



Evaluation Procedure Players 2021

Player evaluations can be one of the most difficult tasks for a Minor Hockey Association to deal with. It can also be the foundation for which an association is built upon. In most cases player evaluation is used to place players onto teams. Placing players on teams is one thing, but what you do with those players once the teams are formed is another.

Having a solid player evaluation process in place can help make the process much easier. Plus, it will give the association a reference point in communication with parents.

A key point is for the association to post documents that outline the criteria of what the evaluators are looking for, so that parents can see what the players are being evaluated on. These criteria must be clearly defined, objectively assessed, and justifiable.

Objective of Player Evaluation:

1. To provide a fair and impartial assessment of a player's total hockey skills during the technical and skating scrimmage sessions.
2. To ensure that players have a reasonable opportunity of being selected to a team appropriate to their skill levels as determined during the evaluation process.
3. To provide uniformity and consistency in the evaluation process from year to year as players move through the various levels of the association's programs.
4. To form teams to maintain balanced and competitive play where the athletes can develop and participate equitably and have **fun** playing hockey during the season.

We recognize that it is very difficult to satisfy the expectations of all stakeholders in the evaluation process. Extraordinary / unusual circumstances will be dealt with by the CMHA Executive Committee.

Responsibilities of Various Parties Involved:

Coaching's Skills Coordinator, Registrar:

Facilitate and oversee the successful execution of the evaluation process, including the Canmore Junior Eagles Hockey team as evaluators.

- Oversight of evaluators and oversight committees for each age group.
- Ensure that all documentation and data entry has been received and audited.
- Ensure the confidentiality and integrity of the information collected during the process.

President, Vice President, Coaching Skills Coordinator, CAHL Director, RHL Director, Girl's Director along with Junior Canmore Eagles coaches who perform evaluations:

- Help manage all submitted grievances or concerns.

Individual Board Members:

- Assist with the process in whatever appropriate manner possible.
- Keep all information confidential and support the process in front of the membership.
- Support this Evaluation Procedure.
- Ensure that all documentation necessary to completed evaluations has been received, collected and submitted.
- Ensure the confidentiality and integrity of the information collected during the process.

Parents:

- Be aware of the expectations of the evaluation process and ensure that their child is prepared and aware of the same. To ensure their child attends every session.
- Ensure that their child has all proper equipment and that it fits properly and is in good working order.
- Avoid having any contact with any evaluators at any time during the evaluation process.
- Communicate all concerns or questions to the Coaching Coordinator, President or Vice President.

Process: - Evaluation Sessions

- Each player (non-goalies) will take part in the Evaluation skates.
- Evaluations are completed by Canmore Junior Eagles Players.
 - a. *During the CMHA team evaluation period, perform technical evaluations skills sessions and technical evaluations game sessions for each of the following CAHL and RHL age groups: U9, U11, U13, U15 and U18, unless evaluations are not required.*
 - b. *Provide CMHA with all technical skills evaluation, both game and skills sessions.*

- c. Provide a minimum of four (4) evaluators during all skill sessions. To provide consistency and transparency, the evaluators shall be the same evaluators for each age group. Evaluators who are part of or billet to family members of CMHA shall not evaluate age groups of which players(s) are part of the same family or billet family.
- d. Evaluators will input their player evaluation directly into the secure Team Genius program via a mobile device.

- During the evaluation process, Players are identified to the evaluators by a pinnie colour and number only. Names of Players are not provided to evaluators. The Coaching Skills Director and Registrar audit this process, but do not participate in evaluations.
- Rankings of the Players provided by the evaluators and the totality of the Players' performance during the evaluation process will be considered in making final determinations.
- The weighting of Skills to Game Play will be as follows:
 - U9 100% Skills
 - U11 2 Skills sessions = 70% / 2 Game play = 30% Total 100%
 - U13 2 Skills sessions = 70% / 2 Game play = 30% Total 100%
 - U15 1 Skills sessions = 30% / 2 Game play = 70% Total 100% / 1 Coaches pick game
 - U18 No evaluations 1 team
- The number of players placed on each team will be determined by registration and approved by the Board of Directors.
- Final Rosters will be posted on the CMHA website.

