



COUNTY UNION BASEBALL LEAGUE (CUB)

CUB LEAGUE RULES AND GUIDELINES

Revision – April 30th, 2019

1. Rules not covered by the CUB Rules and Guidelines shall be governed by the rules and regulations contained in the Baseball Alberta Official Handbook (of the current year) and by Baseball Canada Rules and Regulations.

2. Age criteria/limits shall be as follows:

11U (Formerly Mosquito) - 11th birthday falls on or after January 1, of playing year.

- Overage male or female players are only eligible to play at the 11U level under special circumstances through approval of the league. This will be done on a case by case basis.
- For 11U overage rules please see 13U overage players

13U (Formerly Pee Wee) - 13th birthday falls on or after January 1, of playing year.

- Overage male /female players: both are eligible to play at the 13U level. **Male overage players cannot pitch.** Overage female players are eligible to pitch. Overage players must be noted on the game sheet with an "OA" designation beside their name.
- Overage players may only be 1 year overage to be eligible to play. All Male overage players must be approved by the league.
- Players must provide proof of age. i.e.: Alberta Health Care card, birth certificate.

3. All players must be registered with Baseball Alberta in the current playing year. All players must be included on the roster sheet sent out at the beginning of the season. Rosters will be approved by the league before the start of the season.

4. A team shall include up to 18 players. There is a maximum of 3 overage players allowed per team. If a team has 11 or more players on the roster, an over aged player cannot be added to the roster.

Field of Play

5. The use of all tobacco products by all field participants (players, coaches, managers, umpires) is prohibited. Once play begins any offenders caught using tobacco products will be ejected.

6. The use of metal cleats or "spikes" is prohibited for all categories below Bantam.

7. All players present shall be placed on the batting order, established prior to game, with unlimited substitution for players in the field. If a pitcher is pulled he cannot re-enter the game as a pitcher. A player who has first pitched in a game cannot then catch in the same game however a player may catch first and then pitch in the same game.

8. A legal team is allowed with a minimum of 8 players. There will be no automatic out for the ninth player in the batting order.

9. All players in the batting order, established prior to game may not sit for more than 2 consecutive innings in a game.

10. Regulation games:

11U – Will be a maximum of 6 innings or number of completed innings within the 1 hour and 45 minute game time limit. Mercy rule is in effect: 10 run differential when the losing team has completed their 4th offensive inning/at bat. A team may score a maximum of 6 runs per inning. Umpire to declare last inning and it is suggested this be declared when 1 hour and 30 minutes of game time has elapsed. For league play no innings will be unlimited runs.

13U - Will be a maximum of 7 innings or number of completed innings within the 1 hour 45 minute game time limit. Mercy rule is in effect: 10 run differential when the losing team has completed their 4th offensive inning/at bat. A team may score a maximum of 6 runs per inning. Umpire to declare last inning and it is suggested this be declared when 1 hour and 30 minutes of game time has elapsed. For league play no innings will be unlimited runs.

11. Pitching:

11U – Maximum of two innings per game, 3 innings per day. Teams are encouraged to use Baseball Alberta pitch count rules. 2 innings max rule takes precedence over pitch count. **Pitchers cannot pitch 3 consecutive days.**

13U – Maximum of 3 innings per day. Teams are encouraged to use Baseball Alberta pitch count rules. 3 inning max rule takes precedence over pitch count. **Pitchers cannot pitch 3 consecutive days**

These rules will also apply for the Year End Tournament

12. 11U category

- Infield fly rule not in effect for the 11U level

- Lead offs are not allowed. No runner can leave his base or attempt to steal the next base before the ball crosses home plate or is hit into play. Players may also advance when a pass ball or over throw occurs as the play is considered live and the ball is still in play. If there is a violation, the runner is returned to the previous base and the ball is dead. When the pitcher receives the ball and takes place on the rubber and the catcher is in position, all runners must return to the base they were occupying and no stealing of bases is permitted. An overthrow from the catcher to the pitcher is not considered a live ball and stealing the next base is not permitted, if there is a violation the play is considered dead and the base runner is returned to the previous base.

- The runner at 3rd base cannot steal home and can only reach home plate if the ball is hit or because he is forced to advance. If there is a violation, the runner is returned to his base. **The only exception to this rule is if the catcher attempts to make a play on the baserunner (pick-off).**

- No bunts are allowed. If there is a violation, the ball is dead and a strike is called on the batter

- Batter may not attempt to take 1st base on a catcher dropped or pass ball 3rd strike

14. The home team shall set up the diamond.

Base lines shall be:

11U 60 feet

13U 70 feet

Pitching distance shall be:

11U44 feet

13U.....48 feet

15. All games start at 6:30 unless the start time is delayed by inclement weather. In the event of a delayed start due to inclement weather no new inning shall start 1 hour and 45 minutes following the starting time of the game. No games shall start later than 7:15pm

16. No new innings shall start after 8:15 PM and the final score will be the score at the time of the last completed inning.

17. If the game is rained out, teams will be responsible to attempt to reschedule the game. Teams MUST notify Baseball Alberta (programs@baseballalberta.com) of the games rescheduled date and time.

Reporting Scores/Scheduling

18. All game scores (including game number) must be sent to programs@baseballalberta.com after the game. The winning team is now required to enter the final score on the Baseball Albert website. This must be done within 48 after completion of the game.

19. Both the first and last name must be printed on the score sheet. The home team must be the official scorekeeper of the game.

20. Coaches must sign both game sheets at the conclusion of the game.

21. The winning team shall be responsible to report and post the score on the website within 48 hours. The Category Director may also request that all teams email the scores to the Director as well.

22. The Category Director must be notified of any changes to the schedule.

23. Individual Association's Code of Ethics is to be adhered to. Abuse of umpires, coaches or players will not be tolerated.

24. It is the home team's responsibility to ensure they provide a Certified Baseball Alberta umpire for each home game. If this is not possible the home team may contact the visiting team and see if they can supply an umpire for the game and the home team will be responsible to pay the umpire prior to the start of the game.

25. If for some reason an umpire does not show up, under NO CIRCUMSTANCES is a Coach or any other non certified person permitted to umpire the game and be in charge of the play. **A certified umpire (at least one) must be present at the game for it to be played. In an instance where only one umpire attends the game, a coach may assist with umpiring the bases. Volunteers from the stands are NOT PERMITTED to be on the field unless they are a registered member of Baseball Alberta (i.e. a coach at a different level/team).**