

BRANDON MINOR BASEBALL ASSOCIATION

HANDBOOK 2022



UPDATED February 26th 2022
Changes approved February 23rd 2022

**B.M.B.A. EXECUTIVE 2022**

POSITION	NAME	CELL #	EMAIL
President	Blake Stephens	573-1777	stephens.blake@bsd.ca
Vice President 18U Convenor	Glen Simard	761-5418	glensimard@gmail.com
AAA High Performance	Dwayne Stone		dkstone@agwest.com
Registrar/ Secretary	VACANT		brandonminorbaseball@gmail.com
Treasurer	Ryan Duthie		rjduthie@bdo.ca
Equipment Manager	Curtis Hullick		curtjh@yahoo.com
Umpire in Chief	Jack Reynolds		reynold@mymts.net
Coaches Certification	Tracy Gamache		bmbcoaches@gmail.com
IPP or Member at Large	Scott Ramsay		scott@shilocountryclub.com
7U Convenor	Jonathan Kirkup		jonathan.d.kirkup@gmail.com
9U Convenor	Rob Wilson		rob.sm.wilson@gmail.com
11U Convenor	Scott Preston		spreston@wcgwave.ca
13/15uU Convenor	Bryce Neufeld		bryceneufeld@wcgwave.ca
**NEW IN 2022- Sport and Player Development coordinators : Ryan Boguski and Tyler Ursel ryanboguski@hotmail.ca & urseltb@yahoo.ca			

Baseball Manitoba**Address:** 145 Pacific Avenue, Winnipeg, MB R3B 2Z6**Phone:** 204-925-5763 **Toll Free:** 1-800-282-8069 **Fax:** 204-925-5928**Email:** baseball.jason@sportmanitoba.ca or baseball.brenda@sportmanitoba.ca**Website:** www.baseballmanitoba.ca



MAP OF THE B.M.B.A REGION

<http://www.baseballmanitoba.ca/sites/default/files/Brandon%20Boundary%20FINAL.pdf>



Brandon Region: March 2022— includes areas south of #1 highway, bordered on the west by Hwy #250, to include Kemnay, on the south by Hwy #349, following #10 south to Hwy #453, east to Hwy #340, and northward on Hwy #464, to include Shilo.

IMPORTANT LINKS

- www.bradonminorbaseball.ca
- www.baseballmanitoba.ca
- www.baseball.ca
- www.mbhof.ca



BRANDON MINOR BASEBALL CHAMPIONS

2021 LEAGUE RESULTS			
Division	League Winner	League Runner – Up	Provincial Winner
11U	A's (Rome/Sviestrup)	Pirates (Cheung/Boguski)	None
13U	Cardinals (Lawson)	Orioles (Eilers/Sullivan)	None
15U	Reds (Twordik/Smith)	Knights (Simard/Sylvestre)	None

REGISTRATION

- On-line registration for Brandon Minor Baseball is through a link on the BMBA website:
www.brandonminorbaseball.ca
 If you registered online last year you and your player(s) will already be in the system.
 The online process is simple and will require a major credit card for completion.
- BMBA will NOT participate in the Brandon Shoppers Mall Spring Sport Sign Up event in 2022. In person sign-up can occur on Wednesdays & Sundays in March at CoWorks
 1209 Richmond Ave

FEES 2022

Division	Birth Years	Fees/Player
7U	2016/2015	\$125
9U	2014/2013	\$200
11U	2012/2011	\$250
13U	2010/2009	\$250
15U	2008/2007	\$250
18U	2006/2005/2004	\$200

- 18U team(s) will be created in early May, games begin after the conclusion of the High School Baseball Season but practices will begin prior.
- Fees for AAA teams will be determined by the coordinator in consultation with the coaches. Funding provided by BMBA for AAA teams will be determined by the High Performance Committee.



LATE FEES 2022

- Registrations received after April 4th, 2022 will be subject to a \$50 late fee.

