**BGL STATISTICIAN/WEBMASTER REPORT**

Ramp continues to work well for the league’s needs, would suggest to continue with them as web provider.

Ringette Alberta has moved to using Ramp as the registration system for their member association’s players, team staff, and officiants. This should link well with the BGL member associations who are using RAMP as their home association’s web provider.

The import upload of game schedules in Session 1 and 2 went smoothly; minor reformatting of arena names in spreadsheet; otherwise no major issues to report.

Session 1 was consistent as in past years, with team administrators learning the system of team setup and game reporting. Some deadlines were missed, but for the most part teams were compliant and Session 2 had less issues.

U10 Year-end schedule posting and game reporting went well. Teams reported scores in a timely manner. Year-end games happened over two weekends, therefore there is need to be available both weekends in order to post the games timely so that teams know outcomes.

**Game Reschedule Reporting**

* Total Games in 2018-2019 = 1121
	+ Session 1 total games = 529
	+ Session 2 total games = 592
* 207 total reschedule submissions = 18%
	+ 21 weather related reschedules
	+ 51 ice allocator or miscellaneous reasons (arena issue, playdown conflict, etc)
	+ 135 team requested reschedules
		- 91 games in session 1 = 17%
		- 44 games in session 2 = 7 %
* No teams exceeded their maximum allowable reschedules

Team requested reschedules by association…

|  |  |  |
| --- | --- | --- |
| **Association** | **Games Rescheduled** | **% of association’s total games rescheduled** |
| BMT | 16 | 19% |
| CAS | 4 | 29 % |
| DVY | 1 | 7% |
| EDM | 13 | 8% |
| ERC | 4 | 19% |
| FMC | 0 | 0% |
| FSK | 8 | 15% |
| HIN | 3 | 8% |
| LAC | 9 | 23% |
| LED | 10 | 16% |
| PEM | 6 | 16% |
| RDR | 9 | 10% |
| SGV | 17 | 11% |
| SPK | 14 | 9% |
| STA | 21 | 13% |
| Z5D | 0 | 0% |