



TOURNAMENT RULES

Peewee Rep Nov 9th – 11th, 2019 Tournament

1) Governing Rules

The tournament shall be governed in accordance with the rules of Hockey Canada, BC Hockey, Vancouver Island Amateur Hockey Association ("VIAHA") and the Juan de Fuca Minor Hockey Association as herein established for this tournament.

2) Teams

- a) All teams must be in good standing with their respective Associations and governing bodies.
- b) It is the responsibility of each team to apply for and receive a tournament permission number and/or letter of permission to enter the tournament from their Association and/or governing body.
- c) **No additional players, coaches or team official can be added to the roster once the team list has been submitted prior to the first game.**
- d) The roster will consist of no more than 17 skaters and 2 goaltenders in addition to a maximum of 4 team officials. Affiliate players must be noted on the roster of the first game, as per rules in VIAHA (as per BC Hockey, only 1 manager may be listed)
- e) The Roster must include all players' names and jersey numbers and all team officials.
- f) *Home teams will wear their light coloured jerseys with the **Away teams wearing their dark coloured jerseys.***
- g) Team officials are responsible for verifying the game sheet at least 45 minutes prior to game time. Scorekeeping will be conducted using electronic game sheets. Game sheets will be prepared in advance.
- h) No team shall take to the ice without an official present.
- i) There will be \$100.00 fine for any damage done to the dressing rooms. Please lock your room when not in use.

3) Game Times

Peewee Round Robin/Play-off Games – 1hr 50 minutes (includes a 5 minute award time during round robin)

- a) All game times will consist of a 5 minute warm up, 1st period 15 minutes, 2nd & 3rd 20 minute periods (stop time). The committee reserves the right to shorten the third period due to unforeseen time overruns and at the discretion of the on ice officials can shorten the third period the ½ of the remaining ice time.
- b) The referee may, at their discretion, stop play in case of an injury, regardless of which team has possession of the puck.
- c) Ice will be cleaned mid game, first whistle after the 10 minute mark in the 2nd period
- d) Overtime will only apply to play-off games (see **Overtime and Shootout Format**)

4) Tournament Format

a) Team Divisions and Round Robin Play

- i. Tier 2 division will consist of one pool containing all 6 teams. Each team within this pool will play a total of three (3) round robin games within the pool.
- ii. Tier 3 division will consist of two pools: pool 1 and Pool 2 (4 teams in each pool). Each team will play three (3) round robin games within their pool.

b) Scoring for Round Robin Play

- i. Teams will be awarded 2 points for a win, 1 point for a tie and 0 points for a loss;
- ii. Goal differential will also be recorded with no team able to record a +/- rating of greater than 6 goals per game.
- iii. Team standings after round robin play will be based on total points earned.
- iv. If two or more teams have equal number of points, the position in the standings will be determined as follows;
 - a) Head to head results
 - b) Team with the most wins
 - c) Best overall goal differential rating (cumulative +/- rating after the 3 round robin games)
 - d) Team with the least penalty minutes
 - e) Flip of the coin

*3-way ties - once the tie has been broken, the remaining two teams will start again and work their way down the list to determine the next highest finisher

c) Awards for Tournament Play

- i. **MVP and Digger awards** will be awarded at the end of all games in the tournament, chosen by your **OWN** teams coaches.
- ii. Silver and Gold medals will be awarded in each Tier for final games only.
- iii. No Bronze medals will be awarded.

5) Playing Rules

All games will be governed by the rules and regulations of Hockey Canada, BC Hockey and the VIAHA and as set out in this document.

a) Overtime and Shootout Format (Play-off Rounds only)

- i. Overtime
In the event of a tie at the end of regular time during the playoff rounds, there will be a 5 minute sudden victory overtime period. Each team will play 4 skaters and a goaltender. Penalties called during overtime will result in playing short handed but not with less than 3 skaters. If there is no score during the overtime period the game will go to a shoot out.
- ii. Shootout
First Round – 3 shooters
Coaches will designate 3 eligible shooters* from each team. Home team will have the choice to shoot first or second. Teams will alternate shooters until all 3 of their players have shot. The winner will be determined by which team scores the most goals. Please note – when it becomes impossible for a team to win (i.e. one team scores on their first two attempts, and the other team scores no goals on their first

two attempts) then the remaining “shooters” will not be required to shoot. If after all 6 shooters have shot, and the score is still tied – we then move onto the “Second Round – Sudden Death”

