

Baseball NB Junior League (NBJBL) 22U

League Operational Manual



# Contents

Section 1	3
1.1 Name	3
1.2 Affiliation	3
1.3 Objective	3
Section 2	3
2.1 Membership	3
2.2 League Executive	3
2.3 Executive Member Duties	3
2.4 Meetings	4
Section 3	5
3.1 New Franchise	5
3.2 Team Registration and Eligibility	5
3.3 Rosters and Player Affiliation	6
3.4 Annual League Fees	6
3.5 League and Playoff Schedule	7
Section 4	8
4.1 Protest Procedures and Appeals	8
Section 5	8
5.1 Rules	8
5.2 Pitch Count Rules	9
5.3 Extra Inning Rule1	0
5.4 Umpires1	0
5.5 Statistics and Official Scorers1	0
5.6 Miscellaneous1	0



# Section 1

# 1.1 Name

1.1 The Organization shall be known as the "New Brunswick Junior Baseball League" and is hereinafter referred to as the "NBJBL", the "Jr League", or "the league".

# **1.2 Affiliation**

1.2 The league will be a Baseball New Brunswick (BNB) league, organized by its members.

# **1.3 Objective**

1.3 The objective of the Jr League is to promote, govern and conduct a Junior Baseball League (21U) in the Province of New Brunswick under the jurisdiction of BNB.

# Section 2

# 2.1 Membership

2.1 Any Junior Club in good standing with BNB is eligible for membership in this league subject to other conditions in the constitution & by-laws.

# 2.2 League Executive

2.2a The management of the property and affairs of the league shall be vested in the league executive and Baseball NB. The league executive, upon appointment of the Baseball NB Board of Directors, immediately enters upon the performance of their duties and shall continue their duties as the league executive until successors have been named by Baseball NB.

2.2b The required members of the league executive are:

i) The Baseball NB Vice President

ii) NBJBL Board of Governors, which shall consist of one (1) representative from each franchise

iii) The Baseball NB Executive Director

# **2.3 Executive Member Duties**

2.3a The Baseball NB Vice President shall;

i) Conduct the affairs of the league and execute the policies established by the league.

ii) Be responsible for the conduct of the league.

iii) Investigate complaints, irregularities and conditions detrimental to the league and report thereon to the league at the annual general meeting.

iv) Prepare and submit a report of condition of the league at the annual general meeting.

- v) Order the calling of any meetings of the league.
- vi) Preside at all league meetings.

2.3b The Team Governors shall;



- i) Represent their franchise at NBJBL meetings.
- ii) Uphold the league constitution and operations manual.
- iii) Bring forward recommendations regarding the league operations manual.
- 2.3c The Executive Director shall;

i) Perform such duties as herein specifically set forth, in addition to such other duties as are customarily incident to the office of the Secretary or as may be assigned by the league executive.

ii) Create the league and playoff schedule.

iii) Coordinate and aid league members in the rescheduling of games due to weather or other instances.

- iv) Responsible for collecting game scores from league members and reporting them to the Baseball NB office, along with any and all game incident reports.
- v) Updating gamechanger stats and standings including pitch counts on a weekly basis.
- vi) Prepare the minutes of all meetings.
- vii) Keep records for the receipt of all monies and securities of the league.
- viii) Collect all membership fees from league members and forward them to the Baseball NB office.
- ix) Ensure all league operations are in line with the BNB constitution and bylaws.
- x) In case of the absence or disability of the Baseball NB Vice President, the Executive Director shall perform the duties of the Baseball NB Vice President, and when so acting, shave all the powers of that office, and shall have such other duties from time to time that may be assigned by the league executive or Baseball NB Vice President of Minor.

# 2.4 Meetings

2.4a The Annual General Meeting of the league should be held at the Annual General Meeting (AGM) of Baseball New Brunswick, for the purpose of receiving reports and for the transaction of business.

