



Evaluation Procedure

Players

2019

Player evaluations can be one of the most difficult tasks for a Minor Hockey Association to deal with. It can also be the foundation for which an association is built upon. In most cases player evaluation is used to place players on to teams. Placing players on teams is one thing, but what you do with those players once the teams are formed is another. Having a solid player evaluation process in place can help make the process much easier. Plus it will give the association a reference point in communication with parents. A key point is for the association to post documents that outline the criteria of what the evaluators are looking for, so that parents can see what the players are being judged on. These criteria must be clearly defined, objectively assessed, and justifiable.

Objective of Player Evaluation:

1. To provide a fair and impartial assessment of a players total hockey skills during the technical and skating scrimmage sessions.
2. To ensure that players have a reasonable opportunity of being selected to a team appropriate to their skill levels as determined during the evaluation process.
3. To provide uniformity and consistency in the evaluation process from year to year as players move through the various levels of the association's programs.
4. To form teams to maintain balanced and competitive play where the athletes can develop and participate equitably and to have fun playing hockey during the season.

We recognize that it is very difficult to satisfy the expectations of all stakeholders in the evaluation process. Extraordinary / unusual circumstances will be dealt with by the CMHA Executive Committee.

Responsibilities of Various Parties Involved:

Coaching's Skills Coordinator, Registrar:

- Facilitate and oversee the successful execution of the evaluation process, including the Canmore Junior Eagles Hockey team as evaluators.
- Oversight of evaluators and oversight committees for each age group.
- Ensure that all documentation and data entry has been received and audited.
- Ensure the confidentiality and integrity of the information collected during the process.

President, Vice President, Coaching Skills Coordinator, CAHL Director, RHL Director, Girl's Director along with Junior Canmore Eagles coaches who perform evaluations:

- Help manage all submitted grievances or concerns.

Individual Board Members:

- Assist with the process in whatever appropriate manner possible.
- Keep all information confidential, and support the process in front of the membership.
- Support this Evaluation Procedure.
- Ensure that all documentation necessary to complete evaluations has been received, collected and submitted.
- Ensure the confidentiality and integrity of the information collected during the process.

Parents:

- Be aware of the expectations of the evaluation process and ensure that their child is prepared and aware of the same. To ensure their child attends every session.
- Ensure that their child has all proper equipment and that it fits properly and is in good working order.
- Avoid having any contact with any evaluators at any time during the evaluation process.
- Communicate all concerns or questions to the Coaching Coordinator, President or Vice President.

Process: Evaluation Sessions

- Each player (non-goalies) will take part in the Evaluation skates.
- Evaluations are completed by Canmore Junior Eagles Players.
 - a. During CMHA teams evaluations periods, perform technical evaluations skills sessions and technical evaluations game sessions for each of the following CAHL and RHL age groups: Novice, Atom, Pee wee, Bantam and Midget; b. Provide CMHA with all technical skills evaluation, both game and skills sessions; c. Provide a minimum of four (4) evaluators during all skill sessions. To provide consistency and transparency, the evaluators shall be the same evaluators for each age group. Evaluators who are part of, or billet to, family members of CMHA, shall not evaluate age groups of which player(s) are part of the same family or billet family. d. Evaluators will input their player evaluation directly into the secure Team Genius program via an iPad.
- During the evaluation process, players are identified by a pinnie colour and number only. Names of players are not provided to evaluators. The Coaching Skills Coordinator and Registrar audit this process, but do not participate in evaluations.
- Rankings of the players provided by the evaluators and the totality of the players' performance during the evaluation process will be considered in making final determinations.
- The weighting of Skills to Gameplay will be as follows: -
 - Novice 60% Skills / 40% Game Scrimmage Play
 - Atom 60% Skills / 40% Game Scrimmage Play
 - Pee wee 50% Skills / 50% Game Play
 - Bantam 100% Game Play only
 - Midget 100% Game Play only
- Please note players may have to attend two practices back-to-back based on evaluation ranking.
- The number of players placed on each team will be determined by registration and approved by the Board of Directors.
- Final Rosters will be posted on the CMHA website.

Circumstances Regarding Players Illness or Injury:

- Injury: which prevents participation in the team formation process must be reported to the registrar and coaching skills coordinator. A doctor's note will be required and/or other documentation will be required as part of notification. Prior to the player participating in the process or any Hockey activities, a "**RETURN TO PLAY**" note will also be required from the doctor. Team spots in this instance cannot be held indefinitely.

Other Circumstances: Any other circumstance not covered in 1) or 2), but which prevents participation by a player must be brought to the attention of CMHA.

Evaluation by Position

- CMHA evaluates by position for Peewee, Bantam, & Midget. Players will be evaluated for the position they have indicated on their registration form. Players are not allowed to change position once evaluations have begun.
- Once teams are set coaches are allowed to move players from forward to defence and vice versa when deemed appropriate. Novice and Atom players will not be evaluated by position except for Atom goaltenders.

Grouping Players

- Players will be grouped for evaluations by using age category and division from the previous year as a guideline.

Evaluation Rankings

- Player evaluation results can only be requested in writing for that **individual only** and only AFTER the final evaluation. This must be done through the Coaching Skills Coordinator and/or Registrar.

Ice Sessions, Scrimmages, and Evaluation Criteria

- Players will be evaluated during separate ice sessions, please refer to flow charts.
- Players trying out in an age category will arrive at the evaluation ice time 30 minutes prior to their ice time to check in and be assigned a pinnie. They will receive instructions, and information regarding the evaluation session at this time.
- An evaluation criterion for players is attached.

Appendix A ➤ In the Bantam and Midget divisions we may implement the *Coaches Pick*. (Refer to Flow Charts) Top 10 players will be picked for the team, coach will then be picked for the team and then the final game will be played where the coach will pick the remainder of their team. Final team numbers will depend on registration numbers. Goalies will not be involved in the *Coaches Pick*.

Goalies

- Atom, Peewee, Bantam, and Midget goaltenders will be evaluated in a separate goalie evaluation session, as well as during regular scrimmage sessions.

Appendix A Evaluation Criteria

Skills

1. Forward Skating

- Speed - Acceleration - Lateral Movement - Agility

2. Backward Skating

- Speed - Acceleration - Lateral Movement - Agility

3. Stick Handling

- Heads Up - Keeps Control - Maintains Speed

4. Shooting

- Lifts Puck - Speed - Accuracy

Gameplay

Novice / Atom / Pee wee Scrimmage

1. Skating

- Speed - Acceleration - Lateral Movement - Agility

2. Puck Control

- Stick Handling - Puck Possession - Maintains Speed - Passing

3. Shooting

- Lifts Puck - Speed - Accuracy

4. Ice Sense

- Reads Play - Play Making - Team Player/Passes Puck - Support

5. Positional Play

- Offensive - Defensive - Effectiveness - Backchecking

6. Effort

- Attentiveness - Focus - Discipline - Engagement

Bantam / Midget Scrimmage

1. Skating

- Speed - Acceleration - Lateral Movement - Agility

2. Puck Control

- Stick Handling - Puck Possession - Maintains Speed - Passing

3. Shooting

- Lifts Puck - Speed - Accuracy

4. Ice Sense

- Reads Play - Play Making - Team Player/Passes Puck - Support

5. Positional Play

- Offensive - Defensive - Effectiveness - Backchecking

6. Checking

- Angling - Stick Checking - Body Checking - Aggression - Takes Checks

7. Effort

- Attentiveness - Focus - Discipline - Engagement