REFUND OF FEES

- All registration refunds will withhold \$25 minimum administration fee.
- Refunds for BMBA will be given according to the following schedule:

Date Player Leaving	Refund Amount
Before April 30 th	100% less admin fee
Before May 31 st	50%
After May 31 st	0%

COACHES REGISTRATION INFORMATION

- RESPECT IN SPORT is required for all coaches/manager in all categories, and your RIS number must be included on the Baseball Manitoba spreadsheet. This course that can be found at www.sportmanitoba.ca and must be recertified every 5 years. Coaches who gain certification will be reimbursed.
- All coaches in 11U and up need to have their Initiation Coaching Certification and My First Pitch. This will be conducted during the Monster Mania in early May.
- Contact Tracy Gamache (bmbcoaches@gmail.com) to verify your certification status or courses required.

AAA TEAM COACHES

- New prospective coaches must apply by completing a coaches' application form found on the BMBA website. Coaches will be named around March 1st 2022.
www.brandonminorbaseball.ca.

UMPIRES

- Interested in umpiring can contact Jack Reynolds either by email reynold@mymts.net or home phone 204 728 2011. Each game the umpire gets \$ 40.00 Age for umpiring is turning 13 before the summer is over.
- East End Community center booked for April 23rd for the umpire clinic- Level 1 & 2 . The Umpire in Charge or his designate will assign postings for the League, Regionals, and Provincials.
- Please check play off dates and make yourself available for these dates.

BASEBALL MANITOBA MEETINGS

- BMBA President and designate fees will be paid for the Baseball MB awards banquet and AGM (spring) and semi-annual AGM (fall) – including hotel/mileage, etc.



2022 SPECIAL DATES

- The BMBA will host an opening night for all 7U and 9U players and coaches on Tuesday, May 3rd, 2022 at Simplot Millennium Park.
- The BMBA will host the 11U Monster Mania on Saturday, May 7th or 14th, 2022 at Simplot Millennium Park.
- The BMBA will host the 7U Jamboree on Saturday, June 25th, 2022 at SMP and the 9U on June 18th at SMP
- Coaches Clinics- please visit: <http://www.baseballmanitoba.ca>
- Umpire Clinics-please visit: <http://www.baseballmanitoba.ca>

SELECTING TEAMS

- 7U and 9U Teams will be created by the convenor. Consideration will be paid to balancing the number of major-aged and minor-aged players on each team. Parent requests will be considered but CANNOT be guaranteed.
- 11U, 13U and 15U Players will undergo an evaluation session, prior to the start of the league, and teams will be selected by coaches in a draft format facilitated by the convenor.
- AAA Teams at the 13U, 15U and 18U level will hold try-outs facilitated by each division's convenor, coaches, and the head of the High Performance committee.

LEAGUE SCHEDULE AND STANDINGS

- Will be made available for all categories at the BMBA website www.brandonminorbaseball.ca
- Games should be played as scheduled.
- All teams should use lineup cards.
- Postponed games: must be re-scheduled with ONE week, and the Convenor must be notified on the day of the postponement.
- It is the responsibility of both teams to make sure any postponed game is played.
- All games must be completed by the end of the schedule, unless otherwise approved by the convenor
- Convenor has the option to prioritize which game(s) should be played first.

GAME REPORT SHEETS

- Available in the "Downloadable Forms and Files" section at the BMBA website.
- Winning Team Responsibilities:
 - Keep a hard copy in case of discrepancies/disputes
- Home Team's Responsibilities:
 - Fill out the Game Summary during the game
 - Ensure appropriate signatures on Game Report Sheet



- If no Game Report Sheet available, email the game results to the league convenor, and opposition IMMEDIATELY following the game.
- This email should include:
 - Category
 - Game Dates – Played and Scheduled
 - Full team names – Home and Away
 - Full Pitcher's name OR uniform number
 - APs or OPs

SAMPLE EMAIL:

Category Game: 11U
 Played Game: 01-Jun-2017
 Scheduled: 25 – May – 2017
 Home Team: Toronto Blue Jays
 Away Team: Minnesota Twins

Home Pitchers:	14	Curt Smith	25
	15	Byron James	32
	16	Jason Sky	35
Away Pitchers:	4	Jeremy Dell	24
	7	Chris North	16
	12	Doug Johnson	38

APs None
 OPs None

PITCH COUNT BOOKS

- Coaches must sign the hard copy game sheet and the pitch count log book
- Each team is responsible to track both team's pitchers. You should check with opposition after each inning.
- Log book should be available for opposition to view prior to the game.
 - Fill out the game summary during the game.

