





FREDERICTON CITY OLD BOYS' PICAROONS CLASSIC SOCCER LEAGUE GAME SHEET



GM# 13 DAY TUESDAY DATE July 3, 2018 START TIME 9:00PM FIELD SCOTIABANK NORTH LEFT
 DIVISION Picaroons Classic League CORNER FLAGS: YES X NO FIELD CODITION: GOOD X FAIR POOR
 COMPETITION Classic - Rec NETS PROVIDED: YES X NO PLAYERS IDENTIFIED PROPERLY: YES X NO

HOME TEAM:  **SPORTING** 

VISITING TEAM:  **STRIKERS** 

NO.	PLAYER'S LAST NAME, FIRST NAME	GOAL	PENALTY
21	Malone, Jason (Mgr)		
12	Abuzeinah, Mohammed		
20	Adewumi, Wale		
4	Browne, Steven		
7	Duivenvoorden, Carl		
11	Fleming, Paul		
	Grant, Derrick		
9	Hassan, Kenneth		
3	Hayes-MacDonald, Neil		
	Holmes, William		
19	Lopez, Oscar		
14	McPherson, Brad		
	Moussa, Sameh		
13	Paz, Oscar		
6	Seo, Greg		
2	Wagg, Marc		

NO.	PLAYER'S LAST NAME, FIRST NAME	GOAL	PENALTY
2	Pitre, Michel (Mgr)		
16	Cunningham, Michael		
14	Ferry, Sergio		
6	Gagnon, Christian		
15	Gohram, Bruce		
1	Kilbride, Kevin		
8	Lefebvre, Claude		
7	McHardie, Daniel		
11	Mills, Paul		
9	Morales, Cesar		
3	Noftall, Mick		
10	Park, Young		
18	Puente, Gustavo		
5	Richards, Kevin		
17	Thomas, Neil		
4	Van Wart, Gerry		

SIGNATURE (MANAGER) _____

SIGNATURE (MANAGER) _____

INFRACTIONS		
1 Persistent infringement of the laws - caution	5 Delay of Game - caution	9 Spitting at opponent or other person - ejection
2 Entering / Leaving the field without permission - caution	6 Failure to respect required distances - caution	10 Denying a goal via hand ball or foul - ejection
3 Showing dissent for officials decisions - caution	7 Persistent misconduct after a caution - ejection	11 Violent conduct or serious foul play - ejection
4 Ungentlemanly conduct - caution	8 Foul or abusive language - ejection	12 Assault towards official - ejection

REFEREE (PRINT) _____
 REFEREE (SIGNATURE) _____

FINAL SCORE	
HOME	VISITOR

REFEREE 1 PAID:	YES	NO	AMOUNT PAID:	\$	PAID VIA CHEQUE:	#
LINESMAN 1 PAID:	YES	NO	AMOUNT PAID:	\$	PAID VIA CHEQUE:	#
LINESMAN 2 PAID:	YES	NO	AMOUNT PAID:	\$	PAID VIA CHEQUE:	#

