



March 24 - April 7, 2024

The Indoor Nations Cup was introduced in 2015 and will be held annually as a competition to bridge the gap between Indoor and Outdoor seasons. It is an opportunity to recognize the cultural diversity that exists locally within the sport of soccer. This tournament provides a unique concept of grouping players based on their ethnic backgrounds and countries of origin, creating an exciting atmosphere that provides a stage for people throughout the community to express their pride in their heritage.

1. TEAM REGISTRATION

- 1.1. The following divisions will be offered, subject to registrations received within timelines specified:
 - 1.1.1. Open Men's players aged 16 and older as of Sunday, March 24, 2024.
 - 1.1.2.Men's Master's players aged 35 and older as of Sunday, March 24, 2024.
 - 1.1.3.Men's O45 players aged 45 and older as of Sunday, March 24, 2024.
 - 1.1.4.Open Women's players aged 16 and older as of Sunday, March 24, 2024.
 - 1.1.5. Youth players aged 16 and 17 must provide written consent to participate from both their CMSA coach and their guardian to be eligible.
- 1.2. A team must represent a specific country, as recognized by FIFA as stated in Appendix A.
 - 1.2.1.Only one team per country will be allowed to enter in each tournament division.
 - 1.2.1.1. The Tournament Committee, at their sole discretion, may accept teams in the Women's, Men's Masters and Over 45 divisions representing a FIFA recognized Confederation as stated in Appendix B to fill vacancies in the competition draw.
 - 1.2.1.1.1. Players will still be required to prove heritage to the region if the team enters as a Confederation.
- 1.3. Any individual may apply to enter a team in the Calgary Indoor Nation's Cup.
 - 1.3.1.The deadline for team application and full payment of fees is March 4th, 2024, at 9am.
- 1.4. Ownership of a team for CUSA purposes shall be determined at the discretion of the Tournament Committee.
 - 1.4.1. Team ownership and registration priority shall be:
 - 1.4.1.1. Date of registration and deposit payment.
 - 1.4.1.2. Current CUSA Members who registered a team in Calgary's Nations Cup or Calgary's Indoor Nations Cup previously.
 - 1.4.1.3. Prior Nations Cup or Indoor Nations Cup Team Registration (same nation).
 - 1.4.1.4. Current CUSA Members, who have not previously registered a team in Calgary's Nations Cup or Calgary's Indoor Nations Cup.
 - 1.4.1.5. Current ASA or Affiliate Members.
 - 1.4.1.6. Registration by a club or individual.





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- 1.4.2.Upon receiving the written request by any party involved in a dispute, ownership, and registration for that tournament, of a team representing a nation, the Board of Directors, or a committee appointed by the Board, shall decide the issue.
 - 1.4.2.1. In determining ownership of a team for the purpose of the tournament, all relevant facts provided shall be considered, including but not limited to any of the following:
 - 1.4.2.1.1. The individual (s) or club who registered the team.
 - 1.4.2.1.2. The individual (s) or club who have signing authority for the account from which fees are paid.
 - 1.4.2.1.3. Incorporation documentation or other agreements of the parties regarding team ownership
 - 1.4.2.1.4. Financial information regarding payment of team expenses including honorariums, purchase of uniforms and equipment, access to fundraising opportunities.
 - 1.4.2.1.5. Ability of parties to field a team for the spot in question.
 - 1.4.2.1.6. Any other factors as deemed relevant by the Board or their Representative.
 - 1.4.2.2. Any party to the dispute may provide written documentation to support their position and may also request an opportunity to appear before the Board to provide any additional information they consider relevant to the issue.
 - 1.4.2.3. Written challenges to team ownership and registration must be received by 9am on March 6th, 2024.

