

RAMP GAMESHEET APP INSTRUCTIONS Version 1.5

Prior to Game:

LMMLC.CA
Manager logs in using team login and password provided



1. **League Players**—Manager enters all registered players (note: must enter with a jersey #; hint: if no # yet, enter with a placeholder otherwise program codes players as AP (Call Ups))

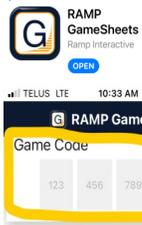
2. **Staff Members**—Manager enters Coaches. First Name, Last Name, Position, Email & Phone Number. NCCP # is put in Position. ie HC 456123

3. **League Gamesheet App Codes**— Team Manager finds Codes for Roles: GameSheet Code, Official Code, Home & Visitor Code

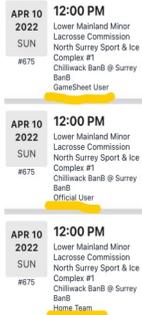
Visitor	Field	GameSheet Code	Official Code	Home Code	Visitor Code
IJ A2	Langley 16U A2	North Surrey Sport & Ice Complex #1	000711000	720-100-700	00000000
16U	Surrey 16U A2	Bill Copeland Sports Centre Bill Copeland Rink			

Note: **EACH Game has a UNIQUE set of 4 CODES**
CODES auto vanish from APP after 7 days

At Game:



GameSheet APP
Log in (different from LMMLC login)
Enter GameSheet Code
Click Magnifying Glass



From list of Games: Select Current Game and User type needed

EACH Game has a UNIQUE set of 4 CODES

Score Bench

After current GameSheet code is entered and current game and gamesheet user type selected, the ScoreBench will be able to enter goals, penalties, officials and other admin.

Home & Visiting Teams Update Attendance

Login with Home/Visitor Code

- To Edit & Complete Roster for this game, select this icon. Then select Home or Visitor Players or Staff
- Add Call Ups—Mark as AP (note: must enter with a jersey #; hint: if no # yet, enter with a placeholder)
- Sign Off on Roster

2. Toggle—Green = present, Red = Not

To Enter Goals:



- Select "puck" icon
 - Click on + NEW GOAL
 - New screen opens
- Enter: Period, Minute, Seconds
- Select Team
- Choose Type of Goal
- Select Player for Goal
- Select Players for Assists
- Click **SAVE**

To Enter Penalties:



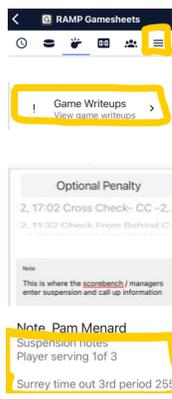
- Select "whistle" icon
 - Click on + NEW PENALTY
 - New screen opens
- Enter: Period, Minute, Seconds
- Select Offence
- Select Team
- Select Player
- Click **SAVE**
- NOTE:** do not use "Check from Behind 4 mins"
- Use "Check from Behind CFB 2 mins" and enter it twice**

To Enter Officials:



- Select "3 lines" icon
 - From list Select "Officials"
 - Click + **ADD OFFICIAL**
 - New screen opens
- Enter: Official Name
- Enter: Official Role (ie TimeKeeper, ScoreKeeper, Referee Crew Chief, Referee, Shot Clock, Mentor Referee)
- Click **SAVE**

To Note Suspensions, Call Ups, Time outs



- Enter Officials Code (on same device as gamesheet code)
- Then Select Current Game/Officials
- Select "3 lines" icon
 - From list Select "Game Writups"
 - New screen opens
- Select "Note"
- Select "Optional Penalty"
- Enter information
- Click **SAVE**

At End of Game:

- Ensure all Goals / Penalties Entered
- Officials Review GameSheet
- Officials Sign (Best if they each log in using Official Code on own device)
- Toggle "Mark Game as Completed" to Green (on main page of Gamesheet)