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Baseball NL Mission Statement

To serve as the governing body of both amateur and minor baseball in Newfoundland and Labrador. We offer our sport to both male and female players aged 5 - 65 years. We offer 20 provincial Championships in both coed and all girls categories, as well as programming for grassroots players through Baseball Canada and our member associations. We also communicate and work with our Provincial and National partners in growing the game and promoting the game across the country

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Baseball Newfoundland and Labrador



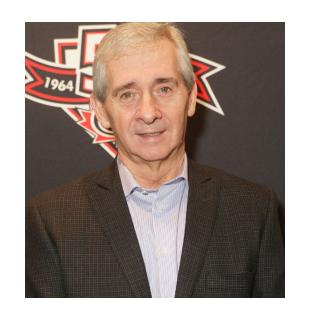


75 Seasons of Baseball NLC



2021 marks 75 seasons of organized baseball in Newfoundland and Labrador. Stay tuned for more information as we celebrate our 75th anniversary throughout 2022!

Message from Baseball NL



On behalf of the Baseball NL Board of Directors, Committee Members, local associations, coaches, umpires and volunteers, I wish to extend my thanks and gratitude for your hard work, passion and dedication to our sport.

It goes without saying that 2020 was a year of many challenges on a variety of levels. We witnessed how a global pandemic changed our daily routines and shifted our focus from simply living a healthy and happy lifestyle to strictly obeying new and changing health

and safety protocols. Baseball, and sport in general, was not immune to these effects. Without the partnership and support of everyone involved in our provincial baseball community, we would not have had the successful season that we did even under the circumstances. Thank you for making the season as rewarding as possible, understanding the challenges, and working with us to create memories for players young and old province-wide.

As we move into the 2021 season, there is a renewed sense of optimism that things can look differently in the coming weeks and months as we all work together to get back to normal. There will still be challenges, but we are ready to tackle those head-on. Above all our goal is to provide the best baseball experience for everyone regardless of their role. Knowing the characteristics of those involved - both at the provincial and local levels - I have every confidence that we can and will work together to better the sport for everyone.

Kevin Legge | President of Baseball Newfoundland & Labrador

Message from Baseball Canada



Whether a player, coach, official, umpire, administrator, sponsor or volunteer, you play a valuable and essential role in the development and improvement of baseball all over Newfoundland and Labrador, and in Canada.

These important roles were no more evident and integral during this past year and the impact of COVID-19 on baseball and how we live our lives. The 2020 season was unlike anything our sport has faced before. As much as baseball associations were challenged to

get baseball played in their communities it was wonderful to see the teamwork, resiliency and resolve displayed by so many in order to give our young athletes an on-field experience.

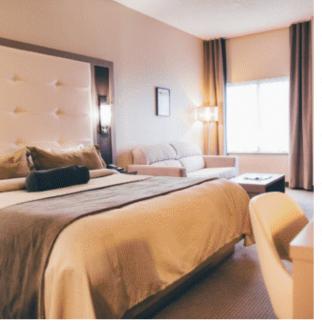
We are forever grateful for the efforts made by all of you in order to deliver programs in your communities.

Although we are hopeful for a return to 'normal' and what that means for baseball we must ensure that our efforts for the 2021 season are geared towards providing a responsible and safe environment for all members.

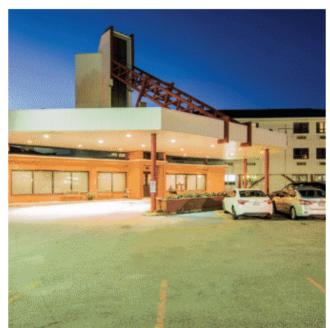
We appreciate the support of Baseball Newfoundland and Labrador in helping us grow this game nationally and becoming the summer sport of choice for thousands of Canadians each year. I continue to be impressed by the leadership and quality programming that Baseball Newfoundland and Labrador produces each year and congratulate you on all of your service and accomplishments to date. I encourage you to continue down the impressive road you've paved thus far. I have seen the passion for baseball in the province of Newfoundland and Labrador and have no doubt that it will continue throughout 2021.













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Kevin McCarthy | CB

2021 Baseball NL Staff

Executive Director

Ryan Garland rgarland@sportnl.ca





ABOUT BASEBALL CANADA

www.baseball.ca

WHO WE ARE...

Federally incorporated as the Canadian Federation of Amateur Baseball, Baseball Canada is the national governing body for baseball in Canada. Established in 1964, Baseball Canada is made up of 10 provincial and territorial associations representing over 200,000 players, 26,000 coaches, 10,000 umpires and 15,000 teams nation-wide. Baseball Canada is a member of both the Canadian Olympic Committee and the International Baseball Federation. It is funded and recognized by Sport Canada and Heritage Canada, and is recognized by Canada Revenue Agency as having charitable status.

OUR MISSION...

Baseball Canada is dedicated to developing and advancing baseball for all Canadians by promoting safety and ethics within the sport. Baseball Canada supports the achievement of excellence in baseball and prides itself on its focus on athletes. Baseball Canada strives to provide client programs that foster participation and involvement in baseball. Its programs allow participants to enjoy themselves and achieve their personal goals. Baseball Canada maintains Canadian performance records, promotes and distributes sport specific research, organizes national championships and publishes the rules for Canadian baseball. Essentially, the organization represents the sport of baseball in Canada and the world.

OUR FOCUS...

Baseball Canada is committed to furthering Canadian baseball development at both the national and international levels. The primary goal is achieving excellence at all levels. Therefore, it is essential to provide all participants with the opportunity to reach their individual potential. We realize the need to continually evaluate and improve our programs, including technical content and administrative service to all Baseball Canada members. Above all, Baseball Canada stresses fun, fairness, leadership and respect in the pursuit of excellence in sport.





Baseball Diamond Dimensions

Dimensions	Rally Cap, 9U, 11U & 12U	13U & 14U	15U & 16U	18U, 21U, 22U & Senior
Base Lines	60 ft	70 ft	80 ft	90 ft
Pitching Distances	44 ft	48 ft	54 ft	60 ft 6 in
Center Field Distances Minimum	200 ft	225 ft	260 ft	350 ft
Center Field Distances Preference	225 ft	250 ft	275 ft	400 ft
Foul Line Distance Minimum	180 ft	200 ft	240 ft	280 ft
Foul Line Distance Preference	200 ft	225 ft	260 ft	325 ft





Baseball NL Fees

2021 Baseball NL Membership Registration Fees

Association & Other Fees
Minor Association \$150
Senior/Junior Association \$150
Minor/ Senior/ Junior Association \$300
Individual Registration Fees
Player Registration\$30
Non-Player Registration\$3
Provincial Tournament Fees
Minor Tournaments\$350
Senior/ Junior Tournaments \$500







2021 Baseball NL Member Associations



Baseball Gander baseballgander.ca



Bay St. George Minor Baseball leaguelineup.com/BSGBaseball



CBN Minor Baseball leaguelineup.com/cbnbulldogs



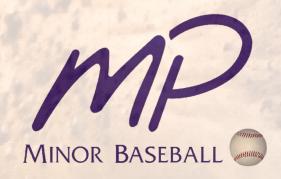
CBS Kiwanis Minor Baseball leaguelineup.com/cbsbaseball