DIVISION CONVENORS RESPONSIBILITIES

- Collect and tabulate game sheets for league play
- Post the game results on the BMBA website – day of the game
- Track standings – done automatically by the website
- Make a League playoff draw and advise teams and the Umpire in Charge of such
- Ensure that the league playoff tournaments are organized and administered according to the policies of the BMBA and the MBA handbooks.



2022 BRANDON MINOR BASEBALL ASSOCIATION RULES

Division Ages

7U	age 6-7 in the current year
9U	age 8-9 in the current year
11U	age 10-11 in the current year
13U	age 12-13 in the current year
15U	age 14-15 in the current year
18U	age 16-18 in the current year

BMBA Special Rules

- Overage Players (OPs)
 - Overage players may not be more than 1 year over age, and as per Baseball MB they are ineligible to PLAY in provincials.
 - Overage players may not PITCH during league playoffs when the result determines Provincial representative.
 - Girls may participate one year past the suggested ages without being considered an overage player (Baseball Canada).
- Alternate Players (APs)
 - In league play, players may move up ONE age classification.
 - These APs cannot pitch or catch
 - APs must be identified on the game sheets as AP.
 - If a player is on a higher age roster permanently, then he may pitch or catch.

Player Pick-Up Procedure

- Applies to Provincial competitions
- Maximum of 4 players per team
- Draft of pick-ups must be run by the convenor
- As “A” and “AA” provincials are on different weekends, player must declare their unavailability for Provincials prior to the determination of the representative teams. This is to prevent pick-ups from selecting which team they will participate with at provincials. Ex: If player did not declare unavailability, they will not be able to refuse a pick up to “A” so that he/she may attend “AA”.
- All “pickups” must be forwarded to brandonminorbaseball@gmail.com (phone/email).
- Information to include:
 - Category, division, your team name, name and phone of the coach
 - Names of pick-ups
 - Teams they are from
 - Championship team selects first, then 2nd place team and then the host team (if applicable) then repeat process.



7U GUIDELINES

In the 7U Baseball Program, each team will consist of 6-8 players only. This allows for the formation of more teams, meaning more repetitions, which will allow players to improve their individual skills.

Each session will last 60-75 minutes. Two teams will play an actual game while other teams will be practicing drills in the outfield area. After 12 minutes, the teams rotate through the 5 stations.

9U RULES AND GUIDELINES

1. The inning is considered complete when all batters have come to the plate. The batting order should be changed each inning. The amount of players called out in an inning has no relevance on when the inning is considered complete. When the final at bat of the inning is over, players are encouraged to be in position to start the next inning within 30 seconds.

Purpose: Will provide routine to the length of inning to allow kids to remain focussed in the field. Takes pressure off kids worried about “getting out”. Encourages hustle off and on the field.

2. Each batter will be allowed 3 swings or 5 pitches (whatever comes first). You cannot strike out on a foul. If a strikeout occurs a batting team coach is encouraged to toss no more than 3 underhand pitches to the batter. It is very important to not keep pitching to the batter once they have reached their limit. This causes the game to slow down for all the other players causing boredom and loss of attention.

Purpose: Will try to remove disappointment of striking out and walking back to the dugout. Will allow coaches to “pitch to the ability” of the player without the worry of striking the batter out. Will keep the game going at a quick pace to maintain focus for players.

3. Defensive outs are not tallied as all batters bat each inning, but players that are put out must return to their dugout. (outs start May 17th)

Purpose: To teach players what an out is (defensive strategy) and proper baserunning.

4. Baserunners will advance 1 base and 1 base only on an overthrow.

Purpose: Will teach baserunning skills as the players are not just running wildly around the bases.

5. The score may be recorded if desired (not suggested), but results will not be sent in to the league and standings will not be kept.

