



Tournament Program

November 8 - 11, 2024



CITY OF BURNABY
OFFICE OF THE MAYOR
MIKE HURLEY
MAYOR

GREETINGS

On behalf of the City of Burnaby, I'm pleased to welcome you to the 2024 Burnaby-New Westminster IceBreaker Tournament, hosted by the Burnaby New Westminster Ringette Association.

This tournament is has quickly become a staple in our community, bringing together athletes, families, and fans from across the region for a celebration of the sport of ringette. We are very much looking forward to seeing so many talented ringette players showcasing their skills, determination, and sportsmanship on the ice.

I would like to extend a special thank you to the organizers, volunteers, and sponsors whose hard work and dedication make this tournament possible. It takes many hours of work to make this event such a success and your efforts will leave an impact on all the young athletes competing this weekend.

To all the athletes, I wish you the best of luck in your games. Play hard, play fair and make the most of this wonderful experience.

Once again, welcome to the Burnaby-New Westminster IceBreaker Tournament.

Sincerely,

A handwritten signature in black ink that reads "M Hurley".

Mike Hurley
Mayor



Patrick Johnstone
Mayor

November 2024



Dear Players, Coaches, Families and Fans,

I am pleased, on behalf of City Council and the residents of New Westminster, to extend warm greetings and best wishes to all players participating in the 2024 Burnaby New Westminster Ringette Association's Annual Icebreaker Tournament, taking place from November 8-11, 2024.

As a city, we understand the importance of promoting a healthy lifestyle and involving both children and adults in organized sports. The game of ringette not only highlights the value of teamwork but also helps our youth develop essential life skills that will serve them well in the future.

I would like to offer special thanks and congratulations to the coaches, organizers, and volunteers for their hard work and dedication in organizing this tournament. Your efforts ensure that this exciting sport continues to thrive in New Westminster.

I hope the 2024 tournament brings everyone enjoyment and spirited competition. May you all create lasting memories from your experience.

Good luck to all the teams!

Sincerely,

Patrick Johnstone
MAYOR



President's Welcome

Welcome to the 2024 Ice Breaker Tournament!

Burnaby New Westminster Ringette (BNWR) association is proud to host 50 Teams from across BC. We are excited to welcome teams from three leagues: Vancouver Island, Thompson Okanagan and Lower Mainland. The start of the season brings excitement and the promise of new opportunities for athletes, coaches and officials. We hope you experience the thrills of close competition this weekend.

A special thank you to our tournament director, the tournament committee, and the parents/ players of BNWR for the many hours that have been contributed to ensure this tournament went forward. We are also grateful for the support of our sport and venue partners: Ringette BC, the City of Burnaby and the City of New Westminster.

The ringette community has an amazing culture. We embrace sportsmanship, fair play and positive relationships. We demonstrate excellence on and off the ice. It takes intentional work to maintain our exceptional sports culture. Big shout out to our fans who keep their comments positive and supportive. And kudos to our team staff and officials that ensure ringette is played with respect and integrity.

This year marks the 50th anniversary of ringette in British Columbia. We honour the sport for its commitment to equity, diversity, and inclusion, and we remain dedicated to its continued growth and development.

As you participate in the Ice Breaker Tournament this weekend, take time to connect, celebrate and lift-up others. Most importantly, have fun and cherish all the moments!

In the spirit of "competition brings us together ... friendships keep us together"*, let the games *and the friendships* begin!

Deb Bliss

Volunteer President, Burnaby New Westminster Ringette Association

**Borrowed from International Ringette Federation president Markku Koli*

TRUE SPORT PRINCIPLES

Ringette is a True Sport Organization

GO FOR IT

Rise to the challenge – always strive for excellence. Be persistent and discover how good you can be.

PLAY FAIR

Understand, respect, and follow the rules. Play with integrity – competition is only meaningful when it is fair.

RESPECT OTHERS

Show respect for everyone involved in creating your sporting experience, both on and off the field of play. Win with dignity and lose with grace.

KEEP IT FUN

Find the joy in sport and share it with others. Remember what you love about sport and why you play.

STAY HEALTHY

Always respect and care for your mind and body. Advocate for the health and safety of yourself and those around you.

INCLUDE EVERYONE

Recognize and celebrate strength in diversity. Invite and welcome others into sport.

GIVE BACK

Say thanks and show gratitude. Encourage your sport group to make a difference in the community.

Events and Activities

Check out the activities being held at Rosemary Brown during the Tournament

Saturday, Nov 9, 2024	Sunday, Nov 10, 2024	Monday, Nov 11, 2024
Vendors	Vendors	
12:00-2:00PM FUNdamentals Tournament (Rink A)		Final & Consolation Matches 7:00AM - 1:30PM
2:30-3:30PM BC Thunder vs FVRA 18+ A (Rink A)	2:00-4:00PM Jump Rope Vancouver Meet Up 2nd Floor	
4:00-5:00PM BC Thunder Meet & Greet (Foyer)		
Scavenger Hunt		
Trapped Escape Room Burnaby 20% for your Teams		

We have a complimentary activity room you can book. View the schedule [here](#).

Check [here](#) for more details visit on the above activities

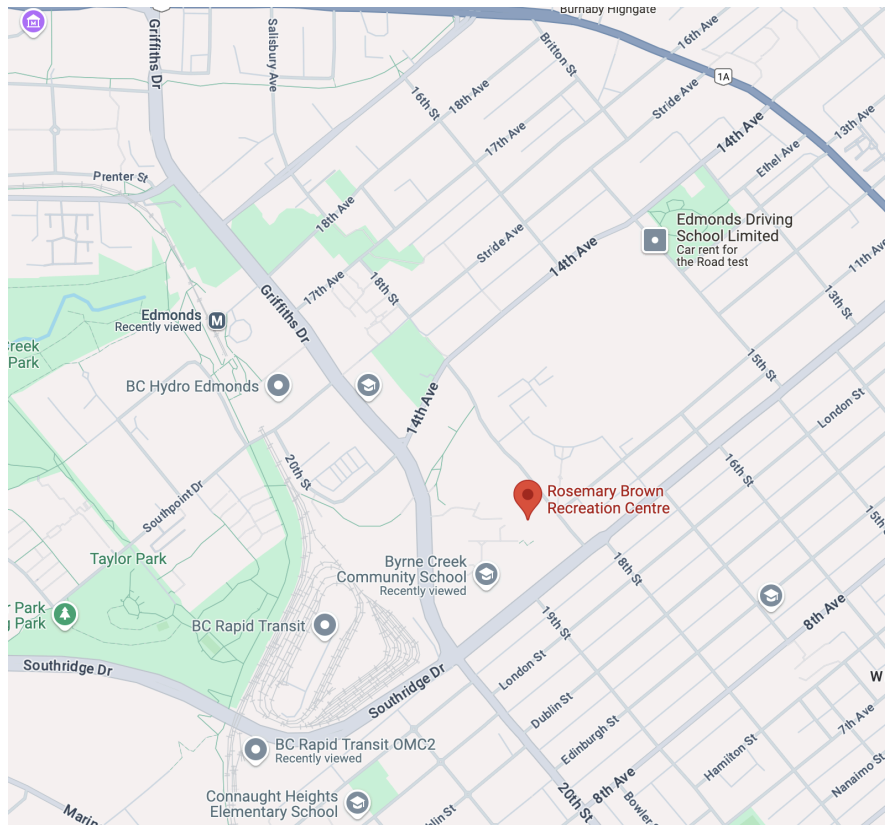
Arenas

Rosemary Brown Recreation Centre (RBRC)

