HIGH SCHOOL SUPER CUP RULES AND REGULATIONS

POINT SYSTEM

GAMES

- Win=3pts
- Tie=1pt

TIE-BREAKER SYSTEM

Two teams are tied:

- a) Result of game between teams tied(Head-to-Head)
- b) Goal Differential
- c) Total goals for

Three teams are tied:

- a) Goal Differential
- b) Total Goals for

*If two or more teams are tied after the above tie breaking procedures, a shoot-out between the two or more remaining tied teams will occur. The format and rules of the shoot-out will be determined by the FC Regina Organization/Registration Committee.

3 TEAM Div FINAL: 1st (bye) vs Winner 2v3 4 TEAM DIV FINAL: 1st Overall vs 2nd Overall

Substitutions are unlimited -on-the-fly.

• The players should exchange spots within a reasonable distance of one another (5 yards).

Penalty kicks

• Taken at the top of the penalty area and equidistant between the posts on every field.

Ball hits the roof:

- Free Kick is taken from where it was last touched by the opposing team.
- If last touched in the penalty area, the restart comes to the top of the penalty area, perpendicular to the spot where the ball was touched.

Pass back:

• The restart comes to the top of the penalty area, perpendicular to the spot where the ball was touched.

Handshakes:

- At the signal of the referees and after the coin toss, teams will shake hands prior to kick-off at the sideline in front of their benches.
- Teams are not required to shake hands at the end of the game to allow for quick transition for the next game to start.

Offsides:

Will be similar to 11v11 outdoor designated by the laws of FIFA

Playoffs

- If tied at the end of regulation time, all divisions will play one 5-minute overtime periods with Golden Goal in effect.
- Kicks From the Mark Only if still tied at the end of the one 5-minute, Golden Goal overtime periods.
- All players are eligible to take the kicks, even if they were on the bench at the end of the game as long as number of kickers are equal
- ★ Spitting is not allowed on the turf. Any player seen spitting must be shown the red card and they must leave. If the player spits directly onto the turf and not at any other person, the team does not play short. If the spit is directed at another person, the team plays short for the remainder of the game.
 - Red and yellow cards are treated as per FIFA Laws. If a player receives a red card they are expelled from the field and surrounding area, and their team will play short for the remainder of the game (except spitting on the turf where only the player leaves).

Added Time for Injury – If an injury occurs, the time lost from injury will be added to the end of the half, as per FIFA Laws.