6. Every Tuesday there will be a 75 minute practice. Practice plans will be handed out to coaches as a guideline but they do not have to follow it if they so choose. Thursdays will be game night. The game has a time limit of 75 minutes. There will be a 15/20 minute warmup beforehand. If the teams so desire, they may use the pitching machine. Home Team will be first, Away Team second.

7. The Offensive coach uses the pitching machine



8. Coaches may be in the field of play for organizational purposes. A coach behind the catcher would be beneficial, (to speed the game up), as there are many passed balls at this level.
9. Defensive changes are unlimited. Coaches are encouraged to have their players play a different position in each inning of play. Players may change every batter if preferred (not the catcher). Catchers should be dressed and ready to be on the field as soon as their team is done hitting.(have your catcher bat first in the inning before he goes in the field to speed things up)
10. Infield fly rule is not used. (9U aged players would not understand the concept of the infield fly rule. Therefore, teach kids to run when the ball is on the ground and stay when a ball is caught in the air.)
11. No bunting or stealing. (If players attempt either, explain the rule to them. An out or a strike should not be recorded for these infractions.)
12. All time slots will start at either 5:30 or 7:00 Tuesdays and Thursdays. Coaches are welcome to schedule their own exhibition games and tournaments.
13. If the ball is hit into the pitching machine, the play is considered dead and counted as a single.
14. The Jamboree will be held on June 15th.

11U DIVISION RULES

1. Pitching distance is 44 feet and the baselines are **70 feet**.
2. The 20 inch “Killarney Plate” is to be used in all games.
3. A team may start the game with 7 or 8 players. An automatic out will be charged for the 8th and/or 9th batters. This will only be enforced in the playoffs.
 - a. Late arriving players are to be inserted into the lineup with no penalty.
 - b. In case of an ejection, the re-entry rule MAY NOT be used and the game is thus forfeited.
 - c. In case of injury see 4.03 Injury Rule in the MBA handbook.
 - i. Only players that have not been in the game are eligible.
4. Games are six innings.
5. Run limit- **4 runs per inning**, or 3 outs whichever comes first. Exception: Last inning will be open (no run limit).
 - a. This differs from Baseball MB and applies to league games only
6. If a team is up 10 runs or more after 4 innings (3 ½ if home team) the game shall be declared over. If a game is called because of rain or darkness before 3 innings (2 ½ if home team) the game shall be declared no contest and must be replayed.



7. Everyone bats: All players must be included in the batting line up, but only 9 play defensively at one time.
- Players may be moved in and out of the game while maintaining the same batting order.
 - A pitcher once removed from the mound cannot re-enter as a pitcher.
 - In the event that a player is injured, ejected or has left the game for any purpose, the spot in the batting order will be skipped and the next batter will bat. No out will be recorded for the skipped spot.
8. There are NO restrictions as to the number of pitchers that may be used in a game.
9. Any player on the team is eligible to pitch. SEE OVERAGE/ALTERNATE PLAYER RULE.
10. Pitchers and coaches MUST follow the pitch count/rest guidelines (see chart at the end of the rule book).
- Pitch count must be recorded for all league, exhibition and tournament games.
 - Pitchers and catchers – Baseball MB Handbook PG 101 – read it and know it.
 - Once a player assumes the role of pitcher, they cannot catch for the remainder of the day. A player is allowed to catch and then pitch in the same game of the same day. However, a player cannot pitch and then catch in the same game or day.
11. The batter is out on the third strike (catcher does not have to catch the ball), however, the ball is alive and in play (runners may advance at their own risk).
12. **BEFORE MAY LONG:** After receiving the 4th ball, instead of being awarded 1st base, the batter will be given 3 soft toss pitches from their coach in foul territory. The result of the play on the soft-tossed ball will be the result of the at-bat. ie: Home run will remain a Home Run, a 4-3 out would be a 4-3 out. A foul ball on the 3rd toss will result in additional tosses until a result (Strike or fairly hit ball)
- Before May Long, in league play the batter may advance to first base ONLY on a passed ball four. In play-off or exhibition play, the batter may advance past 1st base at their own risk.
13. A player MUST be hit or forced (by walk) home. NO overthrow or passed-ball advance unless it is a continuation of a play.
- With a runner on first and third, the catcher is encouraged to try and throw out the runner from first stealing second. Whether the catcher is successful or not, the runner from third CANNOT steal home. Players may tag-up on a fly ball out and attempt to score.
 - If a ball is hit and a runner is attempting to advance to 3rd from 2nd and the ball is overthrown at 3rd, the runner may attempt to go home at their own risk.
- Please Note: BUNTING is ALLOWED in 11U baseball (as per Rule 4.06.02 on Pg 55 of the Baseball MB handbook).
14. No stealing is allowed until after May-Long vs. Brandon teams, as of May 25th stealing is allowed.