Tournament Headquarters

7789 18th Street, Burnaby

Parking also available at Byrne Creek High School



Bastion Cafe at Rosemary Brown

Friday: 11:30am to 7pm

Saturday: 8:30am to 9pm

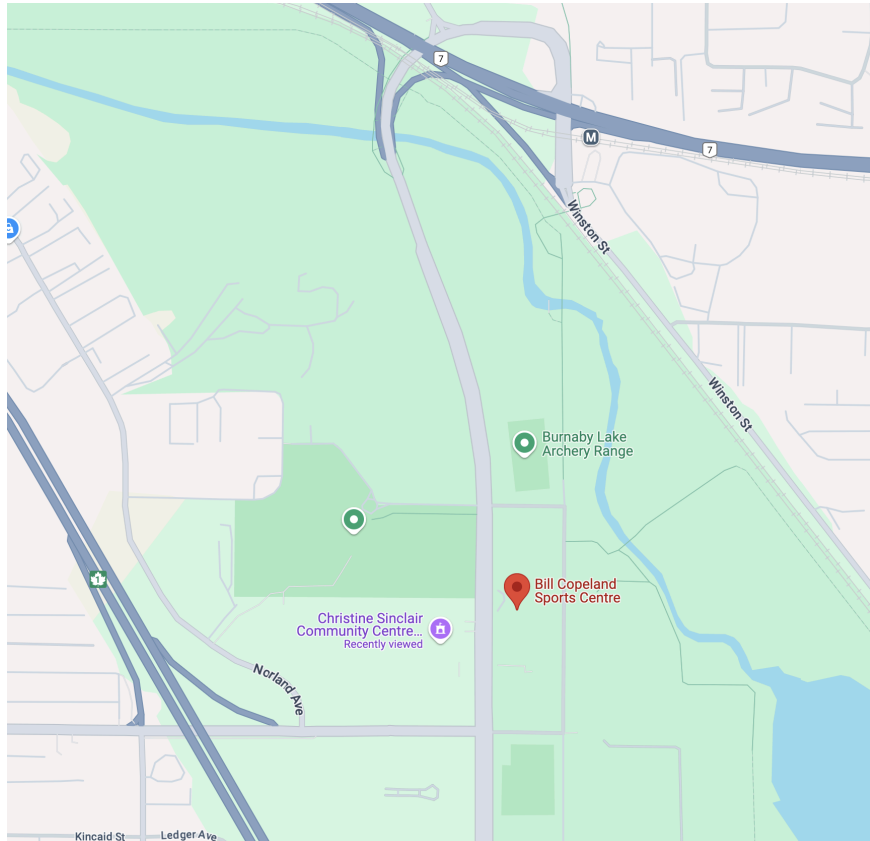
Sunday: 830am to 9pm

Monday: 830am to 4pm

Bill Copeland Sports Centre (BCSC)

3676 Kensington Avenue, Burnaby

Due to construction at Burnaby Lake Recreation Complex there may be limited parking.
Parking is also available at the back of the arena on Sperling Avenue



Concession at lower level

Saturday: 8am to 9pm

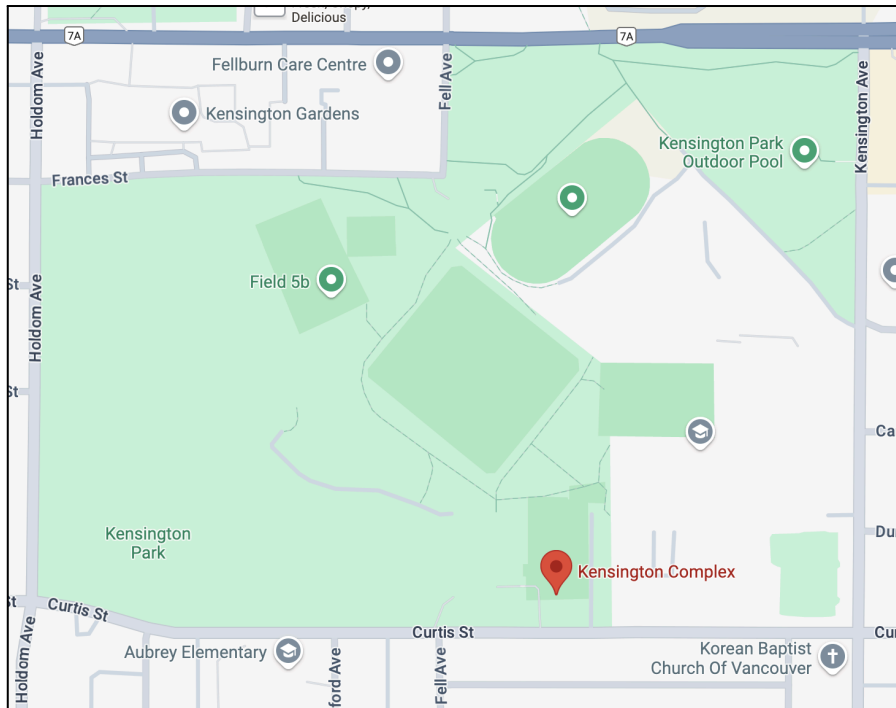
Sunday: 9am to 8:30pm

Monday: 9am to 3pm

Also Bastion Cafe at Christine Sinclair Community Centre will be open across the street.
8am to 7pm daily

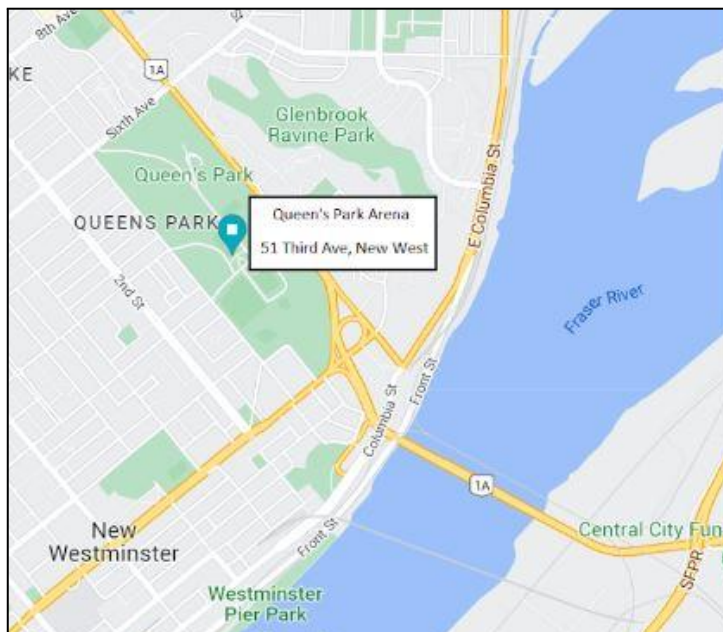
Kensington Park Arena (KEN)

