

Affiliates and Rosters

1. Rosters must be submitted to the Icebreaker Tournament Director with payment. Rosters must match their regular season roster (as submitted to the ALA/GELC/CDLA or appropriate governing body.)
2. Affiliates can be used as per ALA Regulation 27 (please see attached)
3. ALA Regulations will be in effect except where otherwise noted.

Jerseys

1. All teams must have a set of two jerseys or be prepared with a set of pinnies.
2. HOME teams shall wear light, and AWAY shall wear DARK. If team colours are similar, the HOME team will be required to change jerseys.

****Mouth guards are mandatory. Invisalign braces are not considered a mouth guard.**

****Wearing of jewelry on the floor is prohibited. This includes piercings, which must be covered if removal is not possible.**

Game sheets

Game sheets will be available at the Host Table at each venue 30 mins prior to each game.

PLEASE NOTE: THE HOME TEAM IS RESPONSIBLE FOR PICKING UP GAME SHEET FROM HOST TABLE AND TURNING IN THE GAME SHEET IMMEDIATELY FOLLOWING THE GAME SO RESULTS CAN BE POSTED.

If a game sheet is not returned the score may not count in the standings until it is returned. No exceptions.

Game Officials

Each team will provide 2 game officials for each game, for a total of 4.

1. 1 -Scoreboard, 1-Shot clock, 1-Game sheet, and 1-Swing gates for penalty boxes.

Game sheets need to be picked up and filled out and returned 15 mins prior to the game starting.

PLEASE NOTE: Volunteers must be over the age of 16.

Length of Games

All games shall be played in the time frames listed below. The ALA no longer allows games to end in a tie. There will be no dropping of the clock.

Novice divisions: (60-minute time allowance)

-5-minute warm-up

-3 x15 minute run-time periods

-2-minute rest between periods

Peewee division: (75-minute time allowance)

-5-minute warm-up

-2x 15, 1x 20-minute stop-time periods

-2-minute rest between periods

Bantam and Midget divisions: (90-minute time allowance)

-5-minute warm-up

-3x 20-minute stop-time periods

-2-minute rest between periods

Mercy Rule

Any Novice, Peewee, Bantam or Midget game that has a goal differential of 6 goals or more shall be played at run-time from that point on. Only, if the goal differential becomes 4 or less, does the game revert back to stop time.

At no time, shall a goal differential of more than 6 goals be posted on the scoreboard. Additional goals will be recorded on the game sheet only.

The 30 second shot clock shall be in play for division Novice and above.

Overtime

All games shall be played out. No game can end in a tie. In the event a game is tied after regular play, the following outlines how overtime shall be conducted.

1. In Round Robin there will be five (5) minute sudden victory periods until a goal is scored. There will be one (1) minute rest period between each five (5) minute period.
2. In Medal games only as per CLA. Rule 20: exception is made to rest time between periods, which will be (5) minutes.

Round Robin

1. In Round robin play, points will be awarded as follows:
 - 2 points for WIN
 - 0 points for LOSS
2. In the event of a tie in point standings in a competition, final standings shall be determined as follows:
 - a. If two teams are tied, the winner of the game or games between the two teams' advances. If a tie still exists, the goal average formula listed below will be used.
 - b. If three or more teams are tied, and if one team has defeated the other teams with which it is tied after round robin play, the team shall advance.
 - c. Otherwise GOAL AVERAGE FORMULA: Only the goals scored in games between the tied teams are used in the goal average formula for tie breaking. Team with the highest ratio advances

- d. Otherwise GOALS AVERAGE FORMULA: Only the goals scored in games between each other plus common opponents are used in the goal average for tie breaking. The team with the highest ratio advances.
- e. Otherwise GOALS AGAINST FORMULA: Using goals for and against in all games played by the tied teams.

GOALS FOR/GOALS FOR + GOALS AGAINST

The formula is applied once to rank all tied teams.

Awards & Medals

Medals will be awarded for the 1st, 2nd, and 3rd place teams.

Player Awards for HEART and HUSTLE (for each round robin game).