15. **NEW in 2018 (reaffirmed in 2022).** No inning may begin after 8:30. Games will be deemed complete upon the completion of the inning that began prior to 8:30. If it is 8:29, and it is the top of the inning, teams should play the inning.

13U DIVISION RULES

1. Pitching distance is 48 feet and the baselines are 70 feet.
2. A team may start the game with 7 or 8 players. An automatic out will be charged for the 8th and or 9th batters (BMBA playoff rule only).
 - a. Late-arriving players are to be inserted into the lineup with no penalty.
 - b. In case of an ejection, the re-entry rule **MAY NOT BE USED** and the game is thus forfeited.
 - c. In case of injury see 4.03 Injury Rule in the MBA Handbook.
 - i. Only players that have not been in the game are eligible.
3. Games are seven innings.
4. Run limit - **5 runs per inning**, or 3 outs, whichever comes first. Exception: Last inning will be an open (no run limit).
5. If a team is up 10 runs or more after 5 innings, 4½ if home team, the game shall be declared over. If a game is called because of rain or darkness before 3 innings (2½ if home) the game shall be declared no contest and must be replayed.
6. Everybody bats in “A” & “AA”: All players must be included in the batting line-up, but only 9 play defensively at one time.
 - a. Players may be moved in and out of the game while maintaining the same batting order.
 - b. A pitcher once removed from the mound cannot re-enter as a pitcher.
 - c. In the event that a player is injured, ejected or has left the game for any purpose, the spot in the batting order will be skipped and the next batter will bat. No out will be recorded for the skipped spot.
7. Batting lineups are restricted to 9 players in “AAA” competition (follow Baseball Manitoba guidelines). **NEW in 2018.** Extra 10th hitter (not DH) option.
8. There are **NO** restrictions as to the number of pitchers that may be used in a game.
9. Any player on the team is eligible to pitch. **SEE OVERAGE/ALTERNATE PLAYERS RULE** (page 10).
19. Pitchers and coaches **MUST** follow the pitch count/rest guidelines (see chart on page 14).
 - a. Pitch-count must be recorded for all league, exhibition, and tournament games.
 - b. Pitchers and Catchers – Baseball MB Hand Book-Page 101 – read it and know it.
 - c. Once a player assumes the role of pitcher, they cannot catch for the remainder of the day. A player is allowed to catch and then pitch in the same game or the same day. However a player cannot pitch and then catch in the same game or day.
12. All other rules as per Baseball Manitoba/Baseball Canada will apply.
13. Check with Baseball Canada NCCP for updated coaching requirements.



