<u>Drill</u>

Memphis (CP Half-court Shooting Drill) Goal: Learning Goal: Catch & shoot in dribble - >6 Equipment/# drive situations. Points of Emphasis: Drive the players players ball deep into the paint. - 4 needed: balls Sketch: Diagram: 6 (6) Description: The players form three lines at halfcourt (the middle of the court & the two wings). The middle player drives the ball into the paint & the two wings run wide & deep to the corners. The dribbler kicks the ball out to one side & exit cuts. The new ballhandler drives into the middle & passes to the third player before exit cutting. The new players in the side lines pass the ball so the players who exit cut could get a shot. Players rebound their own shot & rotate one line to the right. Progression: Begin with catch & shoot midrange shots before attempting one dribble pull-ups & three point shots. Time: 5 minutes, Work:Pause Ratio: 1:1 Load(s): ✓ Physical ☐ Technical ☐ Pressure ☐ Social/emotional LTAD stage(s): ✓ Learn to Train ✓ Train To Win Categorie(s): ☑ Ball Handling ☐ Defense ☑ Dribbling ☐ Dynamic 1 on 1 ☐ Footwork ☐ Fundamental Movements Passing ☐ Picks

	☐ Principals/Actions			☐ Rebounding	□ Screens
	Sh	ooting	☐ Stat	tic 1 on 1	
Phase(s):	✓ A	□В	□ C	□D	

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