2. PLAYER ELIGIBILITY

- 2.1. A country entered the tournament must be a true reflection of the players playing on that team.
 - 2.1.1. Players will be eligible to play for a country (other than Canada) based on the following criteria:
 - 2.1.1.1. The player was born in that country.
 - 2.1.1.2. At least one of the player's parents was born in that country.
 - 2.1.1.3. At least one of the player's grandparents was born in that country.
 - 2.1.1.4. The player can prove heritage beyond their grandparents to that country.
 - 2.1.2. Players will be eligible to play for Canada based on the following criteria, in the order of priority:
 - 2.1.2.1. The player and both player's parents must have been born in Canada.
 - 2.1.2.2. The player and at least one parent must have been born in Canada.
 - 2.1.2.3. The player was born in Canada.
 - 2.1.2.4. The player has obtained Canadian citizenship.
 - 2.1.2.5. Players who have Permanent Residency only will not be eligible for Team Canada.
 - 2.1.3. Players will be required to provide proof of ancestry which may be:
 - 2.1.3.1. Birth Certificate





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- 2.1.3.2. Passport
- 2.1.3.3. Government issued identification with place of birth identified.
- 2.1.4. Players will be eligible to play as an Import Player based on the following criteria:
 - 2.1.4.1. An import player does not meet the criteria in 2.1.2.1 for Team Canada or 2.1.1.1 for all other countries registered.
 - 2.1.4.2. Import players must be identified on tournament roster as import.
 - 2.1.4.3. An import player must be released from their country of heritage if that country registered a team in the competition.

3. TEAM ROSTERS:

- 3.1. Teams that have imports on their roster shall consist of a maximum of 20 players.
- 3.2. Teams that **do not have any import players** on their roster may list a maximum of 22 players with a maximum of 20 dressed at a game.
- 3.3. To maintain the integrity of the competition and team nationality, teams are restricted to a maximum of 3 import players their roster. All import players must meet the criteria as outlined in rule 2.1.4.
- 3.4. Teams must submit their fully completed roster, with proof of heritage for those players who require it, by **March 22nd, 2024.**
 - 3.4.1.Amendments to the Team rosters shall be accepted prior to the team's first tournament game.
- 3.5. To be eligible players must be:
 - 3.5.1.All players must be amateur. No professional or non-amateur players may take part in the competition as a player.
 - 3.5.2.All players must be residents of Canada.
 - 3.5.2.1. Proof of residency maybe:
 - 3.5.2.1.1. Government issued ID with address
 - 3.5.2.1.2. Utility Bill, or similar document, with name and address
 - 3.5.3.All players and team officials must be in good standing with their registered league or association. Players under suspension are not eligible to participate; however, this does not constitute the serving of any disciplinary suspension already awarded.
 - 3.5.4. Players may only play for one team in the Indoor Nations Cup.
 - 3.5.4.1. There will be no guest or youth players accepted for tournament. Roster only.
 - 3.5.5. For Indoor Nations Cup those players registered with CUSA are not required to provide a release to participate.
 - 3.5.5.1. All other players outside of CUSA must follow the Canadian Soccer Association (CSA) and Alberta Soccer Association (ASA) protocols.
 - 3.5.5.2. Association and member ID# to be provided on roster.





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- 3.5.5.3. Players who are residents of Canada and not participating in an Alberta Soccer Association, or equivalent, sanctioned program for 2021-2022 must purchase insurance for each player and team official who is not a member as stated in Appendix C.
- 3.6. Teams must also have 2 complete numbered uniforms. The Home team (first named on schedule) will change if a conflict due to the uniforms not being distinguishable from home team. *Pinnies* or *training bibs* are not accepted.
- 3.7. Each team must always have a minimum of 4 players on the playing field or at any point throughout the course of the game if either of the two teams has less than 4 eligible players then the game will be forfeited.
- 3.8. People not listed on the team roster are **not** allowed to play on the team.
 - 3.8.1.If this occurs, the team will forfeit the game where the substitution occurred.
 - 3.8.2.If this happens a second time, the team will be eliminated from the tournament.
- 3.9. Teams will not be allowed to transfer players during this tournament.
- 3.10. Each team is to have at least one team manager. Manager's responsibilities:
 - 3.10.1. To ensure that all players on their team are on the official roster they must provide players' card.
 - 3.10.2. To ensure the proper uniforms and equipment is worn or used by the team players.
 - 3.10.3. The team Manager is responsible for the overall conduct of their team, including the team coaches and spectators. Poor sportsmanship or violation of the CUSA code of conduct may result in an automatic forfeit.
 - 3.10.4. Teams must register at tournament HQ before their first game.
- 3.11. Any player who is challenged and unable to provide proof of heritage for that team will be removed from the roster and deemed ineligible for that year's tournament.
- 3.12. Teams may challenge players on another team's roster if:
 - 3.12.1. A player's ethnic origin is in question.
 - 3.12.2. A player's eligibility is in question.
 - 3.12.3. A player is suspended.
- 3.13. The Tournament Committee reserves the right make a ruling on the eligibility of players and teams to participate in Calgary's Nations Cup.

