



Ayr Rockets Winter Blast: Tournament Rules



OWHA Rules shall apply EXCEPT as listed below:

Registration:

- Teams are to register at the North Dumfries Community Centre prior to their first game.
- Team packages are to be picked up prior to the first game at the Tournament Office located at the North Dumfries Community Centre
- Teams must provide a copy of their OWHA Official Roster upon check in

Playing Rules and Tournament Regulations are those of Hockey Canada and the OWHA EXCEPT:

- Teams must be available to play fifteen (15) minutes prior to their scheduled ice time.
- Semi Finals and Championship games will start 15 minutes early if the ice and officials are ready.
- In the case of sweater conflict, the home team will change their jersey colour.
- All teams must be ready to go on the ice as soon as the Zamboni door is closed at which time the two-minute warm up will start.
- AFTER each game teams will line up on their respective blueline and bang their sticks on the ice in exchange of shaking hands.
- Each team is responsible to distribute a Player of the Game Puck to his or her own team after each game in the dressing room. Try to make the selection as objective as possible so the same player does not receive the award in multiple games.

Suspensions:

- Intent to injure or fighting penalties will result in the player being expelled from the game and the remainder of the tournament. OWHA penalties and suspensions also apply.
- OWHA rules require suspensions to be served in the next scheduled game. Therefore, a player or coach receiving a suspendable penalty must serve it during the tournament regardless of their leagues additional requirements. It is the responsibility of the teams coaching staff to confirm player/coach eligibility after any suspendable penalty. Due to variations in league rules, any player or coach under suspension entering the tournament is ineligible to participate in the tournament unless first cleared by the Tournament Committee. Either of the above violations will cause the offending team to automatically lose the game in which either of the above occurred. If the offending team loses the game, the score will stand. If the non-offending team loses the game, the score of the game will be recorded as one goal greater for the non-offending team than the offending team's score. Both the offending participant and the head coach of the offending team will be suspended for the remainder of the tournament.

Timeouts:

- NO timeouts are allowed in round-robin play.



Ayr Rockets Winter Blast: Tournament Rules



- One thirty-second timeout will be allowed in Semi-final and Championship games
- Timeouts are NOT allowed in overtime.

Game Lengths:

- U9 Teams will play a minimum of three (3) games.
- U11, U13, U15 & U18 Teams will play a minimum of four (4) games.
- All games will consist of three (3) periods of 10, 10, 12 stop time.
- If the goal spread in the third (3rd) period reaches 5 goals, the clock will run until the spread is less than 5. There is a maximum 5-goal spread for all tournament games for standings.

Overtime:

- Regular tournament games will be allowed to end in a tie.
- Semi-final and Championship games play to a winner.
 - In the event of a tie at the end of regulation time a sudden victory 5 minute overtime will commence. Teams will play 3 on 3. Players may be changed at any time. Goalies may be “pulled” at any time and a substitute player from the bench may be used. Teams do not change ends for Overtime or Shoot-Outs.
 - If still tied a shoot-out will occur. Each team will designate 3 shooters. Any player serving a penalty at the end of overtime will not be eligible to participate in the shoot-out. All players except the shooter and the goalies will remain on the bench. Once a player has shot they will go to the penalty box, to assist the referee in identifying players utilized. All 3 shooters from each team will shoot. If still tied, each team will designate one shooter at a time until all players on the game sheet (except goalies) have shot. You will continue this process until a winner is decided.
- Penalties will carry over from regulation and overtime periods.

Standings:

- Teams will be awarded 2 Points for win; 1 point for a Tie; 0 points for a loss.
- There is a 5-goal spread for standings for all tournament games.

BREAKING of a Tournament Tie:

Note: In case of more than two teams, tie-breakers will follow the numerical order until all ties are broken.

Points (in round robin)

Wins (in round robin)

2 Teams- Wins Between (in round robin) (not applicable for 3 way tie)

Differential - Goals For & Against (in round robin)

Least Goals Against (in round robin)

Most Goals For (in round robin)

Least Penalty Minutes (in round robin)

Coin Toss



Ayr Rockets Winter Blast: Tournament Rules



Protests:

- The Tournament Committee will hear protests with a \$200 deposit, that will be returned if your protest is successful.
- No protest will be heard regarding a referee's decision.
- A protest may only be heard if it is brought to the attention of the Tournament Convenor or their delegate within thirty (30) minutes of the completion of the game in question.
- A formal written submission shall follow the initial notification.
- A hearing and ruling will be completed prior to the teams next scheduled game.
- All decisions made by the Tournament Committee are final.

Miscellaneous:

- Awards will be presented to all Champions/Finalists in all championship games. Both teams will line up on their own blue lines for the presentation of medals.
- All gamesheets will be done through the RAMP Gamesheet App
- Flooding of the ice will occur at the end of each game and may be deferred at the tournament committee's discretion.
- Referee's decision is final and is not subject to appeal or grievance.
- Tournament Officials' decision is Final and Binding.
- Teams cannot cancel 30 days prior to tournament as per OWHA rule
- No helmets off while players are on the ice at any time including any pictures
- Anyone on the ice for your team must be insured through Hockey Canada (ie no parents on ice to take pictures)
- Play fair, Play hard and have FUN!