

Emergency Contact(s):

Division	Allotted Time	Warm-Up / Training	Per. 1	Per. 2	Per. 3	Period Break	Clock Rules	Fee
Mini-Tyke	1 hour	5	15	15	15	3	Run-Time	\$ 22.00
Tyke	1 hour	5	15	15	15	3	Run-Time	\$ 22.00
Novice	1 hour	5	15	15	15	2	Run-Time	\$ 24.00
Peewee	1h 15m	5	15	15	20	2	Stop Time*	\$ 31.00
Bantam	1h 30m	5	20	20	20	2	Stop Time*	\$ 36.00
Midget	1h 30m	5	20	20	20	2	Stop Time*	\$ 43.00
Post-Midget	1h 30m	5	20	20	20	2	Stop Time*	\$ 57.00
Jr. II/III/Ladies	2h 30m	30	20	20	20	10	Stop Time^	\$ 73.00
Jr. B/Sr. C	2h 30m	30	20	20	20	10	Stop Time^	\$ 79.00
Jr. A/Sr. B	2h 30m	30	20	20	20	10	Stop Time^	\$ 85.00
Sr. Ladies	2h 30m	30	20	20	20	10	Stop Time^	\$ 79.00
Masters	1h 15m	5	15	15	15	2	Run-Time	\$ 43.00

All data from ALA Regulation 15 (current as of February 28, 2018).

*Clock will **only** stop for goals, penalties and time-outs, except when the 6-4 rule is in place.

^Clock is stopped for every whistle.

6-4 Rule - During Peewee, Bantam or Midget games, if a six (6) goal difference exists, play will continue using run-time until such time the goal difference is brought back within four (4) goals. Penalty times (2 min, 5 min, etc.) **remain the same.**

Shortening Games - In Novice, Peewee, Bantam, and Midget if five (5) minutes before the scheduled end time of the game time slot, there is more than five (5) minutes left on the clock, the clock **may, at the discretion of the referee**, be reset to two (2) minutes and play shall continue under normal clock rules to the end of the game.

Referee Reports - All penalties that referees must write a report for are found in Rule 23 (L) on page 30 of the rulebook. Reports must be submitted within 24 hours of the incident.

Gamesheets - Referees are responsible for ensuring that gamesheets are summarized. Referees are also required to print and sign their name on the gamesheet after the game.

NEW LTAD/SPECIAL ALBERTA RULES - Alberta uses the CLA rulebook with the following exceptions.

TYKE RULES

Alberta uses LTAD Option L (starting on Page 139 of the Rule book) with the following modifications / clarifications:

1. A CLA approved lacrosse ball or a soft CLA approved lacrosse ball will be used.
2. A score sheet must be completed before the game. All stats to be recorded and goals displayed on the scoreboard (not to display more than 5 goal spread)
3. **Place and Push contact is allowed** (not equal pressure). **No body checking.**
4. Any offensive player (including the ball carrier) who deliberately charges toward an opponent may be assessed a charging penalty.
5. Nets are to be placed in the standard creases and play behind the net is allowed.
6. **The Fall-Back Rule will apply** (described on page 140)
7. Violation of the Fall-Back Rule (goalie failing to pass the ball OUTSIDE the 24 ft dotted line, or the defensive players re-entering the zone too early) results in the ball being returned to the goalie for another attempt.
8. **3 minute shifts are no longer mandated at tyke.**

NOVICE/NOVICE WOMEN'S RULES

Alberta uses LTAD Option L (starting on Page 145 of the Rule book) with the following modifications / clarifications:

1. Shot Clock applies
2. Body contact is allowed as per CLA Rule Book

PEEWEE WOMEN'S RULES

Alberta uses LTAD Option L (starting on Page 145 of the Rule book) with the following modifications / clarifications:

1. Shot Clock applies
2. Body contact is allowed as per CLA Rule Book

PLEASE REMEMBER TO FOLLOW THE RULE OF TWO

AN ADULT CANNOT BE IN A ROOM WITH A MINOR (DOOR OPEN OR NOT) WITHOUT A SECOND ADULT PRESENT. THIS APPLIES TO REFEREES, COACHES, AND FANS OF LACROSSE IN ALBERTA.

RMLL REGULATION 11: RULES OF PLAY

** Referees will wear business attire to and from any major lacrosse game. Shorts, sandals, and t-shirts are unacceptable.

