Time keeper Instructions:

Evaluation games will require 2 volunteers to operate the time box. During the game one volunteer will run the buzzer to time shifts. The other volunteer will update the score and run the 30 second shot clock, it is required for U12 and above. U10 will not use 30 second shot clock. Timekeepers should also note the time for goalies to rotate and remind them or indicate to the referee that rotation is needed.

Games will be on 60 minute scheduled ice-times and will need to start on time.

Warm-up: 5 minutes on clock with buzzer after 5 minutes. Please start the warm up time at the scheduled start of your ice time. There is not extra time available so games MUST start on time even if the warm up time is limited.

Periods: Games with **only** 5on5 or **only** 3on3 play will have 2x26 minute periods. Games that include both will have 3x18 minute periods (2 periods of 5on5 followed by 1 period of 3on3). All periods will have run time.

Half time: 1 minute on the clock with buzzer after 1 minute. This time will be given for goalies to change ends if needed and for a half time break. Teams will not change ends.

Shifts will be 1 minute in duration- a buzzer will need to sound every 60 seconds throughout the entire game you may use your discretion if you feel a 1-3 second delay is required. U10 may select to use 90 second shift length, if this is desired you will be updated by the U10 evaluation head. U10 Game #1 will have 90 second shifts.

Goalies

2 goalies: change ends at the half if game includes 3on3 change again at the 9 min. mark of 3on3 play

3 goalies: Rotate clockwise every 8.5 minutes (no stoppage in play or in run time for goalie rotation)

: for games with 3on3 play goalies will need to rotate every 6 minutes instead

4 goalies: Rotate clockwise every 13 minutes (no stoppage in play or in run time for goalie rotation)

:for games with 3on3 play rotate every 9 minutes during 5on5 and switch places with the goalie on the closest bench at the 9 minute mark of 3on3 play.

Goalies will rotate in a clockwise direction!

U10:

G#1-3on3 only 90 second shifts

G#2-5on5 and 3on3

G#3- 5on5 only

U12:-all games have 5on5 and 3on3

U14- all games have 5on5 and 3on3

U16/19:

G#1: 5on5 and 3on3

G#2: 5on5 and 3on3

G#3 5on5 only

\*subject to change if requested by division head