6159 Curtis Street, Burnaby



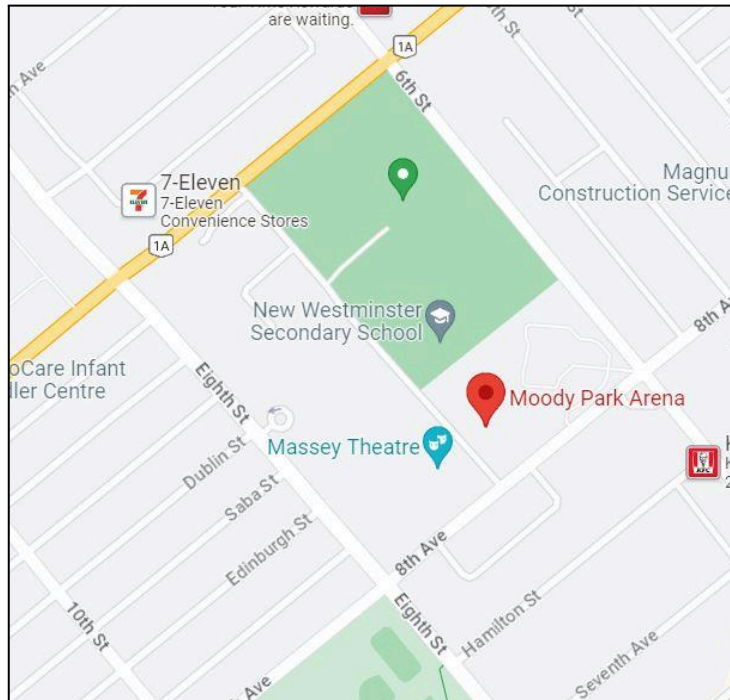
Queen's Park Arena (QPA)

51 Third Avenue, New Westminster



Moody Park Arena (MPA)

701 Eighth Avenue, New Westminster



SKATE SHARPENING

Moody Park Arena

Friday: 6pm to 8:30pm

Saturday: 12:15pm to 3:15pm and 6pm to 8:30pm

Sunday: 12:45pm to 3:45pm

Monday: 12:30pm to 3:30pm and 6pm to 9pm

Scoff's Hockey Shop

2927 Norland Avenue, Burnaby








<https://scoffshockey.ca/>

Scotia Barn

6501 Sprott Street, Burnaby

<https://www.canlansports.com/locations/ca/bc/scotia-barn/>


Participating Teams

U10		
	BNWRA-1	Burnaby New Westminster
	BNWRA-2	Burnaby New Westminster
	CMRA	Coquitlam Moody
	FVRA	Fraser Valley
	GVRA	Greater Vernon
	SWRRA	Surrey White Rock
	VRA	Vancouver

U12 Pool 1

	BNWRA-1	Burnaby New Westminster
	KRA	Kelowna
	NWVRA-1	North West Vancouver
	PCRMRA	Port Coquitlam Ridge Meadows
	SWRRA-1	Surrey White Rock
	VRA-1	Vancouver

U12 Pool 2

	BNWRA-2	Burnaby New Westminster
	FVRA	Fraser Valley
	NWVRA-2	North West Vancouver
	SWRRA-2	Surrey White Rock
	VRA-2	Vancouver







U14 All Gender

	BNWRA	Burnaby New Westminster
	CRA	Chilliwack
	CVRA	Comox Valley
	NWVRA	North West Vancouver
	SWRRA	Surrey White Rock
	VRA	Vancouver




U14 Female

	BNWRA	Burnaby New Westminster
	GVRA	Greater Vernon
	KRA	Kelowna
	PCRMRA	Port Coquitlam Ridge Meadows




U16

U16		
	BNWRA	Burnaby New Westminster
	CRA	Chilliwack
	PCRMRA	Port Coquitlam Ridge Meadows
 	RRA/VRA	Richmond /Vancouver
	SWRRA	Surrey White Rock

U19

U19		
	BNWRA-1	Burnaby New Westminster
	BNWRA-2	Burnaby New Westminster
	NWVRA	North West Vancouver
	SWRRA	Surrey White Rock
	VRA	Vancouver




18+A

	BNWRA	Burnaby New Westminster
	PCRMRA	Port Coquitlam Ridge Meadows
	GVRA	Victoria

18+B

	CVRA	Comox Valley
	FVRA	Fraser Valley
	NWVRA	North West Vancouver
	PCRMRA	Port Coquitlam Ridge Meadows
	VRA	Vancouver
	GVRA	Victoria

Masters

	BNWRA	Burnaby New Westminster
	FVRA	Fraser Valley
	NWVRA	North West Vancouver

U10 Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
B01	Nov 8	Friday	2:00pm	RBRC-B	VRA	BNWRA-2
Q01	Nov 8	Friday	2:30pm	QPA	CMRA	SWRRA
B03	Nov 8	Friday	5:45pm	RBRC-B	FVRA	BNWRA-1
B06	Nov 9	Saturday	10am	RBRC-B	BNWRA-1	VRA
Q07	Nov 9	Saturday	10:15am	QPA	CMRA	FVRA
B07	Nov 9	Saturday	11:15am	RBRC-B	GVRA	SWRRA
Q11	Nov 9	Saturday	3:15pm	QPA	BNWRA-2	FVRA
A11	Nov 10	Sunday	9:30am	RBRC-A	FVRA	GVRA
A12	Nov 10	Sunday	10:45pm	RBRC-A	VRA	CMRA
A13	Nov 10	Sunday	12:00pm	RBRC-A	SWRRA	BNWRA-2
M08	Nov 10	Sunday	4:30pm	MPA	BNWRA-1	GVRA
K03	Nov 11	Monday	10am	KEN	GVRA	VRA
B29	Nov 11	Monday	3:15pm	RBRC-B	SWRRA	BNWRA-1
A25	Nov 11	Monday	3:30pm	RBRC-A	BNWRA-2	CMRA

U12 Pool 1 Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
C04	Nov 9	Saturday	10:45am	BCSC	SWRRA-1	VRA-1
C05	Nov 9	Saturday	12pm	BCSC	NWVRA-1	KRA
Q12	Nov 9	Saturday	4:30pm	QPA	PCRMRA	BNWRA-1
Q13	Nov 9	Saturday	5:45pm	QPA	KRA	SWRRA-1
A14	Nov 10	Sunday	1:15pm	RBRC-A	BNWRA-1	VRA-1
A15	Nov 10	Sunday	2:30pm	RBRC-A	KRA	PCRMRA
A16	Nov 10	Sunday	3:45pm	RBRC-A	NWVRA-1	SWRRA-1
K01	Nov 11	Monday	7:30am	KEN	VRA-1	PCRMRA
C16	Nov 11	Monday	7:45am	BCSC	BNWRA-1	KRA
K04	Nov 11	Monday	11:15am	KEN	VRA-1	NWVRA-1
K05	Nov 11	Monday	12:30pm	KEN	SWRRA-1	BNWRA-1
B30	Nov 11	Monday	4:30pm	RBRC-B	PCRMRA	NWVRA-1