Corner Brook Baseball leaguelineup.com/cornerbrookbaseball



Grand Falls - Windsor Minor
Baseball
leaguelineup.com/gfwbraves



Mount Pearl Minor Baseball leaguelineup.com/mpbaseball



Paradise Minor Baseball paradisebaseball.ca



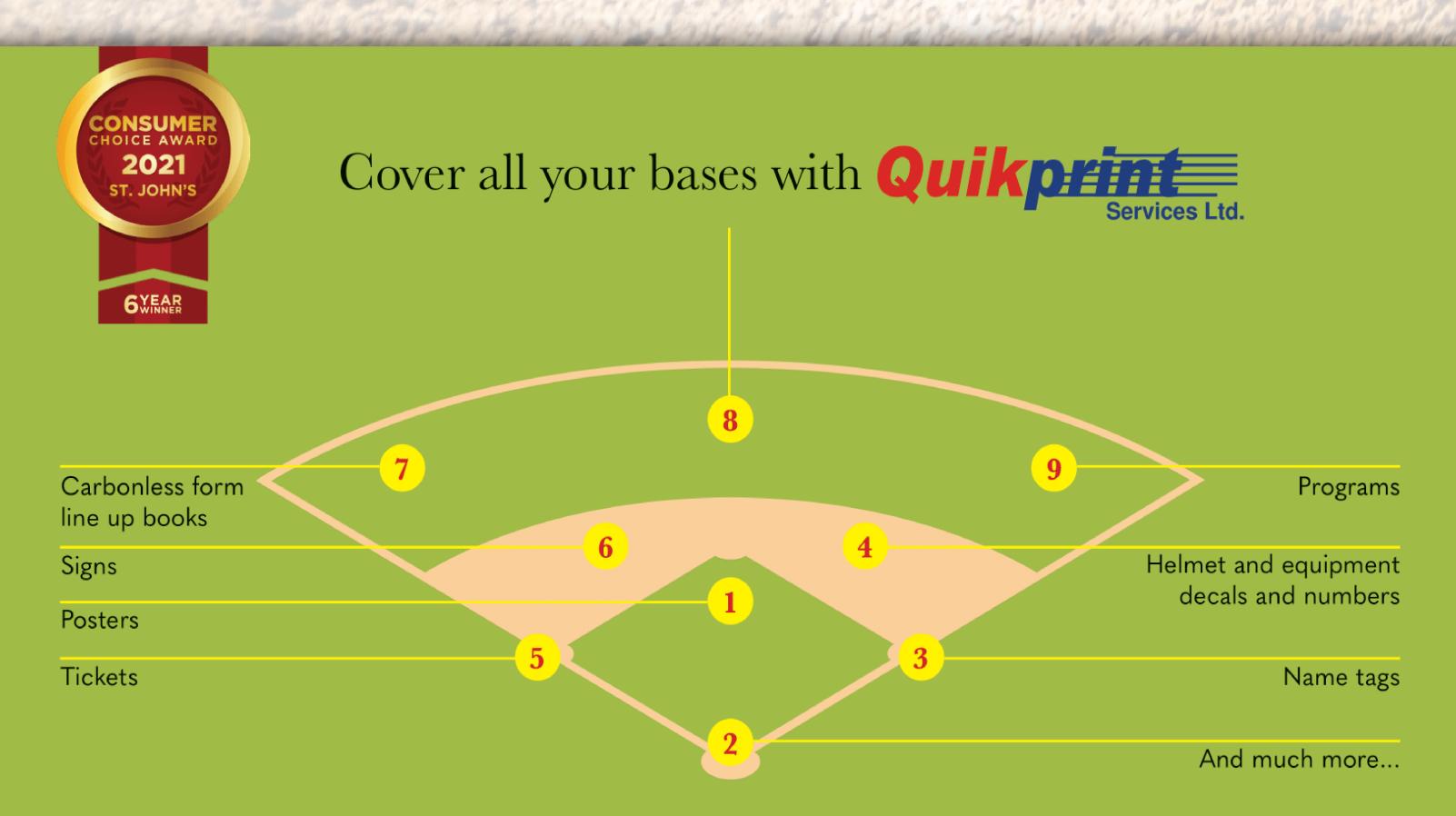
Pasadena Minor Baseball pasadenaminorbaseball.com



St. John's Amateur Baseball stjohnsbaseball.ca



St. John's Minor Baseball baseballstjohns.ca



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Baseball NL Deadlines

Affiliation Fees	June 30th
Tournament Fees & Rosters for July Tournaments	. June 30th
Player & Non-Player Registration Fees	July 15th
Tournament Fees & Rosters for August Tournaments	July 30th

Provincial Championship Dates

Senior B	July 9th - 11th
Junior A	July 16th - 18th
Senior A - Games 1 to 3	July 23rd - 25th
Senior A - Games 4 to 7	July 30th - Aug 1st
18U Qualifier	July 30th - Aug 1st
Baseball Day in NL	July 31st
14U Female	Aug 6th - 8th
16U Female	Aug 20th - 22nd
13U AAA/AA/A, 18U AA/A & 15U AA/A	. Aug 27th - 29th
11U AAA/AA/A, 12U AA/A, 15U AAA & 21U Women	. Sept 3rd - 5th

Atlantic Championship Dates

Atlantic 17U/22U High Performance	. Aug 5th - 8th
Atlantic 21U Women High Performance	. Aug 13th - 15th
Atlantic 13U High Performance	. Aug 20th - 22nd
Atlantic 15U High Performance	. Aug 20th - 22nd
Atlantic 16U High Performance	. Aug 27th - 29th
Atlantic Senior Men's Invitational	. Aug 27th - 29th
Atlantic 18U	. Sept 3rd - 5th
Atlantic 14U Female	. Sept 10th - 12th
Atlantic 13U Club	Sept 16th - 19th
Atlantic 11U AAA/AA, 13U AA & 15U AAA/AA	Sept 17th - 19th

All dates and events are subject to change based on public health guidelines

- In Senior and Junior Division, a roster up to 21 players (for the purpose of protecting players) must be named by June 30th. All 21 players shall be permitted on the game roster for any particular game. Senior and Junior centres will have until 48 hours prior to the start of the tournament to add players to their roster. Rosters will freeze 48 hours prior to the start of the tournament to verify player eligibility.
- Final team rosters for Minor Division tournaments are due as per the guidelines outlined on the previous page of this document.
- If Baseball NL has knowledge that a player is ineligible prior to tournament play, the player will not be allowed to play in the tournament.
- Players may not be added to a team's roster once the tournament has begun.
- After the tournament has begun, protests on player eligibility will not be allowed.
- Street addresses are required on the roster form of Senior and Junior tournaments.
- Players are permitted to compete in more than one age category tournament in the same year (IE – 15U and 18U) but not in more than one tournament in the same age category (IE - 13U AAA and 13U AA).

- For all age divisions, in order to be eligible for provincials, a player(s) must be a resident of Newfoundland and Labrador (city, town or village) before June 1st of the current playing season.
- It is the responsibility of the registering association to ensure the requirements outlined in this part are fulfilled. Extenuating circumstances will be considered upon appeal to the Executive Director of Baseball NL. The eligibility criteria is as follows:
 - a) The parent's usual residence when parents live in the same house, or if one of the parents is deceased, the usual residence of the surviving parent as of June 1st of the current calendar year.
 - b) In cases where parents do not live in the same residence, the athlete shall choose which residence they wish to use as their usual residence.
 - c) When legal custody has been granted to a third person, the usual residence of that person (in which case there must be a Court order or other lawful proof of guardianship) as of June 1st of the current calendar year.
- Residence shall be established and supported by documents dated on or in force between January 1st and June 1st of the current year, from three or more of the following categories to determine residency of such parent(s) or guardian. These documents only need to be produced in the event of a dispute. Baseball NL can be consulted should a dispute occur.
- Acceptable documentation to confirm residency can include:
 - a) Property Tax Assessment
 - b) Current utility statement or credit card statement (i.e. gas, electric, water, etc)
 - c) NL Driver's License
 - d) Rental agreement or bill of purchase of new residence
 - e) Voter's Registration
 - f) Child Care Records
 - g) Local (municipal) Records
 - h) Insurance Documents
 - i) Internet, Cable, or Satellite Records xi. Vehicle Records
 - j) Financial Records (loan, credit, investments, etc.)
- If there is no association in the City, Town or Village that a player resides, the player must register in the next closest association that there is a team that will play at provincials for their age group. If an interested player or association is unsure where that player should register, the Baseball NL office can make a determination for them. This must be completed on a yearly basis.

- Any disputes regarding determination of boundaries between associations and player eligibility will be made by the Baseball NL Executive.
- Players who are a Baseball NL registered member of an association and who wish to play competitive baseball and/or have played competitive baseball for their current association, are therefore required to play for or tryout for their own association's competitive teams. If that player is not successful in making any all-star team in their association, they cannot try out for another association.
- In the event an association does not have enough players to field a complete team in a particular age division, they are permitted to add players from a neighbouring association to their team, so long as:
 - o The player(s) being loaned tried out for all-star in their home association and were not selected for a team at any level. If a player was selected for all-star at any skill level, they are not permitted to leave their home association's all-star team to play for another centre at a higher level.
 - o EXAMPLE: "Player A" makes 15U A in St. John's. They cannot leave St. John's 15U A to play 15U AA with CBN
 - o The player(s) being loaned are of the same age division in which they will be playing (associations are not permitted to add players from another association from a younger age division in order to fill out a roster in an older age division).
 - o EXAMPLE: "Player A" is 11U AA in Pasadena. They are not permitted to play 13U AA in Corner Brook
- If a player is "loaned" to an association, this does not count as a release and does not start the three-year application process for player transfers (see below for more information).
- The process for loaning players must be handled at the association level, with both associations agreeing on the players being loaned. Once this agreement is made, communication is to be sent to the Baseball NL office notifying of the agreement in place. Upon receipt of this request, Baseball NL will confirm the information (including whether or not the players are eligible and the above guidelines have been followed).
- Baseball NL reserves the right to deny this request should it be learned that there is a violation of the above guidelines.

- An official release is required from the president of the association where the player resides, if the player is accepted to try out for a competitive level offered in another association, and the level is equal to the competitive level being offered in the player's current association.
- The release process is as follows:
 - 1. The player/parent requesting the release must draft a letter to the regional BNL representative (either Metro, Eastern, Central or Western). This letter must include: player contact info, birth date, location, reason for requesting release.
 - 2. The Baseball NL Regional Director will contact both presidents of each association to discuss the release. For the release to occur, both presidents must be in agreement. This discussion is confidential and cannot be discussed outside of these 3 individuals, with the exception of other Baseball NL staff or executive members. In the case that any of these parties disclose any information discussed, they can be liable to be fined.
 - 3. Once a decision has been determined, a Baseball NL representative will contact the player/parent with the decision. There does not need to be an explanation provided.
- There will be no appeal process.
- Transfers must be requested by May 1st for that calendar year. For 2021 ONLY, this deadline will be extended to June 15th
- Each release is valid only for that season. For example, if a player seeks a release in the spring of 2021, they are only eligible to play for the new association during 2021 and must reapply (should they wish) for the 2022 season.
- If a player has been released and played with the same association for 3 years consecutively, they then become property of the new association permanently following the conclusion of the third year and no longer have to seek a release.
- Any player that has been released prior to 2021 will be grandfathered in for the rest of their minor playing career.
- If there are extenuating circumstances, whereby a player is required to move and reside outside their current association, the Baseball NL Executive may permit a player to be eligible to play with another team within the province, pending acceptance of an official Release form.

