

9U Major Rules - March 2026

- NO Bunting, Stealing, leadoffs, walks or infield fly rule.
- Players cannot take foot off base until ball is hit.
- Sliding is permitted (except into first base)
- Batters who are hit by a pitch are awarded first base automatically. When hit by a player not by a coach
- All players in batting order
- Players can catch and pitch in the same game.
- Players allowed to play same position twice in a game
- All players must play infield and outfield in all games
- Games are timed for 1.45 hours or 6 innings, home team starts time when play starts no inning starts after 745pm
- In last inning at bat all players can bat (if 3 outs not recorded) but can only go through the order once. This would be the “so called” open inning
- Only 5 runs an inning, except open inning (last inning)
- A player can only go 2 bases on a hit. Example: If there is a runner on 1st, ball is hit to toutfield runner can only go to 3rd. Batter-- if a runner on or not could only go to 2nd.
- Bases are at 60 feet-- safety for runners and fielders
- Start of season coaches pitch first 3 innings then players will pitch remainder of game (First 2 weeks) then move to all kids pitching
- Pitching - A player/pitcher *** Can only pitch one inning per game*** 35 pitches per game/ or 50 a week.
- Pitchers can only pitch to 3 balls. In the case where the count becomes **3-2** the pitcher will get 1 more pitch to try and retire the batter before coaches takes over
- Pitchers must be at pitching rubber (different for each field)
- Player will play “pitcher position” if coach is required to step in to finish an at bat.
- One Coach can be on the field for positioning players (behind 2nd) and letting fielders know where to throw the ball
- Coach gets a max of 3 pitches to the batter when coming in after kid pitcher
- Max allowances for pitchers is 4 walks or 2 HBP in an inning. Coach would then complete the inning
- Advancing on overthrows only one base (only on overthrow to first when ball is in the INF)
- No advancing on wild pitches/passed balls
- Coaches will umpire, Coach will umpire from behind pitcher’s mound while their team is on offense
- Home team supplies game balls
- Balls used are hardballs
- Scores will be recorded but no more than 10 runs in a win.
- Catchers - If the catcher is on base when two outs have been recorded, he/she can be removed as a base runner and replaced by the player who was the last out.
- Coaches have 90 seconds from the end of the inning to the first pitch of the next inning to get their players on the field. 4 warm up pitches max per pitcher to speed up games
- If an injury occurs during play, ball will be considered a “dead ball” and play will stop. Runners stay at base they were closest to at time of injury.
- If defensive interference occurs while a base runner is advancing it will be umpires discretion upon the play
- Players are permitted to play the same position up to 2x in a row (except for pitcher)
- Rover is always permitted regardless of one team having less than 10 players