



Bantam Boys 2019
Birth Year – 2005 & 2006
Fees - \$360
Before March 15



The Beaumont Raiders Lacrosse Association is a member of the Greater Edmonton Lacrosse Council (GELC). The GELC is responsible for the administration of lacrosse programs for Edmonton and surrounding areas.

Participating Communities

Communities that participate in league play are the Beaumont Raiders, Fort Saskatchewan Rebels, Leduc Crush, North Edmonton Wizards, Parkland Posse, Sherwood Park Titans, South Edmonton Warriors, St. Albert Rams, West Edmonton Blues, and Westlock Rock. Associate members from Grande Prairie and Fort McMurray may also be participating at the Tyke thru Midget levels, resulting in weekend games in the schedule against these teams.

Season Start

The lacrosse season for the Beaumont Raiders begins late March with Evaluations (if required). League games start the week of April 14th and run through to June 19th. Playoffs begin June 20-July 8th. The 2019 season has 4 additional games per division.

Bantam

- Bantam teams will consist of 12 to 20 players per team.
- Bantam Boys lacrosse is tiered in the GELC, tiers A, B & C.
- Bantam teams will receive three floor times per week – **The GELC will schedule the games for Bantam B on Monday and Wednesday evenings and maybe a Friday, Saturday or Sunday. Bantam C Games will be scheduled for Tuesday or Thursday, and maybe a Friday, Saturday or Sunday if required.**
- Beaumont Players wishing to Tryout for an “A” level team must register with the Beaumont Raiders, and then report to Sherwood Park for tryouts.
- Bantam level teams will, as often as possible, receive 2 – 75 to 90 minute practices per week. Games are 90mins.
- Lacrosse will start with practices at the beginning of April, with League play to begin the week of April 14th and end June 19th. Playoff will begin June 20th and run right through till July 8th. ALL teams may enter Provincials, which will be held the weekend of July 10-14th in Calgary.

VISIT

www.beaumont RAIDERS.com
for more information or to register