## Drill: Teodosic Pick & Roll (CP Ballhandling Drill)

- Goal: Learning Goal: Practice pick & roll finishes. Points of Emphasis: Scan the court to see the rim & read the defense.
- Equipment/#- 3/4 players per hoopplayers- 1 ball per player 3needed:cones 1 coach 1blocking pad

## Sketch:

## **Diagram**:



## **Description:** Before diving into pick & roll situations, guards need to master the tips of finishes required. Attack the first cone (setting the defender up for the screen). Dribble by the second screen (using the screen). Use a retreat dribble to create room (beating the hedge).

1) Attack & get to the basket. Work on finishes on the side of the rim, the front of the rim & the other side of the rim (cross-rim finishes). Start with basic finishes & become more creative (Euro, hop step, spins, pivots) as you improve.

2) Work on shooting & finishes to use in case of a rim protector. Start with a pull-up jumper on the nail. Try jumpshots with a foot in the paint. After perfecting the pull-up jumpshot, work on floaters.

Progression: The coach can use an arm-blocking pad to simulate a tall defender or a blocking shield to introduce contact into the drill. After playing on offense, the dribbler can become a defender & make it a 1-on-1 drill.

Time: 5-10 minutes. Work:Pause Ratio: 1:2

Load(s):	🖂 Physical	🗌 Mental	🗌 Technical	Pressure	
Social/emotional					

LTAD stage(s):	<ul> <li>Fundamentals</li> <li>Learn to Train</li> <li>Train to Train</li> <li>Train to Compete</li> <li>Train To Win</li> </ul>				
Categorie(s):	<ul> <li>Ball Handling</li> <li>Defense</li> <li>Dribbling</li> <li>Dynamic 1 on 1</li> <li>Footwork</li> <li>Fundamental Movements</li> <li>Passing</li> <li>Picks</li> <li>Principals/Actions</li> <li>Rebounding</li> <li>Screens</li> <li>Shooting</li> <li>Static 1 on 1</li> </ul>				
Phase(s):	$\square A \square B \square C \square D$				

© 2018 Canada Basketball - Coach Education - 1 Westside Drive, Suite 11, Toronto, ON M9C 1B2 certification@basketball.ca Voice: 416-614-8037 Fax: 416-614-9570