

Devon Days Tournament – June 7 & 8, 2025

Team Check-In Procedures

Before their first match, all teams must check in with the designated **Field Marshal** at their assigned field. The check-in process includes:

- **Roster Verification:** Ensuring all players are properly registered and meet age group requirements.
- **Sportsmanship Review:** Reinforcing tournament rules, expectations, and fair play guidelines.
- **Referee Liaison Introduction:** Designating the team's **Referee Liaison** for official communication.

Failure to complete the check-in process may result in a delay or forfeiture of the first match.

General Tournament Rules

- **Eligibility:** Teams must register players according to their age group.
- **Game Format:** Matches follow Alberta Soccer and FIFA Laws of the Game unless modified for younger age groups.
- **Sportsmanship:** Players, coaches, and spectators must adhere to fair play and respect officials.
- **Referee Decisions:** All referee decisions are final.
- **Disciplinary Actions:** Yellow and red card rules apply, with suspensions for serious offenses.
- **Score Reporting:** Teams must report match results to the Field Marshals immediately after each game.

Referee Liaison Responsibilities

Each team must designate a **Referee Liaison** to ensure smooth communication between match officials and the team. The liaison will:

- **Serve as the primary point of contact** between the referee and the team.
- **Help manage sideline behavior** to ensure coaches, players, and spectators show respect toward officials.

- **Assist with pre-match procedures**, including confirming rosters and ensuring players meet competition requirements.
- **Report any concerns or disputes** in a respectful manner, following tournament protocols.
- **Ensure compliance with tournament rules** related to officiating decisions.

Referee liaisons must wear a visible identifier (e.g., an armband or vest) during matches and remain neutral in interactions with officials.

Age-Specific Rules

U9 Division

- **Team Size:** 7v7 (including goalkeeper).
- **Retreat Line:** At **halfway line**—opposing players must retreat until the ball is played.
- **Offside Rule:** No offside rule applies.
- **Game Duration:** Two 25-minute halves with a 5-minute halftime.
- **Substitutions:** Allowed **only at stoppages** in play.

U11 Division

- **Team Size:** 8v8 (including goalkeeper).
- **Retreat Line:** **Standard retreat line**—opposing players must retreat until the ball is played.
- **Offside Rule:** No offside rule applies.
- **Game Duration:** Two 25-minute halves with a 5-minute halftime.
- **Substitutions:** Allowed **only at stoppages** in play.

U13 Division

- **Team Size:** 11v11 (including goalkeeper).
- **Rules:** Matches follow **FIFA Laws of the Game**.
- **Offside Rule:** Standard FIFA offside rule applies.
- **Game Duration:** Two 40-minute halves with a 10-minute halftime.
- **Substitutions:** Unlimited at stoppages in play.

- **Modified Team Size:** In case of a **shortage of players**, teams may play with **modified team sizes (minimum 8v8)** if both coaches agree.

U15 Division

- **Team Size:** 11v11 (including goalkeeper).
- **Rules:** Matches follow **FIFA Laws of the Game**.
- **Offside Rule:** Standard FIFA offside rule applies.
- **Game Duration:** Two 45-minute halves with a 10-minute halftime.
- **Substitutions:** Unlimited at stoppages in play.
- **Modified Team Size:** In case of a **shortage of players**, teams may play with **modified team sizes (minimum 8v8)** if both coaches agree.

Tournament Structure

- **Format:** Round-robin followed by knockout rounds.
- **Point System:** Win = 3 points, Draw = 1 point, Loss = 0 points.
- **Tie-Breakers:** Goal difference, head-to-head result, penalty shootout if necessary.
- **Final Match Rules:** Extra time and penalty shootout if required.