A player's eligibility to play for a center is determined by the following criteria:

- 1. A player's current primary residence as of June 1st. Baseball NL reserves the right to request proof of residence at any time. (Driver's licenses, utility bill, etc...). EXAMPLE: Mark Healy lives in St. John's and is eligible to play for St. John's.
- 2. A player's "historical home centre" the place where a player has played three or more years of provincial play (Minor, Junior/Senior). EXAMPLE: Scott Goosney lives in St. John's but chooses to play for Pasadena because he has played three or more year's provincial baseball for Pasadena. EXAMPLE: Mike Dyke lives in St. John's but chooses to play for Grand Falls-Windsor because he has played three or more year's provincial baseball for Grand Falls-Windsor. (If Gander enters a team, Mike would have the option Gander or Grand Falls-Windsor.)
- 3. A player not being asked to play for the center of their current primary residence and / or home center. EXAMPLE: Mark Healy lives in St. John's but is not asked to play for St. John's. Mark is eligible to play for any other center and decides to play with Gander.
- 4. A player not being asked to play for the centre of their current primary residence and / or home centre in one year, and then being asked the following year. EXAMPLE: Mark Healy lives in St. John's and is not asked to play for St. John's. Mark is then asked by Gander to play and Mark agrees to play. The following year St. John's asks Mark to once again play for St. John's but Mark would rather play for Gander having played for them the past year. Mark now has the option between playing for St.

John's (as the centre of residence) or Gander (the centre he played with in the previous year).

5. A player receiving a release from their center of primary residence and / or home center. EXAMPLE: Mark Healy lives in St. John's and is asked to play for St. John's. Mark requests a release from St. John's and it is granted. Mark is eligible to play for any other center and decides to play with Gander. If the player asks for a release from the primary/home centre and it IS NOT granted, that player is ineligible to play for another centre. In order to gain eligibility, that player must sit out of provincial play for that year before becoming a free agent the following year and then becoming eligible to play wherever they choose.

- 1. A roster up to 21 players (for the purpose of protecting players) must be named by June 30th. All 21 players shall be permitted on the game roster for any particular game. Senior and Junior centres will have until 48 hours prior to the start of the tournament to add players to their roster. Rosters will freeze 48 hours prior to the start of the tournament to verify player eligibility.
- 2. If Baseball NL has knowledge that a player is ineligible prior to tournament play, the player will not be allowed to play in the tournament
- 3. Players may not be added to a team's roster once the tournament has begun.
- 4. After the tournament has begun, protests on player eligibility will not be permitted.

Notes:

- o The winner of the Senior B is eligible to add up to four pickup players from the Senior B tournament to their roster for the Senior A Finals
- o Any pickup must have played in the Senior B tournament (simply being listed on a roster is not sufficient).
- o Any pickups cannot exceed the 21-player maximum roster size. The winning team will need to drop players from the original roster to make room for pickups if necessary.



Host Team

- Host teams will not need to pay the tournament entry fee and will be given \$150 to go towards tournament hosting.
- At a convenient time prior to the opening of the tournament, a pre-tournament meeting shall be held. If not possible, an email should be sent to all coaches with the information that would be discussed at a meeting. There will be a deadline to respond with any questions.
- Each team shall send at least one representative who shall have the authority to speak on behalf of the team and make decisions concerning his/her team that shall be binding. Non-attendance at the meeting or not answering correspondance shall not be an excuse for non-compliance.
- In order to make any changes in rules or procedures, there must be a unanimous consent of teams. One negative vote shall defeat any proposed change.
- Any questions not specifically covered by the rules or procedures may be raised and shall be decided by a majority vote. After the start of the tournament any such matters shall be decided by the BNL representative in consultation with other BNL Executive Members present.
- If a pre-tournament meeting is not held, the BNL representative will meet with a representative from each team prior to each team's first tournament game.
- Hosts should provide daily pitch count updates to all team contacts.
- Hosts are responsible for following and understanding all aspects of the 2021 Convenor's Manual.

Participating Teams

- Participating teams will need to pay the entry fee in advance of the deadlines laid out by Baseball NL in this document
- Each team shall send at least one representative who shall have the authority to speak on behalf of the team and make decisions concerning his/her team that shall be binding. Conversely, each team should respond by email to any correspondence by the host and to provide contact information for the team.
- Non-attendance at the meeting or not answering correspondence shall not be an excuse for non-compliance.
- Each team should ensure they are confirming their pitch count information with the scorekeepers after each game.

Coin Toss

- Where possible, home team will be decided upon and communicated with a copy of the completed schedule. When this is not possible, likely due to an uneven number of teams, a coin toss will be used to determine the home team for all round robin/preliminary games.
- In the Senior A Finals, the host team will be the designated as the home team.
- With the exception of the Senior A Finals, in any two team series of 3, 5 or 7 games, the host shall be the home team for the first game and the visiting team shall be the home team for the second game, etc., with the home team for the deciding game of the series being decided by a coin toss between the participating teams.

Pre-Game Procedures

- Each team shall arrive at the designated playing field at least one-half hour prior to the scheduled starting time of the game.
- When time permits, starting 25 minutes before the designated starting time of the game, the home team shall have the field for 10 minutes for infield practice.
- The visiting team shall have the field for 10 minutes for infield practice. This shall be followed by the meeting at home plate among the team coaches and umpires.

Suspended Games

- All games that are stopped for any reason shall be suspended and play shall resume at the first available opportunity. All games shall be played to their conclusion
- The BNL representative, in consultation with a representative from each team, shall decide any scheduling change necessitated by tournament interruption due to rain, etc.
- Teams must be prepared to play on the Monday after their scheduled tournament in the event that weather conditions make it impossible for them to play during the scheduled dates.

Tie Games

- In the Minor Division only, if a game is tied after the regulation number of innings, the game will continue into extra innings with use of the international tiebreaker. This places a runner on first and second base to commence each half inning of extra innings until a winner is determined.
- EXAMPLE: if the last regulation inning ends with the #6 hitter having the last plate appearance, the extra inning begins with #7 hitter at bat, #6 hitter at first base and #5 hitter at second base.



Mercy Rule

- A ten (10) run mercy rule shall be in effect after five (5) innings of all tournament games. In the minor division only, a fifteen (15) run mercy rule will also be in effect after four (4) innings of play.
- All games in the 11U AAA/AA Tournament shall have a five (5) run limit per inning except in the final inning of the regulation inning length game and extra innings. All games in the 21U Female, 16U Female, 15U AA/A, 14U Female, 13U AA, 13U A, 12U and 11U A tournaments shall have a three (3) run limit per inning except in the final inning of the regulation inning length game and extra innings
- In a mercy rule ball game, the winning team will get credit for 7 defensive innings while the losing team will only get credit for innings played.

Tie-Breaking System

- The team with the best win-loss record in the game(s) between or among the tied teams will place higher in the standings
- If the tie still persists, the placement of teams will be dictated by the ratio of number of runs against per defensive inning for games between or among the original tied teams
- If the tie persists, the placement of teams will be dictated by the ratio of runs scored per offensive inning for all games between or among the original tied teams.
- If the tie still persists, the team having the best win-loss record in games played versus the highest placed teams not in the tie, followed by comparison against the next highest placed team, etc. will place higher in the standings

 Baseball NL Handbook | 30



Tie-Breaking System Continued

- In a four team tournament with a three-way tie for first place, only one team will be awarded first place using the formula. The second and third teams involved in the tie will play a playoff game with the winner advancing to a single championship game with the first place team
- When a multiple tie occurs and is only partially resolved, the remaining ties will be resolved by continuing on with the remaining tie-breaking priorities until all four priorities have been exhausted. Then and only then will the remaining tied teams return to priority number one and proceed through the order again
- In a five-team tournament, when one team has a 4-0 record and the next two teams have 3-1 records, there shall be a playoff game unless the two teams have played each other in the tournament
- In six, seven, and nine team tournaments, the tie-breaking system shall include all games the teams have played in the round robin (as these tournaments are a random draw schedule there is no guarantee that all teams tied played each other an equal number of times). The tiebreaker will follow the normal tie-breaking system on page 30, however it will include all games played and not just games played amongst the tied teams. There are no tiebreaker games of any kind in a six, seven, eight or nine team tournament.



Tournament Format

- 3 teams: Double round robin with playoff
- 4 & 5 teams: Single round robin with playoff
- 6, 7, 9 teams: Four games at random draw with the top two teams advancing to the Championship game
- 8 teams: Two pools of 4 teams; round robin in each pool; 1st and 2nd place teams in each pool play crossovers semi-finals and a single championship game
- 10 teams: Two pools of 5 teams; round robin in each pool; 1st and 2nd place teams in each pool play crossovers semi-finals and a single championship game
- For 2021, we will be trialing tiered events at the 11U AAA/AA, 15U AA/A and 18U AA/A levels. These events will have different schedules depending on the number of teams entered.

