

CDMFA Spring 2021
Atom/Peewee/Bantam
Exhibition Games House Rules

Atom

Atom play will follow current CDMFA House Rules

Peewee/Bantam

One Coach may be on the field for the Offensive Huddle

• Field Dimensions and Markings:

1. 50 yd line in to the Endzone yards for Shootout Football
2. Width: 9 A-side - 50 yards, 12 A-side - 65yds
3. Endzones: 20 yards deep,
4. First Down = Gaining 10 yards from Original LOS

• Possession

1. The winner of the coin toss has the choice to defer their choice to the second half or to take the ball or defend.
2. There are no special teams with the exception of declared field goals with no rush.
3. The offensive team must gain 10 yards from the original line of scrimmage for a first down.

1. The offensive team takes possession at the 40 yard line
2. Turnovers and Field Goals may not be returned
3. All possession changes result in the team gaining possession on the 40 yard line.

• Timing

1. Games will be timed to 30 minute straight time halves with a 10 minute Half-time. 3 plays following the expiration of time at the end of each half.
2. Teams will have 15 minutes to warm-up on the field
3. Games may end in a tie
4. No overtime will be played with the exception of playoffs where the official rules for tackle football overtime will be followed.
5. Each team is given 2 x 60 second timeouts per half
6. Time is stopped for these timeouts.
7. Officials can stop the clock at their discretion.
8. Teams will be warned when there is 3 minutes left to play in the half.