

**Central Queens Clippers  
Soccer Club Tournament  
Rules 2024**

**1. ROSTERS**

All players must be a member of a registered club and must be listed on the game sheet of the first game played. The roster listed for the first game will be considered the official team roster for the remainder of the tournament. **NO ADDITIONAL PLAYERS MAY BE ADDED TO THE ROSTER AFTER THE FIRST GAME PLAYED IN THE TOURNAMENT.**

- The Tournament Committee will complete all game sheets. In order to facilitate this, teams are asked to have final rosters submitted online with their registration by **July 19th, 2024**. Any requests to change the roster after this date should be submitted to the tournament chair prior to tournament start date and confirmed at the time of sign in before the first game played in the tournament.
- **Players may play for only one team during the tournament.** Violation of this rule will mean the expulsion of the player and a \$150 fine for a team that knowingly allows a player who is registered with another team to play.
- The maximum number of players that can be carried and/or dressed for each game is 20 for any Division. Only those players listed on the teams' first game sheet are permitted to play in the tournament. It is the responsibility of team officials to ensure that this roster is correct by confirming it with tournament officials

**PLAYING RULES:**

Canadian Soccer Association (CSA) rules are followed, except where overridden by these tournament rules. Tournament games are scheduled using a round robin format and played on regulation-sized fields and goals. Players without shin guards and appropriate cleats will not be allowed on the playing fields. Play will be eleven aside for all divisions except: U13 which will play 9 v 9; and U11 which will play 7 v 7. These numbers include the goalkeeper for all divisions.

Referees will be checking for jewelry, hair appliances, hard braces (leg, knee, ankle, arm, wrist, etc), hard casts and **other articles** which may cause injury. Please remove these items before game time. Players wearing hard casts will not be permitted to play. Players wearing a hard brace must have the brace covered with the appropriate soft cover or will not be permitted to play.

## 2. SUBSTITUTIONS:

Substitutions will be unlimited for the duration of games, at the referee's discretion. Substitutions will occur at center, and the entering player will not enter the field until the exiting player has left. Referees will be issuing cautions for wasting time on substitutions.

## 3. FORMAT:

Age Category	Under 11	Under 13	Under 15	Under 18
Ball Size	4	Size 4 *new in 2024	5	5
Duration of Play	30 min. halves	30 min. halves	35 min. halves	35 min. halves
Overtime (crossover)	2 * 5 min, Golden Goal	2 * 5 min, Golden Goal	2 * 5 min, Golden Goal	2 * 5 min, Golden Goal
Overtime (final)	2 * 5 min Golden Goal	2 * 5 min Golden Goal	2 * 5 min Golden Goal	2 * 5 min Golden Goal
If Still Tied (crossover and final only)	5 player shootout followed by sudden death if undecided after 5.	5 player shootout followed by sudden death if undecided after 5.	5 player shootout followed by sudden death if undecided after 5.	5 player shootout followed by sudden death if undecided after 5.

#### **4. Readiness to Play**

All teams should be ready to play at 8:30 am Friday August 2nd .

All teams should be at the field and ready to play 30 minutes before the scheduled game time. A team official will check in with the registration desk or field monitor at least 30 minutes prior to the start of a scheduled game indicating the team is present. Every attempt will be made to have matches start on time. Officials will wait only 10 minutes for the arrival of a late team. Teams who are not at the assigned field 10 minutes after the scheduled start time will suffer a 3-0 loss. The team in attendance will be awarded a 3-0 win. If both teams fail to appear no points will be awarded.

#### **5. SCORING:**

Win - 3 points      Tie - 1 points      **No overtime in Round Robin games**

**For crossover over and final games**, if teams are tied at the end of regulation play, a maximum of two 5-minute sudden death overtime periods will be played. If teams are still tied, the winner will be determined by penalty kicks taken from the penalty spot, in accordance with CSA rules.

**Mercy Rule.** The official will call a game or Tournament Committee if the half has been reached and the goal differential is 7 points or more. This rule will be applied to crossovers, semi-finals and final games.

#### **6. STANDINGS**

Final standings will be determined by total points from games in the round robin. Crossover or semi-final games will be populated as follows:

##### **3 Team Division -**

Single pool of 3 with round-robin play. Each team plays each other once. The top team (determined by points and tie-breaking rules) will advance directly to the final. Other two teams will play in a semi-final game. The winner of the semi-finals will proceed to the final.

