

Purpose

To provide an opportunity for players who cannot or do not want to commit to play full time.

Forms & Location

- 1. A Guest/Spare Registration form which includes a waiver and a table to maintain a Participation Tally.
- 2. Teams to complete the Participation Tally & report to the treasurer.
- 3. Completed forms will be kept in the equipment room in alphabetical order by last name, first name.

Fee per Game

Fee per game will be determined by the board, based on a typical number of games per season. The per game fee will be set at the current registration fee, less the volunteer fees divided by number of games & rounded as deemed appropriate.

General Procedures

- 1. Anyone who qualifies for the league can play 2 free guest games.
- 2. After the two guest games the player will be assigned a division level (by the coach or coaches they played for) for the purpose of which division they are allowed to spare in (spares can move up a division but not down, unless agreed on by the two coaches).
- 3. All guests/spares must complete a Guest/Spare registration form **<u>BEFORE</u>** participating.
- 4. Spares must pay an initial 5 game fee **<u>BEFORE</u>** participating as a full time spare.
- 5. At the end of each game, a team member should update the participation tally sheet in the equipment room.
- 6. At the end of the regular season, the treasurer will prepare and send an invoice, with a copy of the Guest/Spare registration & Participation Tally, to each spare for any games not paid for.

Additional Rules

- 1. Spares are not eligible for playoffs unless they convert to a full membership and participate in a minimum of 6 regular season games as a full member on a team in that division. This is to avoid a team picking up a high-quality spare late in the season just for playoffs.
- 2. Spares will be charged a guest fee for any ESSPA social function
- 3. Any spares who do not pay their fees will not be allowed to play in subsequent years until their fees are paid