual Skill	Game Play	Game Play
Bantam	Individual Skill x 2	Game Play	Game Play	Game Play
Midget	Individual Skill x 2	Game Play	Game Play	Game Play

# Atom Division Changes

- This past season Hockey Calgary created a sub-committee, made up of Association Presidents, League Governors and key HC personnel and initiated a review of league structures within Calgary.
- The upcoming 2017-18 season the league pilot structure for Atom will be as follows:
  - Divisions 1-3 will continue to play 'City Wide' (same as 2015-16)
  - Division 4-7 will play against North Calgary only for league



# Bantam / Midget Non-Checking

- Hockey Calgary has mandated that Bantam and Midget Division 4 and below will not have checking.
- There is an option for players to try out as checking or non-checking and evaluations will honor this request and not have no checking for them during this process.
- Bantam we are looking for 3 checking and 3 non-checking teams and Midget will have 2 checking and 2 non-checking teams (may change with quadrant returning and last minute registrations).

# Time and Effort

- Division Coordinator – 2 people x ~100 hours
- Off Ice Evaluators – 10 people x ~25 hours
- On Ice Coaches – 4 people x ~25 hours
- Data Entry Assistants – 2 people x ~10 hours
- Check in Assistants – 1 person x ~25 hours
- ~595 hours x 5 divisions = ~2975 hours
- Timbits, House League, division coordinators, and board members also add to this time as well

# Evaluation Process – Grievance Process

- Grievances about player evaluations and team placements must be received after 24 hours of team selection and no later than 48 hours of team selections.
- All grievances will be submitted to the Head evaluation coordinator via an online form.
- Grievances need to be based on a breaking of a procedure or policy.
- Any Grievance that does not follow the respect in sport and or the evaluation code of ethics will not be responded to or accepted.

# Evaluation Process – Escalation Process

1. By the Head Evaluation Coordinator,
2. By the Division Board Representative,
3. By the Board of Directors,
4. By the Dispute Resolution Committee,
5. By the President, as needed.

# Something to think about

- 1. These are Kids
- 2. This is a game
- 3. Evaluations are to place your child within his/her peer group.
- 4. The team they are on is not a reflection of person they are nor parent you are

# Evaluation Process – HAVE FUN!

- Questions?