GPMHA Evaluation Criteria 2017- 2018 Season

1.0 Coach Selection (Development, Recreational, Fundamental)

- 1.1 The coach selection committee will consist of three to five individuals of non-biased members with the best abilities to conduct the interviews who are available.
- 1.2 Committee members will not be involved in the selection of their own child's level of coaches regardless of position or stature that conflict in any way.
- 1.3 A Vice President will be on the selection committee, however where a conflict of interest does exist, another VP will sit on that committee.
- 1.4 The prospective coach has the right to decline and reschedule the interview if either article 1.2 or 1.3 may be present.
- 1.5 The coach interview process will happen prior to the evaluation/tryout of the level being applied for.
- 1.6 The applied candidates will be asked to submit on or before the interview a resume or coach application form, a yearly plan outline and a criminal record check.
- 1.7 The head coach may be selected (after the interview process is completed) out of the top twelve evaluated forwards or top eight evaluated defensemen or top three goalies.
- 1.8 Coach candidates will be notified of the interview results in person or by phone at the end of the evaluation/tryout.
- 1.9 The coaching selection committee will review previous documentation on any potential coaches including, but not limited to, parent evaluation forms, awards given, previous discipline situations and executive recommendations. This data will be compiled and available by the system administrator prior to the interviews.
- 1.10 Coaches will be ranked by the committee for potential assignment distribution according to where the players fall in the matrix if applicable.

2.0 Evaluators (Development, Recreational, Fundamental)

- 2.1 Each age group (excluding the goaltending session) shall have a minimum of four and a maximum of eight evaluators.
- 2.2 Every attempt will be made to have qualified outside evaluators attend the sessions, with the remaining spots filled by potential coaches from every level. These evaluators shall have either previous coaching experience or playing experience
- 2.3 Specialized evaluations, such as goaltending, will require evaluators with some history in coaching, playing or other undefined qualifications to support their qualities to assess goaltenders.
- 2.4 All prospective evaluators must attend an evaluation seminar prior to the evaluations if such training is provided.
- 2.5 Coaches who have been awarded teams during the evaluation/tryout process will be required to support the evaluation process even after they have been awarded a team. Coaches who do not return to assist in evaluating may be at risk of being revoked as the coach of said team. Coaches will be required to support between three and five evaluation sessions.
- 2.6 Data capture may be on a computer or paper; the Vice President of the evaluated level will decide this.

3.0 Ice Sessions - Players

3.1 <u>Session #1</u>. All players will be in one session that will include a skills session and a scrimmage/small area game that will last for 90 minutes. From this session a list of the players will be complied. The players that have evaluated as A+ level (~5%) will automatically be placed in the coaches' skate. The players that have evaluated at the C level will be invited to evaluate at the next lower level.

A list will be produced and posted, notifying which players will carry on to Session #2.

<u>Session #2</u>. This next session will provide another skills and scrimmage session. The scrimmage will comprise random lines and rotating goalies.

<u>Session #3.</u> The final session will be a scrimmage for one hour with assigned referees. A list of approximately twenty-three players will be posted showing who will be asked to the coaches' skates.

- 3.2 Recreation levels will consist of a skating skills session and 2 scrimmages-
- 3.3 Ice Sessions Goalies
- 3.4 <u>Session #1.</u> Each goalie will be provided two skill ice-times that will be directed and evaluated by an independent paid goalie evaluator. The goalie evaluator will provide a mark for each goalie that will be applied to the final evaluation list with a 50% weighting toward the final mark. The groupings will attempt to place Atom and Peewee together and Bantam and Midget in another group.
- 3.5 <u>Session #2.</u> All goalies will be placed in the sessions with the Players as described in 3.1. As in 3.1, if required, the goalies in the A+ and C levels will proceed as above.
- 3.6 <u>Session #3</u> is Session #2 for the players. The goalies participate in the skills/scrimmage session for the players.
- 3.7 <u>Session #4</u> is Session #3 for the players. The goalies will be evaluated in the final scrimmage. A list of all players and goalies will be posted showing who will be asked to the coaches' skate.

