

Central Okanagan Youth Soccer Association 2024 COYSA CUP RULES

Please note the trophy presented to the Gold Medal winners is to remain at the field.

Teams are welcome to take photos but it must be returned to the Field Marshal

Game sheets are to be fully completed prior to the start of all games and presented with the Player ID cards to the official. No ID card, no play.

If ID cards are not present at kick-off, the game will be considered a forfeit.

All players must be listed prior to entry on field. Players may not be picked up for COYSA Cup.

Players not participating should not be listed OR

There should be a line stroked through the name.

U14 - 2 EQUAL HALVES OF 40 MINUTES EACH - SIZE 5 BALL U16 - 2 EQUAL HALVES OF 40 MINUTES EACH - SIZE 5 BALL

IN THE EVENT OF A TIE after regulation time for non-medal games: The game shall be decided by kicks from the penalty spot, as per FIFA guidelines.

IN THE EVENT OF A TIE after regulation time for all medal games: EXTRA TIME shall be played as follows:

U14 DIVISION = 2 EQUAL HALVES OF 10 MINUTES EACH
U16 DIVISION = 2 EQUAL HALVES OF 15 MINUTES EACH
There is no break between Extra Time halves
Extra time is NOT golden goal (both Extra Time halves must be played in full).

If teams are STILL TIED on goals after the extra time halves, the game shall be decided by kicks from the penalty spot, as per FIFA guidelines.

Any protest will be settled IMMEDIATELY following the game.

Please report protests to Field Marshal who will confer with the Referee.

ULTIMATELY, REFEREE DECISIONS ARE FINAL.

Officials will turn in game sheets to Field Marshal for posting of scores.

Medal presentations will immediately follow bronze and gold medal games. All teams are to report to Field Marshal to participate in medal presentations. There are medals for the top 3 finishers.

<u>PLAYERS:</u> REMEMBER THESE ARE YOUR CHAMPIONSHIPS AND ALL PARTICIPANTS & SUPPORTERS ARE TO OBSERVE THE RULES OF FAIR PLAY & SPORTSMANSHIP.

GOOD LUCK TO ALL PARTICIPANTS & CONGRATULATIONS ON A SUCCESSFUL SEASON!