Circumstances Regarding Players

Illness or Injury:

- Injury: which prevents participation in the team formation process must be reported to the **Registrar** and **Coaching Skills Coordinator**.
- **A doctor's note will be required and/or other documentation will be required as part of notification.**
- Prior to the player participating in the process or any Hockey activities, a **"RETURN TO PLAY"** note will also be required from the doctor. Team spots in this instance cannot be held indefinitely.
- **NOTE: ALL COVID PROTOCOL OVERRIDES ANY OF THE ABOVE INFORMATION.**

Other Circumstances:

Any other circumstance not covered in 1) or 2), but which prevents participation by a player must be brought to the attention to CMHA.

Evaluation by Position

- CMHA evaluates by position for U13, U15, & U18. Players will be evaluated for the position they have indicated on their registration form. Players are not allowed to change position once evaluations have begun.
- Once teams are set coaches are allowed to move players from forward to defence and vice versa when deemed appropriate.

U9 and U11 players will not be evaluated by position except for U11 goaltenders.

Grouping Players

- Players will be grouped for evaluations by using age category and division from the previous year as a guideline.

Evaluation Rankings for any CMHA member can only be requested in writing for that individual only and only AFTER the final evaluation. This must be done through the Coaching Skill Coordinator and/or Registrar).

Ice Sessions, Scrimmages, and Evaluation Criteria

- Players will be evaluated during multiple, separate, ice sessions.
- Players trying out in an age category will arrive at the evaluation ice time at least 30 minutes prior to check in and be assigned a pinnie. They will receive instructions, and information regarding the evaluation session at this time.
- An evaluation criterion for players is attached below. "Appendix A"
- **In the CAHL U15 division we will implement the Coaches pick. Top 10 players will be picked for the team, coach will then be picked for the team and then the final game will be played where the coach will pick the remainder of their team. Final team numbers will depend on registration numbers. Goalies will not be involved in coaches pick.**

Goalies

U11, U13, U15 and U18 goaltenders will be evaluated in separate goalie evaluations, both technical and gameplay.

Appendix A

Evaluation Criteria

Skills

1. Skating

Acceleration, Speed, Mobility, Agility, Balance, Stride, Crossovers, Pivots, Acceleration out of Turns, Quick Feet, Controlled Skating, Change of Pace

1. Can the player perform basic forward and backward stride?
2. Does the player look smooth when they skate or do they appear off balance?
3. Can the player turn in both directions
4. Can the player stop in both directions

2. Shooting

Power, Accuracy, Quick Release, Can Shoot In motion, Variety of Shots

1. Can the player execute the technique of a wrist shot and backhand
2. Does the player follow through on target on all shots
3. Can the player raise the puck
4. Is the puck shot with some velocity
5. Is the player accurate when shooting

3. Passing

Receiving, Passing choices, On Backhand, Unselfish with the Puck, Present a good target, Receives and retains with control, Touch Passing

1. Can the player pass to an intended target with minimal effort
2. Can the player make an accurate pass to a moving target
3. Can the player make a pass off the backhand with some speed and accuracy
4. Can the player execute a saucer pass
5. Can the player make a pass to another player off the boards

4. Puck Skills

Head up, Smooth and Quiet, Good Hands, Protection, in small spaces, In Traffic

1. Does the Player have the basic skills to execute a forehand pass
2. Can the player keep his/her head up while carrying the puck
3. Can the player execute dekes and fakes with the puck
4. Can the player continue to handle the puck while in traffic and under pressure
5. Does the player get pushed or checked off the puck easily

Game Play

Positional Play

Ability to see the play developing both offensively and defensively and moves to support, judgment, anticipation, understands systems, disciplined.

1. Does the player seem to understand where he/she are to play on the ice?
2. Do they support the puck in defensive and offensive situations?
3. Does the player show patience, or do they tend to panic when pressured?
4. Do they protect the mid lane and force opposing players inside out?
5. Can the player angle another player off of the puck?
6. Does the player force the play, or do they wait too long?

Checking Concept

Angling, good body position with balance and control, defensive side position, aggressive checker, strength, taking checks.

1. Can the player execute basic stick or body checks?
2. Does the player check properly with their hands down or do they get their arms up to give a check?
3. Can the player receive a check properly, not turning their back and staying close to the boards?
4. Can the player check and opposing player and pin them on the boards?
5. Does the player shy away from other players?