4.0 Player rating format

- 4.1 Players will not be allowed to evaluate for Forward and Defense in the same evaluated weekend; this must be decided when registering. For the Atom evaluations there will be no positions allocated except goalie.
- 4.2 All players will be evaluated on a 1-5 scale by the evaluators 1 being the lowest in ability and 5 being excellent.
- 4.3 All evaluated drills in the skills and scrimmage sessions will have five categories that correspond to the Hockey Canada Long-term Development Model. The criteria are separated for the goalies and skaters:

Goalies - Agility, Angles, Rebound Control, Puck Control,

Compete/Character

Skater – Skating, Skill, Hockey IQ, Compete

- * A detailed description can be found in the attached appendixes.
- 4.4 The player ratings can be translated into letters that will provide a qualitative description of the players evaluated results. These characteristics are described below:
 - A+ (5/5) An impact player; can play in all situations and has the ability to be a game changer at this level. This Player can be dynamic and embodies all four characteristics of our evaluation criteria.
 - A- (4/5) This player will develop and contribute at the level. A deficiency in one particular area may otherwise make this player an A+.
 - B+ (3/5) A strong candidate. This player has the ability to contribute to this level. This player will have almost all the characteristics we require but may lack in one or two areas.
 - B- (2/5) A player that is not yet ready for this level. A deficiency in one or two of the four characteristics in our evaluation criteria may hinder the ability for this player to develop and contribute at this level.
 - **C** (1/5) This player is currently not under consideration for this level. A major deficiency in two or more of the four characteristics in our evaluation criteria will not allow this player to develop and contribute at this level.
- 4.5 Goalies will not be allocated to any team - they will rotate through all teams during the scrimmages.
- Goalies will have their own skills session as described in 3.5. The skills and scrimmage session will be weighted 50/50 for 4.6 final evaluation number.
- Whenever possible teams will be shuffled for the 3rd scrimmage. 4.7
- 4.8 Final player evaluation weighting will be as follows as per Hockey Canada:

Atom -Skills 50%, Scrimmage 50% Skills 30%, Scrimmage 70% Peewee -Skills 20%, Scrimmage 80% Bantam -

Midget -Skills 10%, Scrimmage 90%

- 4.9 Players who contest their evaluation results can only do so in writing and within 1 day of the coaches' skate list being posted. The V.P. will review the evaluation data. If no anomalies are found the posted score will stand; if anomalies are found then the scoring from that evaluator will be removed and the player's score recalculated. If the results move the player into the top twenty –three, then the player will move on to the coaches' skate
- 4.10 For players/parents that would like to view the evaluation numbers, a formal written request and a \$100 fee will be required. A meeting with Vice-President of Development will be arranged in order of receipt. The meeting will not begin until the fall evaluation/tryout cycle is completed.

5.0 **Ranking of Players - Development**

- 5.1 The players will be ranked in positions of forward, defense (not Atom) and goaltender.
- 5.2 Although players are evaluated under the heading 5.1 positions, the coaching staff will have the option to select players from any position to populate the lineup but will require justification to do so, and must be approved by the executive
- 5.3 Following the ice sessions for the players, the coach will be given a list of the players in alphabetical order. Also at this time consultation with the GPMHA Executive and the coach will occur to ensure there are no obvious omissions/errors with the team list.
- 5.4 The list will contain no protected players for the coaches skate list.
- 5.5 Criteria for players to be considered to be a part of the coaches' skate are:

Goalies: ranked 1 to 3 plus ties Defense: ranked 1 to 8 plus ties Forwards: ranked 1 to 12 plus ties

Goalies				
Rank	Score	Eligible		
1	78	Yes		
2	69	Yes		
3	68	Yes		
4	63	No		
5	60	No		
6	56	No		
7	52	No		
8	51	No		

Defence				
Rank	Score	Eligible		
1	77	Yes		
2	70	Yes		
3	66	Yes		
4	65	Yes		
5	63	Yes		
6	62	Yes		
7	62	Yes		
8	61	Yes		
9	61	Yes		
10	57	No		
11	57	No		
12	57	No		
13	56	No		
14	56	No		
15	55	No		

1					
	Forwards				
	Rank	Score	Eligible		
	1	81	Yes		
	2	79	Yes		
	3	70	Yes		
	4	68	Yes		
	5	68	Yes		
	6	68	Yes		
	7	67	Yes		
	8	66	Yes		
	9	66	Yes		
	10	64	Yes		
	11	64	Yes		
	12	64	Yes		
	13	64	Yes		
100	14	61	No		
/	15	60	No		
	16	60	No		
	17	59	No		
7	18	58	No		
	19	57	No		
ø	20	56	No		
1	21	56	No		
	22	54	No		
9	23	52	No		

