

1. Obtain Official Code

Navigate to the RAMP assigning system on your phone or computer (CanmoreMHA.rampassigning.com). These credentials will also be used for the RAMP Gamesheets app, so make note of your password. On the landing page after logging in, the first section below the video will contain your account's **Official Code**. Copy this down to be entered into the RAMP Gamesheets app later.

Officials Login

Welcome to RAMP Assigning V2
Login to your account using your email and password.

If you do not have a RAMP Assigning V2 account, simply create one. Your account can be used across all clubs and associations.

Create a RAMP Assigning Account

Forgot your Password? Get it Reset Here

 loewen00@gmail.com



Login

☰

RAMP Assigning : Canmore Minor Hockey Association

Welcome

 **Official Assigning System Official Tu**
RAMP InterActive



www.rampinteractive.com

Official Code

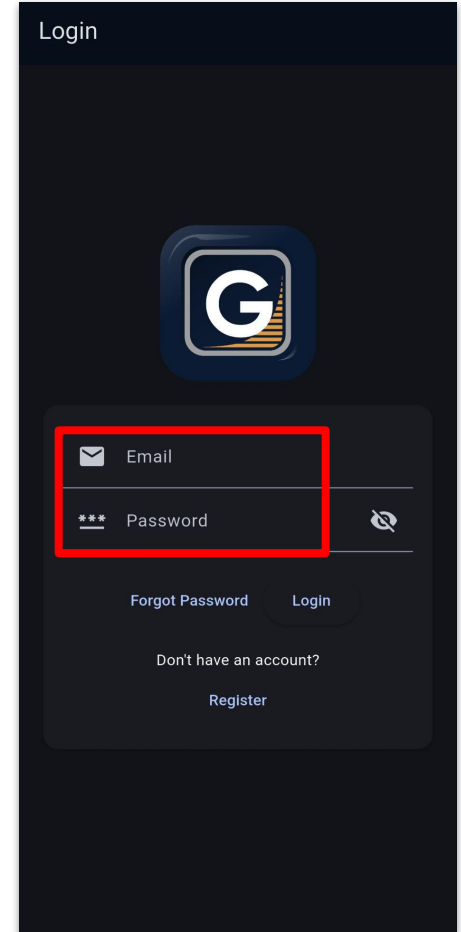
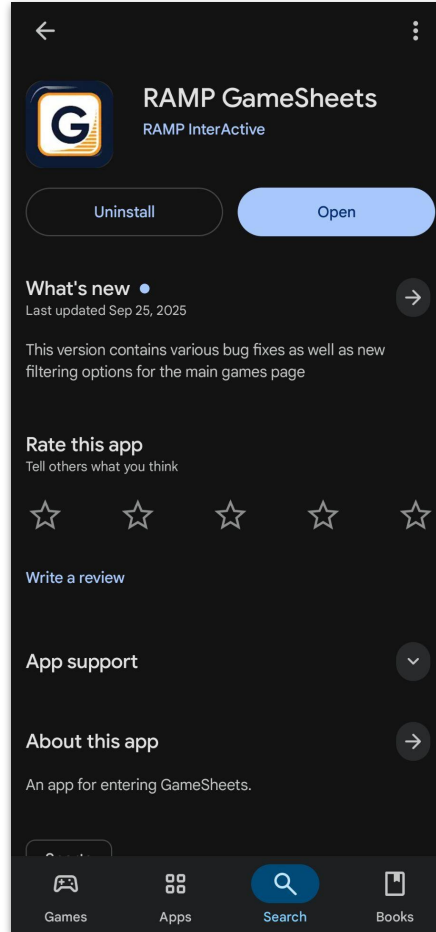
Official Codes are used in the RAMP Gamesheets app.

If your league has synced their games with their RAMP League Website and use the RAMP Gamesheets App, you can enter this code in the Gamesheets App to auto load your accepted games.

