

## **COLLECTOR SERIES LIMITED EDITION PRINTS**



## WES PATTERSON AT WORK By: Garrison Garrow

Wes Patterson at Work is the third (2001) in a series of limited edition prints produced by the Canadian Lacrosse Foundation to honour the game of Lacrosse and one of its greatest coaches and builders – the late Jim Bishop.

The original artwork for this piece, as well as future originals, will be presented each year as the "Jim Bishop Memorial Award" to the Minto Cup (National Junior A Championship) athlete who best exemplifies leadership, skill, sportsmanship, and the spirit of the game.

This painting was created by *Garrison Garrow*, a self-taught Mohawk artist originally from Akwesasne,

currently residing in Ottawa. He has been developing his skills for the past 10 years, working in a number of different media and styles from portraiture to graphic design to photography. His logos and original art have been used by several Aboriginal organizations and the Government of Canada.

Wes Patterson, as depicted in this print was a Tuscorora Native, which is part of the Iroquois Confederacy. He was a Native North American who knew as much about the cultural heritage of our National Summer Sport of lacrosse as any person in Canada. Wes Patterson was a very talented aboriginal who could make a complete lacrosse stick in approximately 20 minutes as you watched. He'd talk of the days as a young boy playing lacrosse and how you were not able to play on the team if you did not first select, cut your hickory limb, steam it, bend it, shape it, cut the leather strips and make the net.

When thinking of Wes Patterson, two images come to mind – one of him working away on a stick and the other of the children he was so fond of. This Limited Edition Print tries to capture those images and immortalize them forever.

The Canadian Lacrosse Foundation's goal is to create a strong future for the game during this time of government cutbacks. In purchasing this print you are investing in the future of Lacrosse. The Foundation will pursue worthwhile projects to help grow the game that would otherwise not be addressed.