4. PLAYER IDENTIFICATION CARDS

- 4.1. All players registered in the tournament shall carry their CUSA (or other recognized league) player cards with them when playing or attending games at which their team is involved and must produce this card on demand by a Tournament Official.
 - 4.1.1. Where a league identification card is not available government issued photo identification will be accepted.
- 4.2. A team using altered or defaced player identification cards or producing false information to obtain a player's identification card will be banned from the tournament and all future tournaments and may face additional sanctions as deemed appropriate by the Tournament Committee.





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5. THE GAME:

- 5.1. General
 - 5.1.1.Indoor games will align with ASA Laws of Indoor Soccer.
 - 5.1.2. Each team is guaranteed to play a minimum of three games, not including the semi-finals, and finals.
 - 5.1.3. Semi-finals and Finals are single elimination games consisting of 25-minute halves. In the event of a tie after regulation time, Penalty Kicks will be used to determine a winner.
 - 5.1.4.Each regular or pool game consists of two 25-minute halves, with a 5-minute half time. A result is not required in regular or pool games.
 - 5.1.5.Berths into finals will be determined based on number of teams in competition. **Appendix D** for information on draws.
 - 5.1.6. The third-place game will be a penalty shoot out. FIFA rules to apply.
 - 5.1.7. Scoring will be based on Win, draw and loss, record points for each team:

Win (including default Win) = 3 points

Tie =1 points

Loss = 0 points

- 5.1.8. A result of 4 0 will be entered into the records for a team winning by default/forfeiture.
- 5.2. Tie Breaking
 - 5.2.1. To determine rankings within a pool. If two (2) teams are initially tied on points, then the tournament tie breaking process will be used to determine the final standings.
 - 5.2.1.1. Results against each other.
 - 5.2.1.2. Goal difference in all group matches.
 - 5.2.1.3. Greatest number of goals scored in all group matches.
 - 5.2.1.4. Penalty Kicks or drawing of lots by the Tournament Committee
 - 5.2.2.To determine rankings within a pool. If two or more second place teams are equal, and the playoff round is not filled, their ranking shall be determined as follows:
 - 5.2.2.1. Greatest number of points in group matches.
 - 5.2.2.2. Goal difference resulting from the group matches.
 - 5.2.2.3. Most goals scored.
 - 5.2.2.4. Penalty Kicks or drawing of lots by the Tournament Committee.
 - 5.2.3. To determine rankings across pools at the completion of round robin play, the rankings shall be determined as follows;
 - 5.2.3.1. Greatest Number of Points in group matches
 - 5.2.3.2. Goal difference from group matches





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- 5.2.3.3. Most goals scored in group matches
- 5.2.3.4. Fewest goals against in group matches
- 5.2.3.5. Fewest Red Cards in group matches
- 5.2.3.6. Fewest yellow cards in group matches
- 5.2.3.7. Penalty Kicks or drawing of lots by the Tournament Committee.

6. GAME SHEETS

- 6.1. Both teams will fill out a game sheet and present it to the game official prior to entering the field.
- 6.2. The game sheet must be fully and properly completed identifying the player's names, jersey numbers.
- 6.3. The game sheet must include complete names for the coaches and managers participating at the game.
 - 6.3.1.No more then 4 nonplaying team officials allowed at the team's bench. All must be on game sheet and registered for tournament.
- 6.4. No additions or deletions to the game sheet once the match has commenced.