U12 Pool 2 Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
B02	Nov 8	Friday	3:15pm	RBRC-B	BNWRA-2	SWRRA-2
Q02	Nov 8	Friday	3:45pm	QPA	FVRA	VRA-2
A03	Nov 9	Saturday	9:30am	RBRC-A	NWVRA-2	FVRA
A04	Nov 9	Saturday	10:45am	RBRC-A	SWRRA-2	VRA-2
M06	Nov 9	Saturday	3:15pm	MPA	BNWRA-2	NWVRA-2
K02	Nov 11	Monday	8:45am	KEN	FVRA	SWRRA-2
C17	Nov 11	Monday	9am	BCSC	NWVRA-2	VRA-2
A23	Nov 11	Monday	1pm	RBRC-A	FVRA	BNWRA-2
A24	Nov 11	Monday	2:15pm	RBRC-A	SWRRA-2	NWVRA-2
A26	Nov 11	Monday	4:45pm	RBRC-A	VRA-2	BNWRA-2

U14 All Gender Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
Q03	Nov 8	Friday	5pm	QPA	SWRRA	BNWRA
Q04	Nov 8	Friday	6:15pm	QPA	VRA	NWVRA
C01	Nov 9	Saturday	7am	BCSC	SWRRA	VRA
A01	Nov 9	Saturday	7am	RBRC-A	NWVRA	BNWRA
Q08	Nov 9	Saturday	11:30am	QPA	CVRA	VRA
Q10	Nov 9	Saturday	2pm	QPA	CRA	SWRRA
C06	Nov 9	Saturday	5pm	BCSC	NWVRA	CVRA
C08	Nov 9	Saturday	7:30pm	BCSC	BNWRA	CRA
A10	Nov 10	Sunday	8:15am	RBRC-A	CVRA	SWRRA
B17	Nov 10	Sunday	10am	RBRC-B	CRA	NWVRA
B21	Nov 10	Sunday	4:15pm	RBRC-B	BNWRA	CVRA
B22	Nov 10	Sunday	5:30pm	RBRC-B	VRA	CRA
A21	Nov 11	Monday	9:15am	RBRC-A	1st	2nd
C18	Nov 11	Monday	10:15am	BCSC	3rd	4th

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	GAME 4	TOTAL	GF	GA	RANK
BNWRA								
CRA								
CVRA								
NWVRA								
SWRRA								
VRA								

U14 Female Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
M01	Nov 8	Friday	5pm	MPA	BNWRA	PCRMRA
A02	Nov 9	Saturday	8:15am	RBRC-A	KRA	PCRMRA
C03	Nov 9	Saturday	9:30am	BCSC	GVRA	BNWRA
M07	Nov 9	Saturday	4:45pm	MPA	GVRA	KRA
B18	Nov 10	Sunday	11:15am	RBRC-B	BNWRA	KRA
B20	Nov 10	Sunday	3pm	RBRC-B	PCRMRA	GVRA
B25	Nov 11	Monday	7am	RBRC-B	1st	2nd
C19	Nov 11	Monday	11:45am	BCSC	3rd	4th

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	TOTAL	GF	GA	RANK
BNWRA							
GVRA							
KRA							
PCRMRA							

U16 Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
Q05	Nov 9	Saturday	7:45am	QPA	RRA/VRA	SWRRA
Q06	Nov 9	Saturday	9am	QPA	PCRMRA	CRA
B08	Nov 9	Saturday	12:30pm	RBRC-B	RRA/VRA	BNWRA
B11	Nov 9	Saturday	4:15pm	RBRC-B	SWRRA	PCRMRA
B12	Nov 9	Saturday	5:30pm	RBRC-B	CRA	BNWRA
C09	Nov 10	Sunday	7:30am	BCSC	BNWRA	PCRMRA
B16	Nov 10	Sunday	8:45am	RBRC-B	CRA	RRA/VRA
C10	Nov 10	Sunday	1:45pm	BCSC	SWRRA	CRA
C13	Nov 10	Sunday	5:30pm	BCSC	PCRMRA	RRA/VRA
C14	Nov 10	Sunday	6:45pm	BCSC	BNWRA	SWRRA
Q21	Nov 11	Monday	9:45am	QPA	3rd	4th
A22	Nov 11	Monday	11:15am	RBRC-A	1st	2nd

Round Robin Points

TEAM	GAME 1	GAME2	GAME3	GAME4	TOTAL	GF	GA	RANK
BNWRA								
CRA								
PCRMRA								
RRA/VRA								
SWRRA								

U19 Games Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
B04	Nov 9	Saturday	7:30am	RBRC-B	NWVRA	BNWRA-1
M02	Nov 9	Saturday	8:30am	MPA	VRA	SWRRA
B09	Nov 9	Saturday	1:45pm	RBRC-B	BNWRA-2	VRA
B13	Nov 9	Saturday	6:45pm	RBRC-B	SWRRA	NWVRA
B14	Nov 9	Saturday	8pm	RBRC-B	BNWRA-1	BNWRA-2
Q15	Nov 10	Sunday	9am	QPA	SWRRA	BNWRA-2
Q16	Nov 10	Sunday	10:15am	QPA	VRA	BNWRA-1
C11	Nov 10	Sunday	3pm	BCSC	BNWRA-2	NWVRA
C15	Nov 10	Sunday	8pm	BCSC	NWVRA	VRA
B24	Nov 10	Sunday	8pm	RBRC-B	BNWRA-1	SWRRA
B27	Nov 11	Monday	10:30am	RBRC-B	1st	2nd
Q22	Nov 11	Monday	11:15am	QPA	3rd	4th

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	GAME 4	TOTAL	GF	GA	RANK
BNWRA-1								
BNWRA-2								
NWVRA								
SWRRA								
VRA								

Masters Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
C02	Nov 9	Saturday	8:15am	BCSC	BNWRA	NWVRA
Q09	Nov 9	Saturday	12:45pm	QPA	FVRA	BNWRA
C07	Nov 9	Saturday	6:15pm	BCSC	NWVRA	FVRA
A09	Nov 10	Sunday	7am	RBRC-A	FVRA	NWVRA
B19	Nov 10	Sunday	12:30pm	RBRC-B	BNWRA	FVRA
B23	Nov 10	Sunday	6:45pm	RBRC-B	NWVRA	BNWRA
B28	Nov 11	Monday	12:15pm	RBRC-B	1st	2nd

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	GAME 4	TOTAL	GF	GA	RANK
BNWRA								
FVRA								
NWVRA								

18+ A Game Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
M04	Nov 9	Saturday	11am	MPA	PCRMRA	BNWRA
B10	Nov 9	Saturday	3pm	RBRC-B	BNWRA	GVRA
A08	Nov 9	Saturday	8:45pm	RBRC-A	GVRA	PCRMRA
Q17	Nov 10	Sunday	11:30am	QPA	PCRMRA	GVRA
C12	Nov 10	Sunday	4:15pm	BCSC	GVRA	BNWRA
A19	Nov 10	Sunday	8:45pm	RBRC-A	BNWRA	PCRMRA
B26	Nov 11	Monday	8:45am	RBRC-B	1st	2nd

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	GAME 4	TOTAL	GF	GA	RANK
BNWRA								
GVRA								
PCRMRA								

