

## Home Team Game Day Guidelines 2022 Season

The goal of the CDMFA programing is to provide a positive, safe and professional feeling experience for all participants. Game-day preparation for all coaches and players is a key part of making the game day feel important to the football experience.

As indicated in the house rules for the specific age levels there are specific equipment requirements that all head coaches, team managers and their associations should be aware of and adhered to.

This handbook is intended to be a summary for quick consultation. It does not supersede nor does it replace the house rules for each age group. It is a living document that will change and adjust to fill knowledge gaps or clarify for coaches as questions arise.

## **General Considerations for the home team:**

- 1. The home team as specified in the CDMFA schedule is responsible to have the goal posts padded, the Field marked appropriately (with lines or cones depending on the context), and supply the appropriate sized Game Ball to start the game.
- 2. The home team is also responsible to provide Downs Box and Stick Chains (where applicable) and provide the people to serve as the Stick Crew and game timer (when required). \*\* This may change in the playoffs when neutral stick crews and timers may be contracted by the CDMFA (please pay attention to league directives in those situations).
- 3. IF the game field comes with a Public Address system, the Home Team may provide a PA Announcer provided they are properly instructed for the job (i.e. no personal commentary or "homer" type announcements designed to demean or insult the opposing team).
- 4. The Home Team is also required to have the field appropriately prepped for football and provide for lights, dressing rooms and snow removal as required.
- 5. The Head Coach, Manager, or Trainer for the home team should communicate the key elements of the team Emergency Action Plan with their counterpart. This is best communicated with the charge person for each EAP to be aware of any specific information that could be required.
- 6. POST GAME The HOME TEAM is responsible to report the score of the competed game within 24 hours via the link on the CDMFA site.

	Novice Flag	Atom	Pee Wee/Bantam 9-A-Side	Bantam 12-A-Side
Game Ball	Composite or leather Wilson K2 <i>or Nike</i> <i>Vapour Size 6 or Wilson</i> <i>GST Size PeeWee</i> .	Composite or leather Wilson K2 or Nike Vapour Size 6 or Wilson GST Size PeeWee.	Peewee - The Wilson TDJ (Leather or Composite), or Nike Vapour Size 7(Leather or Composite), or Wilson GST Junior Size (Leather or Composite) Bantam - The Wilson TDY (Leather or Composite), or Nike Vapour Size 8(Leather or Composite), Wilson GST Youth Size (Leather or Composite)	The Wilson TDY (Leather or Composite), or Nike Vapour Size 8(Leather or Composite), Wilson GST Youth Size (Leather or Composite)
Timing	Field Time scheduled as 90 minutes per game. - 15 minutes is allocated to on field warm ups. - 60 minutes is allocated to the game (games end 70 minutes after they start without exception).	Field Time scheduled as 90 minutes per game. - 15 minutes is allocated to on field warm ups. - 60 minutes is allocated to the game (games end 70 minutes after they start without exception).	4 quarters of 12 minutes each. 2 <sup>nd</sup> and 4 <sup>th</sup> quarters will have the last 3 minutes as stop time.	4 quarters of 12 minutes each. 2 <sup>nd</sup> and 4 <sup>th</sup> quarters will have the last 3 minutes as stop time.
Time Outs	NONE	NONE	Each team is entitled to 2 Time Outs per half. Each time out will 1 minute in length. Coaches ARE allowed on the field during time outs.	Each team is entitled to 2 Time Outs per half. Each time out will 1 minute in length. Coaches ARE NOT allowed on the field during time outs.
Equipment/Personnel Provided by Home Team (in addition to the appropriate Game Ball)	Small Cones (15) A Yard Marker (Bean Bag or Cone) The Game Ball (K2 Size) A Volunteer to move the yard marker	Small Cones (15) A Yard Marker (Bean Bag or Cone) The Game Ball (K2 Size) A Volunteer to move the yard marker	Goal posts padded Downs Box and Stick Chains Provide the Stick Crew and Game Timer.	Goal posts padded Downs Box and Stick Chains Provide the Stick Crew and Game Timer.

	Novice Flag	Atom	Pee Wee/Bantam 9-A-Side	Bantam 12-A-Side
Field Set Up	Field size is approximately a	Field size is approximately a	110 yds long (Goalline to	As per the rule book for
(Home team	quarter field (30 yards	quarter field (30 yards	Goalline) and 50 yds wide.	Canadian Tackle Football
responsibility)	wide, 45 yards long	wide, 45 yards long	Endzones are 20 yds by 50	(Full Field)
	including a 10 yard	including a 10 yard	yds.	
	endzone).	endzone).	The home will supply	
	Using 1 sideline and end	Using 1 sideline and end	approx 62 small collapsible	
	zone of a marked field -	zone of a marked field -	cones and set-up one	
	cones are used to mark the	cones are used to mark the	sideline (7.5yds from	
	other sideline, every 5	other sideline, every 5	sideline	
	yards.	yards.	One cone per every 5yds.	
	Up to four games will run	Up to four games will run		
	concurrently on a single	concurrently on a single		
	field.	field.		
Benches & Location	Teams should set up between the fields (between the hash marks) Teams should set up between the fields (between the hash marks)		The Rule Book for Canadian Football allows for one of 2 configurations: 1) Benches on the same side of the field or 2) Benches on the opposite side of the field. The HOME Team shall decide the configuration (1 or 2)	
			and the location of the HOME bench	