

<u>24 Second Clock Operator Guidelines</u>		
<p><u>Starts:</u></p> <p>When the ball <u>is touched</u> by a player of either team on the court on a throw-in.</p> <p>When the ball is controlled on a rebound</p> <p>When the ball is controlled on a jump ball</p>	<p><u>Reset to 24 Seconds:</u></p> <ul style="list-style-type: none"> -the ball legally enters the basket -the ball touches the ring (hold until controlled) -the team is awarded a back court throw-in (the result of a foul or violation) -violation of the rules by a team in control of the ball -other team gains control of the ball 	
<p><u>Stopped, but not re-set</u> (same team getting the ball)</p> <ul style="list-style-type: none"> -ball goes out of bounds -play stopped for an offensive injury -jump ball (alternating possession) -double foul -fouls that have penalties that cancel out <u>-when the same team that had the ball is awarded a front court throw-in and 14 or more seconds remain (result of a foul or violation)</u> 	<p><u>Stopped and re-set to 14 seconds</u></p> <ul style="list-style-type: none"> -reset to 14 seconds when the same team gets a <u>throw-in in the front court</u> and 13 or less seconds are remaining (result of a foul or violation) 	