Intentional Walk Rule

All Divisions With Pitch Count

- In the event of a defensive team electing to intentionally walk the offensive team's batter, the pitcher does not need to throw the pitches to complete the intentional walk.
- The following procedure is in place:
 - Coach signals from the dugout that an intentional walk will occur.
 - Umpire calls time and awards the batter first base.
 - Once the new batter comes to the plate, the ball is put back in play
- If, during an at bat, the coach for the defensive team elects to intentionally walk the batter the same procedure as above will occur with the addition that any pitches that have been thrown will count against the pitch count for anyone who is under pitch count rules. (IE batter has a 2 0 count at the time of the signal for the intentional walk. The two pitches thrown will count toward pitch count). If the coach signals for the intentional walk before a pitch is thrown, no pitches will count toward the pitch count.

Re-Entry Rule

15U AAA/AA/A & 16U Tournaments

- In the 15U AAA/AA/A and 16U Female Tournaments, any starting player may be substituted for and returned to the game one time only. The player must return to his/her original place in the batting order.
- Any pitcher, if removed from the game, may return but not to pitch. Any further substitutions do not jeopardize the right of re-entry for the original starting player.
- Any starting player returned to the game may pitch if he/she has not previously assumed the pitching position.



General Rules of Play Continued

Safety Base 11U A & 12U Female

- In the 11U A and 12U Female Provincials, first base shall be a safety base.
- The fielder must touch the white base before the runner touches the colored base to be declared out. The runner must touch the colored base before the fielder touches the white base in order to be safe.
- The fielder cannot touch the colored base to retire a runner. The runner cannot touch the white base to be declared safe.

Base Stealing

11U AAA/AA/A

- No runner can leave their base before the ball crosses home plate or is hit. If there is a violation, the runner is returned to his base and the ball is dead. When the pitcher receives the ball and takes position on the rubber & the catcher is in their position, all runners must return to the base they were occupying.
- Baseball Canada Canadian Content rule page cc5 rule 5.06 (a)
- When a team has a lead of five (5) or more runs, the runners of this team can reach the following base only if the ball is hit or if forced to advance.
- Baseball Canada Canadian Content rule page cc7 rule 5.06 (7.00) (g)



General Rules of Play Continued

Runner on Third Base

11U A

- In the Provincial 11U A Tournament, a runner on third base can reach home plate only if the ball is hit or because he/she is forced to advance. If there is a violation, the runner is returned to their base
- Baseball Canada Canadian Content rule page CC6 rule 5.06 (7.00) (c)

No Walks

11U A

- In the Provincial 11U A Tournament, a base on balls is not allowed.
- After four (4) balls, an offensive team coach will take position on the mound throw three (3) additional pitches, independent of the count on the batter. If the batter fails to get on base via a hit, the batter shall be called out. The strike count is carried on, and the batter is called out if he/she swings at a third strike.
- The player cannot be called out on a foul ball.
- If the coach is hit by a batted ball, the ball is declared dead and the batter is awarded first base. The runners advance only if forced
- If the batter is by a pitch thrown by the coach, the ball is dead, the pitch is declared erratic and is not counted. The player must continue his/her at bat
- This is the Baseball Canada Canadian Content rule page CC6 rule 5.06 (7.00) (d)



General Rules of Play Continued

Designated Hitter

18U, 21U Women, Junior A & Senior A/B

- A Designated Hitter (DH) is only permitted in the divisions listed above.
- To be eligible to have a DH, this position must be included in the initial lineup.

Extra Hitter Rule

15U AAA/AA/A & 16U Female

- •An Extra-Hitter (EH) may be placed on the lineup card (a 10th hitter which can be placed anywhere in the batting order) as a way to get more athletes at-bats throughout the game.
- This rule is optional for both teams prior to each game and does not have to be used by both teams during a game. The EH must be marked on the lineup card at the start of the game and must be used for the entire game.
- The EH may be interchanged with any other position during the game and can be changed multiple times. For example, the SS could become the EH and the EH become the SS.
- In the event that a player is injured and the team has no eligible substitutes available, Reentry Rule (currently 2.1.8 b) would apply and the team would continue to bat ten players. If the team had no other players available for selection OR in the event of an ejection, the game would proceed with 9 players, without forfeit.
- A player removed due to injury or ejection in this circumstance is not permitted to return to the game. Any further loss of players would result in a forfeit.

- For 11U and 12U Female, a max barrel of 2 3/4" with (i) a 1.15 BPF (Bat Performance Factor) or (ii) USA Baseball Model is permitted.
- For 11U and 12U Female Provincials bats up to 32" in length are permitted.
- For 13U, 14U Female, 16U Female and 21U Women Provincials, a max barrel of 2 3/4" with (i) a 1.15 BPF (Bat Performance Factor) or (ii) USA Baseball Model is permitted.
- For 13U and 14U Female Provincials bats using up to a minus 10-length/weight differential is permitted.
- For 16U Female and 21U Women Provincials bats using up to a minus 5 length/weight differential is permitted,
- For 15U Boys, 18U, 22U and Senior Men Provincials, only wood bats, bamboo bats and wood composite bats will be allowed. Wood composite bats include wood bats with fibreglass sheathing and wood barrelled bats with composite handles. Wood composite bats do not include any bat that has any metallic component. The bat must clearly show the manufacturer's original markings (including, if applicable, length-weight differential). If not, the bat will be considered illegal.
- A player is to follow the bat rule based on the division that they are playing in during the game. For example; a 13U player playing in a 15U game is subject to the 15U bat rule. a 16U Female playing in a 15U game is subject to the 15U bat rule.



11U	13U & 14U	15U & 16U	18U	21U & 22U	Rest Required
1-25	1-30	1-35	1-40	1-45	None
26-40	31-45	36-50	41-55	46-60	1 Day
41-55	46-60	51-65	56-70	61-75	2 Days
56-65	61-75	66-80	71-85	76-90	3 Days
66-75	76-85	81-95	86-105	91-115	4 Days
75	85	95	105	115	Max

- The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must not exceed the maximum pitch count total for that day.
- Once a player assumes the position of pitcher, they cannot catch for the remainder of the day.
- Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. If a pitcher meets the requirements to pitch on consecutive days and the pitcher does not go over the first daily threshold during game 1, they are permitted to have a 2nd appearance in the same calendar day.
- When a pitcher reaches the maximum number of pitches allowed for a threshold (see table above), he can complete the at-bat without the penalty on days of rest, as long as he does not pitch to another batter. In this situation, the number of pitches corresponding to the threshold reached will be indicated on the pitching log. The coach or manager needs to acknowledge this to the umpire at this moment prior to the next pitch. Umpire would then notify the scorekeeper. Example: A coach can signal last batter when an 11U player is at 25 pitches and the pitcher can finish the batter without penalty.
- When the pitcher reaches the maximum number of pitches allowed (75, 85, 95, 105 and 115 pitches) during a day during a batters at-bat, he is allowed to complete the at-bat and must be replaced following that batter.

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- Only pitches actually thrown will be included in Pitch Count totals. Automatic balls during an intentional walk do not count towards Pitch Count totals. Example; if during a count of 2 balls 0 strike, a team signals to the umpire that a batter will receive an intentional walk, only 2 pitches will be counted for pitch count.
- Required Rest shall be defined in "Days" starting at 12:01am and ending at 11:59 pm of the next calendar day.
- If a game continues past 12:01am, those pitches are counted as if pitched prior to midnight. If a game is suspended, when it resumes it is defined as a different day.
- A pitcher who is removed from the mound during a game shall not be permitted to return to pitch in the same game, even if the pitcher is retained in the game at another position.
- Any violation of any part of the pitch count rule, the result is the Head Coach is ejected from the current game and receives an additional game suspension.
- The total number of pitches thrown by an ambidextrous pitcher are counted for the purpose of calculating pitch count, regardless of which arm or combination there-of is throwing.
- When a game is stopped by inclement weather or for any other reason than a mercy rule, that specific game has to be resumed at the point of stoppage. If Pitcher "A" is the starting pitcher of a game and has a pitch count below the first threshold, Pitcher "A" can then be used as a pitcher again for that particular game but considering he will be carrying the number of pitches thrown when the game stopped. This applies for a game that is resumed on the same day or on the next day.
- A player playing in a division other than their own age group shall pitch based on the pitch count of the lower aged division.
- The manager or coach may make a 2nd visit to the mound while the same batter in at bat in order to remove the pitcher.
- Pitchers will not be permitted to exceed the maximum daily allowable number of pitches in any two day period. Pitchers cannot pitch in 3 games during a day. Example: A 11U pitcher throws 20 pitches on Day 1. On Day 2, that pitcher is limited to 55 pitches.
- Pitcher cannot pitch 3 consecutive days unless a pitcher's first 2 days combined does not exceed: 11U: 25, 13U/14U: 30, 15U Boys / 16U Girls: 35, 18U/Canada Cup/Canada Games: 40. If pitcher's day 1 + day 2 exceeds figure above for their division, they require at least 1 days rest.



Pitch count will be followed as outlined on Page 38 and 39

- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 2 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of six innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- Maximum 5 Run/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted once the pitched ball has crossed home plate. If there is a violation, the runner is returned to his base and the ball is dead. Please see page 34.
- When a team has a lead of five or more runs, the runner(s) of this team can reach the following base only when the ball is hit or if forced to advance. If the runner advances in error, he is returned to the original base and the ball is dead. A baserunner(s) is able to advance should the defense attempt to make a defensive play to retire a base runner.
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls including attempting to score at home plate



• Pitch count will be followed as outlined on Page 38 and 39

- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
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- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls including attempting to score at home plate



• Pitchers will have 6 number of innings to pitch. Pitchers can catch and then pitch in the same game but they cannot pitch and then catch.

- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 2 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of six innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- Maximum 3 Run/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted once the pitched ball has crossed home plate. If there is a violation, the runner is returned to his base and the ball is dead. Please see page
- When a team has a lead of five or more runs, the runner(s) of this team can reach the following base only when the ball is hit or if forced to advance. If the runner advances in error, he is returned to the original base and the ball is dead. A baserunner(s) is able to advance should the defense attempt to make a defensive play to retire a base runner.
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls
- There are no walks or stealing of home. More details can be found on page 35

Baseball Canada 11U rules will be followed except where identified for the following:

- Unlimited Substitution (See page 42)
- Mercy Rule is in effect (See page 30)
- All games are of six innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- Maximum 3 Run/Half Inning rule except the final open inning
- Bunts are not permitted
- Infield Fly is not in affect
- Real baseballs should be used (Example: Rawlings 80CC)
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired.
- No lead offs
- No intentional walks will be permitted
- Runners cannot advance on passed balls
- One umpire will assume the role of pitcher
- The pitcher/umpire shall stand 25' 30' from the plate when pitching and should pitch with an appropriate velocity and trajectory (No Lobbing).
- The pitcher/umpire must use a glove for safety reasons.
- The pitcher/umpire should be positive and communicative with the players.
- The pitcher/umpire should have three baseballs at a time when pitching. The catcher will roll/pass the baseballs behind them to the plate umpire as they receive them.
- If the pitcher/umpire is hit by a batted ball or has to make a play to protect themselves from a batted ball, "Time" will be called and the Batter/Runner will be awarded 1 st base and all runners will advance one base if forced.
- Once the pitcher/umpire touches the ball at any point in a defensive sequence, "Time" will be called and any runners in motion will be placed at the discretion of the umpires.

- Each player shall get up to six (6) overhand pitches from the umpire. The umpire is to use discretion if they throw a bad pitch when determining whether to give an additional pitch or pitches.
- The umpire should clearly notify the batter when it is their last pitch.
- If the batter is out on 3 swinging strikes at any point in the six pitches, an out shall be recorded.
- If the batter is unable to reach base via a hit in the 6 pitch limit, an out shall be recorded.
- The batter is not out on a Foul Ball on their last pitch or subsequent pitches after; they will continue to receive an additional pitch.
- The batting tee WILL NOT be used, and there are no walks, leadoffs or stealing of any kind.
- Base Runners can begin to move once the ball reaches the plate.
- 10 defensive players (4 Outfielders, Pitcher and Catcher)
- Players will play the pitcher and catcher defensive positions.
- Catchers must be in full protective gear and in the catching position at all times. Coaches should have catchers ready to go each defensive inning.
- Tag play at the plate unless a "Force Play" is dictated as per regular rules of baseball.
- Overthrows are a "Live Ball" unless the ball leaves the playing field or the play is interrupted as per regular rules of baseball.
- Each game should have 2 umpires. 1 umpire is responsible for pitching to the teams, safe / out calls on the bases and catch / no catch in the outfield. The other monitors / tracks pitch count / quality, safe / out calls at the plate and calls fair / foul balls down the lines.

Example Scenarios:

- Ground Ball to Short Stop, over throws 1 st base and ball rolls down right field line, batter/runner advances to 3 rd base safely. There is no limit on over throws; players can advance at their own risk.
- Bases loaded, 2 out, 2 runs in, batter hits a grand slam; offensive team records 6 runs for that inning
- Bases loaded, 1 out, pitcher/umpire is hit by a line drive from the batter. Time is called. Batter/Runner is awarded 1 st base and all runners advance one base



• Pitch count will be followed as outlined on Page 38 and 39

- There must be 12 players on the roster
- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 3 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



- Pitch count will be followed as outlined on Page 38 and 39 except for the following modifications:
- A player may pitch and catch in the same day but not the same game
- A pitcher may pitch two or three consecutive days in a row if they do not exceed the daily pitch limit for their age for rest required on either of the 1st two days. Example 1: A player can pitch 35 on Day 1, 35 on Day 2 and 95 on Day 3. Example 2: A player can pitch 35 on Day 1 and 95 on Day 2.
- Baseball Canada rules except where identified for the following:
- There must be at least 9 players on the roster
- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 3 defensive innings per game
- Mercy Rule is in effect (See page 30)
- \bullet All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 run maximum Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



• Pitchers will have 8 number of innings to pitch. Pitchers can catch and then pitch in the same game but they cannot pitch and then catch.

- There must be at least 9 players on the roster
- Unlimited Substitution every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 3 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 run maximum Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed as outlined on Page 38 and 39 except for the following modifications:
- A player may pitch and catch in the same day but not the same game
- A pitcher may pitch three consecutive days in a row if they do not exceed the daily pitch limit for their age for rest required on either of the 1st two days. Example: 14U player can pitch 30 on Day 1, 30 on Day 2 and 85 on Day 3.

- Unlimited Substitution (See page 47)
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 2 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of six innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 run maximum Runs/Half Inning rule except the final open inning
- Stealing all bases is allowed ONCE THE BALL REACHES THE PLATE
- If a runner leaves early and is thrown OUT the out shall stand.
- If a runner leaves early and is safe, runner is returned to the base from which they left. Runners are not permitted to advance any further than ONE BASE on a steal attempt
- If a throw errantly goes into the outfield on a runner attempting to steal second base, that runner IS NOT permitted to advance to third base.
- If a throw errantly goes into the outfield on a runner attempting to steal third base, that runner IS NOT permitted to advance to home.
- Scoring from third base on a pitched ball is allowed. This includes passed balls, wild pitches, throws back to the pitcher, pick-offs and/or a steal attempt of home ONCE THE BALL CROSSES THE PLATE.
- In the event there are runners on first and third base and the runner from first attempts to steal second base, the runner from third IS NOT permitted to attempt to steal home.
- Bunts are allowed
- The batter cannot become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Intentional walks will be permitted



14U A Female Rules

• Pitchers will have 8 number of innings to pitch. Pitchers can catch and then pitch in the same game but they cannot pitch and then catch.

- Unlimited Substitution (See page 47)
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE All players must play at least 2 defensive innings per game
- Mercy Rule is in effect (See page 30)
- All games are of six innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 run maximum Runs/Half Inning rule except the final open inning
- Stealing all bases is allowed ONCE THE BALL REACHES THE PLATE
- If a runner leaves early and is thrown OUT the out shall stand.
- If a runner leaves early and is safe, runner is returned to the base from which they left. Runners are not permitted to advance any further than ONE BASE on a steal attempt
- If a throw errantly goes into the outfield on a runner attempting to steal second base, that runner IS NOT permitted to advance to third base.
- If a throw errantly goes into the outfield on a runner attempting to steal third base, that runner IS NOT permitted to advance to home.
- Scoring from third base on a pitched ball is allowed. This includes passed balls, wild pitches, throws back to the pitcher, pick-offs and/or a steal attempt of home ONCE THE BALL CROSSES THE PLATE.
- In the event there are runners on first and third base and the runner from first attempts to steal second base, the runner from third IS NOT permitted to attempt to steal home.
- Bunts are allowed
- The batter cannot become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Intentional walks will be permitted



• Pitch count will be followed as outlined on Page 38 and 39

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect (See page 36)
- The Re-entry rule is in affect (See page 33)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning rule
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



- Pitch count will be followed as outlined on Page 38 and 39 except for the following modifications:
- A player may pitch and catch in the same day but not the same game
- A pitcher may pitch two or three consecutive days in a row if they do not exceed the daily pitch limit for their age for rest required on either of the 1st two days. Example 1: A player can pitch 35 on Day 1, 35 on Day 2 and 95 on Day 3. Example 2: A player can pitch 35 on Day 1 and 95 on Day 2.

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect (See page 36)
- The Re-entry rule is in affect (See page 33)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
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- A player may pitch and catch in the same day but not the same game
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- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect (See page 36)
- The Re-entry rule is in affect (See page 33)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
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- A player may pitch and catch in the same day but not the same game
- A pitcher may pitch three consecutive days in a row if they do not exceed the daily pitch limit for their age for rest required on either of the 1st two days. Example: A player can pitch 35 on Day 1, 35 on Day 2 and 95 on Day 3.

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- The Extra Hitter rule is in affect (See page 36)
- The Re-entry rule is in affect (See page 33)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



18U Rules

• Pitch count will be followed as outlined on Page 38 and 39.

- Only 9 players may be in the batting order
- The Designated Hitter can be used (See page 36)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed as outlined on Page 38 and 39 except for the following modifications:
- A player may pitch and catch in the same day but not the same game
- A pitcher may pitch three consecutive days in a row if they do not exceed the daily pitch limit for their age for rest required on either of the 1st two days. Example: A player can pitch 40 on Day 1, 40 on Day 2 and 105 on Day 3.

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect (See page 36)
- The Re-entry rule is in affect (See page 33)
- Mercy Rule is in effect (See page 30)
- \bullet All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 Runs/Half Inning rule except the final open inning
- Bunts are allowed
- Stealing is permitted
- •When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



Junior A Rules

• Pitch count will be followed as outlined on Page 38 and 39.

