



SPECIAL INTERLOCKING RULES FOR 2024

LITTLE LEAGUE ALBERTA, DISTRICT 3

INTERMEDIATE, JUNIOR, and SENIOR

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1. TEAMS

HOME TEAM

- Will supply 3 game balls (2 new (80cc or equivalent) and one good used ball).
- Will supply a home plate and base umpire.
- Will use the first base dugout.

Note: Prior to each game, the umpires shall hold a pre-game plate meeting at which time teams shall exchange lineup cards. In addition, the teams shall exchange their Baseball Pitcher Eligibility Form for review by the managers. Line-up cards are to have both first name and last names and jersey numbers of all players. (No initials).

Note: Players arriving late to a game may be inserted into the lineup as per Rule 4.01 Note 2 in the Little League Rule Book. They shall be added to the bottom of the batting order on their arrival, and added to the Lineup Cards as well.

BOTH TEAMS

Will submit the following via the TeamLinkt App or Website:

- A. Game Score
 - a. [Instructions for submitting via TeamLinkt can be found here.](#)
- B. Pitch Counts (Stats)
 - a. [Instructions for submitting via TeamLinkt can be found here.](#)
 - b. You will be submitting Games Played (GP), Pitches Thrown (PT) and Actual Pitches Thrown (APT).
 - i. Games Played (GP) - enter if player is rostered for that game and played
 - ii. Pitches Thrown (PT) - This will be either the total number of pitches thrown OR the Threshold limit if a days rest threshold is crossed but applies.
 - iii. Actual Pitches Thrown - This will be the actual number of pitches thrown. This may be the same as PT.
 1. Example 1 - Your pitcher starts the last batter at 18 (28 for 15/16 Year Olds) but finishes at 22 (42 for 15/16 Year olds) -You would enter the PT as 20 (30 for 15/16 Year Olds) and your pitcher would require 1 Days rest. You would enter 22 Pitches in the APT.
 2. Example 2 - Your pitcher throws 47 Pitches. No threshold comes into consideration therefore you will enter 47 in PT and APT.
 - c. The winning team (or the HOME team in the instance of a tie game) shall send an email to submissions@albertadistrict3.com with the following:
 - i. The email subject must include the DATE - DIVISION and Game (Team vs Team)
 - ii. IN the Email you must include:



1. Division
2. Team Names and Score (Example Team Name 10 - Team Name 4)
3. Photographic Images or Scans of both teams Pitch Count Sheets - must clearly indicate Pitcher Full Name, Uniform Number, Pitch Count entered, Clearly demarcated batters (for Thresholds)

NOTE - Home team to send in the above Email for including the pitch count record and innings played, for suspended games (more than 1 inning but less than five innings)

The co-ordinators can be reached at the following phone numbers:

District 3 Administrator	Shawn Botterill	403.542.3464	DA@albertadistrict3.com
District 3 ADA	Corey Hein		ADA@albertadistrict3.com

The above information can be sent in by using the District 3 Reporting Web Page located at: <http://www.albertadistrict3.com>.

The Umpire-In Chief of each league will attempt to schedule umpires for each home game for all of their teams, but if they are unable to do this, then the manager is responsible to find their own umpires.

2. BASEBALL PITCHER ELIGIBILITY FORM

All league teams require a Baseball Pitcher Eligibility Form (supplied with schedule) which must be used and kept up to date. The Baseball Pitcher Eligibility Form shall be presented to the opposing manager and umpires at the pregame plate meeting. **AFTER EACH GAME, EACH MANAGER WILL VERIFY AND THEN SIGN THE OPPOSING TEAM'S BASEBALL PITCHER ELIGIBILITY FORM**

3. PITCHING RULES

SEE RULE 8 AND REGULATION VI OF THE LITTLE LEAGUE RULE BOOK

- A. The home team shall provide an official pitch count supervisor for each home game, to act as the official pitch count recorder. The away team shall provide an official Scorekeeper for the game.
- B. The official pitch count recorder must provide current pitch count for any pitcher when requested by either manager or any umpire. However the manager is responsible for knowing when his or her pitcher must be removed.
- C. The official pitch count recorder should inform the home plate umpire when a pitcher has delivered his/her maximum limit of pitches for the game as noted in the Little League Rule Book. The umpire will inform the pitcher's manager that the pitcher must



be removed. However, failure by the pitch count recorder to notify the umpire and/or the failure of the umpire to notify the manager does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

- D. Pitching in more than one game in a day:
12 Year Old & Intermediate: - A player may not pitch in more than one game in a day.

(** Junior and Senior League, Regulation VI (k) rule book see EXCEPTION and NOTE.)****

- E. The penalty for the use of an ineligible pitcher. The use of an ineligible pitcher will result in the suspension of the team's manager for the next two (2) scheduled games. The coordinator will impose the penalty, after the winning team reports the score and pitching record to him, and he discovers the use of the ineligible Pitcher.