15U DIVISION RULES

1. Pitching distance is 54 feet and the baselines are 80 feet.
2. A team may start the game with 7 or 8 players. An automatic out will be charged for the 8th and or 9th batters.
 - a. Late-arriving players are to be inserted into the lineup with no penalty.
 - b. In case of an ejection, the re-entry rule MAY NOT BE USED and the game is thus forfeited.
 - c. In case of injury see 4.03 Injury Rule in the MBA handbook.
 - i. Only players that have not been in the game are eligible.
3. Games are seven innings.
4. Run limit – 5 runs per inning, or 3 outs, whichever comes first. Exception: Last inning will be an open inning (no run limit).
 - a. This differs from Baseball Manitoba rules and applies to league play only. *6 run limit
5. If a team us up 10 runs or more after 5 innings, 4 ½ if home team, the game shall be declared over. If a game is called because of rain or darkness before 3 innings, 2 ½ if home, the game shall be declared no contest and must be replayed.
6. Everybody bats in “A”, “AA”; All players must be included in the batting line-up, but only 9 play defensively at one time.
 - a. Players may be moved in and out of the game while maintaining the same batting order.
 - b. A pitcher once removed from the mound cannot re-enter as a pitcher.
 - c. In the event that a player is injured, ejected, or has let the game for any purpose, the spot in the batting order will be skipped and the next batter will bat. No out will be recorded for the skipped spot.
7. Batting lineups are restricted to 9 players in “AAA” competition (follow Baseball Manitoba guidelines). **NEW in 2018.** Extra 10th hitter (not DH) option.
8. 15U “A” and “AA” teams may still use the regular 2 ¾” barrel bats with min 3 length-to-weight restrictions.
9. In the 15U “AAA” level – see Baseball equipment specifications for bats
10. There are NO restrictions as to the number of pitchers that may be used in a game.
11. Any player on the team is eligible to pitch. SEE OVERAGE/ALTERNATE PLAYER RULE
12. Pitchers and coaches MUST follow the pitch count/rest guidelines (see chart near the end of this rule book).
 - a. Pitch-count must be recorded for all league, exhibition, and tournament games.
 - b. Pitchers and Catchers- Baseball Manitoba Handbook Pg 101 – read it and know it.
 - c. Once a player assumes the role of pitcher, they cannot catch for the remainder of the day. A player is allowed to catch and then pitch in the same game or day. However, a player cannot pitch and then catch in the same game or day.
13. All other rules as per Baseball Manitoba/Baseball Canada will apply.
14. Check with the Baseball Canada NCCP for updated coaching requirements.



18U DIVISION RULES

(Only applies when playing BMBA- must follow Midwest rules in 2022)

1. Pitching distance is 60' 6" and the baselines are 90 feet.
 2. A team may start the game with 7 or 8 players. An automatic out will be charged for the 8th and or 9th batters.
 - a. Late-arriving players are to be inserted into the lineup with no penalty.
 - b. In case of an ejection, the re-entry rule MAY NOT BE USED and the game is thus forfeited.
 - c. In case of injury see 4.03 Injury Rule in the MBA handbook.
 - i. Only players that have not been in the game are eligible.
 3. Games are seven innings.
 4. Run limit- 6 runs per inning, or 3 outs, whichever comes first. Exception: Last inning will be an open inning (no run limit).
 - a. This differs from Baseball Manitoba rules and applies to league play only.
 5. If a team is up 10 runs or more after 5 innings, 4 ½ if home team, the game shall be declared over. If a game is called because of rain or darkness before 3 innings (2 ½ if home) the game shall be declared no contest and must be replayed.
 6. In Brandon vs Brandon games, 15U line-up rules.
- In Midwest play- 9 players shall be in the batting order.
- a. A pitcher once removed from the mound cannot re-enter as a pitcher.
 - b. Re-entry (see Baseball MB handbook).
7. All players in the starting batting order shall be permitted to re-enter the game once but MUST bat in the same batting position. Once a pitcher has been removed from the pitching position, even though he re-enters the game, he may NOT pitch again.
 8. A DESIGNATED HITTER will be allowed for the pitcher only.
 9. At the 18U level – see Baseball equipment specifications for bats
 10. There are NO restrictions as to the number of pitchers that may be used in a game.
 11. Any player on the team is eligible to pitch. SEE ALTERNATE PLAYERS RULE.
 - a. Overage players are not permitted.
 12. Pitchers and coaches MUST follow the pitch count/rest guidelines (see chart).
 - a. Pitch-count must be recorded for all league, exhibition and tournament games.
 - b. Pitchers and Catchers – Baseball Manitoba handbook Pg. 101 – read it and know it.
 - c. Once a player assumes the role of pitcher, they cannot catch for the remainder of the day. A player is allowed to catch and then pitch in the same game or the same day.
However, a player cannot pitch and then catch in the same game or day.
 13. All other rules as per Baseball Manitoba/Baseball Canada will apply.
 14. Check with Baseball Canada NCCP for updated coaching requirements.