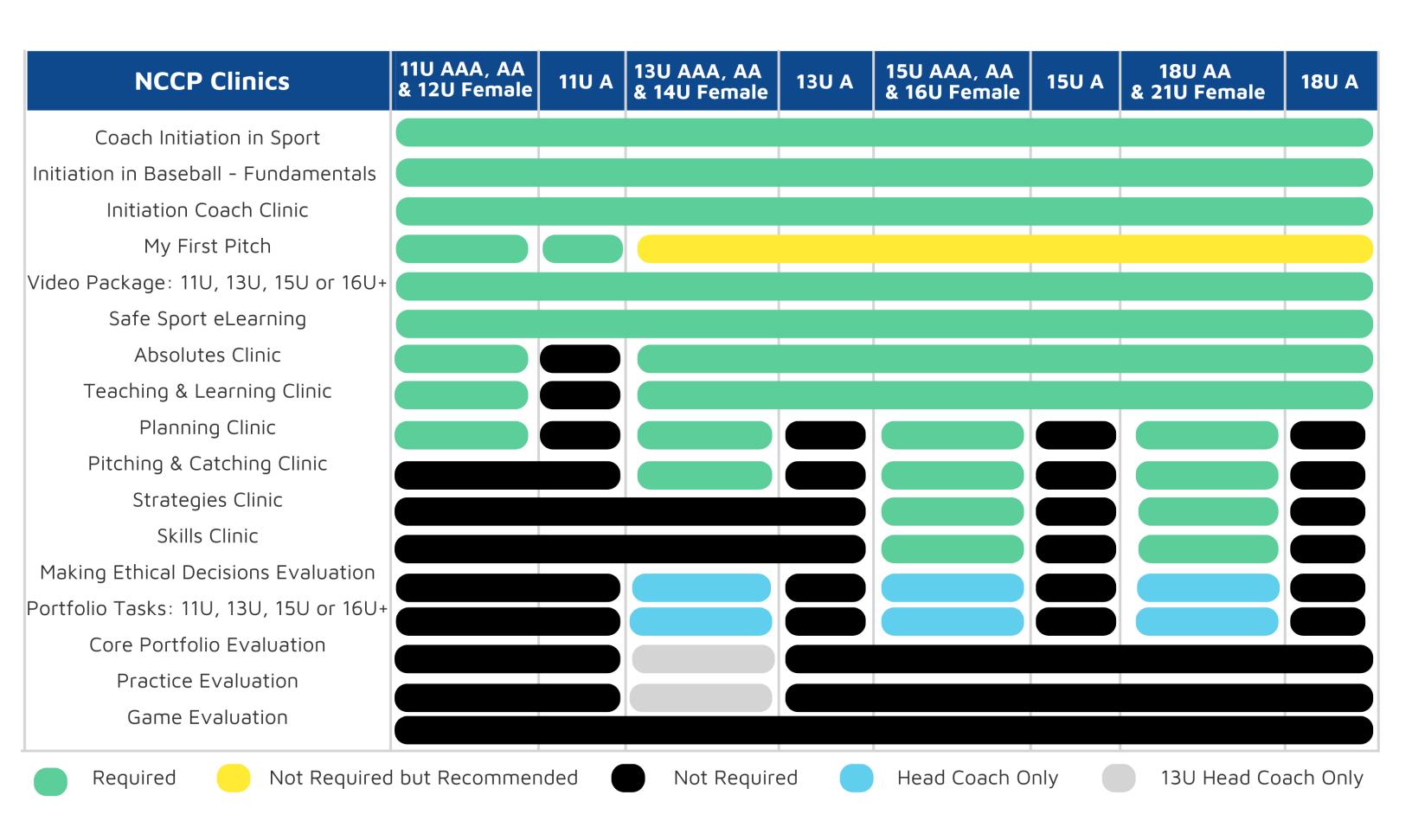
- Only 9 players may be in the batting order
- The Designated Hitter can be used (See page 36)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

• Pitch count will be followed for any player that is in the 22U category or under as outlined on Page 38

- Only 9 players may be in the batting order
- The Designated Hitter can be used (See page 36)
- Mercy Rule is in effect (See page 30)
- All games are of seven innings to be completed, if time and weather permits. However, three and a half (3 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



Coaching Requirements



- The Core Portfolio and Practice evaluation is only required for the 13U AAA head coaches.
- In the event a coach is found to be coaching at a Provincial event without the necessary requirements completed, they will be fined at the discretion of Baseball NL
- All minor division coaches and staff must have completed the volunteer screening process within their Member Association prior to coaching in a minor division tournament and must obtain a certificate of conduct.



Umpire Requirements

- The host shall appoint an umpire supervisor for each tournament. The appointed umpire supervisor shall work in cooperation with the local association and host committee where the tournament is being held.
- All umpires shall be registered and approved by the provincial Umpire-In-Chief
- Where possible, at least three umpires shall be used in all 18U, Junior and Senior BNL competition. In all remaining divisions, two umpires must be used in all games.
- All umpires shall be suitably dressed in appropriate umpire attire (Umpire cap, grey slacks, black shirt, black shoes and black belt). Umpire gear must not be visible and should be under the umpire's uniform.
- In order to officiate at specific Provincial Championships, the official should meet the following criteria:

Level of Baseball	Requirements Needed
11U AAA and AA	Active Level 1 official for 2 previous years
11U A	Active Level 1 official for 1 previous year
12U Female	Active Level 1 official for 1 previous year
13U AAA	Active Level 2 official for 2 previous years
13U AA and A	Active Level 2 official for 2 previous years
14U Female	Active Level 2 official for 2 previous years
15U AAA	Active Level 2 official for 2 previous years
15U AA and A	Active Level 2 official for 2 previous years
16U & 21U Female	Active Level 2 official for 2 previous years
18U	Active Level 3 official
Junior	Active Level 3 official
Senior	Active Level 3 official

- Team discipline is the responsibility of the individual teams and its coaches who shall be responsible for the maintenance of discipline. Any breach of discipline, whether on the playing field or off, shall be dealt with by BNL
- A Yellow Card System will be used in 15U, 13U and 11U Tournaments. Coaches and players will be yellow carded for inappropriate behavior and will be ejected if the inappropriate behavior continues. A coach of a minor division team who is ejected from a game will automatically be suspended from the team's next tournament game.
- All hazing practices are banned. The use of tobacco products on the field by team members during provincial competition is banned.
- Teams that forfeit/default games shall be subject to a financial penalty with a maximum \$500 limit and/or a suspension of the offending Member Association in the following year. In the minor division a team which forfeits a game shall not be permitted to play in the tournament playoff games unless the forfeited game was caused by a player ejection that leaves the team with only eight players.
- In the Senior/Junior Division a player who is ejected for deliberately injuring or attempting to injure another player shall be automatically suspended for two games
- The BNL Disciplinary Code shall be used as the governing document



Game Management & Ejections

- The Protocol for Game Management will be used for all games.
- Umpires must complete a Game Report for all games and for on-field incidents and provide it to the Baseball NL or League Representative at the conclusion of the game.
- The Baseball NL/League Rep will use the Game Report, actual observations made of any incident and discussion with the umpires in determining the level for the incident/ejection (level 1, 2 or 3)
- The Baseball NL/League Rep makes the decision as to the level of ejection (Level 1, 2 or 3)
- Level 2 and 3 ejections are subject to further discipline

Level 1 Ejections

- A Level I Ejection: The offending player/coach shall not be subject to further discipline.
- Level I ejections may include:
 - o Receipt of a second yellow card (reference the "Yellow Card Sanction System")
 - o Arguing judgment calls (Balls/Strikes, Safes/Outs, Fair/Foul, Catch/No Catch)
 - o Foul language used in disgust of a call
 - o Derogatory comments directed at umpires or players/coaches



Game Management & Ejections Continued

Level 2 Ejections

- A Level II Ejection: The offending player/coach shall be issued an additional 1 game suspension beyond the game in which they were ejected; this cannot be appealed.
- There will also be a meeting of Baseball NL/League officials to determine if additional discipline beyond the additional one game suspension is necessary. Level II ejections include:
 - o Prolonged arguing after an ejection over judgment calls as outlined above
 - o Threats of harm and/or violence directed toward an umpires/players/coaches
 - o Ejection during the final inning of a game/extra innings) if such action is deemed to be intentional due to the time of the game
 - o Multiple uses of foul language and/or derogatory comments audible to spectators
 - o The throwing of playing equipment in disgust of a call; judgment or otherwise.

Level 3 Ejections

- A Level III Ejection: The offending player shall be suspended indefinitely with a 2 game minimum suspension; this cannot be appealed.
- A meeting of Baseball NL/League officials will be held to determine if additional discipline is necessary. Level III ejections include:
 - o Playing equipment thrown out of the playing area and into the stands
 - o Altercation between players resulting in the emptying of dugouts and/or bullpens
 - o A player making deliberate, threatening CONTACT with an umpire
 - o Continued use of language or arguing once player/coach leaves the field
 - o Intentionally attempting to injure another player. Defined as, but not limited to:
 - o The throwing of equipment at an umpire or players/coaches
 - o Intentionally hitting a batter in the head or neck area.