7. MISCONDUCT, DISCIPLINE, PROTESTS AND APPEALS:

- 7.1. Any protest of a match result must be filed with the Tournament Committee within 30 minutes of the conclusion of the game being protested.
- 7.2. The Tournament Committee will solely conduct all misconduct hearings and appeals.
- 7.3. Hearing decisions will be given as soon as possible to all involved parties. All discipline decisions will be enforced pending further appeals or protests from the concerned parties.
- 7.4. Registration or roster infringements noticed by the Tournament Committee may be addressed by the Tournament Committee via means of a hearing in which the team(s) shall be invited to explain the discrepancies.
- 7.5. The Discipline Committee shall consist of three members, of which at least one is a representative of CUSA and none of which has a potential conflict with the teams affected by any potential decision of the Committee.
- 7.6. Appeals to hearing may be heard by the Tournament Chair or their designate and two others who were not involved in the original hearing once a \$100 Appeal Fee is posted to CUSA (refundable only if the appeal is upheld).
- 7.7. A player receiving a red card in a game will be automatically given 1 game suspension and sent to the Tournament Committee where they will determine if 1 game is enough for the offence.
- 7.8. Three (3) yellow cards in the competition will be an automatic 1 game suspension. Cards will carry over from the round robin portion of the event.
- 7.9. Referee's decisions are final and **CANNOT** be challenged.
- 7.10. Teams removed from the competition due to discipline or teams failing to fulfill their commitment to the competition may not be accepted in future tournaments.





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8. Spectators

- 8.1. Players, officials, and spectators are allowed to take part or attend matches only on the condition that they observe the rules, regulations, and bylaws of CUSA and the host facility.
- 8.2. Every affiliated association, league, club, or team is responsible to CUSA for the actions of its players, officials, and spectators, and is required to take all precautions necessary to prevent spectators from threatening or assaulting officials and players during or at the conclusion of the match.
- 8.3. In the event of any affiliate association, league, club, or team being proven to the satisfaction of CUSA to have been guilty of any violations of the Laws of the Game, rules and regulations and bylaws of CUSA, or of any misconduct, CUSA shall have power to order the offender or offenders to be removed from membership or connection with the Association, suspended for a stated period, fined, or dealt with in such a way that CUSA may think fit. No member so dealt with shall be eligible for membership in any other association affiliate without the special permission of CUSA.

9. MISCELLANEOUS

- 9.1. Infringements of any of the above rules may result in a discipline hearing which the Tournament Chair or their designate shall determine a course of action.
- 9.2. For anything not covered in any of the Tournament Rules and Regulations, please refer to the CUSA Rules and Regulations. All extenuating circumstances will be dealt with by the Tournament Committee.



Bhutan

Calgary's Indoor Nations Cup



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APPENDIX A

Afghanistan	Cyprus	Lebanon	Saudi Arabia
Albania	Czech Republic	Lesotho	Scotland
Algeria	Denmark	Liberia	Senegal
American Samoa	Djibouti	Libya	Serbia
Andorra	Dominica	Liechtenstein	Seychelles
Angola	Dominican Republic	Lithuania	Sierra Leone
Anguilla	Ecuador	Luxembourg	Singapore
Antigua & Barbuda	Egypt	Macau	Slovakia
Argentina	El Salvador	Madagascar	Slovenia

Armenia England Malawi Solomon Islands

Aruba Equatorial Guinea Malaysia Somalia
Australia Eritrea Maldives South Africa
Austria Estonia Mali South Sudan

Azerbaijan Ethiopia Malta Spain
Bahamas Faroe Islands Mauritania Sri Lanka

Bahrain Fiji Mauritius St. Kitts and Nevis

Bangladesh Finland Mexico St. Lucia

Barbados France Moldova St. Vincent & the Grenadines

Myanmar

Syria

Belarus FYR Macedonia Sudan Mongolia Belgium Gabon Montenegro Suriname Belize Gambia Montserrat Swaziland Sweden Benin Georgia Morocco Bermuda Mozambique Switzerland Germany

Ghana

Bolivia Greece Namibia Tahiti Grenada Bosnia & Herzegovina Nepal Tajikistan Botswana Guam Netherlands Tanzania New Caledonia Thailand Brazil Guatemala **British Virgin Islands** Guinea New Zealand Timor-Leste

Brunei Darussalam Guinea-Bissau Nicaragua Togo Bulgaria Guyana Niger Tonga

Burkina Faso Haiti Nigeria Trinidad & Tobago

Burundi Honduras Northern Ireland Tunisia





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Cambodia Hong Kong Norway Turkey