18+ B Games Schedule

GAME #	DATE	DAY	START	ARENA	HOME	AWAY
B05	Nov 9	Saturday	8:45am	RBRC-B	NWVRA	FVRA
M03	Nov 9	Saturday	9:45am	MPA	GVRA	PCRMRA
M05	Nov 9	Saturday	12:15pm	MPA	CVRA	VRA
A05	Nov 9	Saturday	5pm	RBRC-A	FVRA	GVRA
A06	Nov 9	Saturday	6:15pm	RBRC-A	PCRMRA	VRA
A07	Nov 9	Saturday	7:30pm	RBRC-A	NWVRA	CVRA
B15	Nov 10	Sunday	7:30am	RBRC-B	CVRA	PCRMRA
Q14	Nov 10	Sunday	7:45am	QPA	VRA	NWVRA
Q18	Nov 10	Sunday	12:45pm	QPA	GVRA	NWVRA
Q19	Nov 10	Sunday	2pm	QPA	PCRMRA	FVRA
A17	Nov 10	Sunday	6:15pm	RBRC-A	VRA	GVRA
A18	Nov 10	Sunday	7:30pm	RBRC-A	FVRA	CVRA
A20	Nov 11	Monday	7:30am	RBRC-A	1st	2nd
Q20	Nov 11	Monday	8:30am	QPA	3rd	4th

Round Robin Points

TEAM	GAME 1	GAME 2	GAME 3	GAME 4	TOTAL	GF	GA	RANK
CVRA								
FVRA								
GVRA								
NWVRA								
PCRMRA								
VRA								



2024 BNWR Icebreaker Tournament Rules (Revised 2024)

1. DIVISIONS AND LEVELS OF PLAY

- 1.1. All registered players, coaches, and volunteers who are in Good Standing with their Club Association and League, and have registered prior to the roster deadline, are eligible to participate in the BNWR Icebreaker Tournament
- 1.2. Number of teams required to host a division:
 - a. This tournament requires a minimum of three (3) teams in a single division and category to submit commitments to attend to host that division.
 - b. Where a division is comprised of more than five (5) teams, the tournament will conduct a random draw for seeding.

2. LENGTH OF PERIODS IN THE GAMES

- 2.1. All divisions shall play two 18-minute stop-time periods.
- 2.2. Round robin and consolation ice times will be at 1.0 hour in length, games must be completed within the hour. Finals in the U14, U16, U19, 18+/ Open and Masters divisions will have 1.25 hour ice times where possible. Please check your ice times prior to the game. If time is running over, the referees and tournament directors hold the right to cut the clock. Game completion round robin, cross-over and consolation games: in the last five minutes of ice time, the game time shall be reduced to 2 minutes of stop time. Minor officials should note on the bottom of the score sheet the game time when the clock was reduced.
- 2.3. Ties will stand in round robin play and in consolation games.
- 2.4. All final games must have a declared winner. See Section 5 – Overtime.

3. GAME PLAY

- 3.1. Games will start no earlier than 7:00 AM and no later than 9:00 PM.
- 3.2. No team shall play more than three full length games in one day.
- 3.3. There must be a minimum of 2.5 hours between the scheduled competition time and scheduled start time of any team's games in a single day.

- 3.4.To start a game, teams must have no less than 7 and no more than 18 players on the bench. Teams must have 5 players available to play during the game or will forfeit the game.
- 3.5.Pre-game warm-up shall be three (3) minutes long, starting from the start time of the game as determined by the schedule or the Officials assigned to the game. The time clock will not start until the on-ice officials have entered the field of play.
- 3.6.Between period breaks and overtime periods shall be one (1) minute long. Breaks between each game on the schedule shall be a minimum of 15 minutes.
- 3.7.Teams must be ready to start round robin and consolation games ten (10) minutes prior to the scheduled start time and be ready to start playing within 5 minutes of the game start time. Officials or tournament staff will notify both teams should the game start early within 30 minutes of scheduled start time of the adjusted early start time. Final games will not start early. In the event of unforeseen circumstances that affect a team's ability to start their game within 5 minutes of the scheduled start or adjusted starting time, tournament officials shall declare a default. The Tournament Directors will make a decision to reschedule or not based only on exceptional circumstances as outlined in Section 2.5 (a) of the BCRA Policy Manual.
- 3.8.Mercy Rule: When a team is winning by 10 goals, the remainder of the game is run time. The losing team has the option to continue the game with stop time. The team leading by 10 goals is not permitted to pull its goalie in the last two minutes of the game, except for a delayed calling of a penalty. During run time, minor penalties will be 3 minutes and major penalties will be 5 minutes. Once run time has commenced, stop time will not be reinstated, regardless of the goal difference.
- 3.9.If a team runs up the score by more than a 10 goal difference in any ONE GAME, they shall see the head coach or acting coach for that game suspended for their next tournament game. If the losing team scores on themselves (ie Goalie throws ring in net) that goal is not counted in the 10 goal tally. This occurrence should be noted on the score sheet.
- 3.10.Tournament formats, for all divisions, will be determined depending on team commitments and ice availability.
- 3.11.If a team forfeits a game the opposing team will be awarded two points and the forfeiting team will lose the game 0-7.
- 3.12.Every division except for FUN 3 (Novice) and Masters will play with a shot clock.
- 3.13.In the spirit of fair play, the 3 goal per player rule will be in effect for all non-tiered divisions. Fun 3 (U10), U12 and Masters.
- 3.14. For all Round Robin Games and Consolation Games: Home team shall supply a Shot Clock Operator and Scorekeeper. Visiting team shall supply a Time Clock Operator. Scorekeeper is responsible for picking up the game sheet 10 minutes before the game and returning the completed sheet from/to the tournament table.
- 3.15.Ties will stand in round robin play. Wins will be awarded two points, ties will be awarded one point and losses will be awarded no points. All points will be calculated for final

standings in which the first place and second place teams in points in the round robin will play a final game for medals. The team with the most points will be home while the 2nd will be the visitor.

3.16. In U14, U16, U19, +18 and Masters divisions no more than a 7 goal spread shall be posted on the scoreboards or used in tie breaking calculations.

3.17. In FUN 3 and U12 divisions, no more than a 5 goal spread shall be posted on the scoreboards or score displays.

3.18. In all formats, ties in standings will be determined using the tie-breaking rules.

4. OVERTIME AND SHOOT-OUT

4.1. All final games must have a declared winner. If a game is tied at the end of regulation time, a five minute, sudden victory overtime period will commence, followed by a shoot-out if no winner is declared during the overtime period.

4.2. Rules for overtime period

- a. A coin toss will determine which team is awarded possession of the ring, and which end each team will defend to begin the overtime period.
- b. The home team will call the coin toss. The winner of the coin toss will be awarded possession of the ring, the other team will indicate which end they choose to defend.
- c. There will be a one (1) minute break between the end of regulation time and the beginning of the overtime period.
- d. The game will end when a goal is scored.
- e. Each team is entitled to one additional time-out in the overtime period.
- f. If a team does not use their time-out in regulation time, that time-out carries forward into overtime.
- g. No more than one time-out shall be permitted during the same stoppage in play.
- h. Any penalties still running at the end of regulation time will carry over to overtime.
- i. For the purposes of participant ejection penalties, games entering overtime are a continuation of the same game. The participant remains ejected.
- j. If the overtime period concludes and no winner has been declared, a shootout will determine the winner

4.3. Rules for shoot out

- a. There will be a two (2) minute break between the ending of the overtime period and the beginning of the shoot out
- b. Coaches will select three shooters from all players listed on their game sheet.. Ejected or suspended players are not eligible to participate in the shootout. Players serving a penalty at the end of the overtime period will be eligible for the shootout
- c. Goalies will stay in the net where they ended overtime.
- d. Home team will shoot first.
- e. The three players from each team will alternate shots until each shooter has shot,

with the winner declared as the best of three shooters. At any time that it is determined that one team can no longer statistically win the shootout, the shootout ends.