2.4b The agenda for the annual general meeting is as follows:

- i) Presentation of Delegate's Credentials
- ii) Reading of Minutes
- iii) Business Arising out of the Minutes
- iv) Vice President of Minor Report
- v) League Coordinator Report
- vi) Special Committee Reports
- vii) Correspondence
- viii) Unfinished Business
- ix) New Business
- x) Adjournment



2.4c Special meetings may be called by the Vice President or shall be called upon the written request of three (3) member clubs in good standing with the league. Notices of such meetings shall mention the subject(s) to be discussed at said meeting.

2.4d There shall be a pre-season meeting held before March 31<sup>st</sup> of each year to discuss the subject of scheduling and applications of members.

2.4e A quorum for all meeting shall consist of a majority of the voting members.

2.4f No proxy vote shall be permitted at any meeting in the league.

2.4g Decisions of voting shall be by majority of the votes cast at any meeting of the league.

2.4h Voting shall be by voice unless a secret ballot is requested.

2.4i Each club in good standing shall have one (1) vote.

i. Results of any votes will be communicated to BNB, whom governs the league, for final discussion and approval or denial.

# Section 3

#### 3.1 New Franchises

3.1a A new Franchise may be granted only on the approval of BNB in consultation with every club in good standing, and who have signified their intentions of playing in the League during the current season.

3.1b The application must be in writing to BNB at the BNB Annual General Meeting (AGM).

3.1c The clubs who were members of the league the previous season must be advised, in writing by BNB of the new application for membership, prior to the BNB AGM.

3.1d All teams which have been granted a leave of absence must request in writing to BNB.

3.1e All teams, which have been granted a leave of absence must renew their request for leave of absence each year if they do not wish to participate.

#### 3.2 Team Registration and Eligibility

3.2a Any team registered with the Baseball NB Jr League must be affiliated with an association registered with Baseball New Brunswick.

3.2b All teams are to submit their initial rosters with affiliations no later than one week (7 days) prior to their first scheduled league game via email or RAMP. Final rosters must be submitted via RAMP by June 30<sup>th</sup>.



3.2c Players may register with one team only.

3.2d Each team must have one (1) head coach and a minimum of one (1) assistant coach to be indicated at the time the initial roster is submitted. Complete address, including postal code, telephone number, and NCCP number must be submitted via RAMP.

3.2e All coaches registering with Baseball New Brunswick must complete "a consent for disclosure of criminal record" at the time of registration and each Association must follow through with obtaining information, as required.

### **3.3 Rosters and Player Affiliation**

3.3a A team shall register a maximum of 20 players.

3.3b Teams shall be permitted to register 4 overaged (22 year olds) within their roster maximum of 20 players.

3.3c A team shall have a maximum of 20 players on the bench (in dugout) at any one time during games and only uniformed and team officials (coaches, scorekeepers, team officials and batboys) shall be permitted on the bench (dugout).

3.3d Lineups shall be submitted to umpires prior to each regular season and playoff game.

3.3e Rostered players must participate in a minimum of 7 regular season games to be eligible to participate in the playoffs (or Provincial Tournament should such be the case). Such minimum does not apply to affiliated players. A player will receive credit for a game towards their minimum requirements if they are on the bench, in uniform, and available to be put into the game. Special considerations will be made if a player misses a significant amount of time due to injury or illness. BNB will determine eligible players and notify all teams of each team's eligible players at the conclusion of the regular season.

3.3f Teams may affiliate as per Baseball New Brunswick affiliation by-laws.

3.3g A team may have a player from an 18U team play unlimited games during the regular season and play-offs (or Provincial Championship Tournament should such be the case in a given season). The intent of this article is to allow teams to have sufficient number of players to complete games.

3.3h Any team picking up players for the Baseball Canada 22U National Invitational Tournament, shall make the request to the team executives prior to any discussions with a player.

3.3i League teams must name affiliated player(s) as per BNB regulations at the time of player registration of each year, on appropriate BNB affiliation forms and in the appropriate BNB Registration Deadlines.

#### **3.4 Annual League Fees**

3.4a League fees do not include Baseball NB team registration fees



3.4b The Jr League fees per team are \$27.50 per player and \$11.50 per coach.

3.4c Annual leagues will be determined by Baseball NB each year at the Annual General Meeting.