TOURNAMENTS (ALL DIVISIONS)

Normal pitching regulations, as described above, will be enforced for special tournaments. All tournament games shall be recorded on a team's Pitcher Eligibility Form.

4. SUBSTITUTION RULE 3.03

SENIOR REGULAR SEASON ONLY

- 3.03 A player in the starting line-up, who has been removed for a substitute, may re-enter the game, in the same position in the batting order provided:

- His or her substitute has completed one time at bat and;
- Has played defensively for a MINIMUM of six (6) consecutive outs
- A starter and his/her substitute must not be in the line-up at the same time, except as provided in 3.03

NOTES:

- Once mandatory play is met, a starter and substitute(s) can enter/re-enter for each other as desired but must re-enter in the SAME position in the batting order.
- The designated hitter is not allowed in District 3 during the regular and playoff season.
- A player ejected from the game is not eligible to re-enter.

5. CONTINUOUS BATTING ORDER

Intermediate and Juniors will have the Continuous Batting Order in Effect for Regular Season and Playoffs - This means all players on your roster who are present will be in the batting order.



6. TIME LIMIT

In the event that a game has not been completed prior to the 2 hour mark (from the first pitch time as determined by the Home Plate Umpire), The last and final inning shall begin.

- a) Games can be called on the account of darkness (umpire decision ONLY).
- b) When more than one game is scheduled at a diamond, no new inning can start ½ hour before the start of the next scheduled game unless the inning MUST be played to make the game official (5 innings or 4½ innings if the home team is ahead).

NOTE - Exception for Playoffs - The Time Limit is removed if the game is tied and/or if the required innings have not been played for an official game.

7. MERCY RULE 4.10 (e)

A 15-run rule will be in effect after 3 complete innings.

A 10-run rule will be in effect after 4 complete innings, 3 ½ innings if the home team is ahead.

An 8 run rule will be in effect after 5 complete innings, 4 ½ innings if the home team is ahead.

8. MINIMUM NUMBER OF PLAYERS

A team CAN play a game with 8 players and there is no automatic out. If the 9th player arrives, they are put in the number 9 batting position. If the game cannot start because of less than 8 players or continue because of less than 8 players, then the team with 7 or less players loses by default. If you start the game with 9 players and a player has to leave for any reason, as long as you have 8 players the game can continue.

NOTE 1: Forfeited games of less than one inning do not count as a game.

If the forfeit occurs after the first inning, then the pitch count for each pitcher on both teams and innings played must be sent it.

NOTE 2: Teams are authorized to call players up from a lower division if needed.

- INTERMEDIATE: Can call up players from the Majors division.
- JUNIOR: can call up players from their Intermediate or Majors divisions. You CAN call players up from the Major Division.
- SENIOR: You can call up players from your Intermediate or Junior team(s).
- The call-up players CANNOT pitch for you.
- Players you want to call up must be approved by their team manager in advance of the game.



9. RUN RULE ALL DIVISIONS

7 runs or three outs per inning, whichever comes first. No open innings are allowed. If the last inning is not the seventh (7) inning, the final inning begins immediately after 2 hours of play.

10. RAIN OUTS

- a) It is the responsibility of each team to reschedule games. Each league should appoint a coordinator to look after rescheduling of games. It is not the responsibility of the interlock coordinator to reschedule games.
- b) When games have been rained out, try and play them during the week they were scheduled.
- c) When games have been rained out, play your make up games in the order that they occurred on the schedule (first rain out to last), if possible.
- d) Every effort must be made to play all rained out games, as GAMES PLAYED is what is used to determine final standings. Rained out games not played could affect your standing at the end of the season.
- e) If in the opinion of the Interlock coordinator, one team is refusing to make up a game, the coordinator can award a win by default to the team trying to make up the game.
- f) "Rain Out" rules shall apply to all weather related cancellations (i.e. Air Quality issues)

11. TIE GAMES

If the score is tied after completion of the final inning, the score will remain tied and both teams awarded one point.

[NOTE - Please note the exception above in Rule 6 for Playoff Games.](#)

12. SPORTSMANSHIP

Good sportsmanship is expected from all participants, coaches, players and spectators.

No abuse of umpires, the other team or officials will be tolerated.

One warning, from the umpire at their sole discretion, may be given, and ejection will result if there is a second offence. No warning is required to eject any individual. See Rule 4.07 for penalty for ejection.