- When a protestable incident occurs, the protesting manager must, before the next pitch, inform the game umpire-in-chief that the game is being played under protest
- The game umpire-in-chief shall suspend play and inform the manager of the opposing team and the Protest Committee
- The spectators shall be informed by an announcement over the P/A system
- The Protest Committee, the team managers, and the game umpire-in-chief shall retire to a private area away from the teams, spectators and other persons
- The Protest Committee will meet with the game umpire-in-chief, the protesting manager and the opposing manager in that order. The Protest Committee shall have the power to exclude any of those persons while talking to any of the others
- The managers and game umpire-in-chief shall leave and the Protest Committee shall discuss the protest
- Before ruling on the protest, the Protest Committee may confer with any person whom they believe may be helpful in assisting them to reach a decision
- The Protest Committee shall rule on the Protest and inform the game umpire-inchief and team managers
- The spectators shall be informed of the decision into effect and order resumption of play from the point of suspension
- No further arguments or comments on the protest shall be entertained
- Teams shall obey the direction of the Protest Committee or be liable to immediate suspension and forfeiture of the game.



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Minor Umpire of the Year

1995	Trevor Murphy Mount Pearl	2008	David Lahey St. John's
1996	Andrew Downs St. John's	2009	Bernie Morgan St. John's
1997	David Elliot St. John's	2010	Ryan Garland St. John's
1998	Bernard Davis St. John's	2011	Keith Loveys Gander
1999	Steve Browne St. John's	2012	Mark Constantine St. John's
2000	Bob Ryan Mount Pearl	2013	Andrew Parsons CBN
2001	Victoria Penney Northwest Avalon	2014	Michael Lenz St. John's
2002	Ryan Glynn St. John's	2015	Aaron Pilgrim Corner Brook
2003	Andrew Crocker Paradise	2016	Andrew Janes St. John's
2004	Steve Callahan St. John's	2017	Dawson Chaulk Corner Brook
2005	Carlson Young Spaniards Bay	2018	Andrew Paul St. John's
2006	Adam Lynch Upper Island Cove	2019	Riley Jenkins Corner Brook
2007	Greg Walsh St. John's	2020	Adam Ward Corner Brook

Senior/Junior Umpire of the Year

1995	Allan Skanes Corner Brook	2008	Brent Power St. John's
1996	Jim Keough Corner Brook	2009	Stan Doucette GFW
1997	Peter Mulroney St. John's	2010	Wayne Comeau St. John's
1998	Bruce Rogers Mount Pearl	2011	Chris Laliberte St. John's
1999	Mark Jones St. John's	2012	Doug Spracklin St. John's
2000	Carl Lake St. John's	2013	Ryan Garland St. John's
2001	Bill Mercer Corner Brook	2014	Steve Phillips St. John's
2002	Mark Jones St. John's	2015	Scott Mosher Corner Brook
2003	Steve Phillips St. John's	2016	Christian Wareham Corner Brook
2004	Bruce Rogers Mount Pearl	2017	Doug Spracklin St. John's
2005	Bruce Rogers Mount Pearl	2018	Peter Keough St. John's
2006	Mark Jones St. John's	2019	Ryan Garland St. John's
2007	Dave Buckingham St. John's	2020	Wayne Comeau St. John's



Baseball NL Awards Continued

Minor Coach of the Year

1996 1997 1998 1999 2000 2001 2002 2003 2004	Frank Humber Corner Brook Brian Power St. John's Scott Budgell Gander Brian Power St. John's Craig Shute Northwest Avalon Todd Hayley GFW Craig Shute Northwest Avalon Chris Grimes GFW Fred Mills & Jim Traverse Placentia Scott Mercer CBN Jamie Jenkins GFW	2008 2009 2010 2011 2012 2013 2014 2015 2016 2017	Joe Boland St. John's Hubert Power Corner Brook Sean Gulliver St. John's Frank Humber Corner Brook Rob Myrden Corner Brook Jamie Jenkins GFW Charlie Kelly St. John's Charles Dyke Mount Pearl David Coates CBS Jason Mosher Corner Brook Steve Bugden Corner Brook Mark Healy St. John's
2006	Jamie Jenkins GFW Rob Myrden Corner Brook Bill Garrett St. John's	2018 2019 2020	Mark Healy St. John's Kristyn Coley St. John's Danny Penton St. John's
		2020	Danny Penton St. John's

Senior/Junior Coach of the Year

1995	Rod French Grand Falls Windsor	2008	Mark Healy St. John's
1996	Rob Myrden Corner Brook	2009	David Janes Grand Falls Windsor
1997	Brian Farewell St. John's	2010	Mark Healy St. John's
1998	Rob Myrden Corner Brook	2011	David Janes Grand Falls Windsor
1999	Rob Myrden Corner Brook	2012	Mark Healy St. John's
2000	Bas Whelan St. John's	2013	Darren Colbourne Corner Brook
2001	Bas Whelan St. John's	2014	Mark Healy St. John's
2002	Sean Gulliver St. John's	2015	Steve Phillips St. John's
2003	Sean Gulliver St. John's	2016	Sean Gulliver St. John's
2004	Bernard Davis St. John's	2017	Sean Gulliver St. John's
2005	Bernard Davis St. John's	2018	Sean Gulliver St. John's
2006	Sean Gulliver St. John's	2019	Sean Gulliver St. John's
2007	Sean Gulliver St. John's	2020	Glenn Cribb St. John's



Baseball NL Awards Continued

Minor Male Player of the Year

1995	Bob Tarbett Corner Brook	2008	Stephen Brien Mount Pearl
1996	Mario Tee Mount Pearl	2009	Stephen Brien Mount Pearl
1997	Mario Tee Mount Pearl	2010	Tyler Hennessey CBS
1998	Matt Fitzpatrick CBS	2011	Travis Taylor Corner Brook
	Michael Thompson St. John's	2012	Myles Vincent Corner Brook
	Paul Boland Corner Brook	2013	Tyler Hennessey CBS
	Bradley Cramm GFW	2014	Lucas Adams CBN
	Ryan Graham Mount Pearl	0045	Ryan Morgan St. John's
	Ronnie Sweeney Mount Pearl	2015	Daniel Hogarth CBS
	David Carpenter Northwest Avalon	2016	Daniel Hogarth CBS
	Larry Gray Mount Pearl	2017	Alex French Mount Pearl
	Nick Hayden CBS		Andrew Flood Corner Brook
	•	2019	Kody Butt St. John's
2007	Myles Vincent Corner Brook	2020	Braden Lockyer Corner Brook

Minor Female Player of the Year

1995	Sarah Thompson GFW	2008	Corlene Simms Spaniards Bay
1996	Amy Carew St. John's		Tiffany Janes Upper Island Cove
1997	Leslie Bradshaw St. John's	2009	Megan Adams Upper Island Cove
1998	Ashley Woodford St. John's	2010	Jaclyn Morgan St. John's
	•	2011	Heather Healey Paradise
1999	Melanie Haire Northwest Avalon	2012	Victoria Curran Mount Pearl
2000	Nikita Strickland Corner Brook	2013	Noelle Drover CBN
2001	Eunice Woodfine GFW	2014	Samantha Pike CBS
2002	Megan Leonard St. John's	2015	Claire Butt Pasadena
2003	Not Awarded	2016	Brooklyn Childs Corner Brook
2004	Not Awarded	2017	Brooklyn Childs Corner Brook
2005	Alison King Northwest Avalon		Maddi Healy St. John's
	Michelle Rideout CBS	2018	Jaida Lee St. John's
	• -	2019	Jaida Lee St. John's
2007	Kendall Carmichael St. John's	2020	Kayla Musseau St. John's



Baseball NL Awards Continued

Senior/Junior Player of the Year

1996	Andrew Symonds St. John's Ken O'Brien St. John's	2008 2009 2010	Scott Goosney Pasadena Bobby Kent St. John's Mike O'Neil St. John's
	Peter Cornick St. John's	2011	Peter Fifield Mount Pearl
	Mike Brake Corner Brook	2012	Gerry Stone St. John's
	Frank Humber Corner Brook	2013	Andrew Symonds St. John's
2000	Andrew Symonds St. John's		Michael Tavenor Corner Brook
2001	Gerry Stone St. John's	2014	Heather Healey Paradise
2002	Michael Pottle St. John's	2015	Scott Goosney St. John's
2003	Mario Tee St. John's	2016	Matt Colbourne Corner Brook
2004	Mike Brake Corner Brook	2017	Riley King Gander
	Bobby Kent St. John's		Dylan MacKenzie St. John's
	Jon Rose St. John's	2018	Andrew Paul St. John's
		2019	Scott Goosney St. John's
2007	Dean Norman St. John's	2020	Jacob Reid St. John's

Les Noseworthy Memorial Award

Presented to an individual who has made a significant contribution to the growth and development of baseball in NL

1995	Corb Randell Lewisporte	2008	Scott Adams Upper Island Cove
1996	Jim Crosbie CBS	2009	Claude Janes Pasadena
1997	Bill Sinnott St. John's	2010	Dale Green Grand Falls Windsor
1998	Gordon Williams St. John's	2011	Doug Kelly Grand Falls Windsor
1999	Paul Whelan Pasadena	2012	Robert Morgan St. John's
2000	Anne Morris St. John's	2013	David Coates CBS
2001	Ted Thorne Corner Brook	2014	Mark Healy St. John's
2002	Allan Skanes Corner Brook	2015	Darrin O'Quinn Corner Brook
2003	Joe Wadden Mount Pearl	2016	Kristyn Coley St. John's
2004	Bill Garrett St. John's	2017	Glenn Cribb St. John's
2005	Kevin Legge CBS	2018	Michelle Healy St. John's
2006	Paul Brazil Spaniard's Bay	2019	Mike Buist St. John's
2007	Keith Roberts Corner Brook	2020	Brian Hunt Mount Pearl



CHALLENGER BASEBALL TO YOUR ASSOCIATION

a team and we make that possible. This is your opportunity to make a difference in your community, don't miss it."