3.4d Teams shall be responsible for their own expenses.

### 3.5 League and Playoff Schedule

3.5a The schedule will begin at the discretion of Baseball New Brunswick.

3.5b The schedule will be prepared by the Baseball NB office in conjunction with league members. The schedule will be approved by all teams prior to the beginning of the season as determined by the teams in regard to each team's field availability. The home team will advise the visiting team of the start times of games.

3.5c Teams that do not complete their regular schedule or forfeit games may be subject to a \$250.00 fine (payable prior to the next scheduled game) and may also be suspended from playoffs and/or provincial championships at the discretion of BNB. If one team is deemed responsible for any incomplete games, that team shall be responsible for both fines, thus \$500.00, at the discretion of BNB.

3.5d Any performance bonds submitted to the League prior to 2023 shall be returned to the teams due to the governance by BNB thereafter.

3.5e Any team needing to cancel or reschedule a game must notify the opposing team 24 hours in advance of the start time of the scheduled game. After notifying the opposing team, the Executive Director must be informed of the cancellation.

3.5f All postponed games must be rescheduled within three (3) days of the original date of the postponed game and replayed within fourteen (14) days of the original playing date (when possible). Teams are responsible for the rescheduling and the rescheduled date and time must be communicated to BNB.

3.5g All games must be complete in full. In instances of a tie, teams must follow the extra innings procedure found in Section 5.2.

3.5h If games are not played by the conclusion of the regular season, BNB shall rule on those games not completed in regard to how such may affect any playoff format.

3.5i The playoff schedule shall be determined prior to the beginning of the season. The format for the playoffs shall begin the week following the conclusion of the regulation as determined by BNB and with regard to each team's field availability.

3.5j League Playoffs may be suspended depending on attendance by members in the Annual Baseball Canada National Invitational Tournament.

3.5k League Playoffs shall be completed by the Sunday prior to the Labour Day Weekend in September if at all possible (weather permitting).



# Section 4

### 4.1 Protest Procedures and Appeals

4.1a Please refer to the Appeal Policy in the Baseball NB Safe Sport Manual for matters concerning the appeal process.

# Section 5

# 5.1 Rules

5.1a To secure enforcement of the official rules of the game as adopted by this League, the playing rules of the Canadian Federation of Amateur Baseball shall apply.

5.1b All League members shall conduct themselves in the manner considered to be in the best interest of the game.

5.1c The League may make rules regarding eligibility of teams, players, etc. as set in the bylaws.

### 5.2 Rules

5.2 BETWEEN INNING CLOCK

GENERAL GUIDELINES:

The between innings clock will be set at ninety (90) seconds.

Umpire will keep time with stopwatch.

The clock will be in effect for the entire game, including any extra innings.

It will be activated once the last out of the inning has been recorded.

The pitcher may not exceed 8 warm up pitches within the time.

The catcher will be instructed a throw to second base with 30 seconds left on the clock.

The batter must be entering the batter's box as time expires or when instructed by the Home Plate Umpire. Penalty: Failure to do so will result in an automatic strike being called on the batter. For pitch count purposes, this automatic strike is not added to the pitch count.

The umpire will use discretion when the catcher is a runner or batter / hitter when the half inning ends.
 Penalty: The defensive team must be ready to play as time expires.
 Failure to do so will result in an automatic ball being added to the count on the batter. For pitch count purposes, this automatic ball is not added to the pitch count total.



#### **5.2 Pitch Count Rules**

22U								
Days Rest	0	1	2	3	4	2 Day Maximum	4 Day Maximum	
# of Pitches	1-45	46-60	61-75	76-90	91-115	115	165	