160-668-6266

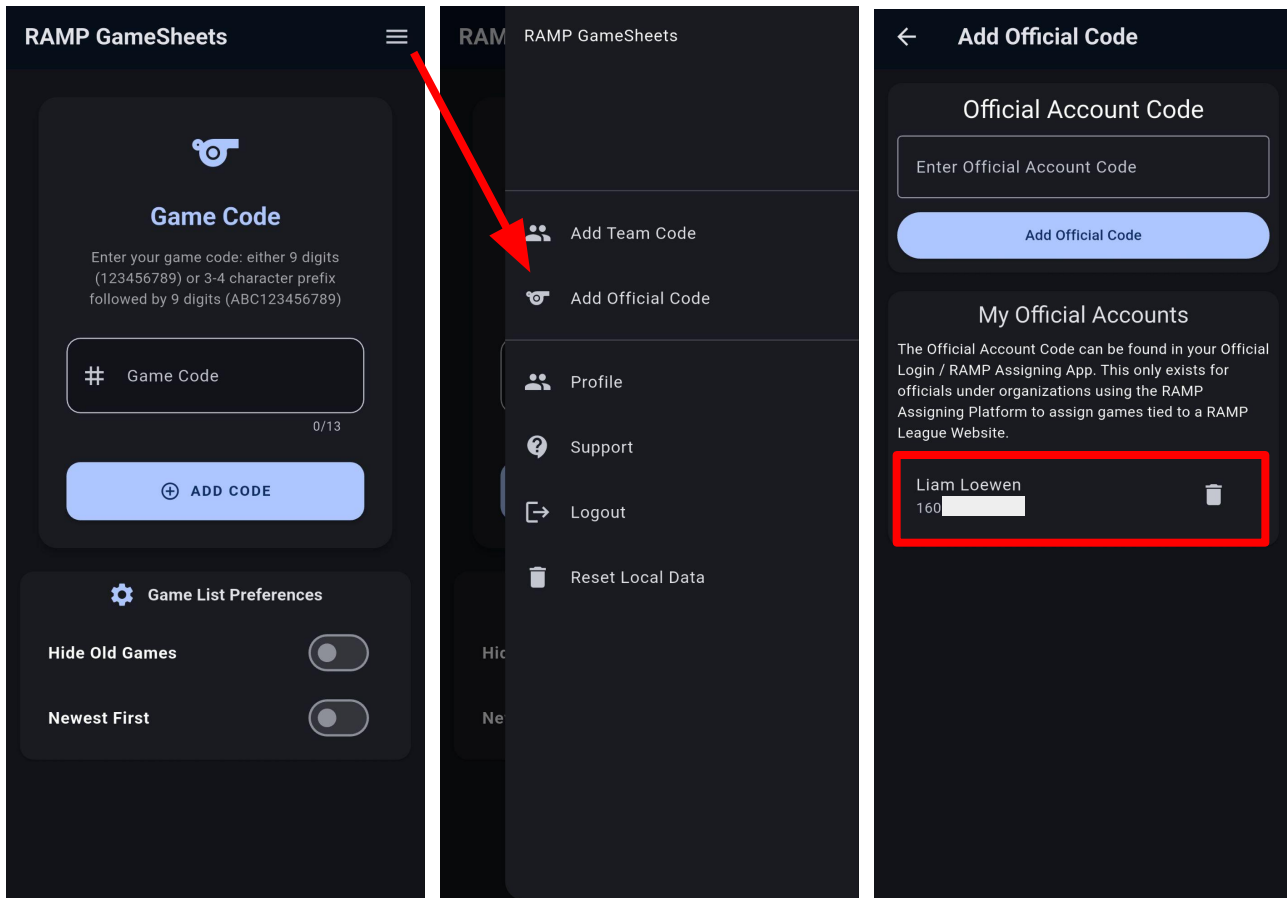
2. RAMP Gamesheets

Download the RAMP Gamesheets app from the app store on your phone or tablet. Log in using the same email and password that you use for you RAMP assigning app. If your account is not found, use the bottom button to register a new account using those credentials.



3. Add Official Code

Once logged in, add your Official Code acquired in step 1 from the menu in the top-right. Your name and code should sync and show up in the “My Official Accounts” section.



4. Adding Games

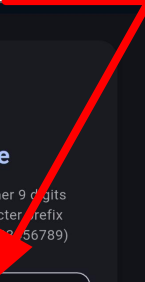
The Officials Code for each game is a 9-digit code that you can obtain from the note in the RAMP assigning app. If this isn't provided, you can ask the scorekeepers for the Officials Code after each game.

Once the code is entered, select to open the game in “Online Mode” if prompted.

Then you must review the goals and penalties entered in the tabs shown just like a paper game sheet.

Div	Assignor	Game Type	Location	Home	Visitor	Date	Start	End
CMHA U18	Walsh, Erin	Regular	Canmore Recreation Centre Thelma Crowe	Canmore A	Chestermere A	Sat, Nov 15 2025	6:15 PM	8:15 PM

Public Note: Public Note To sign off on the RHL game app, please use this code: Officials Code: RHL-468-262-331



Game Code

Enter your game code: either 9 digits (123456789) or 3-4 character prefix followed by 9 digits (ABC123456789)

0/13

ADD CODE

Game List Preferences

Hide Old Games ☐

Newest First ☐

Goals

Home Team	Away Team
U18 CANMORE A	U18 CHESTERM...
7	7

Period 3

- 13:16 U18 CANMORE A #15 Jayden [redacted] from #10 Parker [redacted] and #6 Teris [redacted]
- 11:50 U18 CHESTERMERE A #7 Tristan [redacted]
- 07:52 U18 CANMORE A #17 Haine [redacted] from #11 Erik [redacted]
- 06:20 U18 CHESTERMERE A #8 Aiden [redacted] from #4 Kalleigh [redacted] and #15 Zach [redacted]

Penalties

Home Team	Away Team
U18 CANMOR...	U18 CHESTER...
8	6

Period 3

- 18:39 Home #9 Hailey [redacted] 2.0 min Body Checking Minor (2 min)
- 15:09 Home #11 Erik [redacted] 2.0 min Interference Minor 7.3(2 pim)
- 11:19 Home #15 Jayden [redacted] 2.0 min Slash Minor 8.4(2 pim)
- 02:10 Home #8 Chase [redacted] 2.0 min Rough Minor 6.7K(2 pim)

5. Signing Off

Once you have reviewed the game, you must add your name and sign-off. Navigate to the last tab to add yourself as an official and enter “Ref 1”/”Ref 2” or something similar in the position field.

If you have write-ups for Game Misconducts or other ejections to enter, those must be done from here as well.

To sign-off, you must navigate back to one of the first two tabs or click the back arrow in the top-left to bring up the sign-off box. This box will prompt you to check a box claiming you have reviewed all the information, then click the sign-off button. The gamesheet is now complete, and you will be returned to the app homepage