##### **4 Team Division**

Single pool of 4 with round-robin play. There will be a semi-final between 2<sup>nd</sup> and 3<sup>rd</sup> place and then 1<sup>st</sup> place will play the semi-final winner in the final.

## **5 Team Division**

Single pool of 5 with full round-robin play. Each team plays each other once. The top two teams (determined by points and tie-breaking rules) will go directly to a final.

## **6 Team Division**

2 pools of 3 (Pool A and Pool B) will be established. Round-robin play will be with teams in the opposite pool. The top 4 teams overall (determined by points and tie-breaking rules) will proceed to the 2 semi-finals with 1st playing 4th and 2nd playing 3rd. The winners of the semi-finals will proceed to a final.

## **7 Team Division**

Single pool of 7 with modified round-robin play. One team will play 4 round-robin games while the other 6 teams will play 3 round-robin games. As teams will play varying numbers of games, the standing will be calculated on a points-per-game basis (points/games). The top 4 teams overall (determined by points and tie-breaking rules) will proceed to the 2 semi-finals with 1st playing 4th and 2nd playing 3rd. The winners of the semi-finals will proceed to a final

## **8 Team Division**

2 pools of 4 (Pool A and Pool B) will be established. Round-robin play will be with teams in the same pool. The top 2 teams in each pool (determined by points and tie-breaking rules) will proceed to cross-overs with 1st Pool A playing 2nd Pool B and 1st Pool B playing 2nd Pool A. The winners of the cross-over will proceed to a final.

## **9 Team Division**

3 pools of 3 (Pool A, Pool B, and Pool C) will be established. Each team will play 2 round-robin games against teams in their respective pool. After all teams have played their first two games, the 3 pool winners receive a bye to the semi-finals. The remaining 2nd and 3rd place teams from each pool will play one more game to determine the wild card (4<sup>th</sup> seed) in the semi-finals. (3rd in Pool A plays 2nd in Pool B, 3rd in Pool C plays 2nd in Pool A, and 3rd in Pool B plays 2nd in Pool C). The top-ranked team among the wild card teams (determined by points and tie-breaking rules) will play the #1 seed in the semi-finals, with the other two pool winners playing in the other semi-final. The winners of the semi-finals will proceed to a final.

## **10 Team Division**

2 pools of 5 (Pool A and Pool B) will be established. Round-robin play will be with teams in the same pool. The top team in each pool will proceed to a final.

## **11 Team Division**

There will be 3 pools Pool A (5-teams), Pool B-1 (3-teams) Pool B-2 (3-teams). Pool A will play a round-robin with the top team advancing to the final. Pools B-1 and B-2 will play each of the teams in the opposing pool. Then a semi-final will take place between the top two teams (determined by points and tie-breaking rules) in the B Pools. The winner of the semi-final will advance to the final against the Pool A winner.

## **12 Team Division**

4 pools of 3 (Pool A-1, A-2, B-1, B-2) will be established. Pool A-1 teams will play Pool B-1 teams, and Pool A-2 teams will play Pool B-2 teams. The top two teams in the A pools and B pools (determined by points and tie-breaking rules) will face each other in a semi-final. The two semi-final winners will proceed to a final.

## **7 TIE-BREAKING FORMULA**

1. Head to head
2. Best GF-GA, Overall
3. Most GF, Overall
4. Least GA, Overall
5. Least Card, Overall
6. First to score in the tournament
7. Coin-Flip

**\* These should be considered only if all the necessary games are actually played to make a decision**

## **8. CAUTIONS/EJECTIONS:**

1. **ONE RED** card will mean an ejection and a one game suspension
2. **TWO YELLOW** cards in the same game will mean an ejection and a one game suspension
3. **TWO RED** cards or **FOUR YELLOW** cards in total will mean a Tournament suspension
4. A red card for violent conduct will be cause for ejection from the tournament. **THESE RED CARDS WILL BE PASSED ON TO THE TEAMS' PROVINCIAL ASSOCIATION FOR POSSIBLE FURTHER DISCIPLINE.** *This is a sanctioned tournament. All card fouls will be tracked and sent to the respective provincial associations. As a sanctioned tournament, cards issued will carry over into league play.*

## **9. VERBAL ABUSE: ZERO TOLERANCE POLICY**

The Central Queens Clippers Soccer Club will not condone any type of abuse from players, coaches or spectators, either verbal or physical, that is directed toward officials, players or coaching staff. Instances may result in ejection from the match and/or tournament, upon decision of referees or tournament committee members.

## **10. STATS:**

Game results will be posted in the club house and will be updated on our website at the end of the day.