- f. If the teams remained tied after all three shooters have shot, a sudden victory shootout will occur where any eligible player may be chosen to shoot, and teams will alternate shooters until a winner is declared.
- g. After the first round (in which there must be three different shooters), a player may take multiple shots in the sudden-victory round(s).

5. ELIGIBILITY OF TEAMS

5.1.Teams from British Columbia must be formed followed the Ringette BC Player and Team Registration Policy.

- a. Tournaments may only accept the official rosters as noted by Ringette BC
- b. It is the responsibility of the tournament to review rosters
- c. Any changes to rosters, whether staff or players, must be completed using the Team Adjustment, or Team Staff Adjustment Form

5.2.Teams from outside British Columbia must follow their respective PSO's team registration policies

- a. Out of Province teams must provide their official rosters
- b. Tournaments should notify Ringette BC of any out of province teams, and Ringette BC will confirm that each team is registered accordingly with their PSOs prior to acceptance

5.3.Bench staff must sign the Official Game Report for each game, beside their printed name, at least 30 minutes prior to the start of each game. Compliance is monitored by the Rink Marshall.

5.4.For U14-Masters: Captains, Assistants and Goalies must be marked on your game sheets prior to the game. For U12 and FUN3 (U10) goalies must be marked but captains are optional.

6. ELIGIBILITY OF COMPETITORS

6.1.Players' Eligibility:

- a. All players must be registered in accordance with Ringette BC policy, or policy in accordance with their home province.
- b. Underage and overage designated players as well as Released players must have been approved by Ringette BC prior to the roster deadline.
- c. Athletes may only participate on one team at any given tournament.

6.2.Process:

- a. Ringette BC will provide any approved Team Adjustments to the tournament
- b. Tournament committee members will review all team rosters. Teams found to have ineligible players are notified.
- c. Allegations of ineligible player(s) are to be made to the Host Committee Chairperson

- in the form of a grievance. The Host Chairperson will follow the grievance procedure. If the player is found to be ineligible, the Host Committee Chairperson (or delegate) will inform the team's Head Coach, the player and the team's Club Association President that the player is ineligible. If the determination of ineligibility is made during the play of a game that includes the ineligible player, that player is not removed from play to play the rest of the active game. The player is ineligible to play in any subsequent games in the tournament.
- d. Consequence - Any team that knowingly or unknowingly competes with an ineligible player or Team Bench Staff will lose all points accumulated for games where ineligible persons' name appears on the Official Game Report and/or games in which the ineligible person participated.
 - e. Teams that continue to compete with an ineligible person after that determination has been made known are subject to sanctions determined by Ringette BC under their Discipline and Complaints Policy.

7. ROSTERS

- 7.1. All teams are to submit their rosters by the deadline set by the tournament committee.
- 7.2. No changes can be made to the official roster without submitting a Team Adjustment Form or Team Staff Adjustment Form. Submitting this form does not guarantee approval. Teams will be notified whether their request has been approved or denied. See Section 11 for more information on Player Pick-ups.
- 7.3. Team Adjustment requests must be submitted using the Team Adjustment Form at least fourteen (14) days in advance of the official start date of the tournament
- 7.4. Team Bench Staff adjustment requests must be submitted on the Team Staff Adjustment Form at least seven (7) days in advance of the official start of the tournament.
 - a. All team staff, including additions or changes, must adhere to the Team Leadership Qualifications Policy, or the applicable policy in their home province.
- 7.5. Team Rosters, including Team Bench Staff, may be checked for eligibility by Ringette BC.
- 7.6. No changes may be made to a roster, after the Ringette BC roster deadline, without approval.
- 7.7. Team Roster must document these specialized positions with this designation:
 - a. Goalies designated with a "G" and jersey number.
 - b. Captains designated with a "C" or "AC" and jersey number to a maximum of three.
 - c. Injured players that are still rostered are to have "INJ" noted beside their name.
- 7.8. Any amendments to the Team Rosters will be sent in writing to the Host Committee by Ringette BC.
- 7.9. Out of province teams must follow the roster deadline and registration policies of their Provincial Sport Organization.
- 7.10. Some teams have been granted permission to exceed the 18 player rule per team and as such may have as many as 22 people on their roster registered to play at the tournament. Regardless of the number of players on a team, no more than 18 players can be dressed for each game and listed on the roster for each game. Once the roster has been submitted at the beginning of the game, it cannot be changed over the course

of the game.

8. TEAM STAFF

- 8.1.All team staff must be recorded on the official roster and on the game sheet
- 8.2.No changes to team staff may be made without a Team Staff Adjustment Form
- 8.3.All team staff are required to meet the certification requirements outlined in the Team Leadership Qualifications Policy.
 - a. Out of province teams to follow their Provincial Sport Organization certification requirements.
- 8.4.For information on who is permitted to be on the bench, and what the requirements are for each position, please refer to the [Ringette BC Team Leadership Qualifications Policy](#).

9. PLAYER PICKUP:

- 9.1.Player pick-up for tournaments follows Ringette BC's Player Pick Up Policy for the relevant category and competition stream.
- 9.2.Teams wishing to replace athletes must submit a Team Adjustment Form to the Ringette BC office fourteen (14) days prior to the start of competition.
 - a. Injured athletes may be replaced up to 48 hours prior to the start of competition with a medical note.
 - b. All Team Adjustments MUST be approved by Ringette BC.
- 9.3.Out of Province teams are to follow their Provincial Sport Organization Player Pick up Policies

10. UNIFORMS

- 10.1.Teams must mark their designated colour on the game sheet no less than 30 minutes prior to the start of each game.
- 10.2.All uniforms must coincide with those on the Team Roster Form. Uniform numbers may be adjusted on the Official Game report if the officials deem a color conflict that results in a mandatory jersey change for the team.
- 10.3.Should the game Officials determine the jersey colors worn by the two teams are too similar to allow for expedient conduct of the game, the Officials will require a jersey change.
- 10.4.If a colour change is required, the team designated as visitor shall change jerseys.
- 10.5.Ringette BC will provide alternate jerseys to be utilized if the teams do not have alternates available.

11. PENALTIES

- 11.1.Excess Penalty Minutes
 - a. The On-Ice Officials will inform the designated Officials Supervisor, at the end of the game, that a Match Penalty has been assessed.
 - b. The On-Ice Officials will immediately, after the end of the game and prior to starting any subsequent game, complete the "Match, Major, Ejection Form" and note on the

back of the Official Game Report to see “attached form”. On the Match form, a detailed synopsis of the circumstances of the Match Penalty will be provided and the report will be given to the Officials Supervisor.