- President, South Chief Baseball Association

What is Challenger Baseball?

Challenger Baseball is an adaptive baseball program specifically designed to empower children, youth and adults living with physical and/or cognitive disabilities. The program is designed to teach its athletes the core life skills inherent to baseball, including: teamwork, communication, determination, resiliency, inclusion, support and courage.



Challenger Baseball is a charterable league with your association! The program ensures every athlete has the <u>opportunity to play</u> in a fun and safe environment where they learn to become more independent, build confidence and self-esteem, improve their communication skills, and set and achieve their own personal short-term and long-term goals.









HOW WILL JAYS CARE FOUNDATION SUPPORT OUR ASSOCIATION TO HELP BRING CHALLENGER BASEBALL TO OUR COMMUNITY?

Jays Care Foundation works tirelessly to remove as many barriers as possible to make it simple to start a new Challenger Baseball league in your community. We support leagues by providing...

- The opportunity to attend FREE <u>Regional Challenger Baseball Training-</u>
 <u>Workshops</u> for Coordinators, Coaches, Buddies and Volunteers to ensure that everyone involved feels confident, equipped and excited to run Challenger Baseball;
- A FREE <u>Adaptive Equipment Kit from Flaghouse and Rawlings</u>;
- A <u>Sustainable Program Grant</u> to help get leagues started;
- Toronto Blue Jays themed <u>t-shirts & hats</u> for your whole team; and
- Ongoing support from Jays Care Foundation staff



"When I tell people about Challenger, I tell them nobody can understand the Impact this activity has on the families until your hands are involved and getting dirty with the players. Challenger makes possibly the biggest difference in the lives of these kids each week."

- Challenger Baseball, Coach

THIS PROGRAM SOUNDS LIKE A GREAT FIT FOR OUR COMMUNITY, WHERE DO I BEGIN?



- Visit <u>challengerbaseballcanada.ca</u> to find the New League Start Up Kit
- Email Meghan.Saundercook@bluejays.com at Jays Care Foundation to learn more about Challenger Baseball
- Hear what the President of South Chief Baseball Association has to say about getting involved in Challenger Baseball at https://youtu.be/lhnfkKxTbGE
- Start small and begin in a place where your program can grow! Consider beginning with 5-10 athletes and grow from there!









Andrews, Bruce	Byrd, Dennis	Colbourne, Fred	Edwards, Rex (Mickey)	Gulliver, Garry	Janes, Fred	Martin, John	Power, Brian	Ryan, Frank	Trainor, Terry
Basha, Fred	Byrne, Frank (Toe)	Colbourne, Larry	Finn, Rob	Guy, Jim	Jesseau, Terry	Maunder, Barry	Power, Kevin	Ryan, Terry	Trask, Bill
Basha, Gerry	Callahan (Black) Pat	Colbourne, Ray	Fitzgerald, Bill	Halfyard, Bill	Jesso, Phonse	McIntyre, Lloyd	Puddester, Dan	Ryan, Wayne	Wadden, Joe (Sr.)
Bennett, Ian	Callahan, Pat	Colbourne, Ted	Fitzgerald, Duey	Hannaford, Jim	Jewer, Gerald	Mercer, Roy	Quick, Charlie	Seaborn, Alan (Tex)	Wadden, Joe (Jr.)
Benoit, Harold	Campbell, Doug	Collins, Keith	Flood, Ed	Harris, Bill	Kent, Bob	Mullins, Joe	Reardon, Dan	Short, Robin	Walsh, Bob
Bishop, Gerry	Campbell, Ian	Connolly, Derm	Flood, Tony	Hart, George	Keough, Ray	Murphy, A. J. (Ank)	Reid, Barry	Skanes, Allan	Walsh, Mickey
Blackmore, Thomas	Campbell, Kevin	Crosbie, Jim	French, Joe	Hart, Terry	Laing, Aubrey	Murphy, Jimmy	Riddle, Charlie	Skinner, Ashley	Wedgewood, Geoffrey (Birch)
Blanchard, Alex	Campbell, Michael (Pop)	Dawe, Ken	Furlong, Gary	Healey, Jake	Laing, Dennis	Myrden, Gerry	Rideout, Mac	Snow, Darryl	Wells, Don
Boland, Gerry	Canning, Jack	Dawe, Ted			Lake, Carl			Specker, George	Wheeler, Bill
Breen, Gordon	Cashin, Jim	Donnelly, Frank (Dee)		Hudson, Bill	1		Roberts, Martin	Squires, Doug	Whelan, Bas
Bryant, Paul	Cashin, Ron	Doucette, Stan		Humber, Ed	ballVL			Tavenor, William (Buck)	Wells, Don
Buckingham, Dave	Chapman, Tols			Humber, Frank	Leonard, Phil (Lonz)	O'Neil, Mike		Thomas, Harvey	Whelan, Paul
Bugden, Craig	Clarke, Brian	Duder, Die	Goulding 3ruce	Humo de 7 m	MacDona Vaughan	O'Reilly, Hy	Rowsell, Derrick	Thomas, Harvey	White, Cliff
Burt, Glenn	Cochrane, Bill	Dunne de	Cong, Flat		Mah , Wilf		P.W. a, L. m (bucky)	Thompson, Aus	White, Keith
Burton, Wayne	Cochrane, Pat	Dwyer, Al	G en, Dale		10P , W		Rowsell, Gorr	Thorne, Bob	Williams, Gordon
Butler, Peter	Colbourne, Brian	Edwards, Charlie	The Man Man and the same of th	H 5, Philip	and & FOL	S:hel, Irlie	P int in dy	Thorne, Ted	Winter, John
Butler, Ron	Colbourne, Don				Manuel, Barry		an, Frank	filley, Os	Withers, Jack
Andrews, Bruce	Byrd, Dennis		Edwards, Rex (Mickey)	Gulliver, Garry	Janes, Fred	Martin, John	Power, Bria	Ryan, Frank	Trainor, Terry
Basha, Fred	Byrne, Frank (Toe)	Colbourne, Larry	n, Rob	m	Jer erry	Maunur ry	Powe	Ryan, Terry	Trask, Bill
Basha, Gerry	Callahan (Black) Pat	Colbourne, Ray	Fitz Bill	Aalfyar	Jesso, Pho	Mc ^y ,Lloyd	P er, Dan	Ryan, Wayne	Wadden, Joe (Sr.)
Bennett, Ian	Callahan, Pat		erald, Dy	Hannafr m	Jew ald	er, Roy	k, Charlie	Seaborn, Alan (Tex)	Wadden, Joe (Jr.)
Benoit, Harold	Campbell, Doug	Collins, Keith	Flood, Ed	Hr All	, Bob	ullins, Joe	Reardon, Dan	Short, Robin	Walsh, Bob
Bishop, Gerry	Campbell, Ian	Conno	Tony	Hart, George	Redugn, Ray	Murphy, A. J. (Ank)		Skanes, Allan	Walsh, Mickey
Blackmore,	Campbell, Kevin	Crosbie, Jim				Murphy, Jimmy		Skinner, Ashley	Wedgewood, Geoffrey
Thomas									(Birch)
Blanchard, Alex	Campbell, Michael (Pop)	Dawe, Ken CO	ntact ba				A RHO, Mac	Snow, Darryl	Wells, Don
Boland, Gerry	Canning, Jack		Gamberg, Jed DC	minat	iondeta	aly S, Rob		Specker, George	Wheeler, Bill
Breen, Gordon	Cashin, Jim					Noseworthy, Les	Roberts, Martin	Squires, Doug	Whelan, Bas
Bryant, Paul	Cashin, Ron					O'Leary, Sean	Roche, Jim	Tavenor, William (Buck)	Wells, Don
Buckingham, Dave	Chapman, Tols	Dower, Frank	Goodyear, Ray	Humber, Frank	Leonard, Phil (Lonz)	O'Neil, Mike	Rousseau, Joe	Thomas, Harvey	Whelan, Paul
Bugden, Craig	Clarke, Brian	Duder, Dick	Goulding, Bruce	Humber, Tom	MacDonald, Vaughan	O'Reilly, Hubert	Rowsell, Derrick	Thomas, Harvey	White, Cliff
Burt, Glenn	Cochrane, Bill	Dunne, Steve	Goulding, Robert	Hurley, Pat	Maher, Wilf	Pike, Jim	Rowsell, Don (Ducky)	Thompson, Aus	White, Keith
Burton, Wayne	Cochrane, Pat	Dwyer, Al	Green, Dale	Hynes, Billy	Maloney, Wilf	Pike, Leroy	Rowsell, Gordon	Thorne, Bob	Williams, Gordon
Butler, Peter	Colbourne, Brian	Edwards, Charlie	Grimes, Roger	Hynes, Philip (P.S.)	Manning, Ed	Pitcher, Charlie	Rumsey, Rudy	Thorne, Ted	Winter, John
Butler, Ron	Colbourne, Don	Edwards, Reginald	Grimes, Tony	Janes, David	Manuel, Barry	Powell, Alex	Ryan, Frank	Tilley, Os	Withers, Jack



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