Cameroon Hungary Oman Turkmenistan

Canada Iceland Pakistan Turks & Caicos Islands

Cape Verde Islands India Palestine Uganda
Cayman Islands Indonesia Panama Ukraine

Central African Republic Iran Papua New Guinea United Arab Emirates

Chad Iraq Paraguay Uruguay

Chile Israel Peru US Virgin Islands

China PR Italy Philippines USA

Chinese Taipei Uzbekistan Jamaica **Poland** Colombia Japan Portugal Vanuatu Comoros Jordan Puerto Rico Venezuela Congo Kazakhstan Qatar Vietnam Congo DR Kenya Republic of Ireland Wales Cook Islands Korea DPR Romania Yemen Costa Rica Korea Republic Russia Zambia

Zimbabwe

Côte d'Ivoire Kuwait Rwanda

Croatia Kyrgyzstan Samoa

Cuba Laos San Marino

Curação Latvia São Tomé e Príncipe





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APPENDIX B

AFC – Asian Football Confederation

CAF – Confederation Africaine de Football (African)

CONCACAF – Confederation of North, Central American and Caribbean Association Football

CONMEBOL – Confederacion Sudamericana de Futbol (South American)

OFC – Oceania Football Confederation

UEFA – Union of European Football Associations







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APPENDIX C

Tournament Draws

The Tournament Committee may adjust the draw from that outlined below based upon the number of teams. Draw will be circulated upon confirmation of teams in the various divisions.

# OF TEAMS	# OF POOLS	PLAY OFFS	Consolation	CHAMPIONSHIP
4	1	N/A	N/A	1 vs 2
8 2	2	Pool A 1 vs Pool B 2 (G1)	Loser G1 v G2	Winner G1 v G2
	2	Pool A 2 vs Pool B 1 (G2)	Losei G1 v G2	Williel G1 v G2
12 3	3	Pool A 1 vs Pool B 1 (G1)	Loser G1 v G2	Winner G1 v G2
		Pool C 1 vs Top 2 nd (G2)	2030, 01 7 02	
16 4	4	Pool A 1 vs Pool B 1 (G1)	Loser G1 v G2	Winner G1 v G2
		Pool C 1 vs Pool D1 (G2)	20301 01 7 02	
20 5		Quarter Final Games:		
	5	 All first place teams and top 3 second place teams. Game pairings are drawn between all first place teams then second place teams. 	N/A	Winner of Semi Finals
		Semi Final Games:		
		Winners of quarter finals		
24 6		Quarter Final Games:		Winner of Semi Finals
	6	 Top 4 first placed teams direct to quarter finals Lowest 2 first placed teams and all 2nd placed teams compete in a one game play-in to quarter finals. Two first placed teams are seeded. The remainder of the draw is random. 	N/A	
		Semi Final Games:		
		Winners of quarter finals		
		Quarter Final Games:		
28 7	7	 All first place teams and top second place team. Game pairings are drawn between all first place teams then second place team. 	Loser of Semi Finals	Winner of Semi Finals
		Semi Final Games: Winners of quarter finals		
		Quarter Final Games:		
32	8	 All first-place teams Game pairings are drawn between all first-place teams then second place team. 	Loser of Semi Finals	Winner of Semi Finals
		Semi Final Games:		
		Winners of quarter finals		





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APPENDIX D

Tournament Timelines

DATE	ACTION DUE	Ву Wном
Feb 12& Feb 13	Team Registration and deposit due	2023 Nations Cup Participants
Feb 14	Written Challenge for above team registration ownership	
Feb 14 – March 4	Team Registration and deposit due	All others (Accepted first come first serve until full)
Mar 4	Balance of tournament fee due	All registered teams
Mar 5	Written Challenge for above team registration ownership	All registered teams
Mar 12	Tournament Draw Announced	
Mar 24	Team rosters and copies of proof of heritage due (prior to playing 1 st game)	All registered players
Mar 24	Birthdate Restriction	All registered players
Mar 24	Final amendments to roster, removal of injured players	All registered teams
Mar 24	Roster challenges by participating teams	
Mar 24	Competition Commences	