* players who are serving a penalty in Overtime, and whose time has not elapsed before the end of the overtime period, will not be eligible to be a shooter in the First Round of the Shootout

Second Round – Sudden Death

Coaches will choose one shooter at a time (must not have shot before). Whichever team went first in the “first round”, will now go second. Shoot out will be Sudden Death. If Team A’s shooter scores and Team B’s shooter does not, then Team A wins (and vice-versa). If both Team’s shooters both miss or both score, both teams will select another new shooter and repeat the process until a winner is determined. Once all players on a team have been selected as shooters, the coach may then choose any player from his roster to shoot again

b) Penalties

- i. *Misconduct (10 min) penalties* will be served during the tournament games. Misconducts received in the last 10 minutes of a game will result in a game ejection and any suspension applied to the next game of the tournament
Game Misconduct penalty will result in the ejection of the offending player or team official from the game. If the penalty occurs in the last 10 minutes of the game, a game suspension will be applied to the next game played in the tournament. If a team official receives a game misconduct, the tournament committee will review the incident and has the discretion to suspend that team official for the remainder of the tournament. A second game misconduct, during the tournament, assessed to a player or official will result in suspension for the remainder of the tournament.

*** Any player who receives a game misconduct and a major for either Boarding, Body Checking, Charging, Checking From Behind, Head Contact, Elbowing/Kneeing, Slew Footing/Tripping or Cross-Checking within the last 10 minutes of regular time or any time in overtime, or at the conclusion of the game will be suspended for the next two games**
- ii. *Match and Gross Misconduct penalties* will result in game ejection and suspension for the balance of the tournament and subject to local, district or branch suspension rule as applied by the appropriate board
- iii. *Fighting, checking from behind and check to the head (5 minute major)* will result in a game misconduct plus appropriate minor/major penalties. The player will also be suspended for the next game, if the last ten minutes then he is out for 2 games.
- iv. All major penalties will be reported to the Tournament Director following the game and subject to all suspensions outlined by Hockey Canada, BC Hockey and the VIAHA

c) Commencing Play

- i. Each team will be ready to commence play at the beginning of the allotted ice time;
- ii. Failure to field the minimum number of players or refusal to play will result in a loss being posted against the offending team. The on ice officials will give the offending team a 2 minute warning during the 5 minute warm up. If the team fails to start play they will be automatically assessed a 6-0 loss.
- iii. Players and team officials will remain on the players’ bench until the on ice official are present and allow the teams on the ice. 2 minute minor penalties will be assessed to all players who take to the ice surface prior to the officials.

d) Protests and Appeals

- i. The decisions of the on ice officials is final, there are no appeals of on ice decisions regarding playing rules.
- ii. The tournament chair or their appointee will hear all other protests and appeals. All protests/appeals will be accompanied by a \$100.00 appeal fee. In the event of the protest/appeal being upheld the fee will be refunded. If the protest/appeal is declined the fee is forfeited. All protests/appeals will be ruled on prior to play of the next game for either of the teams playing in the game under protest/appeal.

e) Team Officials

- i. A team official must report to the tournament table/office at least 45 minutes prior to the start of the games. They are responsible for verifying team rosters and team officials listed on the game sheet.
- ii. The home team will be responsible for changing uniforms in case of colour conflict.

f) Fair Play

- i. Team officials are responsible for insuring that their players conduct themselves in a sportsmanlike manner at all times during the tournament. Excessive misbehaviour by players may result in suspension from the tournament.
- ii. At the sole discretion of the tournament director, any action by a player, team official or spectator which is dangerous, disruptive or contrary to fair play may be dealt with by expulsion from further play or banned from the arena facilities.
- iii. Abuse of game officials on or off the ice will not be tolerated. Any cases of harassment or abuse directed at an official will result in a review and may result in suspension at the tournament director's discretion.

Please remind your players, parents and coaches that we are here to encourage a weekend of fun, healthy competition and good sportsmanship. If there is a problem, we are confident a solution can be found. Be patient with our volunteers, remember, without them there would be no tournament.

Our arenas have a ZERO TOLERANCE rule for bullying, harassment and abuse. Please show respect and appropriate restraint. This includes players, fans, coaches, Refs and tournament Volunteers