- c. The Officials Supervisor shall give the Official Game Report (with synopsis) to a member of the Tournament Host Committee.
- d. As soon as possible upon receipt of the Official Game Report, and at least one hour prior to the next game scheduled to be played by the player involved in the Match Penalty, the Protest, Grievance and Discipline Committee shall meet to determine the full extent of the sanction to be applied to the Match Penalty assessed.
- e. In their deliberations, the Protest, Grievance and Discipline Committee may interview any or all of the following: the On-Ice Official(s); the Player(s)/Team Bench Staff involved; the Officiating Supervisor at that game (if applicable); and any others whose input the Protest, Grievance and Discipline Committee feels would be of value. The Committee will ask the player to self-disclose their prior suspensions.
- f. The Protest, Grievance and Discipline Committee’s decision will be immediately communicated to a member of the Team Bench Staff by the Director of Officials for the tournament.
- g. If a member of the Protest, Grievance and Discipline Committee is the player assessed the match penalty, then that individual will be removed from the decision-making process of the Committee regarding the Match Penalty.

12. SUSPENSIONS

12.1. Players assessed penalties for the following may be subject to the minimum suspension listed below. The Protest, Grievance and Discipline Committee may impose further sanctions upon review of the report from the game Officials.

- a. Player/Team Bench Staff assessed a Match Penalty for:

Action:	Suspension (# of games)
Hair Pulling, Face Masking, Head Butting	3
Spearing, Butt Ending, Stick swinging, or Kicking or attempt to injure	4
Fighting (instigating)	4
Fighting (participating)	2
Abuse of an official (verbal)	2
Physical	minimal – 3, moderate – 5, excessive – 7

- b. Refusal to start play or if a team is withdrawn from a game in progress, in accordance with Ringette Canada Rule 7.5., the team forfeits that game. In addition, Ringette BC may apply an additional mandatory suspension of remaining games for that team in the Tournament served by the Coach or Player Coach (18+ Divisions only).
- c. Coaches serving suspensions are prohibited from all coaching activities including their coach duties with any other team in the tournament.

- d. Any team that accumulates more than 30 minutes in penalties in a single game during the event will have their Head Coach or Player Coach (18+ Division Only) suspended for the next game.
- e. Players assessed penalties for the following may be subject to the minimum suspension listed below. The Protest, Grievance and Discipline Committee may impose further sanctions upon review of the report from the game officials

12.2.Suspended Players or Team Staff

- a. Any Team Bench Staff member participating in this event who is under suspension by their Club Association, League, Ringette BC or Ringette Canada, or is suspended during the tournament, shall not be permitted to:
 - Direct any member of the team during any game;
 - Carry out official duties on behalf of the team;
 - Be in the dressing room or bench area before, during or after any game;
 - Be situated anywhere in the arena in a position to direct any member of the team for the duration of the suspension.
- b. Any player in this event who is under suspension by their Club Association, League, Ringette BC, Ringette Canada or during the tournament shall not be permitted in the field of play for the games during the suspensions (bench or ice surface). Players will be noted on the game sheet with the suspension game number.
- c. Any Team Bench Staff or player who violates the terms of his/her suspension, as outlined, will be subject to further sanctions by Ringette BC.
- d. Should the suspended individual be participating in more than one (1) role in the IceBreaker Tournament (e.g. as a player and a team staff member), the suspension applies to all roles held by the individual during the event until the completion of the suspension. Only games played or coached in the role where the suspension was received will count toward the suspension.
- e. Refer to Ringette BC Policy for more information regarding administration of suspensions.

13. GRIEVANCES

- 13.1.At a sanctioned event, a Ringette BC member can grieve any action that is not covered in the protest section.
- 13.2.The interpretation of a grievance is that it is of such a serious nature that a cash deposit, payable to the hosting body, will be required and is non-refundable if the grievance is not sustained. Please see Ringette BC Policies; Fines and Fees, for more information
 - a.The Grievance fee is \$200
- 13.3.No grievance will be allowed against the judgement and application of the playing rules on the ice.
- 13.4.All upheld grievances shall automatically go to the Grievance Committee for potential further disciplinary action.
- 13.5.The Grievance Committee will be made up of five people: Ringette BC Representative, Tournament Committee member, Officials Supervisor and two Ringette BC members at large.

13.6. The Ringette BC office will be copied on all minutes of a Protest and Grievance Committee meeting. Minutes must be taken.

13.7. Procedures for Protests and/or Grievances

- a. The Coach will, at the end of the game before leaving the field of play, inform the on-ice Officials of their intention of protesting a violation of the event rules or initiating a grievance. The Officials will record the intended protest on the front of the score sheet.
- b. The Coach will submit a written protest or grievance to a member of the tournament committee on duty within 30 minutes of the end of the game. The end of game time is as indicated on the official score sheet. The cash deposit must accompany the submission.
- c. The tournament committee member shall contact a member of the Protest and Grievance Committee immediately.
- d. The Protest and Grievance Committee shall meet within two (2) hours of notification of a protest or grievance and will inform both Coaches of the teams involved within one (1) hour of the end of their meeting as to whether the violation is sustained or otherwise.

****NOTE:** A member of the Protest and Grievance Committee may not participate in a protest or grievance involving their Home Club Association.

14. BREAKING TIES IN THE STANDING

13.1. Number of goals that count in the standings.

- a. The Maximum difference (spread) between goals for and goals against that will be counted per game is seven (7) goals. Applies to all tie breaking steps below
- b. If a team forfeits a game, that team(s) shall be given the lowest position(s) amongst the tied teams. The score of a forfeited game shall be 7-0.

13.2. The procedures will be followed in sequence until the tie is broken, and the teams are ranked in sequence. The procedures, in most cases, will declare the team(s) in individual rankings. However, in some cases teams may be tied within the rankings (ie. in a four-way tie for first in a round robin, the procedures could place a team clearly in first, two teams tied for second/third and one team in fourth). In these cases, the procedures shall revert back to Step i) in order to break the tie between teams, within ranking positions.

13.3. Procedure

- a. When two (2) or more teams have an equal number of points after the completion of round robin games, the ranking of the tied teams will be determined in the following order:
 - Step 1: The teams will be ranked in order of the winner(s) of more games between each other during round robin play. The tied teams **MUST** have played each other, or the procedure starts with Step 5 unless one of the tied teams have beaten all other tied teams in which case that team is ranked highest, and the procedure reverts back to break the tie within the remaining

ranking positions.

- Step 2: If still tied, the teams will be ranked in order of the largest (positive) net difference between Goals FOR minus Goals AGAINST in the games between the tied teams.
- Step 3: If still tied, the team(s) will be ranked in order of the most Goals FOR in games between the tied teams.
- Step 4: If still tied, the teams will be ranked using the following formula in games between the tied teams:

$$\text{Goals For} + \text{Goals Against} / \text{Goals Against}$$

- Step 5: If still tied, the teams will be ranked in order of the largest (positive) net difference between Goals FOR minus Goals AGAINST in games against all teams.
- Step 6: If still tied, the tied teams will be ranked in order of the least total Goals AGAINST in games against all teams.
- Step 7: If still tied, the teams will be ranked in order by applying the formula in Step 4 to all games.
- Step 8: If still tied, the team having the fewest penalty minutes in games between the tied teams will be declared the highest position.
- Step 9: If still tied, the team having the fewest penalty minutes in all round robin games, will be declared the highest position.
- Step 10: If still tied, a coin toss or random draw will be used to break the tie.

