

Defending Basics- The Start Category: Technical: Defensive skills Difficulty: Beginner | Start Time: 07-Feb-2025 21:10h

Description

GOAL: Understanding the basic concept to closing down an attacker and setting up to defend.

PLAYER ACTIONS: Close Down, Slow Down, Shows Down, Shadow Support

KEY QUALITIES: Understanding how to delay the attacker properly.

SKILL ACQUISITION:

Defending: Closing down the attacker; Slowing down whenapproaching the attacker; Shows down the attacker by stagger position to theattacker; Shadow support of the cover defender to the 1st pressuredefender; Positioning of the rest of the field in relation to the ball indefensive cover.

Defensive Movement (20 mins)

OBJECTIVE: Getting players able to learnbasic principles of closing down, slowing down, and showing down.

PLAYER ACTIONS: Pressureand close quick, slow down without over running player in possession with theball and setting up a defending posture to the attacker.

ORGANIZATION: Use asmuch space as possible and set up a grid for each pair of players similar towhat is shown in the diagram (approximately 10 - 15 feet in width x 25 - 30- feet in length).

Play starts with Player (**A**) who passesthe ball directly across to Player (**B**). Once the ball is released from Player (**A**), Player (**A**) willrun out in an arcing run quickly to close the attacker (Player **B**).

When Player (A) is close, Player is toslow down and take of a staggered side-on stance just before Player (B).

Player (**B**) will continue with the ballwhile Player (**A**) maintains a defensive posture and shadow Player (**B**)until they reach the end of the grid. Once complete, players switch and start again.

RULES: This is anon-active defensive drill. No tackling of the ball. The drill is to focus on the principles of closing down, slowing down, showing down, and shadowing theattacker.

KEY WORDS:

CloseDown- This means we want the defender to close quick to the attacker using a bent run.

Slow Down- Arrive slow and take up a position 1 - 2 strides away from the attacker, keeping the attacker in front of the defender.,

Show Down- Defender is to lower their stance with a side-on stance to the attacker (never directly in front of the attacker). Ensure the defender has a staggered stance with their feet to be able to quickly react to the movement of the attacker. Ensure the defender has an arm up towards the chest of the attacker (if the attacker makes a move, the defender can step in front of the attacker and dispossess the attacker from the ball, using the arm to partially shield).



Learning Objectives

	Technical (20%) - Angle of run- Body position relative to attacker- Slowing attacker down
13	Tactical (20%) - Controlling where to force the attacker to go as a defender
%	Physical (20%) - Quick reaction- Running w ith/ w ithout the Ball- Slow ing dow n- Balance- Coordination- Agility- Jockeying
P	Psychological (20%) - Watching the ball- Concentration on body position- Building confidence in front of attacker
	Social (20%) - Communication - Listening to instruction on drill-

Celebrate correct technique

Shadow Down- Taking small strides with the attacker, keeping them in front' making adjustments to keep a side-on stance. When the ball is off the foot, the defender is better positioned to now tackler the attacker. PATIENCE!

GUIDED QUESTIONS: When slowing down to the attacker, what is the body position the defender shouldtake? What happens if the defender ispositioned squared to the attacker instead of a staggered side-on position? Why do you need to arc your run?

ANSWERS: Defenderneeds to slow down just before reaching the attacker into a staggered side-onposition. If not, and the defender issquared to the attacker, the attacker will have more options on what to do toget around the defender. Additionally, the defender in a side-on posture hasmore balance. Arcing the run forces theattacker more to one side of the field allowing the defender to minimize theattacking options.

Note: After the player sends the ball to the attacker, get the defending player to yell out "ball". This basic communication willhelp in games to let teammates know who is first to the ball to defend.

Defensive Shape

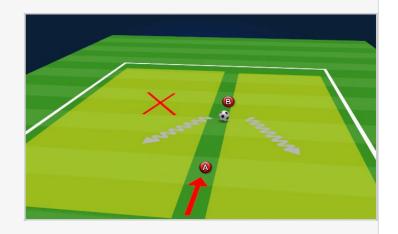
NOTE: Here we can see the defender arching the run. This limits the attacking player to stay more to the outside as the defender is close off the space in the center of the playing area by their arching movement. This now is the advantage for the defender to defend by also using the sideline as a 2nd defender. If the defender makes a straight run, as shown, the attacker now has the option to move into the inside giving them more space to work with and hard for the defender to defend.



Incorrect

NOTE: If the defensive player runs directly to the player to defend square to the path of the dribble as show, the advantage is to the player with the ball who can pick an option to get around the defensive player. This allows the defender to keep the ball on their strong foot when, as a defender, you want to try and get the player to have to use their less dominant foot because of how you approach and set-up to delay the attacker.

Here you can see when the defender comes straight at the attacker in a 1v1 situation, the attacker has options as shown by the colored zones.



Side Approach

NOTE: We want the defender to arch their run and take up a side position to the ball and attacker. The defender should be positioned 1 - 2 strides from the defender. We want the defender to close quick and arrive slowly. If hte defneder doesn't slow down, a skilled attacker can use that to an advantage and through skills, make moves to put hte defender off a proper approach and stance. When this happens, the defender could now start to chase and is no longer in control.

When the defender arrives slow, they are to take a side-position and lower their stance. Avoid diving in with a tackle with the ball still in the possession of the attacker. The number 1 priority for the defender is to delay the attack and wait for support to be positioned to protect their zone from quick attacking runs. Remember, Close down, slow down, show down, shadow down.

Here you can see that with an arched run, the defender can now limit the attacker to stay to the outside cutting off the space and

options for the attacker to select from. This puts the advantage of the situation into the hands of the defender.



Good Movement



Bad Movement

