

Battlefords PeeWee Tournament Rules

- This is a sanctioned tournament and SHA rules govern the tournament for Minor Hockey. SHA sanction # T014-19
- All officials are SHA carded officials. The referees decision is final and protests are not allowed
- The first team listed on the draw is home team and will wear white jerseys
- Only players listed on the roster will be allowed to play
- APs must be indicated on the roster
- A 5 minute warmup will take place prior to each game; the game clock will be set for 5 minutes and will not be extended. If your team is late you will forfeit your warmup time. Please ensure your team is ready to go 15 minutes prior to your scheduled game time
- Games will consist of two 20 minute straight time periods. The third period will be 20 minutes stop time. The rink boss/ tournament committee reserves the right to change the 3rd period to straight time if needed to stay on tournament schedule. A and B Final games will be three 20 minute periods.
- During round robin play, In the event of a 5 goal spread in the 3rd period, the clock will run straight time. If at any point in the 3rd period the score differential becomes less than 5 goals the time will revert back to stop time.
- Each team during round robin play will play 4 other teams within their pool at random selection.
- Ice will be flooded after every two periods during round robin play and will be flooded after each period in A and B Final games. Floods may be skipped if needed and game times shortened to ensure games stay on schedule.
- Teams will switch ends after each period
- Each team is allowed one 30 second time out per game
- If teams are tied after regulation time during round robin play the game ends in a tie.
- If two or more teams are tied in the standings after round robin play then the following procedures will be used to determine the final standings
 1. the winner of the round robin game between the tied teams gains the higher position
 2. If teams did not play each other and are still tied, the total number of goals divided by the total number of goals against will gain higher position
 3. If teams are still tied a single coin toss will determine the higher position
- Playoff Final games that end in a tie will have a straight time 5 minute period of 3 on 3. If still tied coaches from each team will choose 3 players for a shootout (best of 3). If still tied after 3 player shootout, the coach from each team will choose another player to shoot (can be same player who has already shot) for sudden death shoot out.

Thank you for being positive role models for our players and officials

* Any player , coach or team official assessed a fighting major, gross misconduct, or match penalty will be suspended for the balance of the tournament.

Pool A

1. BATTLEFORDS BARONS 1 (Page)
2. BATTLEFORDS BARONS 2 (Rowley)
3. PRINCE ALBERT BRUINS
4. PRINCE ALBERT OILERS
5. EDAM 3 STARS
6. SASKATOON FLYER LEGION

Pool B

1. BATTLEFORDS BARONS 4 (Ulmer/Sapp)
2. BATTLEFORDS BARONS 3 (Heck)
3. MEADOW LAKE STALLIONS
4. PRINCE ALBERT STARS
5. WARMAN CHEETAHS
6. SASKATOON WILD MUSTANGS

FRIDAY JAN 18

DON ROSS ARENA

2:30PM - 4:00PM
4:15PM - 5:45PM
6:00PM - 7:30 PM
7:45PM - 9:15PM

A1 VS A2
B1 VS B2
A3 VS A4
B3 VS B4

SATURDAY JAN 19

DON ROSS ARENA

BATTLEFORD ARENA

8:00AM - 9:30AM
9:45AM - 11:15AM
11:30AM - 1:00PM
1:15PM - 2:45PM
3:00PM - 4:30PM
4:45PM - 6:15PM
6:30PM - 8:00PM

A5 VS A6
A2 VS A3
A4 VS A5
A6 VS A1
A5 VS A2
A1 VS A3
A6 VS A4

B5 VSB6
B2 VS B3
B4 VS B5
B6 VS B1
B5 VS B2
B1 VS B3
B6 VS B4

SUNDAY JAN 20

DON ROSS ARENA

BATTLEFORD ARENA

8:00AM - 9:30AM
9:45AM - 11:15AM
11:30AM - 1:00PM

A3 VS A5
A4 VS A1
A2 VS A6

B3 VS B5
B4 VS B1
B2 VS B6

2:30PM - 4:30PM

"B" FINAL
(2nd Pool A vs 2nd Pool B)

"A" FINAL
(1st Pool A vs 1st Pool B)