Heart and Hustle award - for 1 player from each team for the round robin games. The coach from the opposite team will choose the player to win the award. Each player should only win this one time during the tournament. **No Heart and Hustle for the medal games.**

Referees

All referee decisions made during the game are final.

1. Any match, game or gross misconduct penalties will be sent to the Discipline Committee in the form of a Referee report. After consulting with the committee, a decision will be rendered regarding the suspension, and the decision will be final.
2. Official protests regarding conduct on the field will not be considered.
3. Any team who deliberately attempts to delay the game will be assessed a two-minute delay of game penalty. If this occurs in the last two minutes of the game, a penalty shot will be awarded.
4. ****Mouth guards are mandatory for the Icebreaker Tournament. Any player found on the floor not wearing a mouth guard will be asked to leave the game until the player can demonstrate to the satisfaction of the floor officials that he/she has a mouth guard. In addition, the team will be assessed a 2-minute penalty for delay of game, serving player is to be from a player on the floor at the time.**

****Abuse of referees, game officials or tournament committee members will not be tolerated, and will be grounds for expulsion of the individual, and/or team involved, at the discretion of the Discipline Committee. Unruly fans may be barred from the tournament arenas at the discretion of the Referee, Referee-in-Chief, or the Tournament Director****

Protests

Any official protest shall be documented in detail and submitted along with a \$300.00 cheque to the Tournament Director. The Tournament Director shall convene the Discipline Committee, along with the Tournament Committee, and any members of the board available, who are not directly involved, to discuss the protest. The decision of this convened committee shall be final. If the Committee rules in favour of the team submitting the protest, the protest bond will be refunded in full, immediately.

Discipline Procedures

All match, game or gross misconducts will be referred to the West Edmonton Blues Lacrosse designated discipline rep that will, after consulting with the Discipline Committee, render a decision regarding suspensions and their decision will be final.

PLEASE NOTE: ALA suspension guidelines will be used.

Dressing rooms and facilities

All dressing rooms will be checked prior to, and immediately following each game. Any damages found will be considered the responsibility of the last team who used the dressing room. Any damage to a locker room may lead to a team's expulsion from the tournament.

**** ABSOLUTELY NO BALLS are to be thrown, cradled etc., outside of a designated playing surface, at any of the tournament venues and facilities. Offenders will be subject to disciplinary action by the discipline committee, which may include expulsion from the tournament. No exceptions- unless you are on the field, playing a tournament sanctioned game, leave the lacrosse balls in your bag!!!****

Thank you for your cooperation and help making this an excellent tournament experience for everyone. We wish all the team's good luck and have a great weekend!

2019 Icebreaker Tournament Committee

Regulation 27

- 27.02.1 All teams participating in Provincial Championships must be registered with the ALA registration system. The rosters for the Provincial Championship will be those that are registered with the ALA, as per the ALA registration system.
- 27.02.2 Teams may affiliate two players and a goalie to a maximum roster size of 15 players if the roster attending provincials is less than 15 players. Any affiliate goaltenders must be dressed as goaltenders, on the bench, and will only be eligible to participate as a goaltender during Provincials. ALL affiliates must be drawn from the same club and in a lower division or lower tiered team in the applicable division competing. Clubs teams without a division below may affiliate to another team in their Local Governing Body. Players may not be affiliated if a conflict with their normal team exists. All players' first obligation is to their regular club team.
- 27.02.3 Affiliates must be signed off by LGB President prior to submission for approval at the ALA office. All changes must be approved by ALA Office 48 hours prior to the first game of the applicable Provincial Championship.
- 27.02.4 Suspended players cannot be affiliated. If suspended, as an affiliate player, the suspension must be served with the players original ALA Registered Team.
- 27.02.5 Teams leaving players at home for affiliated players will forfeit all provincial games and the head coach will be referred to discipline.
- 27.02.6 There are NO exceptions to the affiliation regulation.
- 27.02.7 Local Governing Bodies who do not have a recognized league must register these teams with the ALA to qualify to participate in the Provincial Championship Tournament. Intent fees are due to the ALA office by June 1.
- 27.02.8 All tournament formats are to be approved by the ALA Director of High Performance. The preferred format will be Round Robin.