6.0 Team Selection (except PW AA)

- 6.1 Team selection will occur from the Evaluation results under 5.0 Player Ranking. All Peewee players are to be evaluated together and the selection of the PW AA team is to be determined as per section 6.6
- 6.2 A coach will be selected out of the coach depth chart and the next coach skates for the A and B teams.
- 6.3 The evaluations will proceed as per 5.1 and the end result will be:

A- Skate

- > top players as per 5.5 for A,
- > two coaches skates to define the final team of 17,

B- Skate

- >B skate will occur after the A team has been selected,
- > a minimum of 6 players from the A skate will join the top 17 from the evaluation list,
- > two coach skates will define the final team of 17,
- Based on the evaluation results, GPMHA may decide that two A teams and one B team will be necessary or one A team and two B teams are appropriate. The coaches' skates will be altered to provide the necessary scenario.

6.5 Team Selection for PWAA

- 6.6 All Peewee AA players to be evaluated together.
- 6.7 After the first two skates, the top players will continue to the PWAA coaches' skates. The remaining players will continue on with the PW Development evaluations as per Section 5
- 6.8 The top players from the PW Development evaluations will continue to the PW AA coaches' skate
 - > two coach skates to define the final team of 17 for each team,
- 6.9 Any Imports not selected for the AA coaches' skate will be sent back to their home associations
- 6.10 The remaining players will be advised if they will be attending the PW A or PW B coaches' skate.
- **7.0** Recreational and Fundamental ranking will be for equalization purposes only. All players will be distributed equally to each team following the evaluations. Potentially players may be re-evaluated at a later date and relocated to another team solely to create a fair atmosphere for all players and teams.

8.0 Players Sick, Injured, Absent or Move-In

- 8.1 The objective of this policy is to make the best effort to allow players to play at the most appropriate level for their development.
- Players unable to take part in evaluation/tryouts due to injury will not be allowed to participate until the GPMHA registrar receives written medical clearance from the player's doctor.
- 8.3 A Player That Cannot Attend Initial Evaluation But Can Attend Coaches' Skate
 - Players who cannot attend evaluations due to extenuating circumstances (as determined by GPMHA Executive) will be assigned to the coach's skate at the level they played the previous season. Should it be felt that the player could play at a higher level than in the previous season, parent(s) must obtain and submit endorsement from a member of the previous team's coaching staff and commissioner supporting the petition as well as an outline of other development or training undertaken.
- 8.4 A Player That Cannot Attend Initial Evaluation OR Coaches' Skate
 - If the player cannot attend the appropriate coaches' skate, the respective coach will be given the option to card the player and provide a special tryout. Should the coach choose to keep this player, he/she must be added to the roster and will not take the place of a previously selected player. The coach will also be given the option to card a roster with one open card intended for that player. Should the coach opt not to take that player upon special tryout, an affiliated player may be taken for that spot and the special tryout player will be evaluated at the next level of play until the appropriate level of play is determined through coach selection.
- A Goaltender That Cannot Attend Goaltending Evaluation But Can Attend Coaches' Skate
 GPMHA Executive will delegate the evaluation of the goaltender to a person who has attended the goaltending evaluation
 seminar, ideally GPMHA Technical Director or designate. This special session will determine if the goaltender is at a level
 that would have placed him/her at the coaches' skate for the level currently at the coaches' skate. If this is the case the
 goaltender will attend the coaches' skate, otherwise the goaltender will be part of the next evaluation.

- 8.6 A Goaltender Who Cannot Attend Goaltending Evaluation OR Coaches' Skate
 - Where a goaltender is unable to attend either the goaltending evaluation session or a coach skate, if advance notice is provided, coaches will be advised. The coach will be given the option to hold a spot for that goaltender and play with only one (plus affiliate if available) until such time the special session and special tryout can be conducted. If both the special session and the special tryout see the goaltender selected, he/she will be carded. If that is not the case, the coach may select a goaltender that was part of the previous coaches' skate or has been affiliated and the goaltender in question will have a special tryout at the level of the goaltender being brought up. This process will continue until the appropriate level of play is determined through coach selection.
- A Move-In Player will provide GPMHA with their previous level of play. A determination will be made by GPMHA Executive or delegate as to where the player will be offered a special tryout. Once this is determined, the appropriate coach will be encouraged to allow the tryout. If the coach declines, the player will be offered to the next highest team for special tryout until a coach accepts. Upon completion of special tryout, the coach will have the option to card the player. This player cannot take the place of a previously carded player and must be an additional roster player.
- 8.8 A Move-In Goaltender will be provided a special session for goaltending evaluation as 8.5. Based on this rating, the goaltender will be offered a special tryout at the highest team appropriate that has only one carded goaltender or has a goaltender that will not be able to finish the season.

