

23. Regulation 23: Code of Conduct

ECJLL Regulation 23: Code of Conduct

December 2023

23.1. Rules and Code of Conduct shall be in accordance with LC rules and regulations. These rules and regulations may be strengthened if the League's Board of Directors deems it appropriate.

23.2. SUSPENSIONS and FINES

23.2.1. All Club fines will be assessed in accordance with Council Bylaws and Policy and in conjunction with provincial associations and LC.

23.2.2. All suspensions are effective immediately following the end of game in which the player(s) or other team personnel receive the suspension. Where violations are of major infractions, the suspensions will be assessed and reviewed by the Suspension Coordinator as stated by LC rules and League rulings.

23.2.3. The Commissioner will not communicate suspensions on the same day the incident occurred. Written decisions on suspensions will be committed within 48 hours provided all necessary information has been received upon which the decision is based.

23.2.4. Each occurrence will be dealt with on an individual basis and the Commissioner/designate will endeavor to speak with the individual(s) involved, if necessary.

23.2.5. In cases where infractions which may have caused injury to any player which was not seen by the referees or minor officials operating the game, the League upon request from any individual will investigate and if inappropriate conduct was found will assess the appropriate suspensions.

23.2.6. The ECJLL will honour all suspensions by any LNSS/ LNB or LC affiliated organizations.

23.2.7. The ECJLL fines shall be as follows:

- a. Any coach or manager who, upon request by the referee, fails to make an effort to control misbehaving spectators or its team will be fined. FINE \$50.00
- b. Any home team that fails to supply proper nets, shot clocks, warmup balls and game balls will be fined. FINE \$25.00
- c. Any team that enters a bench clearing brawl will be fined. FINE: \$100.00
- d. All games on the League schedule are to be played as scheduled. Any team defaulting such a game will be fined. FINE: \$250.00
- e. Any team that removes themselves from the floor and refuses to play will be fined unless the Commissioner sees a valid reason for pulling the team from play. There may be further penalty as LC suspension regulations apply. Please see the LC Policy statement regarding the process to be followed should a coach/manager feel it necessary for a game to be ended early. FINE: \$100.00
- f. Failure to submit required 100B Forms and provincial registration forms on time will be fined. FINED \$50.00
- g. Any team or coach/manager guilty of tampering or recruiting will be fined. FINE: \$250.00
- h. All fines listed on ECJLL Game Day standards (appendix 2)

- i. Any team playing an ineligible player be fined. FINED: \$100 (fine will double for each additional offence within the current playing year)
- j. All fines are also subjected to suspensions if necessary.

23.2.8. The ECJLL shall apply suspensions for the following:

- a. Any officer, manager, coach, player or member of the League who enters into any acrimonious (meaning sharp, bitter, off color or severe language) discussions with any referee or game officials will receive a minimum two game suspension.
- b. Any discriminatory, racial or sexual innuendo by any officer, coach, manager, player or member of the League will be suspended indefinitely until an investigation and hearing has been conducted. This must be dealt with in the shortest possible time frame as the League has a firm stance on sensitivity issues and follow guidelines as set forth by LC, LNSS and LNB Constitutions.
- c. Failure to pay levied fines, the member club shall be suspended from play and status will be member not in good standing with League Council.
- d. Any use of an ineligible player by a team, will result in a one game suspension to the offending teams head coach. A repeat offender will be sent to a disciplinary committee for further review.

23.2.9. Should fines be levied, the team, to maintain the performance bond must immediately replenish this performance bond. Failure to do so will result in team suspension from league scheduled games.

23.2.10. All fees shall be paid to League by negotiated money order, cheque or cash/Electronic Funds Transfer.

23.2.11. Team insurance fees are to paid to their respective provincial associations (LNSS/LNB) office by their predetermined deadline dates. Failure to do so and inform by the provincial associations the teams and players will be suspended from League until insurance issues are rectified.

