



CLUB U-11 (8 VS 8) DEVELOPMENTAL SOCCER

2021 OUTDOOR RULES AND REGULATIONS (COMPETITION REGULATIONS)

March 16, 2022

Except as stipulated below, all other Rules and Regulations of EIYSA, and FIFA, apply.
For Administrative Rules please see the EIYSA website, Rules & Regulations.

1. THE FIELD OF PLAY

- 1.1 The size of the field shall be within the following dimensions:
Width: Min: 42m (45 yards) Max: 55m (60 yards)
Length: Min: 60m (65 yards) Max: 75m (82 yards)
- 1.2 The goal size is 1.88m X 5.48m (6 feet X 18 feet). The penalty/goal area shall be 9.15m X 16.47m (10 yards X 18 yards).
- 1.3 Goal nets shall be used. Each team shall supply one net and one set of flags (3) for each home and away game. All flags used shall meet F.I.F.A. requirements.

2. THE BALL

- 2.1 The game ball shall be size 4

3. IDENTIFICATION CARDS

- 3.1 All players and team officials are required to have an EIYSA Identification Card.

4. THE NUMBER OF PLAYERS/ELIGIBLE PLAYERS

- 4.1 The roster size for U-11: Minimum 8, Maximum 20
- 4.2 U-10 players may be Trialists.
- 4.3 Community Trialists allowed (Refer to EIYSA Rules and Regulations, Rule 3.7, for procedure).
- 4.4 **Player movement:**
Clubs with 2 or more U-10 teams – players movement unlimited between teams from same club on game day.
- 4.5 The game shall be played by two teams, each consisting of eight (8) players, one of whom shall be a goalkeeper. Teams must dress a minimum of five (5) players and a maximum of twenty (20) players per game.
- 4.6 Unlimited substitutions shall be allowed in the game. Substitutes can be on the fly, at stoppages or at half time in the game.

5. PLAYERS' EQUIPMENT

- 5.1 Players shall not wear anything, which endangers themselves or other players.
- 5.2 Basic compulsory equipment shall consist of shorts, socks, shin guards, footwear, and a numbered shirt. Goalkeepers must wear colours, which are distinguishable from all outfield players.

6. THE REFEREE

- 6.1 EIYSA will assign an ASA registered Referee to each scheduled game. Assistant Referees are not required.

7. DURATION OF GAMES

- 7.1 The game shall consist of two (2) equal halves. Teams are entitled to an interval time of five (5) minutes.
- 7.2 A game shall be declared valid if, in the referee's estimation, at least 2/3 of the game has lapsed.
- 7.3 The duration of each game under the jurisdiction of EIYSA shall be for the age categories as follows: U-11: **sixty (60) minutes**
- 7.4 There is NO extra time in U-11 games.
- 7.5 No points will be awarded for U-11 Developmental games.

8. OFFSIDE

- 8.1. The offside rule is in effect at the attacking 3rd of the field. This line may be marked as a dotted line, solid line, or single cones or flags on the touchline.

9. FOULS AND MISCONDUCTS (LAW 12)

- 9.1. A player who, in the opinion of the referee, intentionally commits any of the following offences shall be penalized by the awarding of a free kick to the opposing team. (Opposing players must be six (6) yards from ball, on free kicks). A goal may be scored directly from a free kick.
- Kicks or attempts to kick an opponent
 - Trips or attempts to trip an opponent
 - Jumps at an opponent
 - Pushes an opponent
 - Charges an opponent
 - Strikes or attempts to strike an opponent
 - Holds an opponent
 - Handles the ball deliberately, i.e. strikes. Carries or propels the ball with the hand or arm, excepting a goalkeeper within his/her own goal/penalty area.
 - Spits at an opponent
 - Tackles and opponent by making contact with the opponent before touching the ball.
- 9.2. A penalty kick is awarded if any of the above offences is committed by the player inside his/her own penalty/goal area, regardless of the position of the ball, provided it is in play.
- 9.3. An indirect free kick is awarded to the opposing team if a goalkeeper commits any of the following four offences.
1. Controls the ball with his hands for more than six (6) seconds before releasing it from his possession.
 2. Touches the ball again with his hands after he has released it from his possession and before it has touched another player.
 3. Touches the ball with his hands after it has been deliberately kicked to him by a teammate.
 4. Touches the ball with his hands after he has received it directly from a throw-in by a teammate

An indirect free kick is also awarded to the opposing team if, in the opinion of the referee, a player:

- Plays in a dangerous manner
- Impedes the progress of an opponent
- Prevents the goalkeeper from releasing the ball from his hands

- Puts the ball in play through a direct, indirect, goal or corner kick, and kicks the ball a second time before it has been touched by another player
- Commits any other infringement not previously mentioned in Law 12, for which play is stopped to caution or dismiss a player.

