

DRAFT

Flag Rules

2022 CDMFA Novice

The HOME team will provide the following:

- Small Cones (20 +)
- A Yard Marker (Bean Bag or Cone)
- The Game Ball (K2 Size)
- A Volunteer to move the yard marker

Teams are responsible for their own trainers but as always are encouraged to work together.

Teams should set up between the fields (between the hashes) and leave the outside of the field for the cameras and the yard markers.

Teams can have one person with a camera on the outside of the field or between the 45 yard lines.

Fans and parents are not to come on the field. If they are not on the roster, they are not to be on the field during game play.

Teams are very welcome to play extra downs if they can do so in their 1 hour time slot.

- Teams will run 4 sets of 5 plays on offense and defense: total will be 40 plays. - Two (2) pass plays per set will still be required.
- Teams are encouraged to move huddles along faster and any time left before the hour is up can be used to add additional plays for each team.
- The center sneak is not allowed.
- When the ball is inside the 5 yard line, defense can line up on the goal line. - Anytime the quarterback is sacked or has a fumble on the exchange from center, that play is considered a pass play.
- When the QB hands off to a RB who is downed for a loss that is a running play.
- Players 8 years old can not be registered in Atom and still play flag (the only reason an 8 year should be playing Novice flag as size or ability doesn't match up in Atom and must be registered in Novice Flag only)
- Quarterback can not run the ball passed the line of scrimmage
- Defence can only rush 1 player (this player must be 7 yards off the line of Scrimmage the other 4 defensive players can rush up to the line of scrimmage
- IE (Fumble, or incomplete pass) If the ball hits the ground its a dead ball the play is over

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Game Structure

- It is a flag game, using the Canadian flag rules unless stated otherwise. - In lieu of timed games, teams play a jamboree style of game where each team gets

5

offensive plays to score from the 35 yard line. Regardless if they score on the first play or lose possession to a turnover, they will get all plays then the ball will be turned

5

over to the other team to start at the 35 yard line.

- Points are not recorded
- Each team will have possession four times (20 offensive plays and 20 defensive plays total)
 - During each team's set of offensive plays they must pass the ball forward at least
- The game ball is a composite or leather Wilson K2.

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twice.

Field Layout

- Field size is approximately a little less than quarter field (25 yards wide, 45 yards long). - A sideline and end zone of a marked field will be used with cones (supplied by the home team) being used to mark the other sideline, every 2.5 yards.
- Up to four games will run concurrently on a single field.
 - coach from each team will be allowed on the field each play to assist in setting up

two
each play and coaching between plays. They must be able to stay out of the play (stand 10 yards back and avoid the players during the play)

Cones are to be placed every 2.5 yards down the hash marks from the 35 yard line to 10 yards deep in the Endzone



Player Positioning Offence

- _5 players max
- _Offence Must have at least a center
- All players are considered eligible receivers

lineman and one receiver on the line of scrimmage

Player Positioning Defense

- 5 players max
- All defense must be 5 yards off the line of scrimmage
- Defense can rush one player but they must be lined up 7 yards off the line of scrimmage before the snap of the ball

Penalties

- where it directly affects the play will result in: - replay the down

With regards to penalties all coaches are asked to talk to the player guilty of the infraction, this is a learning tool for everyone

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Timing

- Field Time will be scheduled as 90 minutes per scheduled game.
- 15 minutes is allocated to on field warm ups.
- 60 minutes is allocated to the game and to ensure they do not overrun and impact the next game, they will end 70 minutes after they start without exception.
- No more than 1 minute will be allowed in between each play to keep the game moving.
Players requiring more coaching should be sent off the field to another coach.
- No more than 3 minutes will be allowed to change possession.

Fair Play

- Fair play rules will be in effect and will be openly communicated to parents as an Novice league standard.

All players must play a minimum of 10 plays during the game.

This will be done on the honour system since there are many factors that may prevent kids from getting 10 plays that are out of the coach's control.

Teams are encouraged to assign a parent to count and control this rotation.

As Novice Flag is focused on learning and development, it is encouraged that all players play all positions at some point in the season. Encouraged, but not required. For example: putting a very small player as the center, may not be 'fun' for them.

To Be Discussed

Flag size, style and Material (everyone needs to use the same)

I have seen a few styles and various lengths and materials in our league so far

#1 a belt with velcro attached flags

#2 a belt with permanently attached flags where the belt comes off

#3 flags with no belt that are tucked in to pockets or the waistband

All three have been made with different materials and are of different sizes (thin cloth heavy cloth or plastic)



We need to decide

(A minimum size X" By X") (The delivery method) (Flag Material)

I recommend 2" by 12" / A belt with velcro attached flags / Plastic flag

Flags that are tucked in to pockets and waistband are harder to get come the colder months and

are normally a thin cloth

Belts that completely remove don't always come off, and are also usually a thin cloth.

we need to make it easy for the flags to be removed so there is less chance of incidental contact and injury.