- A pitcher may pitch in consecutive days if on Day 1 the pitcher does not throw over the minimum daily rest threshold. On day 2, the pitcher can pitch in two games provided the pitcher does not throw over the minimum daily rest threshold in Game 1.
  - Ex: 11U pitcher throws 20 pitches on day 1 and is eligible to throw 55 pitches on day
    On day 2, the pitcher throws 20 pitches in game 1, which is under the minimum rest threshold, the pitcher can pitch up to 35 pitches in game 2.
- Pitchers will not be permitted to exceed the maximum daily allowable pitches in any two consecutive days period.
  - Ex: A 15U pitcher throws 25 pitches on Day 1, on day 2 that pitcher is limited to 70 pitches.
- 3. A pitcher cannot pitch in 3 games in a day.
- Pitchers cannot pitch 3 consecutive days unless a pitcher's first two days combined does not exceed the minimum daily rest threshold as follows; 11U - 25, 13U - 30, 15U & 16U Girls- 35, 18U/Canada Cup/Canada Games – 40, 22U & 21U Women – 45.
  - a. Ex: 15U pitcher throws 15 pitches on Day 1, 20 pitches on Day 2, that pitcher is limited to 60 pitches on Day 3. Where a pitcher's combined pitches over the first two days exceeds the minimum daily rest threshold as above, they require a minimum of one day of rest or more depending on the total amount of pitches thrown.
- 5. Pitchers cannot pitch 4 consecutive days. A minimum of one day of rest is required.
- Where a pitcher throws on consecutive days, the rest period is determined based on the combined pitches thrown over the consecutive days.
  - Ex: 15U Pitcher throws 20 pitches on Day 1 and 40 pitches on day 2, the pitcher will require 2 days rest (20+40=60). Pitcher's combined 4-day pitch count cannot exceed: 11U 105, 13U & 14U Girls 120, 15U & 16U Girls 135, 18U/Canada Cup/Canada Games 150, 22U & 21U Women 165
- Refer to the Official Rules of Baseball Canadian Content Section 6.02 for guidelines in entirety on RULES GOVERNING ARM SMART (PITCH COUNT) in 11U, 13U, 15U BOYS & 16U GIRLS, 18U, 22U Men, and CANADA CUP
- Any violation of any part of the pitch count rules will result in infractions and sanctions outlined in Penalties.
- 9. Penalties:

In the event of a protest based on pitch count violations, the game may be subject to forfeit by the offending team, or such other penalty as the league / association may determine.

 First violation by a coach, Head coach is ejected from the game and will receive an additional game suspension.

II) Second violation in a season, a 3-game suspension of the coach.



III) Third violation in a season, an indefinite suspension until the issues are reviewed by the provincial supervising body.

IV) The violations relate to any athlete registered on a team. That is, 1st violation by a coach may be for pitcher A and any subsequent violation (for Pitcher B) shall be cumulative.

# 5.3 Extra Inning Rule (Do not use this procedure in playoffs)

If the game is tied at the completion of regulation (7 innings), the following procedures will be implemented during extra innings for all league games:

5.2a All half-innings after the conclusion of the seventh inning begin with an automatic runner on second base. The rule applies only to regular-season games.

5.2b The runner placed on second base at the start of each half-inning in extra innings is the player in the batting order immediately preceding that half-inning's leadoff hitter, or a pinch-runner. So, if the No. 7 hitter in the order is due to lead off, the No. 6 hitter (or a pinch-runner for the No. 6 hitter) would be placed on second base.

5.2c If the automatic runner comes around to score, an earned run is not charged to the pitcher.

#### 5.4 Umpires

5.3a Umpires shall be members of the New Brunswick Baseball Umpires Association.

5.3b The home team is responsible for paying the umpires.

5.3b Games are to be officiated by 3 umpires per game. Any excess must be approved by the home team, in consultation with the local umpire's association.

#### **5.5 Statistics and Official Scorers**

5.4a BNB will maintain all schedules, standings, and statistics via GameChanger.

5.4b Each team shall appoint an official scorer who must score their team's home games using GameChanger.

#### **5.6 Miscellaneous**

"Games"

- Seven inning game for all games except in the following circumstances (Regular Season only):
  - Regular season only: Games that have reached 3 full innings of play when a stoppage occurs that prevents the completion of an official game may be resumed prior to the next scheduled game between the two opponents. Resumption of game play and official game length will be determined by the 2 opponents and the league President under the following options:
    - Option 1: Resumed game will be considered completed with the home team winning after 4 and ½ innings of play or at the end of the 5<sup>th</sup> inning



with the visitor winning. The regularly scheduled game will be 7 innings in length. Umpire fees for the resumed game will be \$25 for Plate umpire and \$20 for each base umpire and then normal game fees for the regularly scheduled game.