## **11. AWARDS:**

There shall be award presentations following each Championship game of the Tournament. Both the Champions and Runner-ups will receive Medals.

## **12. OFFICIALS:**

Certified referees will be used for every game. Linesmen are only guaranteed for Championship games. Every attempt will be made to have linesmen for all crossover or semi-final games as well, however this is not guaranteed. If there are not enough linesmen for crossover games, the priority will be to do the older divisions first, then the lower divisions (priority is U-18, followed by U-15, followed by U-13). The only lines that may be done in round robin games would be in the U-18 Division.

## **13. COACHES:**

All coaches are asked to remain within the perimeter of their bench area. Coaching from outside of the immediate area of the bench or from the sidelines will not be permitted. All coaching staff are to be identified in registration materials and rosters. A team official must communicate team issues with Tournament Officials or Volunteers. Coaches who are ejected from a game will not be allowed to coach any other games in the tournament.

## **14. DISCIPLINARY ACTION:**

A disciplinary committee will be established, consisting of three members of the Tournament Committee, to deal with any situations brought before the

tournament organizers. **Protests, including those involving a Referee's decision, will not be entertained.**

## **15. WEATHER CONDITIONS**

Matches will proceed rain or shine. No game will proceed if there is thunder/lightning in the area. The Severe Weather Policy will apply. The referee will stop games if thunder is heard. Games will not be restarted until 30 minutes after the last thunder is heard.

A match will be considered official if, at any time after the completion of the first half, a match is terminated due to weather.

**Regardless of weather conditions, coaches and teams must be at the field and ready to play at least 30 minutes before a scheduled game.** Only the Referee and/or the Tournament Committee may cancel or postpone a match. Referees or Tournament Directors will not consider commencing or continuing a match if a lightning storm exists. The Tournament Committee reserves the right to shorten round robin and crossover games if inclement weather results in the tournament schedule becoming disrupted. An extreme disruption of the schedule might result in a team having to play an additional shortened game on any given day. If a Championship match cannot be completed, total points accumulated will determine the winning team.

## **16. SHORTENED MATCHES**

Should a match be terminated for any reason other than lightning or inclement weather, the official Tournament Committee will review the referee's report and any other pertinent information in order to render a decision

## **17. FACILITY RULES**

**Dogs:** Please note that dogs are permitted at the soccer complex during the tournament, but dogs are required to be **always on a leash** and held by the owner at all times. **At no time are they allowed on any playing field or in the clubhouse** – only on sidelines and roadway.

**Please clean up after your dog** and deposit in garbage cans. This rule has been established for the safety of players and spectators alike. Dogs will be the responsibility and liability of the owner.

**If you cannot control your animal or do not abide by the above rules you and your dog will be asked to leave the complex.** Leaving your dog in a vehicle at the field is not acceptable.

**Smoking:**

The Central Queens Soccer Club wishes to promote healthy lifestyles, so we ask you to refrain from smoking while at the soccer complex.

**Traffic & Parking:**

Visitors to our soccer facilities are asked to respect all parking and driving rules either posted or stated. Our complex is one way traffic only, we will have volunteers on site helping with the flow of traffic. Parking is limited, we will have overflow parking available near the entrance, this area is also designated for larger vehicles, trailers and RV's.

**Litter:**

We ask that you clean up after yourselves and your team. There are garbage cans throughout the complex and recycling bins inside the clubhouse.

**18. TOURNAMENT REFUND POLICY**

A minimum \$100.00 non-refundable processing fee will be charged on all refunds. For tournament withdrawal, if you contact us 30-45 days in advance of the tournament start date, you will be eligible for a refund equal to 75% of entry fee. If you contact us 16-29 days in advance of the tournament start date, you will be eligible for a refund equal to 50% of entry fee. If you contact us 15 days or less from the start of the tournament, you will NOT be eligible to receive a refund. Once the tournament schedule is posted, there are NO REFUNDS. The \$100.00 fee and above deadlines will only be waived if fewer than 3 teams enter an age division.

**19. TOURNAMENT RULES**

The Tournament Committee reserves the right to modify any rule herein that is deemed not in the best interest of the Tournament or minor soccer. All decisions of the Tournament Committee are final.

**20. Club Team Expectations**

All U11 CQ and U13-U18RC teams are expected to participate in this tournament if there is a division for them to do so. As this is our major fundraiser, we rely on our teams and their families to volunteer over the course of the weekend to ensure the



success of the tournament. If teams successfully cover all their team volunteer slots they will receive 50% of their registration fee in return for their help.