



QUESNEL & DISTRICT MINOR HOCKEY ASSOCIATION

Tournament Rules for 1.5 Hour Games

FORMAT: FOUR (4) Game Guarantee, 3 Round Robin Games, playoffs on Sunday, top 4 teams play for 1st, 2nd, 3rd

LENGTH OF GAMES: 1.5 Hour Time Maximum. 3 periods, 1st period 25 min run time, 2nd & 3rd 20 min run time. If the game is running behind it is the discretion of the tournament director to adjust to run time to finish on schedule. No ice clean during game. Stop time for the last 2 minutes of the game if the game is within 2 goals.

PRE-GAME WARM-UP: 5 minutes in length. Please be on time.

RULES: All games played under BCAHA and Hockey Canada rules.

Each team may have a maximum of 19 players, and all players must be listed on an approved HCR. The roster is frozen at the start of the event, and no further additions are possible.

HOME TEAM: The **Home Team** will be the first team listed on the schedule, be responsible to change sweaters if there is a conflict and will remain on the ice until the visiting team has left.

NO BODY CHECKING: Players will be assessed penalties for body checking

FIGHTING: Any player penalized for fighting will be suspended for the remainder of the tournament

MINOR PENALTIES: 3 min runtime. Any player receiving 3 minor penalties in any game will be suspended for the remainder of the game.

MATCH PENALTY OR GROSS MISCONDUCT: Any player receiving a gross misconduct or match penalty will be suspended for the remainder of the tournament.

3 GOAL RULE: A player can only score 3 goals per game. If a player scores more than 3 goals, the goal will be disallowed and a bench minor delay of game may be assessed at the ref's discretion

PROTESTS: Any protests, **other than on ice referee calls**, shall be discussed with the tournament director, and their decision will be final.

REFEREES: The referee's calls on the ice are final. Harassment of the on-ice officials will not be tolerated and will result in ejection from the tournament.

TEAM OFFICIALS: Team officials will also fall under the same rulings as the players with regards to suspensions.

MERCY RULE: The time keepers will stop posting goals if the spread becomes greater than 5 goals.

PLAYER AWARDS: At the end of each game, the players will line up on the blue lines and the head coach will pick a player from their team for the Player of the Game award and the Heart and Hustle award.

Round Robin Ranking

Two (2) points will be given for a win and one (1) for a tie in Round Robin Games. No overtime in Round Robin Games

In the event teams are tied for a playoff position after Round Robin series is completed the following procedure shall be utilized to determine the placing of the tied teams.

- (a.) If two (2) teams are tied, the winner of the Head to Head between those two (2) teams will receive the higher placing, if three (3) or more teams are tied Head to Head does not count unless all tied teams have played each other. If all tied teams have played each other than the team with the highest points for games played amongst the tied teams will have the higher placing, the team with the next highest points in games played against the tied teams will receive the next highest placing and so on.
- (b.) If teams are still tied after (a) then the team with the most wins will receive the higher placing.
- (c.) If Teams are still tied after (a) and (b) have been applied, then the team with the best goal average will receive the higher placing. **The goal average of a team is to be determined by dividing the total number of goals for into the sum of goals for plus goals against**, with the team having the highest percentage winning the higher position. (Example...Goals for 10. Goals against 4. percentage is $10/14 = .714$). **The goal ratio shall be for all games played in the round robin.**
- (d.) If teams are still tied after (a), (b) and (c), the team to qualify would be the team that received the least minutes in penalties during the preliminary Round Robin series.
- (e.) If teams are still tied after all previous methods have been applied, then the winner of the playoff position will be decided by the toss of the coin.

Home Team for playoff games will also be decided by a coin toss.

Playoffs

TIED GAMES –Finals.

- (a) If at the end of the three periods the score is tied, the following shall take place:
 1. The puck shall be faced-off at centre ice and the play shall continue with a 5-minute sudden victory overtime period. This will be played with 4 players on each side.
 2. If the score is still tied after the five-minute overtime period, the teams will pick 3 players for a shoot-out. An additional player from each team will be selected if still tied, the first team to go ahead in goals wins. Due to time constraints if it comes to shoot outs coaches must have players picked so not to waste time.

- (b) Any overtime period shall be considered part of the game and all unexpired penalties shall remain in force. If a player penalty has not expired prior to the shoot out this player is ineligible to be chosen for the shootout.
- (c) If either team declines to play the necessary overtime period or periods, the game shall be declared a loss for that team.