



TEXAS HOLD'EM

TOURNAMENT RULES

FC Northwest Soccer Club

April 19, 2025, noon, at Caboto Centre (1055 Wilks Ave)

\$ 60 Main Event

1. By participating in this tournament you agree to abide by the rules and behave in a courteous manner. Players, whether in the hand or not, may not discuss the hands, including cards discarded or possible hands, until the action is complete. A penalty may be given for discussion of hands during play.
2. The designated language for this tournament is English.
3. Initial seating is determined by random draw. There will be up to 15 tables with a maximum of 10 players per table.
4. The starting amount of chips will be 20,000 and will be issued by the dealer upon presentation of the draw ticket. Cost for the Tournament is \$60.00 with \$42.00 going into the prize pool. Management reserves the right to cancel the tournament and refund entry fees if less than 10 participants are registered fifteen minutes before the published start time. Refunds for cancelled tournaments will be made at the registration desk for one hour after the published start time.
5. Chip colours and values are as follows: White - 100, Blue - 500, Red - 1,000, Green - 5,000 and Black - 10,000. Each player will start with ten White, Six Blue, Six Red, and two green chips.
6. The tournament will be played until only one player remains and that person will be awarded the first prize. Other prizes will be awarded in reverse order of finish, i.e. 2nd last player out gets 2nd place, third last out gets 3rd place, etc. Players are allowed three rebuys of 20,000 chips for \$60 after the first hand is dealt before the end of level 4. Players may convert unused rebuys to a \$60 add-on for 20,000 in chips at the first break.
7. A minimum of two and a maximum of 11 players will receive a percentage of the total prize pool based on their order of finish. Prizes will be paid according to the table on the last page. Exact payouts will be announced once the entry period is complete. Prizes are based on 70% of total ^{actual} ~~entry~~ revenue.
8. Play must end when the bar closes or no later than 12:30 a.m., whichever is earlier. If play has not finished at that time the remaining prizes will be awarded according to the player's total chip value. First place will be awarded to the player with the highest total chip value, second to the second highest chip value, etc.
9. Players may preregister for the next tournament at the Club during normal operating hours. Players registering for the tournament may pre-pay for another player. Refunds may be requested prior to the start of the tournament, however, no refunds can be made for a tournament once play has begun. Players may transfer their entry to another by writing "transferred to -----" and signing on the back of their entry receipt.
10. If a pre-paid entrant has not arrived by the time seating is assigned the Tournament Director will assign them a seat and their chips will be blinded off until they arrive. Late entries will be allowed until the start of Level 5 if space is available.
11. The dealer button will start at Position 1 on each table and move in a clockwise direction.

12. Blinds will be 20 mins long, start at 100/200 and be raised according to the following table.

13. Penalties are at the pit boss and chairpersons' discretion

NO LIMIT STRUCTURE			
LEVELS	SMALL BLIND	BIG BLIND	ANTE
1	100	200	
2	200	400	
3	300	600	
4	400	800	
Break 20 min – Add-on – Remove 100 Chips			
5	500	1000	
6	1000	2000	
7	1500	3000	
8	2000	4000	
Break 10 min – remove 500 chips			
9	3000	6000	
10	4000	8000	
11	5000	10000	
12	6000	12000	
13	8000	16000	
Break 10 min – remove 1000 chips			
13	10000	20000	
14	15000	30000	
15	20000	40000	
16	25000	50000	
Break 10 min – Remove 5000 Chips			
17	30000	60000	

18	40000	80000	
19	50000	100000	
20	60000	120000	
Break – 10 min			
21	70000	140000	
22	80000	160000	
23	90000	180000	
24	100000	200000	

Additional Blind levels will be added as required if the tournament goes beyond the 24th blind level

14. The tournament director will signal the end of a betting level and the new limits will apply on the next deal. (A deal begins with the first riffle of the shuffle.)
15. Breaks will be called to give tournament staff an opportunity to replace low denomination chips.
16. Chips will be exchanged at par and one additional chip of the new value will be added for any odd chips.
17. A player may leave a table at any time unless they have action pending. A player must be at the table by the time all players have their complete starting hands in order to have a live hand for that deal. "At the table" means within arms-reach of their chair.
18. A player who has not returned to their seat in a reasonable period of time (usually 30 min), may be deemed by the tournament director to have abandoned their seat. If such a determination is made they will be eliminated from play and their chips removed from play. Players are encouraged to advise the Tournament Director if they will be absent for unusual circumstances and have their hands killed until they return.
19. Players may not use cell phones or other non-medical electronic devices while at a tournament table.
20. As players are eliminated tables will be balanced by moving a player from a larger table to the one with fewer players. When there are sufficient empty seats tables will be collapsed in a pre-set order, with players from the broken table assigned to empty seats at other tables. This order will be determined by the tournament director prior to the start of the tournament.
21. A change of seat is not allowed after play starts, except as assigned by the director.
22. The number of players at each table will be kept reasonably balanced by the transfer of players as needed. With more than six tables, table size will be kept within two players. With six tables or less, table size will be kept within one player.
23. There will be a redraw for seating when the field is reduced to the final table.
24. A player who declares all-in and loses the pot, then discovers that one or more chips were hidden, is not entitled to benefit from this. That player is eliminated from the tournament if the opponent had sufficient chips to cover the hidden ones. If another deal has not yet started, the director may rule the chips belong to the opponent who won that pot if that obviously would have happened with the chips out in plain view. If the next deal has started, the discovered chips are removed from the tournament.