An indirect free kick is taken from the place where the offence occurred. A goal may not be scored directly from the free kick.

10. PENALTY KICK

A penalty kick shall be taken from the penalty spot. All players, with the exception of the defending Goalkeeper and the player taking the kick, shall be outside the penalty/goal area but within the field of play and not less than 5.5m (6 yards) from the ball (and behind the ball) until it has been kicked.

The goalkeeper remains on his/her goal line, facing the kicker, between the goalposts until the ball has been kicked.

The player taking the penalty kick must not play or touch the ball a second time until it has been played or touched by another player (one of which may be the goalkeeper).

11. THROW IN

When the whole of the ball has crossed the touch line, either on the ground or in the air, the ball shall be thrown in from a point where it left the field of play, by a member of the team opposing that of the player who last touched it.

Players taking a throw shall face the field of play and have part of both feet on the ground, on or behind the touchline. The thrower shall use both hands to deliver the ball from behind and over their head. The ball shall be in play immediately after it enters the field of play.

Players taking a throw in must not touch the ball a second time before it has been played or touched by another player.

12. GOAL KICK, RETREAT LINE

When the whole of the ball has crossed the goal line, either on the ground or in the air, excluding that portion between the goal posts, having been last played or touched by a member of the attacking team, a goal kick shall be awarded to the defending team. The ball shall be kicked into play from a point anywhere within the goal area.

At the taking of a goal kick, all players from the opposing team will retreat back behind the existing offside line (marked by painted line or cones) at the 1/3 mark of the field, which will also be known as the retreat line. Players from the opposing team may not pass the retreat line until the ball has been touched by the player receiving the goal kick. If the goal kick is kicked past the retreat line the ball is deemed in play as soon as it crosses the retreat line.

If an opposing player passes the retreat line before the ball is deemed in play, then the goal kick will be retaken.

The player taking the goal kick must not play or touch the ball a second time before it has been played or touched by another player.

A goal may be scored direct from a goal kick, but only against the opposing team.

13. CORNER KICK

When the whole of the ball has crossed the goal line, either on the ground or in the air, excluding that portion between the goalposts, having last been played or touched by a member of the defending team, a corner kick shall be awarded the attacking team.

The corner kick shall be taken within the corner arc nearest to where the ball crossed the goal line. All Opponents shall no be less than 5.5m (6 yards) from the ball until it has been kicked.

A goal may be scored directly from a corner kick.

14. DISCIPLINARY SANCTIONS:

The yellow card is used to communicate that a player or substitute has been cautioned. Any player receiving a second yellow card in a game, is sent off, and may not play for the remainder of the game.

The player may be substituted for another eligible player; both teams continue to play 8 VS 8.

The red card is used to communicate that a player or substitute has been sent off. Any player receiving a red card may not play the remainder of the game. The offending player may be substituted for another eligible player; both teams continue to play 8 VS 8.

Only a player or a substitute may be shown the red or yellow card.

A player who commits a cautionable or sending-off offence, either on or off the field of play, whether directed towards an opponent, a team-mate, the referee, or any other person, is disciplined according to the nature of the offence committed.

A player is cautioned (yellow card) if he commits any of the following seven offences:

1. Unsporting behavior
2. Dissent by word or action
3. Persistent infringement of the Laws of the Game
4. Delaying the restart of play
5. Failure to respect the required distance when play is restarted with a corner kick, free kick or throw-in
6. Entering or re-entering the field of play without the referees permission
7. Deliberately leaving the field of play without the referees permission

A player is sent off (red card) if he commits any of the following six offences:

1. Serious foul play
2. Violent conduct
3. Spitting at an opponent or any other person
4. Denying the opposing team a goal or obvious goal scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his own penalty area)
5. Denying an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or penalty kick
6. Using offensive, insulting or abusive language and/or gestures

U-11 league play, all yellow and red card offences are to be recorded by the game official on the applicable game sheet. No subsequent discipline will be applied by EIYSA to players cautioned or sent off in league games