9.0 Evaluations

- 9.1 GPMHA will design the drill structure for all levels of evaluation.
- 9.2 Commissioners will post all drills and criteria in the lobby and dressing rooms 60 minutes prior to the ice sessions.
- 9.3 Players will be given a numbered jersey that will be returned following the specific evaluation/tryout. It is requested that players wear this jersey so the number can be seen at all times by the evaluators.
- 9.4 Players will be notified of their results on the GPMHA website.
- 9.5 The process for arriving at the final roster of any team must be given approval by the Vice President of that division before the team results are released. The Vice President does not have the ability to change the players on a team but only to ensure that the proper process was followed. This process must be approved before presenting any decisions publicly.
- 9.6 The head coach will have the right to contact previous coaches and review the player evaluations from previous years to assist in the decisions to populate the team.

10.0 Assistant Coaches

- 10.1 The head coach will have the right to select the assistant coaches. The head coach may name the assistant coaches prior to the evaluation/tryouts if that coach is not affiliated with the division or that their son or daughter finishes in the coaches' skate list and pending approval on any candidate by the GPMHA executive.
- 10.2 The head coach shall be entitled to engage the help of any non-parents to assist in the team selection process.
- 10.3 The head coach may go on the ice during the coach skates or may seek any persons as approved by GPMHA, to help with the on ice session.
- 10.4 Assistant coaches that have applied for such positions will be the first to be considered for the position. Non-applicants will only be considered if there are no applied candidates available.
- 10.5 In the event the head coach cannot attend the evaluation/tryout he may delegate the selection of the team to the assistant coach and support staff.

APPENDIX -Player Evaluation Criteria

Player Tagging

Skating: long powerful stride, full extension, brings skate back directly under body, proper arm movement, control of all 4 edges, head up, controlled upper body, both FWD and BKW

Skill: explosive wrists, good puck range, passes are flat and hard, gives and receives puck at full speed FH and BH, can protect the puck, agility with the puck, stickhandle and carry the puck at full speed, quick release

Hockey IQ: makes intelligent plays, makes high % decisions, opens up to the puck, anticipates the play, can read and react to the situation, good puck management, good game management, stops and starts, ability to steer and has good angles, creative, good defensive positioning and awareness

Compete: feet are always moving, active stick, communicates with teammates, good body language, actively hockey ready, actively hunts the puck, changes hard, willing to play at his highest compete level for an extended period of time

Character: shows positive body language on and off the ice, always engaged in what is happening on and off the ice, is the first one in line for drills, Able to control his emotions and does not take bad penalties at bad times, has a team first mentality, this player respects the GPMH program and its values. This player has leadership qualities and is respected by his teammates

Goaltender Tagging

Agility: up and down/side to side quick and controlled movements, makes every effort to stop the puck, quick reflexes, good balance, fast recovery, good skater

Angles: understands angles and achieves proper depth for his size, proper net positioning, takes away middle of the net first, understands percentages

Rebound Control: controls pucks close to the body, finds pucks in net scrambles, proper use of equipment for the save, proper deflection techniques, deflects puck to controlled areas

Puck Control: ability to stop, control and spot puck for teammates, good passing strength, can pass both FH and BH, can steer puck to outlet position, makes proper passing decisions, ability to fake

Character: shows positive body language on and off the ice, always engaged in what's happening on and off the ice, able to control his emotions after allowing a goal, shows a level of calmness and confidence in the net, has a team first mentality, this player respects the GPMH program and its values. This player has leadership qualities and is respected by his teammates

GPMH Player Ranking

- A+ (5/5) An Impact player. Can play in all situations and has the ability to be a game changer at this level. This Player can be dynamic and embodies all 5 characteristics of our evaluation criteria
- A- (4/5) This player will contribute at this level. A deficiency in one particular area may otherwise make this player an A+
- B+ (3/5) A strong candidate. This player has the ability to develop and contribute at this level. They will have almost all the characteristics we require but may be lacking in one or two areas
- B- (2/5) A player that is worthy of consideration for this level. A deficiency in one or two of the 5 characteristics in our evaluation criteria may hinder the ability for this player to develop and contribute at this level
- C+/- (1/5) This player is currently not under consideration for this level. A major deficiency in two or more of the 5 characteristics in our evaluation criteria will not allow this player to develop and contribute at this level