13. SPECIAL PINCH RUNNERS

SENIORS DIVISION ONLY (RULE 7.14) : Once each inning, a team may utilize a player who is not in the batting order as a special pinch-runner for any offensive player. A player may only be



removed for a special pinch-runner one time during the game. The player, for whom the pinch-runner runs, is not subject to removal from the lineup. If the pinch-runner remains in the game as a defensive or offensive player, the player may not be used as a special pinch-runner while in the batting order. However, if removed for another substitute or starter, that player or any player not in the lineup, is again eligible to be used as a pinch-runner. **This rule does not apply to INTERMEDIATE and JUNIORS as the Continuous Batting Order is in effect.**

NOTE ALL DIVISIONS: See rule(s) 3.04 and 7.14 (b) of the Little League rule book courtesy runner allowed for the catcher and/or pitcher of record when there are two outs. If the courtesy runner is used they must be the last player put out.

14. BATTER

A player must keep both feet in the batter's box at all times.

15. RULE INTERPRETATIONS

Any rule interpretations must go through the HOME teams' Umpire-In-Chief for clarification. If your league does not have an Umpire-In-Chief or the problem is still not solved, then YOU MUST go through District 3's **UMPIRE IN CHIEF** for clarification. District 3's **UMPIRE IN CHIEF'S** decision is final and binding.

16. STANDINGS TIE BREAKER

As per the Little League Rule Book

NOTE - while best efforts have been enacted to schedule all teams for the same number of games, due to potential weather challenges not enabling all games to be completed the Standings will be determined by Winning Percentage as opposed to points. For any weather affected games both teams must use best efforts to ensure their affected game gets completed. Should a game not be able to be completed - and at the sole discretion of the Division Coordinators it was deemed a team did not use their best efforts to reschedule, then the game may be forfeited.

Tie-breaking procedures as outlined in the International Tournament Pool Play Format: Section III - Tiebreaker Procedures in the Rule Book with the noted modifications below.

- 1) Head to Head Records
- 2) Runs Against Ratio (See International Tournament Pool Play Format: Section IV - Runs Allowed Ratio of the Little League Rule Book) – Total runs against in all games divided by 6 (Major/Minor) or 7 (Junior, Intermediate and Senior).
- 3) MODIFICATION - If teams are still tied, Modified Runs Against Ratio will be used – Runs against Ratio with only the tied teams games being used divided by 6 (Major/Minor), or 7 (Junior, Intermediate and Senior).
- 4) Coin Flip or Blind Draw



17. MISCELLANEOUS

UNLESS OTHERWISE STATED HEREIN, THE RULES SET OUT IN THE "OFFICIAL REGULATIONS AND PLAYING RULES 2024 EDITION" BOOKLET DISTRIBUTED BY LITTLE LEAGUE BASEBALL SHALL APPLY. The rules can also be found in the [Little League Rulebook App](#) in your app store. The Little League Rule Book App is approved for use in the dugouts.

18. ZERO TOLERANCE

THE DISTRICT 3 ZERO TOLERANCE POLICY WILL BE IN FORCE FOR ALL MANAGERS, COACHES, PLAYERS AND FANS. MANDATORY SUSPENSIONS WILL BE HANDED OUT AS REQUIRED. DETAILS WILL BE PROVIDED TO EACH TEAM.

19. PLAY-OFFS

Playoff Pools will be tiered, created by the Regular Season Standings. Playoffs will be run as a standard double elimination bracket for each tier. Seedings for the tiers will be determined by the regular season standings.

20. ASSOCIATION HOUSE RULES

In addition to the Rules above the following House rules shall be in place for all games held at the below named Associations Diamonds:

Airdrie Little League

- No Alcohol or Marijuana: No alcohol or marijuana is allowed in any parking lot, field, or common areas within any Airdrie Little League complex or venue.
- Field Access: All gates to the field must always remain closed. After players have entered or left the playing field, all gates should be closed and secured. Only players, coordinators, coaches, and umpires are permitted on the playing field or in the dugout during games and practice sessions.
- No throwing balls against dugouts or backstops. Additionally, no rock throwing is allowed.
- No Food or Snacks in Dugouts or on the Field: During games, there is to be no food or snacks consumed in the dugouts or on the field of play. Spitz are allowed in the dugouts and on the field.
- No Tobacco Use: No tobacco product use by coaches, managers, or players at any time on the field or in the dugout.
- Clean Up: After each game, each team must clean up trash in the dugout and around the stands.

Bow Valley Little League

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds
- Anyone warming up a pitcher on or off the diamond MUST wear a face mask.

Bow Ridge Little League

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds



- Anyone warming up a pitcher on or off the diamond MUST wear a face mask.

Calgary East

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds
- Anyone warming up a pitcher on or off the diamond MUST wear a face mask.

Langdon Little League

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds
- Anyone warming up a pitcher on or off the diamond MUST wear a face mask.

North West Little League

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds
- Anyone warming up a pitcher on or off the diamond MUST wear a face mask