- Option 2: Two five inning double header regulation games with a 30-minute break between games. Note: The suspended game is considered replayed as a five-inning game. Umpire game fees will remain as if they were 7 inning regulation games.
- iii. Option 3: Teams will complete the suspended game until 7 regulation innings have been completed. No 2<sup>nd</sup> game is played unless played on weekends or holiday. Umpire game fees will regular game fee.
- iv. Extra Inning rules apply for all options for regular season only as per section
  5.3
- ii) Playoff Games Seven inning regulation game must be completed in its integrity unless shortened due to official rules of baseball and applicable Baseball Canada rules.
- iii) A fifteen-run mercy rule shall apply after the 4th inning or 3.5 innings if the home team is ahead. A ten-run mercy rule shall apply after the 5th inning or 4.5 innings if the home team is ahead, including playoffs.
- iv) Home team to release field to visiting team thirty minutes before game time. Visiting team to use field for twenty minutes prior to game time.
- v) All coaches and managers shall be in uniform while on baselines or in coaching boxes.
- vi) All teams shall use Rawlings ROML or ROMC Baseballs.
- vii) All teams shall utilize wooden bats as per Baseball Canada Approved Wooden Bats.
- viii) The home team (should) announce inning by inning during league schedule and playoffs.
- ix) The league utilizes the designated hitter (DH) rule. Teams will be governed by the Baseball Canada substitution of the DH rule. Each team may choose whether to use the DH or not as part of each game.

# Tie Breaking Formula

Should ties occur between teams, standings will be decided according to the following priorities:

- The team with the best win loss record in the game(s) between or among the tied teams will place higher in the standings.
- If the tie still persists, the final placement of teams will be dictated by the ratio of number of runs per defensive innings for games between or among the original tied teams.
- If the tie still persists, the final placement of teams will be dictated by the ratio of runs scored per offensive inning for games between or among the original tied teams.
- 4. If the tie still persists, the team having the best win loss record of games played versus the highest placed team not in the tie, followed by comparison against the next highest placed team, etc will place higher in the standings.



Notes:

a. When a multiple tie occurs and is only partially resolved, the remaining ties will be resolved by continuing on with remaining tie breaking priorities until all 4 priorities have been exhausted. Then, and only then, will the remaining tied teams return to priority #1 and proceed through the order again. Example: Barnaby River, Semiwagon Ridge and Grey Rapids all tied after the completion of the Round Robin. Priority 1: River defeated Ridge 6 - 3 Rapids defeated River 6 - 4 Ridge defeated Rapids 10 - 8 No tie resolved, move on to priority 2. Priority 2: <mark>River 9/14 - 0.643</mark> Ridge 14/14 - 1.00 Rapids 14/14 - 1.00 River emerges from the tie but other 2 move onto priority 3. Priority 3: Ridge 13/14 - 0.929 Rapids 14/14 - 1.00 Rapids emerge from the tie.

b. In the event that priorities 2 and 3 are put into effect (defensive of offensive ratios), innings will be calculated on a fractional basis when calculating the number defensive or offensive innings that to be credited to each team. Example 1: If the home team wins in the bottom of the 7th by scoring a run with none out, the Visiting team would have 7 offensive innings and 6 defensive while the home team 6 offensive and 7 defensive.

Example 2:

In a mercy rule ball game, the winning team will get credit for 7 defensive innings while the losing team will only get credit for innings played.

Example 3:

If the home team wins in the bottom of the 7<sup>th</sup> by scoring a run with one out, the Visiting team would have 7 offensive innings and 6 1/3 defensive innings while the home team 6 1/3 offensive and 7 defensive.

Disclaimer

Any rules not explicitly covered within these rules and regulations will be covered under the Baseball Canada Rules