BMBA PITCH COUNT



APPENDIX VI – Pitch Count Rules

Pitch Count Regulations

- Any player on the team is eligible to pitch and there are **NO** restrictions to the number of pitchers a coach may use in a game.
- An appearance shall be defined as 1 pitch thrown or more.
- Pitchers are permitted to have a maximum of 2 appearances in the same calendar day. If a pitcher requires a rest following the 1st appearance, they cannot return to pitch in the same day. (Example: a 13U pitcher throws 29 pitches in their 1st appearance. That pitcher has not reached a rest threshold and may pitch in another game that calendar day. Another 13U pitcher throws 40 pitches in their 1st appearance. That pitcher has exceeded the no-rest threshold of 30 pitches, and cannot pitch for the remainder of the day). The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. These two appearances would only occur if 2 or more games are being played on the same day.
- Every pitch thrown in the game is counted (including foul tips, and all foul balls). Warm-up pitches between innings, or when a new pitcher enters the game, are not part of the count.
- A pitcher cannot pitch 3 consecutive days unless a pitcher's first two (2) days combined does not exceed:

11U: 25 13U: 30 15U: 35 18U: 40 21U: 45

If a pitcher's Day 1 + Day 2 total exceeds the figure shown above (and Rule 8 was not applied), they require at least one day's rest. A pitcher cannot pitch four consecutive days. Minimally one days rest is required. (Example: A 13U Pitcher throws 15 pitches on Day 1 (Friday). That same pitcher throws 10 pitches on Day 2 (Saturday). The two-day total is 25 pitches, which is less than the limit of 30. This pitcher can pitch on Day 3 (Sunday) to their maximum limit, which for 13U is 85.

- The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest (if any) starting the next calendar day. Athletes must **not** exceed the maximum pitch count total for that day. If there is no official Pitch Count scorekeeper, the home team Pitch Count scorekeeper will become the official Pitch Count scorekeeper.
- Once a player assumes the role of pitcher, they cannot catch for the remainder of the day. This rule allows a player to catch, and then pitch in the same game or the same day. However, a player cannot pitch and then catch in the same game or day.
- When a pitcher reaches the maximum number of pitches allowed for a threshold, he can complete the at-bat without the penalty on days of rest, if he does not pitch to another batter. In this situation, the number of pitches corresponding to the threshold reached will be indicated on the pitching log. The coach or manager needs to acknowledge this to the umpire at this moment prior to the next pitch. The Umpire would then notify the scorekeeper.
EXAMPLE: 13U Pitcher uses 10 pitches on Friday. On Saturday, the coach declares on his/her 19th pitch of the day that the pitcher will finish the batter (Using Rule 8). The pitcher finished the batter, using 4 pitches – making a 2-day total of 33. He/she will then be eligible to pitch on Sunday, being marked for 30 pitches.
- Pitchers will be permitted to finish the batter if their maximum pitch limit has been reached for that calendar day. (e.g. 75 for a 11U pitcher, 85 for a 13U pitcher)
- Intentional walks will be included in Pitch Count totals. Only pitches actually thrown will be included in Pitch Count totals. Automatic balls during an intentional walk do not count towards Pitch Count totals.
Example: if during a count of 2 balls - 0 strikes, a team signals to the umpire that a batter will receive an intentional walk, only 2 pitches will be counted for pitch count.
- Required Rest shall be defined in "Days" starting at 12:01 a.m. and ending at 11:59 p.m. of the next calendar day.
- A pitcher who is removed from the mound during the game shall not be permitted to return to pitch in the same game, even if the pitcher is retained in the game in another position.

11U	13U	15U	18U	21U	Rest required
1-25	1-30	1-35	1-40	1-44	None
26-40	31-45	36-50	41-55	45-60	1 day
41-55	46-60	51-65	56-70	61-75	2 days
56-65	61-75	66-80	71-85	76-90	3 days
66-75	76-85	81-95	86-105	91-115	4 days
75	85	95	105	115	Total Pitches Allowed in a Day