25. All players must leave the table immediately after being eliminated from an event.
26. A player may not show any cards until all action has been completed. A player showing a card or cards will play the remainder of the hand "Face Up" and may receive a penalty if the floor person deems that the exposure was intentional. Verbally stating one's hand during play may also result in a penalty. Repeat offences may result in disqualification from the tournament.
27. There is no limit on the number of raises. Initial raises must be at least the same size as the big blind unless the player declares All-In with a lesser amount. Subsequent raises must be the greater of the big blind or the previous raise. An All-In bet of less than a complete raise does not reopen the betting for players who have already acted.
28. The player must either use a verbal statement giving the amount of the raise or put the chips into the pot in a single motion. Otherwise, it is a string bet and the player will be limited to calling the previous bet.
29. If a single chip of a higher value than the standing bet is played it will be deemed a call of the bet unless the player has made a verbal statement of his or her intentions. If a single chip is played as an initial bet the chip value will stand unless the player has made a verbal statement as to the amount of the bet.
30. Non-tournament chips are not allowed on the table except for one visibly-distinct chip that may be used as a card protector.
31. Higher-denomination chips must be placed where they are easily visible to all other players at the table. All chips should be stacked according to colour. Intermixing colours will not be allowed.
32. All tournament chips must remain visible on the table throughout the event. Chips taken off the table or pocketed will be removed from the event and a player who is caught doing this may be disqualified.
33. Inappropriate behaviour like throwing cards that go off the table may be penalized. Penalties may include disqualification from the tournament and ejection from the premises for severe or repeated infractions. Abusive or disruptive behaviour will not be tolerated.
34. Players must follow any and all health and safety procedures implemented for the tournament. Failure to do so may result in disqualification from the tournament.
35. The deck is not changed on request. Deck changes are at the discretion of the director unless there is a damaged card. In this case the deck will be removed from play, sealed, and held for inspection by the Liquor Gaming and Cannabis Authority of Manitoba (LGCA).
36. If a player on the small blind is eliminated, the next hand is played with a dead dealer position. If the player on the big blind is eliminated the next hand is played with a dead small blind. This ensures the big blind is not missed by the next player in order.
37. All live hands will be turned face-up whenever a player is all-in and betting action is complete.
38. If multiple players go broke on the same hand, the player starting the hand with the larger chip value finishes in the higher place for prize money and any other awards. In the event that players started the hand with the same chip value they will be declared tied and will share equally in any prize money or award.
39. If two or more players tie for a pot it will be split evenly among them. Odd chips will be awarded to the first player in rotation from the button.
40. Each side pot will be split as a separate pot. They will not be mixed together before splitting.
41. Once a reasonable amount of time has passed and a clock is called for a player will be given thirty seconds to make a decision. If no decision has been made by the time 25 seconds has passed a 5-

second countdown will commence. If the player has still not acted on his or her hand by the end of the countdown it will be declared dead. Floor staff may call clock at their discretion if they deem a player to be repeatedly delaying play.

42. Management will not be involved in any private deals, side bets, or redistribution of the prize pool among finalists.
43. Situations not covered in these rules or the Standard Rules of Play as published by the Liquor Gaming and Cannabis Authority of Manitoba will be resolved in accordance with the Standard Tournament Rules published by the Poker Tournament Directors Association and Roberts Rules of Poker, in that order, copies of which will be at the venue.
44. In the event of a discrepancy between these rules and the rules published by the Liquor Gaming and Cannabis Authority of Manitoba (LGCA), the LGCA rules will take precedence.
45. When the final table is reached, there will be a 30 second shot clock in play. Each player at that reaches the final table will receive a maximum of 8 Time Bank Chips, that must remain on the table visible at all times. After the 30 seconds elapses, the player will have a choice of Checking the hand if no action has taken place, using a time bank chip, or folding their hand to a bet or raise.

Copyright 2023 Northern Stars Consulting.

Percentage Payouts											
Players	1st	2 nd	3 rd	4 th	5 th	6 th	7 th	8 th	9th	10 th	11th
0-15	70	30									
16-25	50	30	20								
26-35	40	25	20	15							
36-45	37	25	15	12	11						
46-55	35	22	15	11	9	8					
56-65	32	21	14	11	10	7	5				
66-75	31	21	13	10	8	7	5.5	4.5			
76-85	30	20	12	9	7.5	6.5	6	5	4		
86-95	29	19	12	8	7.5	6.5	6	5	4	3	
96-150	28	18	10	8	7.5	6.5	6	5	4	4	3