15. CONDUCT

The IceBreaker Tournament welcomes player participants (athletes, coaches, officials, spectators and administrators) of every race, gender and ability. All coaches, players and spectators are expected to display good sportsmanship at all times as outlined in the code of conducts included in your tournament package and displayed at the tournament sign-in tables. Team staff are responsible for communicating the code of conduct rules to their spectators. Unsportsmanlike comments and actions will not be tolerated and may result in expulsion from the arena or tournament. This applies to all participants anytime they are at a tournament venue. Tournament and on-ice officials have the authority to ask any participant including spectators to leave the premises under the occupiers act of BC and facility contracts. Unsportsmanlike incidents will be reported to RBC for follow up. Police reports will be made in the event of: Any Kind of Violence or threat of violence and hate language related to those rights protected by the Canadian Charter of Rights and Freedoms.

Ringette BC is committed to providing its members with a safe and positive environment in which all individuals are treated with respect. The essential elements of character building and ethics in Ringette are embodied in the core principles of trustworthiness, respect, responsibility, fairness, caring and citizenship.

All Spectators are expected to conduct themselves appropriately, and in a fair and responsible manner at all times.

As a spectator of Ringette, I will:

- ☐ I will remember that the game is for fun and the game is for the players.
- ☐ I (and my guests) will be a positive role model for my child and encourage sportsmanship by showing respect, courtesy and positive support to all players, coaches, officials and spectators at all games and practices.
- ☐ I (and my guests) will not engage in any kind of unsportsmanlike conduct with any official, coach, player or parent such as booing and taunting: refusing to shake hands: or using profane language or gestures.
- ☐ I will not encourage any behaviors or practices that would endanger the health and mental wellbeing of the athletes.
- ☐ I will ensure my child treats other players, coaches, officials and spectators with respect regardless of race, color, sex or ability.
- ☐ I will never ridicule or yell at my child or other players for making a mistake or losing a game.
- ☐ I will promote the emotional and physical well-being of the players ahead of any personal desire I have for my child to win.
- ☐ I will respect the officials and their authority during games and will never question, discuss or confront coaches during or immediately following a game.
- ☐ I will arrange through the team manager for a meeting with the coach(s) at an agreed upon time and place. All major disputes will be given a 24 hour cool down period.
- ☐ I will ensure a sports environment for my child that is free of drugs and alcohol and I will refrain from the use of them at all events.

Individuals who display poor sportsmanship, including, but not limited to, inappropriate behavior directed at the officials, coaches, players or other fans, are subject to disciplinary action. Any misconduct of the nature mentioned above will be addressed. Spectators who are displaying poor sportsmanship or exhibiting behaviour that is counter to the above noted code of conduct may be asked to leave the competition venue by the Host tournament Committee.

From Ringette Canada – Parents/Guardians of Ringette Canada Members, and spectators, at events will:

- a. Encourage athletes to play by the rules and to resolve conflicts without resorting to hostility or violence;*
- b. Never ridicule a participant for making a mistake during a performance or practice;*
- c. Provide positive comments that motivate and encourage participants continued effort;*
- d. Respect the decisions and judgements of officials, and encourage athletes to do the same;*
- e. Never question an officials' or Ringette Canada staffs' judgement or honesty;*
- f. Respect and show appreciation to all competitors, and to the coaches, officials and other volunteers who give their time to the sport*
- g. Keep off of the playing area, do not interfere with play*

Acknowledgments

A big welcome to all the teams that have come from across the Lower Mainland, Vancouver Island and the Okanagan to play in the 27th edition of the Icebreaker tournament. This year 50 teams and 850 athletes will be participating in our tournament.

At the Burnaby New West Ringette Association, we've been working hard since the start of this season to bring our community youth back together, both on and off the ice. And we are so grateful to everyone who helps make that possible — especially for this tournament!

So on behalf of our association, I would like to say a huge THANK YOU to:

- All the coaches, trainers and team managers who dedicated their time and energy to preparing their players for this event.
- All the players who give it their all for every game they play.
- All the families and friends who show their support by driving players to early and late practices, and being their team's biggest supporters at every game.
- All the wonderful and dedicated staff at RBA, BCSC, KEN, MPA and QPA who always provide us with clean facilities and the support we need when we are at the arenas.
- All the vendors who will be at the tournament this weekend and have donated prizes.
- All our generous sponsors who have donated wonderful prizes.
- All the BNWRA families and teams who volunteered their time to ensure the tournament runs smoothly. We asked and they responded. They donated creative gift baskets, and will run the raffle tables, organize the game sheets, and so much more.

And finally to these amazing people who went above and beyond to bring the tournament to fruition:

Deb Bliss for her assistance in reaching out to other associations and teams on behalf of the tournament.

Tricia Auton for her help on raffle tickets. Although she is already doing so much for association, she always finds some time to lend a hand or offer a second opinion.

Milly Luc for continuing to improve the volunteer signup sheet for the Icebreaker. She was also instrumental in the research and purchase of our T-shirts and medals. Her past experience as tournament director meant I could always rely on her to keep me on track on what I needed to do next.

Yvonne Cheng for all the ideas and suggestions you provide on every aspect of the tournament. From getting us sponsors, optimizing raffle ticket sales, implementing a total overhaul of our raffle prize system and working with our T-shirt vendor, she's done it all and then some.

Austin Watase for working on the program once again and for your help on RAMP for use during the tournament including entering scores.

Cindy York for all your help on setting up RAMP for Icebreaker registration and for entering scores during the tournament.

Amanda Potts, for collecting our registration fees, raffle basket fees and t-shirt fees, paying out our expenses promptly and for applying for our gaming licenses.

Janine Hartman for all her work as part of the raffle committee.

Raquel Do for all her work getting us sponsors and vendors for the tournament.

Roger Hur for designing the tournament a new Yeti!

Allison Goldberg for designing kid's games at the tournament.

Rabinder Sandhu and **Eunice Kim**, for once again working on the labeling of game sheets.

Shawna Barkley for all her work on organizing the mini FUN1/FUN2 tournament at the IceBreaker

Kayla Wong for coordinating our social media channels for the tournament. An essential way for us to communicate to our athletes.

Vivian Ng for all her help contacting sponsors and helping with the raffle committee.

Eunice Cho for once again being the game scheduler for the Ice Breaker. It was quite a challenge this year because of the large number of teams who registered this year, but because of your efforts (all while she was on vacation) she found enough ice for us to hold our regular tournament, mini FUN1/FUN2 tournament and hold a NRL exhibition game and practice,

Tara Hung for coordinating with Nicole on the NRL ice at the tournament and getting NRL players to help in future player development efforts.

Lauren Walker and **Jacki Leckman**, for the tremendous effort at the 11th hour in procuring enough referees for the tournament.

Samantha Morrison, for reviewing the tournament rules.

And finally, to all the teams that participated in our tournament, we couldn't have held the event without you.

Hope everyone had a great time and see you all next year!

Tim Wong
Burnaby New West Ringette

IceBreaker Tournament Coordinator

Tournament Sponsors

Thank you to the Cities of Burnaby and New Westminster for their generous support by providing us with subsidized ice.



We wish to thank our very generous sponsors. Please remember to visit them!



GRATITUDE!

Thank you to the following businesses for their donations to our Tournament

Bin4 Burger Lounge
Bow & Stern
Central City Fun Park
Full Basket Butcher
Keystart Mortgage
Lordco
LRML
Made to Create
Old Spaghetti Factory
Oral B (Elsie Montiel)
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