23.2.12. Suspensions of more than two games must be reviewed and auctioned by the ECJLL Discipline Committee.

23.2.13. Suspensions to a player, coach, manager or trainer become effective immediately, including any whose decisions is pending and will be confirmed by the Commissioner. Players/goaltenders or non playing personnel, who receive a game misconduct penalty during a game, shall leave the arena or go to the dressing room for the balance of the game. Suspended players may not participate in any games or lacrosse sanctioned activities until the suspensions have been served. Exhibition games not currently included in the schedule cannot be used to serve suspensions.

23.2.14. Suspensions must be served by games played within the ECJLL schedule, regular season and play-off series. A U17 player cannot be used as an affiliate while suspended and a coach cannot coach for any other team. Suspended players, coaches and team personnel shall not be allowed to participate in game operations and must remove themselves from the team areas, including dressing rooms, outside or inside.

23.3. Suspensions and Fines

23.3.1. LC rules that require suspensions:

When an infraction has caused injury or there was intent as judged by the assigned referees of the game, a MATCH PENALTY shall be assessed:

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| a. Boarding | Rule 33 |
| b. Butt Ending | Rule 35 |
| c. Charging | Rule 37 |
| d. Checking from Behind | Rule 38 |
| e. Cross Checking | Rule 40 |
| f. High Sticking | Rule 50 |
| g. Hooking | Rule 52 |
| h. Kicking | Rule 57 |
| i. Kneeing | Rule 59 |
| j. Slashing | Rule 64 |
| k. Spearing | Rule 65 |
| l. Unnecessary Roughness | Rule 72 |
| m. Throwing Stick | Rule 69 |

23.3.2. Fighting: Rule 45. A major penalty shall be assessed for fighting plus Game Misconduct (LC Ruling):

- a. An Instigator and/or Aggressor (5Min.) penalty shall be called and player(s) will receive a Game Misconduct. The non offending player shall not receive a game misconduct (Rule 45a).
- b. A second fight or multiple fights in the same stoppage of play will receive Game Misconducts.
- c. A second Major by the same player in a game will receive a Game Misconduct.
- d. Players removing their helmets (on purpose) to engage in a fight shall receive Game Misconducts.
- e. Any fighting majors in the last 5 minutes of the third period shall receive a Game Misconduct and one additional game suspension.
- f. Once a referee intervenes a fight, any player(s) who continues will be given Game Misconducts and any referee who is injured in a fight, those players will be suspended until a review by the Discipline Committee.

23.3.3. Game Misconduct penalties shall be assessed for the following:

- a. Abuse of Officials Rule 28
- b. Leaving the Players Bench/Penalty Bench Rule 60
- c. Third Man in Altercation Rule 67
- d. Major Penalties: 2 majors = Game Misconduct
- e. Game Misconduct Penalties: result in a player being ejected for the remainder of that game. A player receiving two game misconduct penalties in the same game shall be assessed an additional one game suspension (three Game Misconducts results in two additional games, etc.).

f. 10 minute misconduct penalty: two 10 minute misconduct penalties in same game = Game Misconduct

23.3.4. Expulsions: Rule 81: Five minor, major and/or misconduct penalties by one player in the same game shall be expelled for balance of game.

23.3.5. Match Penalties (Game Misconduct plus an additional minimum 3 Game Suspension). The player will remain suspended until the ECJLL Disciplinary Committee rules on incident:

- a. Any serious injury to caused by infractions;
- b. Rule 62 Molesting Officials; physical contact now includes “threatens” in the terminology, must be reported to the League.

23.3.6. Gross Misconduct: Gross Misconduct penalties must be reported to League and additional penalties may be added:

- a. Shall include any foul or profane language or obscene gestures towards a referee, another player, coach or the crowd during the game or after the game;
- b. Anyone under the influence of drugs or alcohol that participate or a part of any League sanctioned game.

23.3.7. Players Bench Change Area. Any infraction occurring in the player’s bench change area, during a change, shall be assessed appropriate penalty plus a Game Misconduct.

23.3.8. When a player has been removed from the game, they are to be accompanied by a team official to their dressing room, and must remain away from their bench area.