

## Canada Day Tournament Rules

1. Any changes to the team roster must be supplied to the Tournament Chairman prior to the team's first game.
2. C.D.L.A. rules will be in effect except where otherwise noted.
3. Teams are to supply their own practice and game balls. Home team must supply the necessary amount of game balls in order to complete the game.
4. Game Sheets must be prepared 15 minutes prior to the scheduled game time. Sheets have to be completed at the registration table.
5. The tournament committee will provide all game referees. Minor officials; scorekeeper, timekeeper and shot clock person are the responsibility of the home team - 3 people are to be supplied by the home team. The home team is defined as any CDLA team. In the event that there is no CDLA team home team will be the team that whose home is in the province of Alberta
6. Any official protest shall be documented and submitted together with a \$100.00 bond to the CDLA designated discipline rep, whose decision will be final. The protest fee is non-refundable.
7. All match, game, or gross misconducts will be referred to the CDLA designated discipline rep who will, after consulting with the discipline committee, render a decision regarding suspensions and their decision will be final. If penalized team do not sit a suspended player immediately following the suspension, that team will have one point deducted from their tournament standings.
8. Any player who receives a fighting major will be subject to disciplinary action by the Disciplinary Committee, which may include expulsion from the Tournament.
9. Game Times:

<b>Division</b>	<b>Game</b>	<b>Warm-up</b>	<b>Periods</b>	<b>Rest</b>
Novice	60 min.	3 min	3 - 12 min. stop	2 min
Peewee	75 min.	3 min	3 - 15 min. stop	2 min
Bantam	75 min.	3 min	3 - 15 min. stop	2 min
Midget	75 min.	3 min	3 -15 min. stop	2 min

- ❖ Game starts latest 3 minutes after allocated start time. 'Delay of game' penalty will be assessed
- ❖ When time reaches five minutes left in the scheduled time, and there is more than 2 minutes left on the game clock, the following will occur: At the first stoppage of play, the clock will be set to two minutes and the remainder of the game will be played stop time

10. In all games, a 'mercy rule' will apply. If a team has a lead of 6 goals or more, the clock will switch to running time. If the losing team narrows the differential to 4 goals or less, the clock will revert back to stop time.

11. Scoring System All of the tournament games, with the exception of all final games, will be played using the following scoring system:

Maximum Five (5) points total will be awarded as follows

- Period win – one (1) point
- Period tie – half (1/2) point
- Win the game – two (2) points
- Tie the game – one (1) point

12. If two or more teams are tied after the Preliminary Round Play the following will determine the final placing:

a) Record against each other. Failing that, the Goals Average will be calculated using the following formula

$$\frac{\text{Goals For}}{\text{Goals For} + \text{Goals Against}}$$

\*The team with the highest percentage will advance. NOTE: Goals Average based on all games played.

b) Fewer penalty minutes based on all games played

c) Coin toss.

13. Overtime will take place in the MEDAL ROUNDS only and will be as follows:

a) Teams will not switch ends

b) Sudden death overtime will be played with one - 5 minute run time period. If still tied at the end of 5 minutes, go to 3 man alternating shootout. Will be repeated if necessary. No one player can go twice until all team players have gone once. Medal round games are 15 minutes longer than the round robin games.

14. Goalie water breaks will occur during each period as close to the middle of the period, this will be at the referees discretion

15. The Canada Day Tournament has zero tolerance for inappropriate behaviour by or towards; officials, coaches, players, spectators, parents, volunteers, and facility staff, Violators may be suspended from tournament participation and/or banned from the building. In extreme circumstances teams may be stripped of points and expelled from the tournament. Please refer to the CDLA Zero Tolerance Guidelines for further details.

16. Teams and/or individuals will be held financially responsible for any damage done to any of the facilities used for the tournament. Teams and individuals causing damage will be expelled/banned from the tournament