1. **Overtime:** Regular season games ending in a tie after regulation time will result in a 5-minute, sudden victory period. If the score remains tied after the overtime period, the game will be declared a tie. CLA overtime rule applies for playoffs.
2. A Referee Report will be required if the referees and teams make a decision in a game to implement straight time (run time) or shorten the length of the between periods intermission.
3. Referees must record on the game sheet the number of players they count on the bench and the number of bench personnel they count on the bench.
4. The home team will be given a delay of game penalty if Off Floor Officials are not in place, when the Referee blows the whistle to start the game.
5. Upon a request from a goalie, the Referees will allow one **water break** per period as long as the request is not after a goal or a penalty. This goalie water break is not to be used as a timeout by either team. *ALRA Note: If arena conditions are unfavourable due to heat or humidity, additional breaks may be granted at the referee's discretion.*

MOUTHGUARDS - all players/goalies, of all age are required to use a mouthguard as it was intended by the manufacturer. Failure to do so will result in a 2 minute delay of game penalty and a 10 minute misconduct.

ABUSE BY FANS - will result in having the referee have the coach ask his/her "fan" to immediately remove him/herself from the arena/field and not to return for the remainder of the game. The game will not resume until the offending fan or fans are completely removed from the arena/field. If the fan refuses to leave within a reasonable time, the team to which the fan is related will forfeit the game. Such removal and/or forfeit shall be noted on the game sheet and an official game report shall be forwarded to the local governing body.

BENCH MANAGEMENT - only the designated head coach may direct comments to the referee, and a bench minor penalty shall be assessed if any other non-playing personnel direct verbal comments towards a referee

PRE-GAME CHECKLISTS

REFEREE PRE-GAME

1. Ensure you have all necessary equipment (uniform, shoes, whistle, etc.) and ensure that it all works. This includes a mandatory CSA approved helmet that will be black in colour. Visors are also recommended.
2. Arrive at the game at least 30-45 minutes prior to game time, and meet your partner at the referee room. *Rule of Two*
3. Dress and behave in a professional manner prior to the game.
4. Meet and learn the name of your referee partner and their experience refereeing lacrosse.
5. Ensure that both referees know their zones of coverage in settled situations. Refer to floor coverage diagram, if needed
6. Discuss the recent CLA rule changes, and any rules you may have questions about.
7. Decide where each referee will be positioned to start the game.
8. Check the floor for anything dangerous or odd (write arena condition reports if necessary, available on the ALRA site).
9. Check the goal nets for any holes in the mesh (repair if necessary, carry string in your pocket/bag). Send 'Arena Condition Report,' if damage is significant.
10. Meet time-keepers and go over the time-keeper checklist below.
11. Shake hands and introduce yourself to both coaches and see if they have any questions of you prior to the game, ensure you ask them if **all their players are legally equipped to play the game of lacrosse.**

TIME-KEEPER CHECKLIST FOR REFEREES

1. Meet and introduce yourself to the time-keepers.
2. Ensure that the time-keeper knows how to set the game clock (and how to stop and start it, enter score, etc.)
3. Ensure that the time-keeper knows how to set penalty time on the score clock (this may not be practical in minor lacrosse), and that they know what the penalty signals mean.
4. Tell the time-keeper the clock-rules as per chart (Stop-Time (for all whistles/just goals and penalties) or Run-Time)).
5. Tell the score-keeper how the gamesheet needs to be filled out (where and how goals and penalties are recorded, the importance of writing CFB as 2+2, to alert you if a player has five penalties, etc.)
6. Tell the shot-clock operator the shot-clock rules (reset on the referee's hand signal, hold the shot clock after a shot until either team gets possession, reset on stoppages of play, etc.)
7. Tell all time-keepers that if there is any trouble or difficulty with a player, they can sound the horn and the referees will deal with the situation.

RIC NAME: _____ EMAIL/PHONE: _____

ASSIGNOR NAME: _____ EMAIL/PHONE: _____

ASSIGNOR NAME: _____ EMAIL/PHONE: _____

MENTOR NAME: _____ EMAIL/PHONE: _____

*** BLACK CSA APPROVED HELMETS ARE MANDATORY FOR ALL REFEREES AT ALL LEVELS ***